First Document

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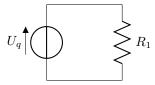
2016-4-7

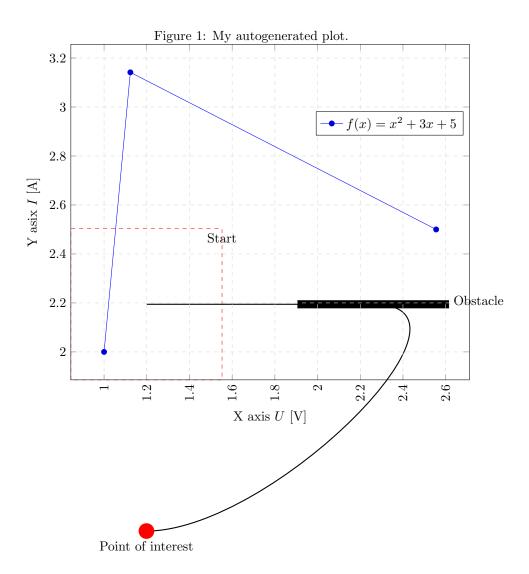
```
int main(){
                printf("hello, world");
                return 0;
        }
#include <iostream>
#define Trace(m) cout<<#m"="<<(m)<<endl;
using namespace std;
//this is a basic cpp template
 * output: print hello world.
latexbegin{
        This is embeded latex code.
{\it } } latexend
 */
int main(){
        cout<<"Hello World."<<endl;</pre>
    return 0;
}
```

Algorithm 1: below the code

I'm refering to the Listing 2, end.

New method:





fuckyou hello¡F5¿

Table 1: Autogenerated table from .csv file.

Value1 A	$Value2 \ { m V}$	Value3 T
1	2	4
1.12	3.14	34
2.56	2.50	23

this is footnote¹. this is footnote². i'm referring to previous footnote². i'm referring to first footnote1.

Table 3: mytable2

		J
Some	actual	content
prettifies	the	table
as	wel	as
using	the	booktabs package

¹Hello footnote ²Hello footnote

Contents

1	sect	ion1																	3
	1.1	section2																	3

Figure 2: dummy figure

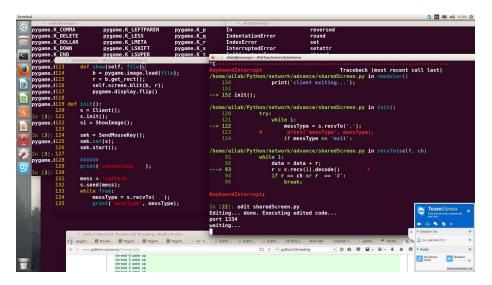


Figure 3: A tmp jpg what?

Figure 4 show a tmp jpg. Figure 3 show a tmp jpg.

$$f(x) = x^{2}y = ax^{2} + bx + c$$

$$1 + 2 = 3$$

$$1 + 2 = 3$$

$$1 = 3 - 2$$
(1)

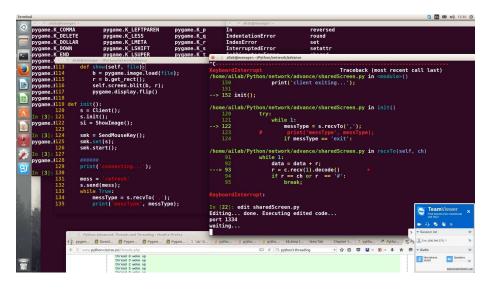


Figure 4: A tmp jpg

$$f(x) = x^2 \tag{3}$$

$$g(x) = \frac{1}{x} \tag{4}$$

$$g(x) = \frac{1}{x}$$

$$F(x) = \int_{b}^{a} \frac{1}{3}x^{3}$$

$$(5)$$

$$IntF(x) = \int_a^b \frac{1}{3}x^3 \tag{6}$$

$$ClosedIntgral(x) = \oint_{D} Fds \tag{7}$$

$$c(x) = \frac{f(x)}{\frac{4}{3}} \tag{8}$$

$$\left(d(x) = \frac{1}{\sqrt{x}}\right)$$
(9)

$$\begin{bmatrix} 1 & 0 & 3 \\ 1 & 0 & 3 \\ 2 & 4 \end{bmatrix} \tag{10}$$

$$\lambda^2 \alpha \beta \theta \tag{11}$$

adfadfadfzverqwerqewraf

The formula is $f(x) = x^2$, for example.

1 section1

Hello World! adf adf afd a f

1.1 section2

sub section

new paragraph some text. next line

new hello New method:

```
#include <iostream>
   #define Trace(m) cout<<#m"="<<(m)<<endl;
   using namespace std;
   //this is a basic cpp template
    * output: print hello world.
    latexbegin{
           This is embeded latex code.
   }latexend
10
    */
11
   int main(){
12
           cout<<"Hello World."<<endl;</pre>
13
       return 0;
14
   }
15
```

Algorithm 2: below the code

Table 4: Dummy table

Table 5: Dummy2 table

hello rnadom citation [?] bibtex

List of Figures List of Tables List of Algorithms below the code \ldots

biblatex references: bibtex references:

References

[1] J. Doe, The Book without Title. Dummy Publisher, 2100.