I.F.F. (Identification Friend or Foe) System

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Contents

1 Introduction	1
2 Design	2
2.1 Block Diagram	2
2.2 Block Descriptions	3
2.3 Flow Chart	1
3 Requirements and Verification	1
4 Tolerance Analysis	6
5 Cost & Schedule	6
5.1 Schedule	6
5.2 Cost	7
5.3 Labor	7
Reference	8

Acronyms & Pre-Requisite Information

- Infantry branch of a military force that fights on foot.
- $\bullet\,$ I.F.F. Identification Friend or Foe
- $\bullet\,$ PWM Pulse Width Modulation
- PCB Printed Circuit Board
- R.F. Radio Frequency
- RTC Real Time Clock



1 Introduction

There have been several friendly fire incidents in recorded military history, accounting for an estimated 2% to 20% of all casualties in battle^[1]. Using attire to identify friend vs enemy is problematic in situations when both sides are clad in the same camouflage pattern, or are obscured by obstacles.

In order to reduce the amount of friendly fire accidents in modern combat, a Infantry I.F.F. (Identification Friend or Foe) will be designed and constructed which will notify a soldier bearing a weapon whether or not their target is friendly.

Several I.F.F. systems exist for aircraft, however not many reliable systems have been constructed to suit infantry.

The system will mount to the side of any weapon, send out queries, ask if a target is friendly, and upon receiving a successful (friendly) reply, will notify the operator.

This will be accomplished through a laser transmission system mounted to the rail (weaver mount) of a weapon. If the friendly personnel receives any of this signal (via phototransistors), it will respond with "acknowledgement" that it is friendly. Once the interrogator receives notice that the target is friendly, the dot sight will turn to a different color.

Encryption plays a large role in a system like this, and for this reason must be emphasized heavily in the design process. Pulse Width Modulation will be used to transmit a unique I.D. of the interrogator pointing their sights at a friendly target, and upon receiving this laser transmission, the target will respond with an RF signal. This RF Isotropic Signal will be encrypted with a passphrase that is generated using a method similar to a "Time-based one-time password" algorithm.

The benefit of a system like this are the following:

- Reduce number of friendly fire accidents during combat ^[2]
- Reduce number of misfires accidents during combat ^[2]
- Notify friendly personnel location of particular friendly target when aiming
- Other applications including but not limited to:
 - Paintball or Airsoft
 - Arcade Laser Tag

The cost of a system like this will be heavily emphasized throughout the design phase. The team has proposed a schedule dating from February 8th - May 2nd of this semester. This gives the team ≈ 3 weeks for design, ≈ 7 weeks to assemble, test, and refine, and ≈ 3 weeks to document. The cost and schedule are both expanded upon in Section 5 in this document.



2 Design

2.1 Block Diagram

The design of a system like this is very flexible and can be implemented in several ways. The team decided to break this up into two subsystems with individual sub-components. These will be referred to the "friendly interrogator system" and the "friendly target system".

- 1. Friendly Interrogator System
 - Laser Transmission (Transmit Query)
 - RF Receiver (Receive Acknowledgement)
- 2. Friendly Target System
 - Photoreceiver (Receive Query)
 - RF Transmitter (Transmit Acknowledgement)

Below is a block diagram containing all subsystems that will be designed and constructed this semester. The red dotted line is referring to the Laser Subsystem which is essentially a adjustable laser that will reach the desired distance along with a photodetector to detect these signals. The blue dotted line is the R.F. Subsystem which will serve as the "acknowledgement" to the laser signal to notify the interrogator that the target they are pointing their weapon at is friendly. The green dotted line is referring to the Friendly Interrogator and the Friendly Target Subsystem which will be expanded upon in the following pages.

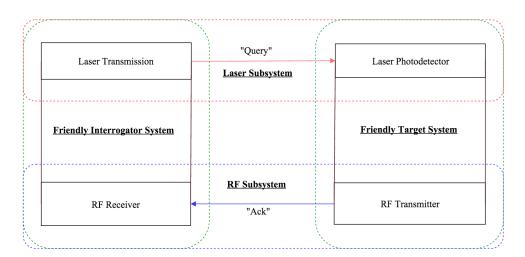


Figure 1: I.F.F. Subsystem Diagram



2.2 Block Descriptions

Friendly Interrogator System

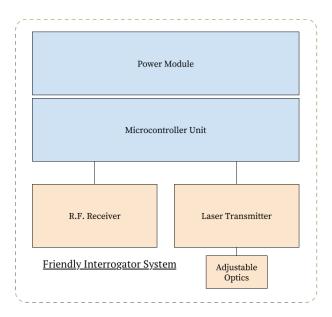


Figure 2: Interrogator System Diagram

Laser Transmission

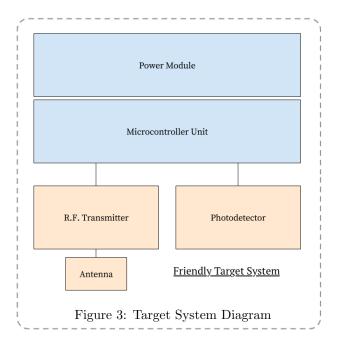
- Optical adjustment to achieve:
 - Short Range (Close Quarters): 0 50 m
 - Medium Range (Urban Setting) : 50 150 m
 - Long Range : 150 300 m
- P.W.M Signal to transmit signal attached with a unique I.D. of interrogator.
 - Ability to adjust duty cycle to transmit information
 - Preamble followed by unique I.D. of transmitter

R.F. Receiver

- Receives "acknowledgement" signal from friendly target
- Must have ability to verify passphrase with common clock (Real Time Clock RTC)
- If successful (i.e. system identifies target as friendly), then indicator (LED) will change color from red to green.



Friendly Target System



Laser Photodetector

- Couse staff and resources provided on Wiki will help narrow down options to
 - https://courses.engr.illinois.edu/ece445/wiki/?n=Topics.LaserDiodeAndPhotodiodeIntroduction
- NOAH ADD MORE HERE

R.F. Transmitter

- Isotropic R.F. Radiator to acknowledge query sent by laser on interrogator
- Ability to reach up to 300 m
- Encrypted Passphrase
 - Password generated based off of common clock (RTC)
 - Clocks will need to be synced with a common clock source periodically



2.3 Flow Chart

The below block diagram demonstrates the basic functionality of a system like this. First the

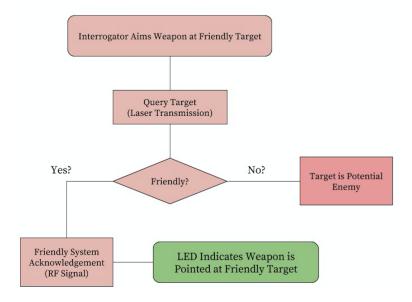


Figure 4: Block Diagram

3 Requirements and Verification

The requirements for this semester are as follows:

- 1. Power Module must maintain a constant DC power source of $5.0V \pm 2.0V$.
- 2. Laser transmitter must transmit a PWM signal with a duty cycle of less than __jinsert numerical value here;__ to transmit a unique integer I.D. of the interrogator.
- 3. Laser transmitter must be able to span a range that is equivelent to the width of a human chest (2-3 ft) at the following distances:
 - Long Range (0 50 m)
 - Medium Range (50 150 m)
 - Long Range (150 300 m)
- 4. Photoreceiver with the ability to detect a 800 1400 nm (IR? verify??) PWM signal up to ≈ 300 m.
 - 90% \pm 5% of packets must be detected by photodetector properly
- 5. Microcontroller Unit with ability to generate PWM signals through laser transmission and receive R.F. Acknowledgement and process the signal.
- 6. Isotropic R.F. signal with a range of ≤ 300 m (operating frequency to be determined later).
- 7. R.F. receiver with the ability to detect an R.F. signal of ≤ 300 m



8. Encryption - An R.F. signal being transmitted from a friendly target back to the interrogator must contain a clock that is within ± 10 seconds of the clock that is onboard the interrogator.

4 Tolerance Analysis

The signal transmission from the friendly interrogator to the friendly target will be a critical aspect of this project. The team must transmit a signal over a distance of 300 meters that has the ability to be accurately received by a photodetector and processed by an MCU. This will need to be reliable and quick. ADD MORE HERE

5 Cost & Schedule

The schedule and budget of this project will be analyzed in the sections below.

5.1 Schedule

Please refer to Figure 5 for the brief timeline of this project highlighting the milestones and approximate duration of each phase. Refer to Figure 6 for an extended week-to-week description of what the team wishes to accomplish over the duration of the semester.

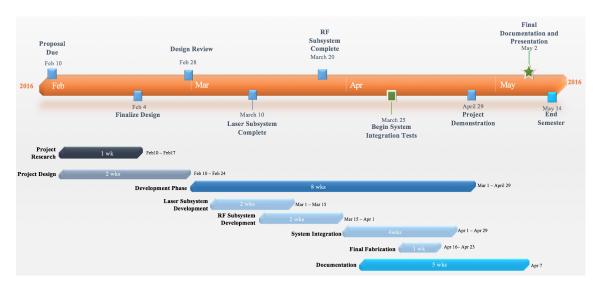


Figure 5: Timeline with Milestonesxx



Wk#	Week	Task	Responsibility
1	2/8	Finish and Submit Proposal	Team
		Research R.F. Transmitter and Receiver Modules	Eric
		Research Optical Adjustment Techniques/Theory	Noah
2	2/15	Research Laser Transmitter and Photodetector Modules	Team
		Research MCUs and Power Module	Team
		Develop encryption algorithm and communication protocol	Noah
3	2/22	Develop circuit for photodetector and R.F. Modules	Eric
		Select and Buy Parts/Sensors	Team
		Finalize Design Review Documentation	Team
	2/29	Finish and Submit Design Review + Presentation	Team
4		Construct basic laser transmission circuit with protoboard	Noah
		Construct basic R.F. circuit with protoboard	Eric
5	3/7	Establish communication between both Laser Transmitter and Photodetector	Team
		Establish communication between R.F Transmitter and R.F. Receiver	Eric
		Implement PWM with laser	Team
		Implement RF Encryption Algorithms on MCU	Noah
6	3/14	Test and Debug	Team
		Finalize Construction before Spring Break	Team
7	3/21	Spring Break (NO SCHOOL)	
8	3/28	Assemble Friendly Interrogator System	Noah
		Assemble Friendly Target System	Eric
	-	3,25	Test and Debug
	4/4	System Integration Tests	Team
9		Test Tolerance Analysis	Team
		Revisions for PCB	Team
		Sign up for Presentations	Team
10	4/11	Final Revision PCB	Team
	4/11	Field Test and Verify Requirements Met	Team
11	4/18	Test System Integration	Team
		Finalize Construction	Team
		Prepare Presentation and Demonstration	Team
12		Friendly Interrogator System Documentation	Noah
	4/25	Friendly Target System Documentation	Eric
	1,23	Finish Final Report/Documentation	Team
13		Prepare Presentation	Team
	5/2	Final Report/Presentation	Team
	3/2	Check-in Supplies	Team
		Gneck-in Supplies	Team

Figure 6: Extended Schedule Week-by-Week

5.2 Cost

COST ANALYSIS - NOAH

5.3 Labor

LABOR ANALYSIS - NOAH



References

- [1] Lieutenant Colonel Charles R. Shrader, Amicicide: The Problem of Friendly Fire in Modern War, US Command & General Staff College Survey No.1, 1982.
- [2] Garrison, Webb B., Friendly Fire in the Civil War: More than 100 True Stories of Comrade Killing Comrade, Rutledge Hill Press, Nashville, TN, 1999