

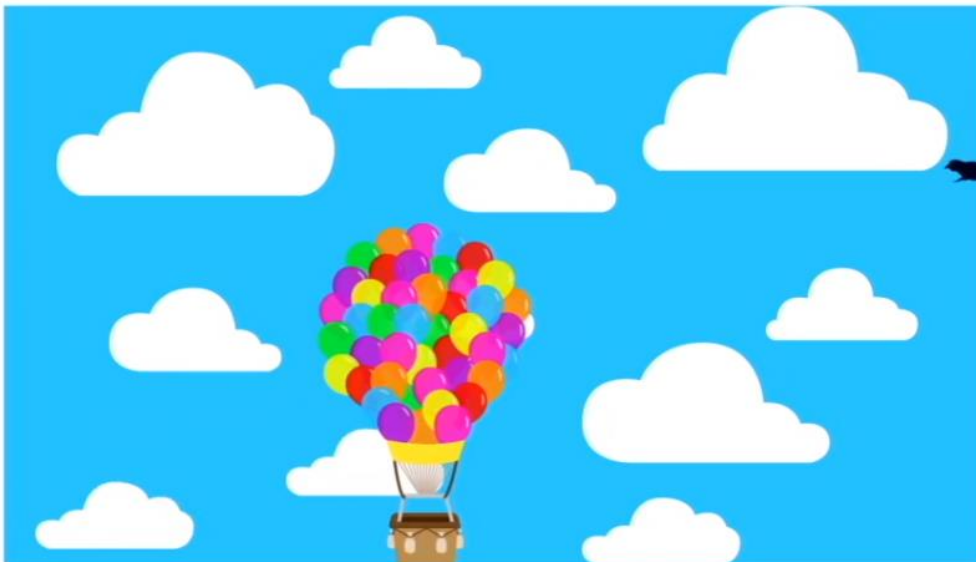
For my animation project, I wanted to do something easy, because this is my first time using after effects, but also cute and funny. I wanted to keep it simple but that looked good at the same time.

While brainstorming and sketching, I drew whatever came to mind. I tried to sketch out how something would work (the difference scenes) and when I got to a point where I either didn't like it, or wasn't sure how to make something work, I would start on a new idea. I feel like that with more time on a single idea, I could have done more and worked harder to figure it out, but I wasn't sure what I wanted to do. Then one night, when I when I was trying to sleep, I had the idea of a hot air balloon made up of actual balloons, and having a bird pop them. It was simple, but it was cute.

I got to work and had several rough drafts. I bounced from Illustrator to After Effects, changing ideas an adding new one. After several hours of sweat and tears, I final got something that was good first step into animating an illustration.

I plan to continue to work on this and make it better and start personal projects in After Effects. Learning and improving my skills in animation.

<https://www.youtube.com/watch?v=N9CMBcXELAE>



Final Hot Air Balloon Animation