

Jetson Zoo

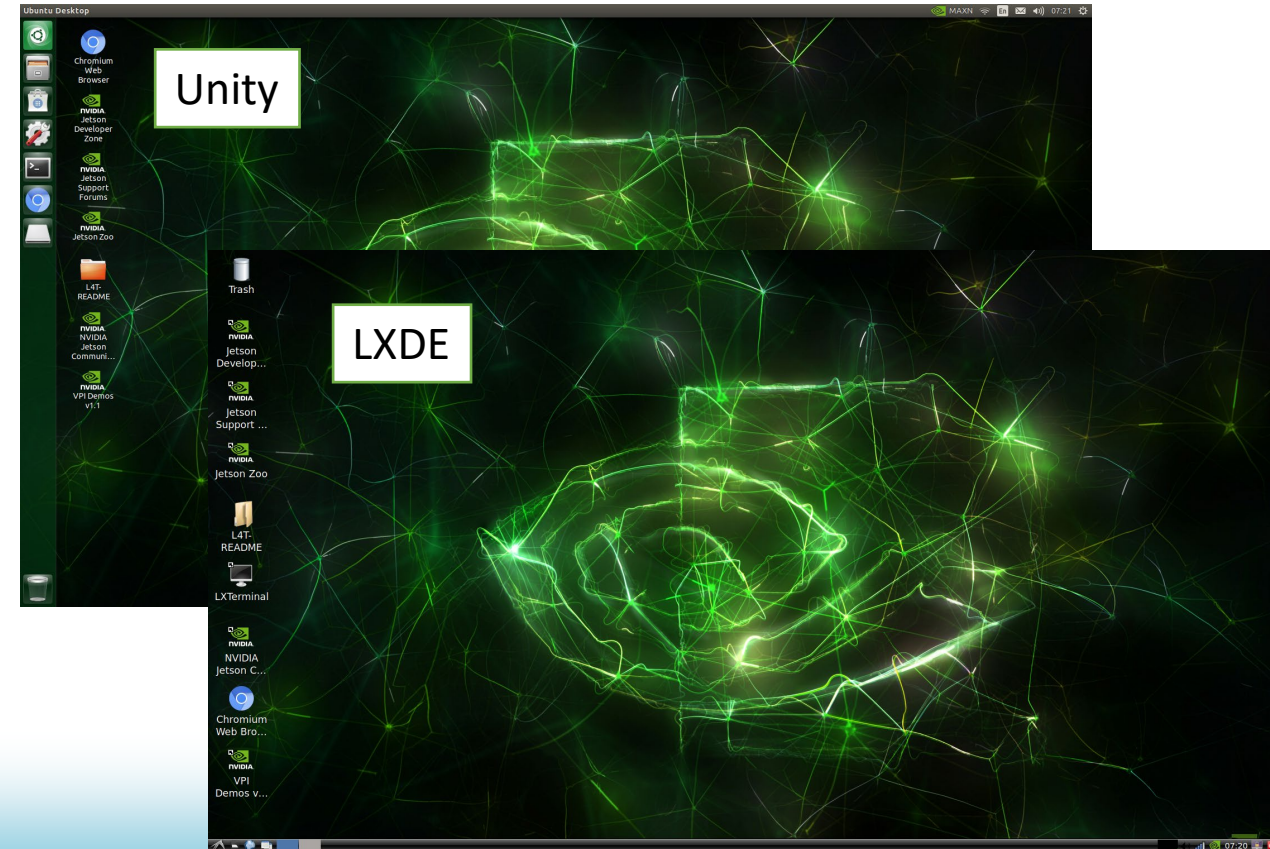
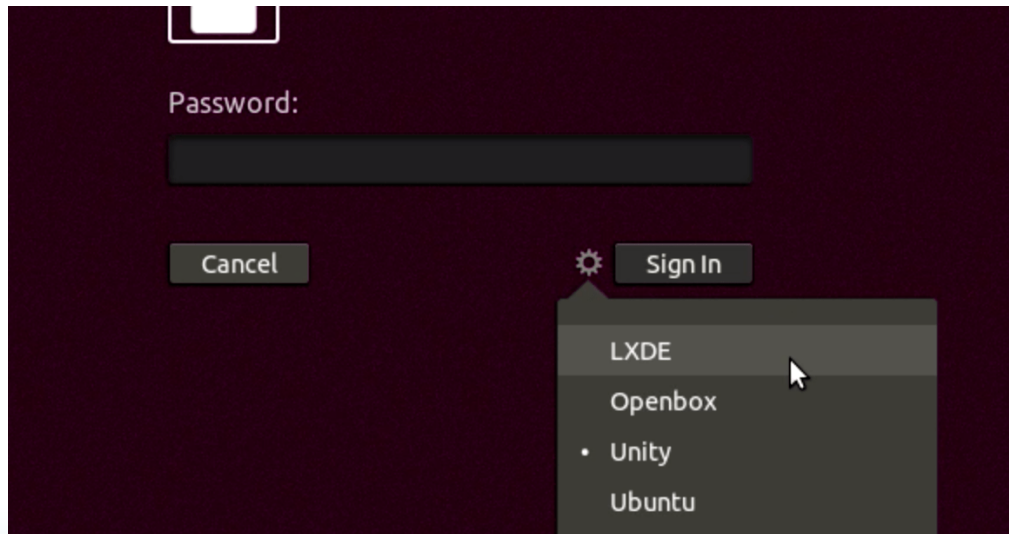
Real-time Inference on Jetson Nano

【110上】嵌入式系統技術實驗課程

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Tips: Save Memory with LXDE

- If you need more RAM or do not work with GUI that much, you can switch to LXDE desktop environment.
- Logout, and below the password input section is a gear icon you can switch the desktop environment you want.
- Choose LXDE and Sign In.



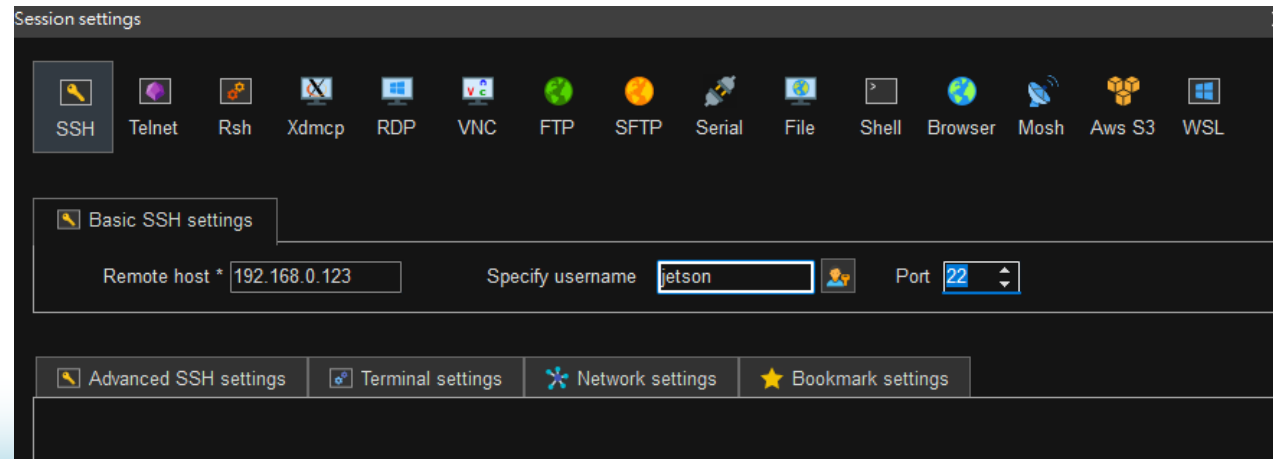
Optional: Connect with SSH



- After Nano connected to the Internet, we can control it with SSH
- Find the LAN IP address:

```
ifconfig | grep 192
```

- You will see your LAN IP like this:
inet **192.168.0.XXX** netmask 255.255.255.0 broadcast 192.168.0.255
- If you own a Wi-Fi router, you can check it in the admin window
- Use a computer that's in the same Wi-Fi/LAN, connect with SSH client



Optional: Remote Desktop



- You can refer this tutorial to setup Remote Desktop server, there are two options:
 - VNC: [Setting Up VNC | NVIDIA Developer](#)
 - XRDP: [【教學】Jetson Nano 遠端桌面設定\(Windows, Mac OSX\)](#)
 - Jump to the section “在Jetson Nano上設定xrdp遠端桌面”
 - The XRDP setup takes more time but run faster than VNC
- Here is the summarized instruction for VNC setup

```
mkdir -p ~/.config/autostart
cp /usr/share/applications/vino-server.desktop ~/.config/autostart/.

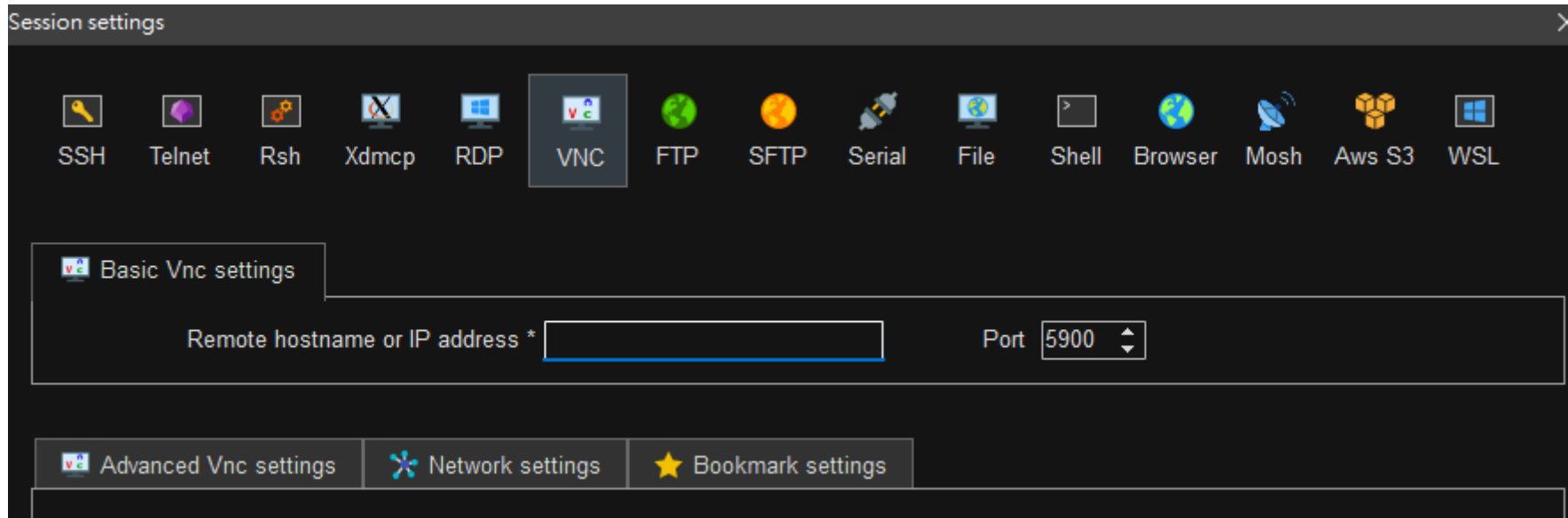
gsettings set org.gnome.Vino prompt-enabled false
gsettings set org.gnome.Vino require-encryption false

gsettings set org.gnome.Vino authentication-methods "['vnc']"
gsettings set org.gnome.Vino vnc-password $(echo -n 'jetson'|base64)

sudo reboot
```

Optional: Remote Desktop

- The link provided some VNC viewer
- You can use MobaXterm provided VNC viewer as well:



Optional: Remote Desktop



- If you want to change the remote desktop resolution
- Edit configuration file:

```
sudo gedit /etc/X11/xorg.conf
```

- Add these lines at the end of file and save it, which will change the remote res to 1280x800 after reboot

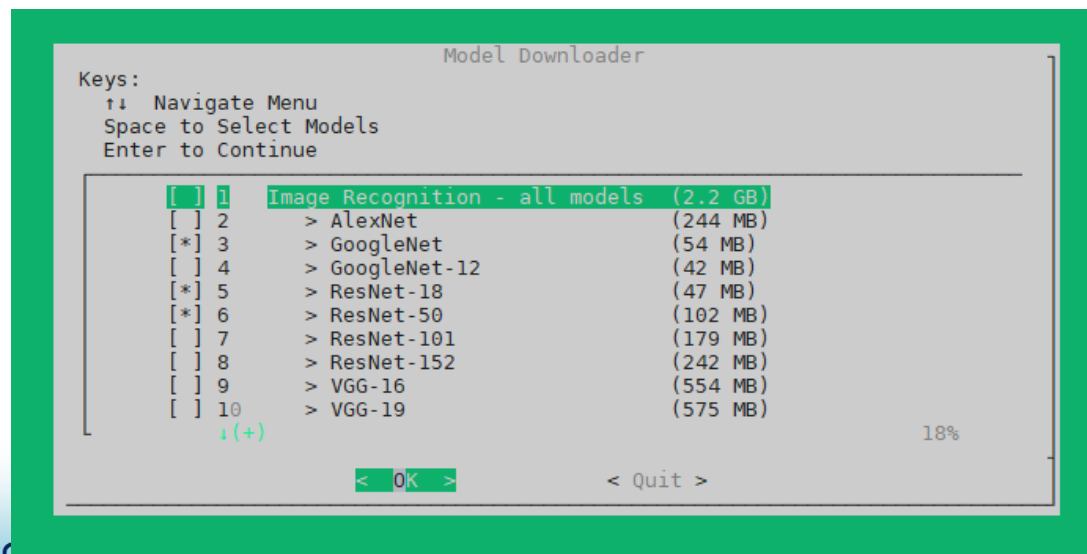
```
Section "Screen"
    Identifier "Default Screen"
    Monitor "Configured Monitor"
    Device "Default Device"
    SubSection "Display"
        Depth 24
        Virtual 1280 800
    EndSubSection
EndSection
|
```

Build Jetson Inference from Source

- Clone the official Git repo on your Nano and configuring with CMake:

```
git clone --recursive https://github.com/dusty-nv/jetson-inference
cd jetson-inference
mkdir build
cd build
cmake ../
```

- You will see the Model Downloader like this, select or deselect by pressing Space:



Build Jetson Inference from Source

- The project comes with many pre-trained networks.
- You can select the models you want or run the tool again later to **download more models** another time by running the script **./tools/download-models.sh**
- For this week's project, we need GoogleNet, ResNet-18, ResNet-50, SSD-Mobilenet-v2, you can deselect unused models or add models based on your need.

```
Model Downloader

Keys:
↑↓ Navigate Menu
Space to Select Models
Enter to Continue

[ ] 1 Image Recognition - all models (2.2 GB)
[ ] 2 > AlexNet (244 MB)
[*] 3 > GoogleNet (54 MB)
[ ] 4 > GoogleNet-12 (42 MB)
[*] 5 > ResNet-18 (47 MB)
[*] 6 > ResNet-50 (102 MB)
[ ] 7 > ResNet-101 (179 MB)
[ ] 8 > ResNet-152 (242 MB)
[ ] 9 > VGG-16 (554 MB)
[ ] 10 > VGG-19 (575 MB)
    i(+)
18%

< OK > < Quit >
```

```
Model Downloader

Keys:
↑↓ Navigate Menu
Space to Select Models
Enter to Continue

i(-)
[ ] 12 Object Detection - all models (395 MB)
[ ] 13 > SSD-Mobilenet-v1 (27 MB)
[*] 14 > SSD-Mobilenet-v2 (68 MB)
[ ] 15 > SSD-Inception-v2 (100 MB)
[ ] 16 > PedNet (30 MB)
[ ] 17 > MultiPed (30 MB)
[ ] 18 > FaceNet (24 MB)
[ ] 19 > DetectNet-COCO-Dog (29 MB)
[ ] 20 > DetectNet-COCO-Bottle (29 MB)
[ ] 21 > DetectNet-COCO-Chair (29 MB)
    i(+)
39%

< OK > < Quit >
```


Build Jetson Inference from Source

- After downloading models, the PyTorch Installer will pop up, **choose skip** because there is already a newer version in the provided system image.

```
PyTorch Installer (L4T R32.6.1)
If you want to train DNN models on your Jetson, this tool will download and
install PyTorch. Select the desired versions of pre-built packages below,
or see http://eLinux.org/Jetson\_Zoo for instructions to build from source.

You can skip this step and select Skip if you don't want to install PyTorch.

Keys:
  ↑↓ Navigate Menu
  Space to Select
  Enter to Continue

Packages to Install:
[ ] 1 PyTorch 1.6.0 for Python 3.6

< OK > < Skip >
```

Build Jetson Inference from Source



- Make sure you are in **jetson-inference/build** directory (you can check the absolute path with **pwd** command, which means present working directory)
- Now compile the project with Makefile that generated by CMake:

```
make  
sudo make install  
sudo ldconfig
```

- This process takes less than 10 minutes, the C++ & Python dependency will be installed during `sudo make install` step.

Run Example Code



- You can not see the result via SSH, do these steps directly on Nano
- Go to the Python example directory:

```
cd ../python/examples
```

- Connect your webcam, then check if the system detects it

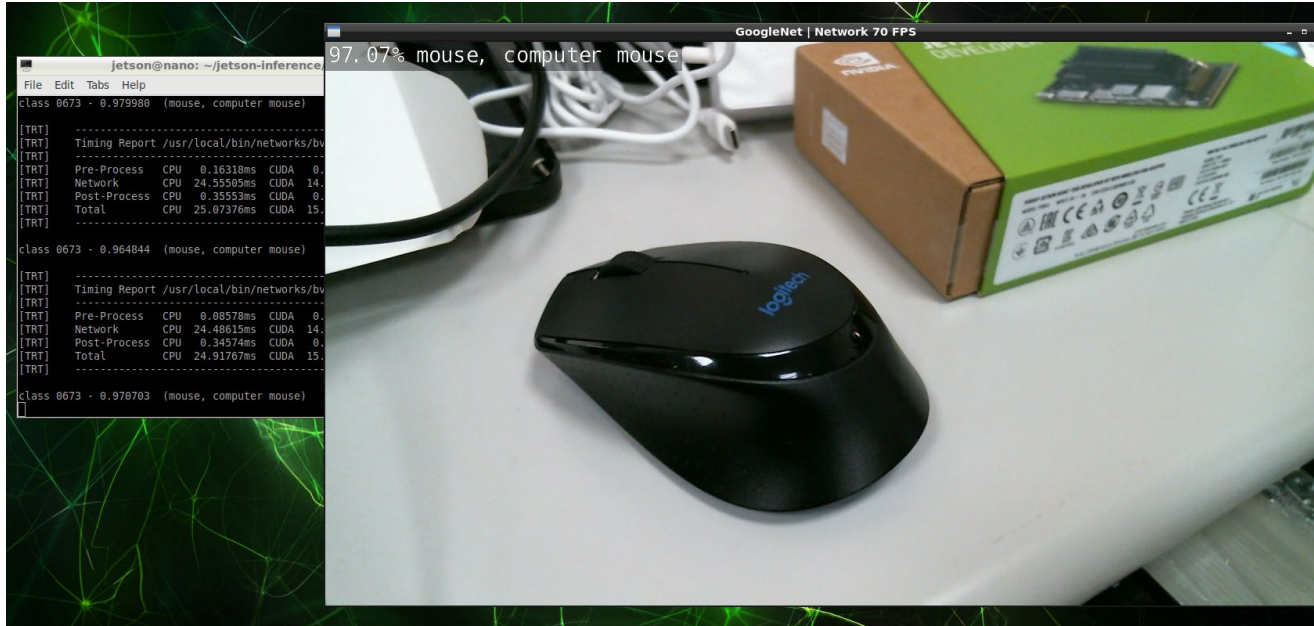
```
ls /dev/video*
```

- By default, you should see **/dev/video0**
 - In Linux, all physical devices are listed as files inside **/dev**.
 - the **video*** is a wildcard notation, which includes all item start with video.
- Run the inference on default camera with:

```
./imagenet.py /dev/video0
```

Run Example Code

- The default classification network is GoogleNet



To stop the program, you can click the X of image window, or Ctrl+C inside terminal to force stop

- You can try other models we installed earlier, for example ResNet-18

```
./imagenet.py /dev/video0 --network=resnet-18
```

- The CLI argument for different Pre-Trained Models are listed [here](#)

More Resources for Your Project

- The official Hello AI World GitHub
 - <https://github.com/dusty-nv/jetson-inference>
 - Which includes some common computer vision tasks



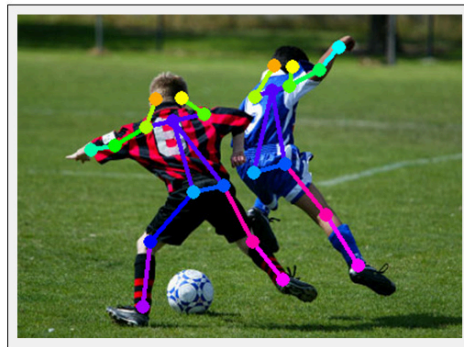
Image Classification



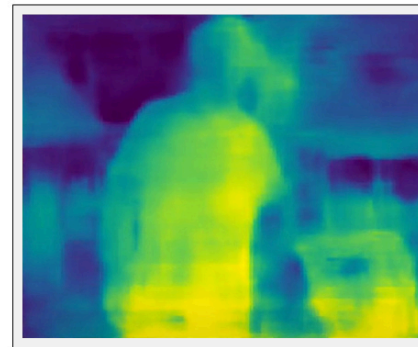
Object Detection



Semantic Segmentation



Pose Estimation



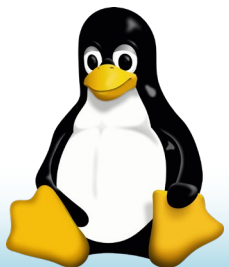
Mono Depth

Basic Linux Usage

【110上】嵌入式系統技術實驗課程

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- Unix
 - 源自於美國AT&T公司的貝爾實驗室開發的AT&T Unix，前身為1964年開始的Multics
 - 1973 年 Ken Thompson 與 Dennis Ritchie 以 C 語言改寫 Multice 命名 Unix，可攜性變成 Unix 的特色
 - AT&T公司以低廉甚至免費的許可將Unix原始碼授權給學術機構做研究或教學之用
 - 最著名的變種之一是由加州大學柏克萊分校開發的柏克萊軟體套件(BSD)產品
- Linux (Linus's Unix System)
 - 1991 年芬蘭大學生 Linus Torvalds改寫一套名為 Minix 的小型 Unix 以適合個人電腦 x86 使用，定名為 Linux
 - Linux系統內搭載許多GNU自由軟體計畫的組件和軟體，因此完整名稱應為GNU/Linux



Linux 發行版

- Linux不算是一個系統，而是一個系統核心（ Kernel ），基於此核心衍生許多發行版（ Linux Distro ）

- Debian
 - Ubuntu, Mint
- Red Hat
 - Fedora, CentOS
- Arch Linux
 - Manjaro, EndeavourOS
- Android

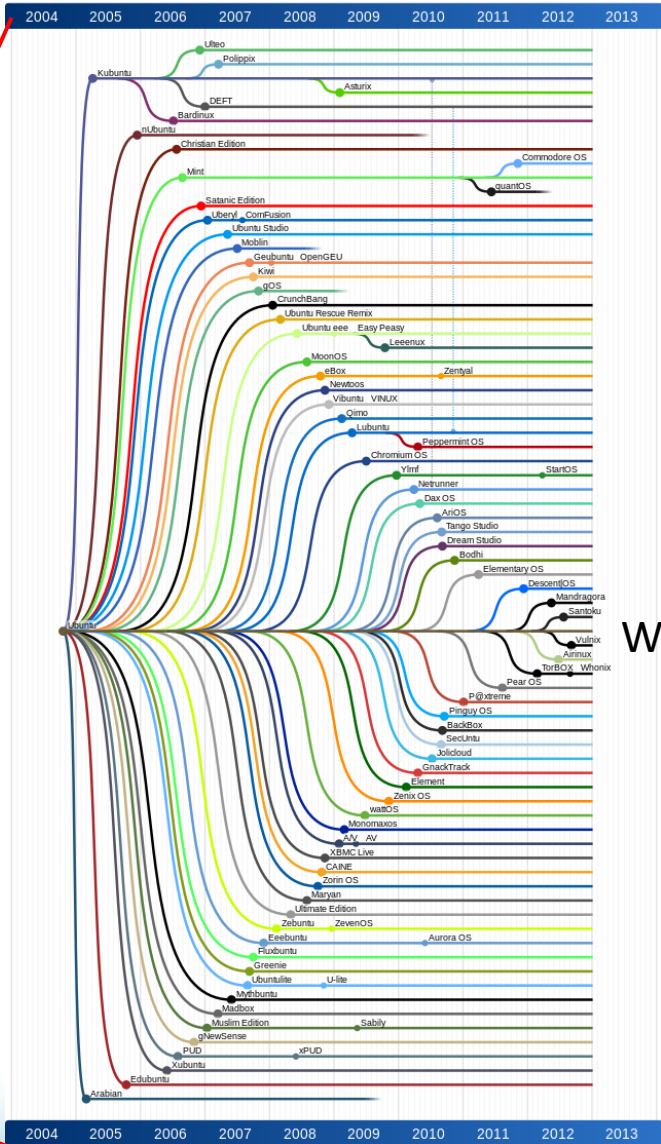
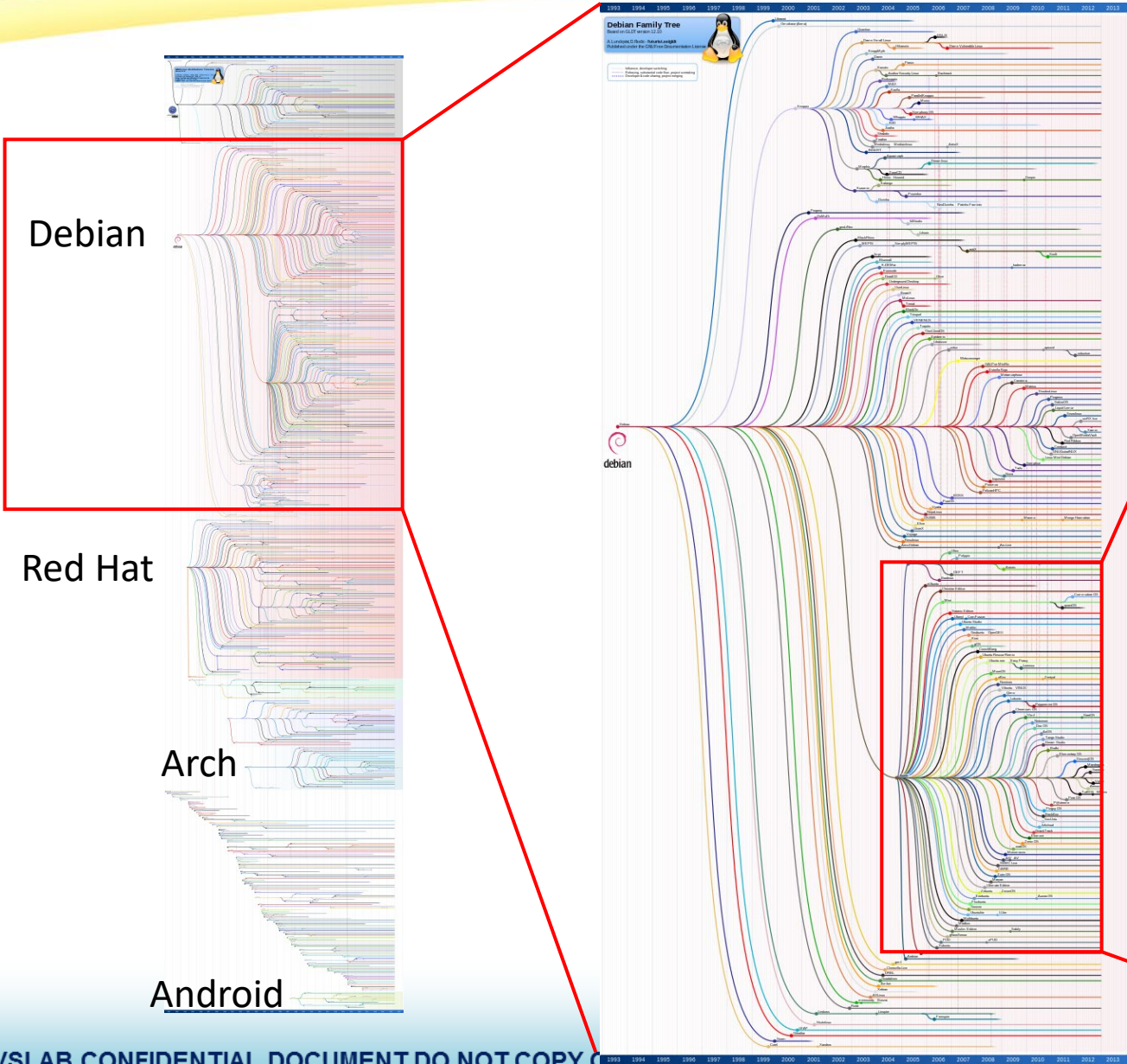
Beginner-friendly	Intermediate	Hard mode
		
 Ubuntu Based on Debian	 Garuda Linux Based on Arch	 Arch [Independent] – DIY
 Pop!_OS Based on Ubuntu	 EndeavourOS Based on Arch	 Gentoo [Independent] – DIY
 elementary OS Based on Ubuntu (LTS)	 Manjaro Based on Arch	 Slackware [Independent]
 Mint Based on Ubuntu	 MX Linux Based on Debian	 Linux From Scratch [Independent] – DIY
 Zorin Based on Ubuntu	 Fedora Based on Red Hat	 Qubes OS Based on Fedora – Security
 Solus [Independent]	 OpenSUSE [Independent]	 NixOS [Independent] – DIY

Linux Distro Tree

Ubuntu Family Tree

Based on GLDT version 12.10

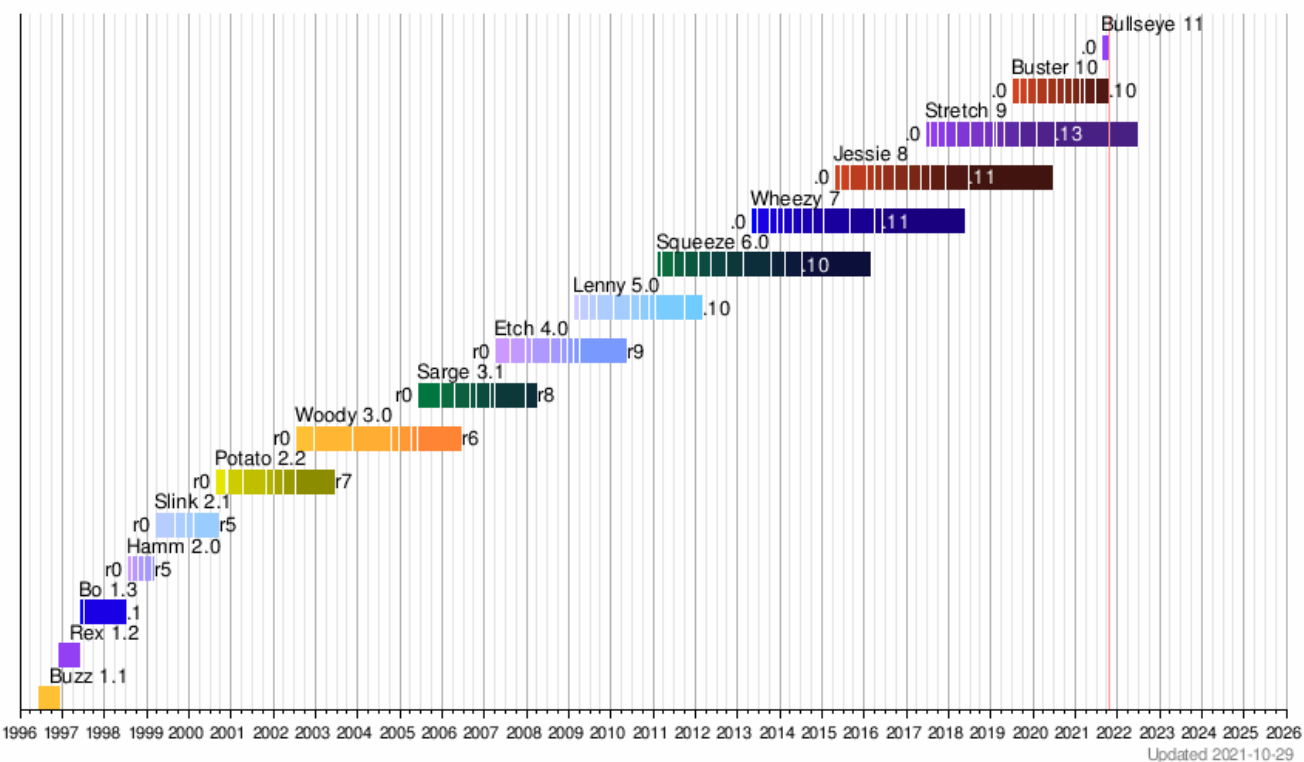
A. Lundqvist, D. Rodic - futurist.se/gldt
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Debian & Ubuntu

- Debian第一個穩定版本在1996年發布（代號Buzz）
- 穩定版通常每隔兩年發布一個版本
 - 衍生的Ubuntu也跟著每兩年發行一次長期支援

Debian release timeline



8.04 LTS	Hardy Heron	堅強的鸛	2008-04-24	2011-05-12	2013-05-09	2.6.24
8.10	Intrepid Ibex	無畏的羱羊	2008-10-30	2010-04-30		2.6.27
9.04	Jaunty Jackalope	活潑的鹿角兔	2009-04-23	2010-10-23		2.6.28
9.10	Karmic Koala	幸運的無尾熊	2009-10-29	2011-04-30		2.6.31
10.04 LTS	Lucid Lynx	清醒的山貓	2010-04-29	2013-05-09	2015-04-30	2.6.32
10.10	Maverick Meerkat	標新立異的狐獴	2010-10-10	2012-04-10		2.6.35
11.04	Natty Narwhal	敏捷的獨角鯨	2011-04-28	2012-10-28		2.6.38
11.10	Oneiric Ocelot	有夢的虎貓	2011-10-13	2013-05-09		3.0
12.04 LTS	Precise Pangolin	精準的穿山甲	2012-04-26 ^[38]	2017-04-28 ^[39]		3.2 ^[40]
12.10	Quantal Quetzal	量子的格查爾鳥	2012-10-18	2014-05-16 ^[41]		3.5 ^[42]
13.04	Raring Ringtail	卯足了勁的環尾貓熊	2013-04-25	2014-01-27 ^[43]		3.8 ^[44]
13.10	Saucy Salamander	活潑的蜥蜴	2013-10-17 ^[45]	2014-07-17 ^[46]		3.11
14.04 LTS	Trusty Tahr	可靠的塔爾羊	2014-04-17 ^[47]	2019-04-25 ^[48]		3.13
14.10	Utopic Unicorn	烏托邦的獨角獸	2014-10-23 ^[49]	2015-07-23 ^[50]		3.16 ^[51]
15.04	Vivid Vervet	活潑的長尾黑顫猴 (英語 : Vervet monkey)	2015-04-23 ^[52]	2016-02-04 ^[53]		3.19 ^[54]
15.10	Wily Werewolf	老謀深算的狼人	2015-10-22 ^[55]	2016-07-28 ^[56]		4.2 ^[57]
16.04 LTS	Xenial Xerus	好客的非洲地松鼠	2016-04-21 ^[58]	2021-04-30		4.4 ^[59]
16.10	Yakkety Yak	喋喋不休的鼈牛	2016-10-13 ^[60]	2017-07-20		4.8
17.04	Zesty Zapus	熱情的美洲林跳鼠	2017-04-13 ^[61]	2018-01-13		4.10 ^[62]
17.10	Artful Aardvark	巧妙的土豚	2017-10-19 ^[63]	2018-07-19		4.13 ^[64]
18.04 LTS	Bionic Beaver ^{[65][66]}	仿生的海狸	2018-04-26 ^[67]	2023-04		4.15
18.10	Cosmic Cuttlefish	宇宙的墨魚	2018-10-18 ^[68]	2019-07-18		4.18 ^[69]
19.04	Disco Dingo	迪斯科的澳洲野犬	2019-04-18 ^[70]	2020-01-23		5.0 ^[71]
19.10	Eoan Ermine	黎明的白鼬	2019-10-17 ^[72]	2020-07-17		5.3 ^[73]
20.04 LTS	Focal Fossa	焦點的馬島長尾狸貓	2020-04-23 ^[74]	2025-04		5.4 ^[75]
20.10	Groovy Gorilla	時髦的大猩猩	2020-10-22 ^[76]	2021-07-22		5.8 ^[77]
21.04	Hirsute Hippo	多毛的河馬	2021-04-22 ^[78]	2022-01		5.11 ^[79]
21.10	Impish Indri	頑皮的大狐猴	2021-10-14 ^[80]	2022-07		5.13 ^[81]
22.04 LTS	Jammy Jellyfish	適意的水母	2022-04-21 ^[82]	2027-04		待定 ^[83]

格式： 舊版本 舊版本，仍被支援 目前版本 最新的預覽版 未來版本

檔案管理指令集 (1/5)



- **ls**: 列出目錄下的檔案名稱
 - 格式: **ls** [參數] [檔案或目錄名]
 - 參數
 - **-a**: 列出全部檔案
 - **-l**: 列出檔案目錄的相關資訊
 - **-g**: 列出檔案所屬的**group**名稱
 - **-F**: 列出各種不同類型的檔案(/ 為目錄 , * 為可執行檔)
 - **-s**: 在檔案前顯示其**block**大小 , 一般是以**Kbyte**為單位
 - **-R**: 遞迴列出檔案及子目錄及其下的所有子目錄和檔案
 - 範例
 - **ls -l**
 - **ls -F**
 - **ls -al**

檔案管理指令集 (2/5)



- pwd：顯示目前工作目錄
 - 範例：pwd
- cat, more, head, tail：列出檔案內容
 - 說明
 - cat filename: 可列出全部檔案內容
 - more filename: 可列出全部檔案內容，但會自動分頁，可按 “space bar” 繼續
 - head -n filename: 可列出前n行
 - tail -n filename: 可列出後n行
 - 範例: cat file

檔案管理指令集 (3/5)



- **rm**：刪除檔案
 - 語法：`rm filename`
 - 刪除整個資料夾：`rm -rf ./dirname`
 - 請小心使用，Terminal裡清掉的資料不會進資源回收筒
- **cp**：複製檔案
 - 語法：`cp source-file target-file`
- **mv**：改變檔案名稱或移動檔案
 - 語法：`mv [-f] [-i] file1 [file2...] target`

檔案管理指令集 (4/5)



- cd: 變換工作目錄
 - 語法: cd (aaa) 進入aaa資料夾
 - 語法: cd.. 跳出現在資料夾
- mkdir: 建立目錄
 - 語法: mkdir aaa 建立名為aaa資料夾
- rmdir: 刪除目錄
 - 語法: rmdir aaa 刪除aaa資料夾

檔案管理指令集 (5/5)



- diff: 比較兩個檔案的不同處
- find: 在tree structure中尋找filename
- grep: 在某個file中找string

- 上傳
 - scp -r 本地資料夾路徑 使用者名稱@伺服器ip:目標路徑
- 下載
 - scp 使用者名稱@伺服器ip:檔案路徑 本地檔案路徑

壓縮指令 (1/2)

- 透過檔案的副檔名，可以知道是哪一種壓所程式壓縮的
 - .Z: compress, uncompress
 - .gz: gzip
 - .z: pack, upack
 - .tar: tar
 - .tar.gz: tar+gzip
 - .tgz: tar+gzip

壓縮指令 (2/2)

- tar
 - 語法
 - `tar -c[vwfbL[#s]] device block files..`
 - `tar -r[vwfbL[#s]] device block files..`
 - `tar -f[vfL[#s]] device [files..]`
 - `tar -u[vwfbL[#s]] device block files..`
 - `tar -x[lmovwL[#s]] device [files..]`
 - 選項
 - `-c`: 建立新的保存檔
 - `-r`: 新增到保存檔的尾端，而不會重新建立保存檔
 - `-t`: 列出保存檔所包含的檔案名稱
 - `-u`: 更新檔案
 - `-x`: 將指定的檔案名稱從保存檔中取出
 - 範例
 - `tar czvf aaa.tgz aaa/`: 把aaa目錄壓成aaa.tgz檔
 - `tar xzvf aaa.tgz`: 將aaa.tgz解壓縮
 - `tar cvf aaa.tgz aaa/`: 建立aaa/目錄的保存檔aaa.tar
 - `tar xvf aaa.tar`: 將保存檔aaa.tar解開

- `!` : 呼叫所用過的指令
- `cal` : 印出本月之月曆
- `history` : 列出曾鍵入之命令
- `clear` : 清理螢幕 (`Ctrl+L` 也可以)

- `Ctrl+C` : 強制停止程式
- `jobs` : 列出當前Terminal的背景程式
- `htop` : 效能監視器
- `Ctrl+R` : 反向搜尋，打關鍵字會顯示最近用到的指令
- `sudo !!` : 用sudo權限執行上一個指令

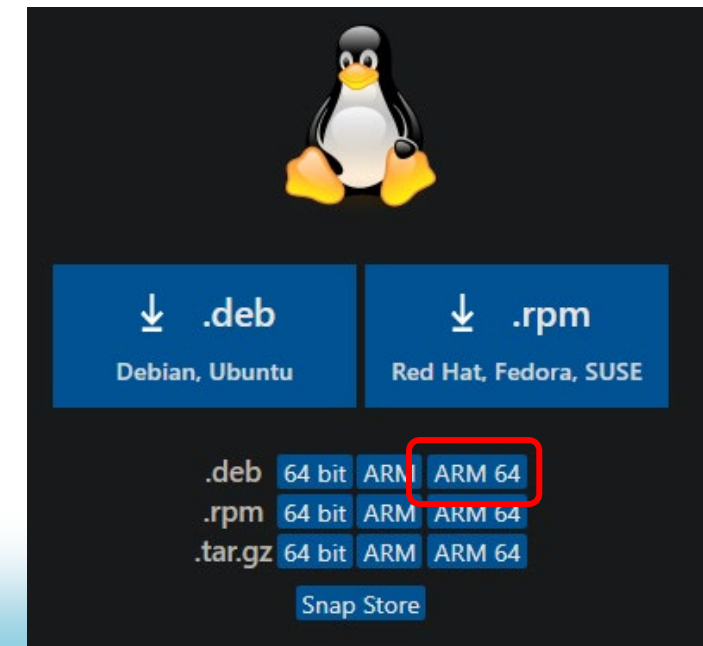
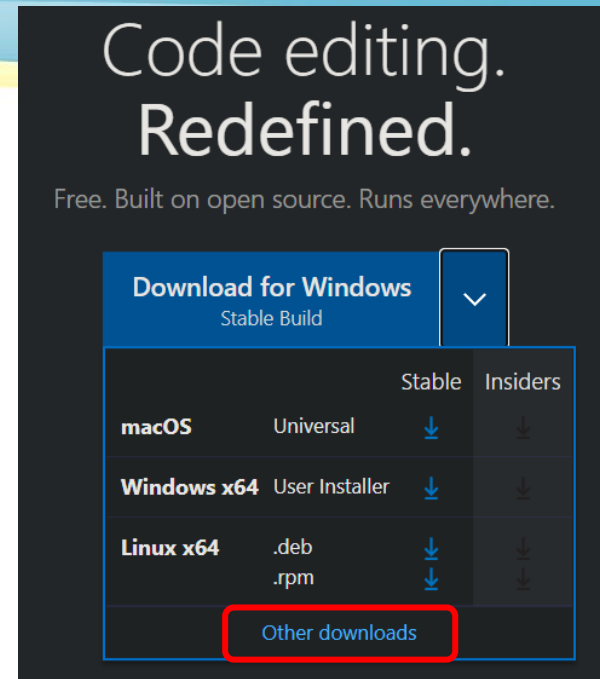
Ubuntu Text Editor

- **gedit** myfile.txt
 - gedit myfile.txt &
 - 加&會指定在背景運行，同個Terminal才不會卡住
- **vim** myfile.txt
- **nano** myfile.txt
- Visual Studio Code
 - <https://code.visualstudio.com/>
 - 下載ARM64用的.deb檔案

```
sudo apt install ./<file>.deb
```

- 安裝好可以點圖示或在Terminal裡
 - 後面加. 代表在目前資料夾打開VSCode

```
code .
```



- Linux 預設有 Python2 跟 Python3
- 如果要運行Python程式

```
python3 main.py
```

- 也可以給.py檔執行權限，這樣可以直接跑

```
./main.py
```

- 新增執行權限，用chmod

```
chmod +x main.py
```