

Pixie Dust and Magic!

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Youtube link: <https://youtu.be/WzbHXAcvnig>

Anything is possible if you believe, and if you spend countless hours editing and designing! Sometimes life brings you a little bit of magic, and sometimes you have to create your own.

From the beginning I could imagine my animation coming to life, but getting there took a lot of effort. Designing for animation is completely different than designing a normal illustration. I had to anticipate and create objects for movement, and each piece had to connect and fit well with the others. To assist me in this, I sketched the different assets in each position they would need to be in. This helped me envision joints and hinges that I would need to create.

Using Adobe Illustrator I create each layer I would need, and to establish organization I created multiple files with each significant layer, such as my fairy, castle scene, and fireworks. I then switched into Adobe After Effects to bring it to life. When I first got into this program I understood very little and was very intimidated. However, I have seen huge growth from the beginning to the end of my work.

Perhaps the greatest skill I gained was seeing how each piece played a part of the end goal. It was necessary that I designed smart and that each keyframe was intentional and that I knew how it would effect that entire scene. I grew a lot in this project and I can't wait to see what other magic I can create!