

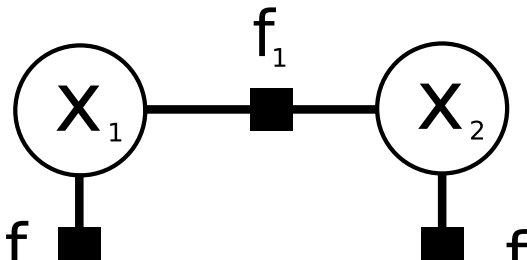
Bayesian Phase Unwrapping with Factor Graphs

6.556 Final Project

Eric Jonas

MIT Brain & Cognitive Sciences

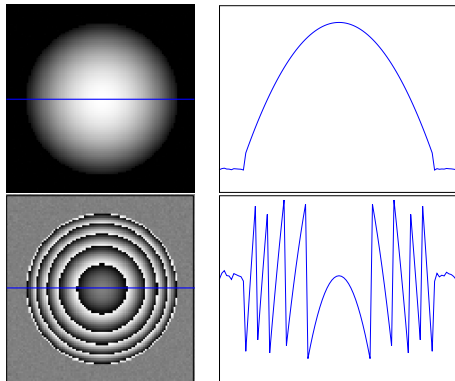
May 12, 2009



- 1 Phase Unwrapping for MR
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Phase Unwrapping for MR

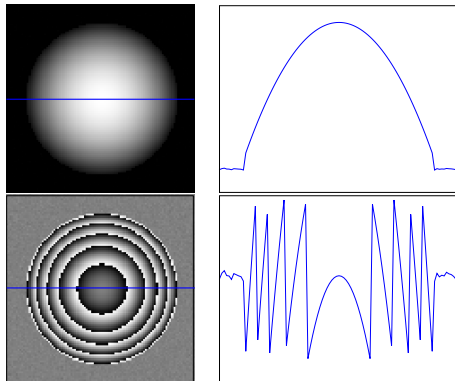


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Right now most clinical applications only focus on magnitude

Phase provides additional information, such as field inhomogeneity and fluid velocity

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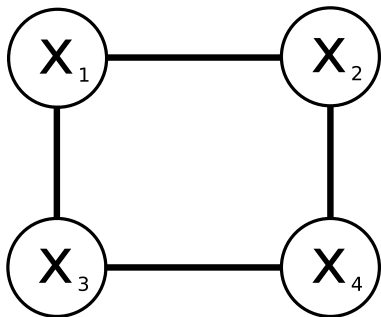
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Phase Wrapping

Our phase observations map $(-\infty, \infty)$ to $(0, 2\pi)$

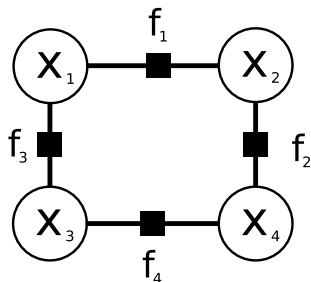
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Markov Random Fields



- You may know as “Undirected graphical model”
- Each X_i is a variable, we’ll call it “state”
- Implicitly we know a series of joint distributions on the x_i represented by edges

Factor Graphs



- Factor Graphs [3] express the same concepts as MRFs but make the **factors** explicit.

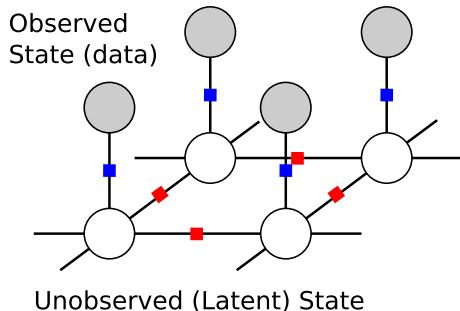
Factor Graph Probability

$$P(x_1, x_2, x_3, x_4) = f_1(x_1, x_2) \cdot f_2(x_2, x_3) \cdot f_3(x_3, x_4) \cdot f_4(x_4, x_1)$$

Example : Ising Model

Imagine you want to simulate a spin system
Statistical physics
people love doing this

Factor Graphs for Low-Level Vision



Properties of Image Factor Graphs [1]:

- Use observed state (data) to infer hidden state
- Have lattice structure like the ising
- Large number of vertices ($O(n)$ in number of pixels)
- $O(1)$ per-vertex connectivity
- Typically have homogeneous factors

Bayesian Factor Graphs

Bayes Rule

$$P(X|Y) = \frac{P(Y|X)P(X)}{\sum_X P(Y|X)P(X)}$$

- $Y = y_{(i,j)}$: Observed Nodes
- $X = x_{(bi,j)}$: Hidden state we wish to estimate
- $P(Y|X)$: measurement model (“likelihood”)
- $P(X)$: prior

Bayesian Factor Graphs For Low-Level vision

Our factor graph gives us $P(X, Y)$, we want $P(X|Y)$.

Bayes Rule

$$P(X|Y) = \frac{P(Y|X)P(X)}{\sum_X P(Y|X)P(X)} \propto P(Y|X) \cdot P(X)$$

For a low-level vision factor graph,

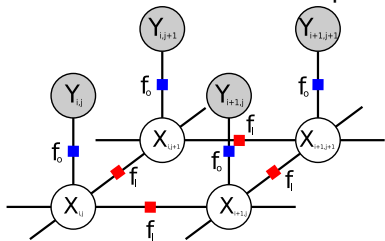
$$P(Y|X) = \prod f_o(Y_i, X_i)$$

$$P(X) = \prod_{(i,j) \in G} f_l(X_i, X_j)$$

That sum, $\sum_X P(Y|X)P(X)$, looks hard! This is a big part of why Bayesian inference is tricky.

MRFs for Phase: Frey's approach

In Ying and Frey's model [8] they formulate 2-D phase unwrapping as a low-level vision MRF problem.



- $Y_{(i,j)} \in \mathbb{R}$ (continuous!)
- $x_{(i,j)} \in [0, 2\pi)$ (continuous!)

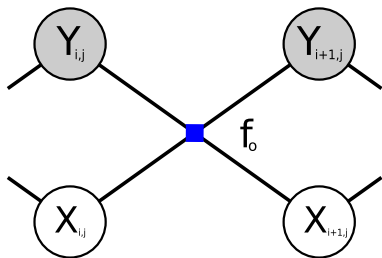
Observation Potential

$$f_o = \delta((Y_{(i,j)} \bmod 2\pi) - X_{(i,j)})$$

Latent potential

$$f_l(X_1, X_2) = (X_1 - X_2)^2$$

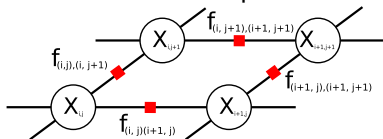
Discrete latent state, homogeneous factors



- $Y_{i,j} \in \mathbb{R}$
- $x_{i,j} \in [1 \dots K]$

Discrete latent state, unique factors

I reformulated the problem to make inference easier.



- $x_{(i,j)} \in [1 \dots K]$

Unique (non-homogeneous) factors

Every two adjacent X_i, X_j on the lattice have a unique factor between them that incorporates the information from the data.

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Inference in MRFs

- The MRF tells us how to compute $P(X, Y)$.
- Bayes rule tells us how to compute $P(X|Y)$.

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$$P(X|Y) = \frac{P(Y|X)P(X)}{\sum_x P(Y|X)P(X)} \propto P(Y|X) \cdot P(X) = P(X, Y)$$

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- Traditional numerical integration

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- Traditional numerical integration
- optimize to find MAP solution
- Solve a similar, easier problem and perturb (variational methods)
- draw samples from $p(X|Y)$ to empirically estimate posterior

Markov-Chain Monte Carlo

Markov Property: next state only depends on current state

$$p(x_{t+1}|x_{1:t}) = p(x_{t+1}|x_t)$$

Main idea

Construct a Markov chain with the equilibrium distribution equal to your target distribution

Used in situations where you want to sample from $\pi(x)$ but only can compute $\pi^*(x) = Z\pi(x)$, Z unknown.

But how do we construct a chain with equilibrium distribution $\pi(x)$?

Metropolis-Hastings (1953)

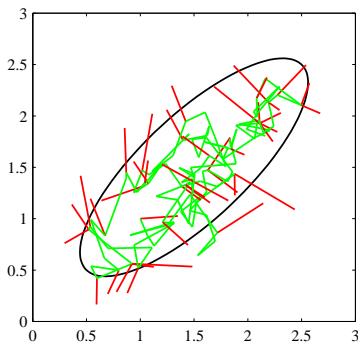
Simple idea: randomly propose new location in state space, sometimes go there! (From statistical physics [5])

We use a proposal distribution, $q(x \rightarrow x^*)$ Draw x^* as a *new target state* from this distribution.

$$x^* \sim q(x^*|x)$$

We compute the “Acceptance” ratio :

$$a = \min\left(1, \frac{p(x^*)}{p(x)} \cdot \frac{q(x \rightarrow x^*)}{q(x^* \rightarrow x)}\right)$$



Gibbs Sampling (1990)

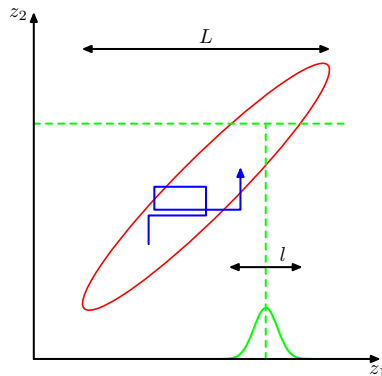
If we can sample from conditional distributions, we can use a more intelligent form of MH known as Gibbs Sampling [2]

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Requirements

To use Gibbs sampling on state variable x_i we must be able to draw samples from $x_i \sim p(x_i | \{x_{j \neq i}\})$

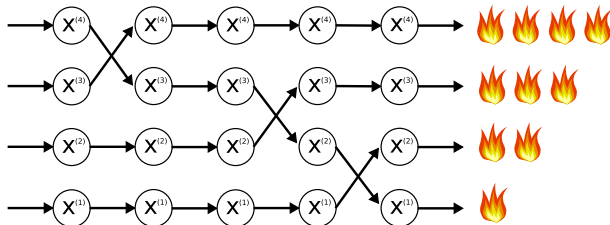


From Christopher Bishop.

Parallel Tempering (1991)

(aka “Replica Exchange Monte Carlo” [6], aka “Something to do with your 8 cores”)

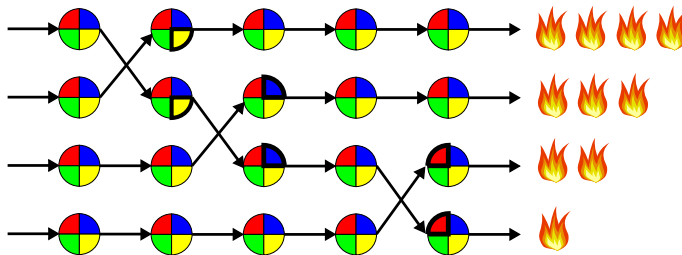
- Run N replicas of your chain, each at a different temperature
- Periodically propose MH-style swaps between adjacent chains
- Let’s hot chains move around in flatter energy landscape



Partial Replica Exchange (2000)

(aka “Evolutionary MCMC” [4] aka “Return of the GA”)

- Run N replicas of your chain, each at a different temperature
- Periodically propose MH-style swaps between **substates** in adjacent chains
- Let’s hot chains move around in flatter energy landscape, but **lets better partial solutions move to cold chain**

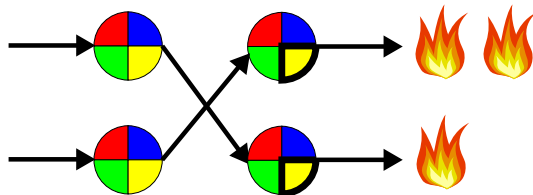


Data-driven MCMC (2002)

- Any “move” is valid as long as it is reversible.
- We can cheat a little bit and construct moves based on the data to help the chains mix, without changing the target distribution

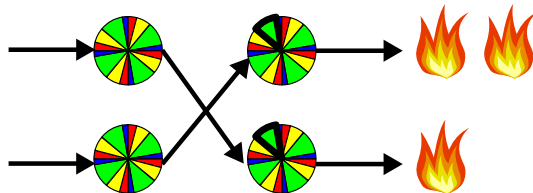
Zhuowen and Tu [7] would pre-segment images with a heuristic and then use those segments as an MCMC proposal distribution.

Data-driven Partial Replica Exchange (2009)



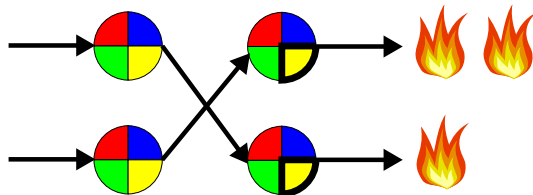
Traditional Partial Replica Exchange

- I just invented it!



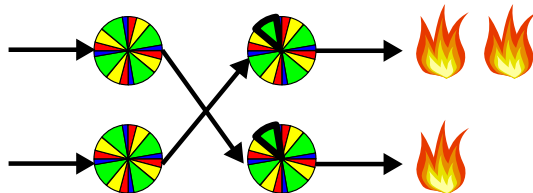
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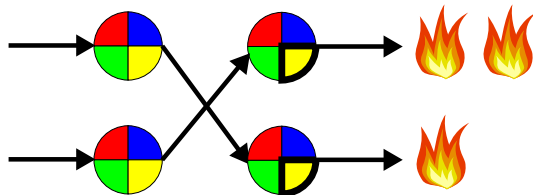
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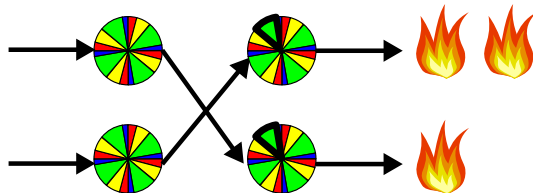
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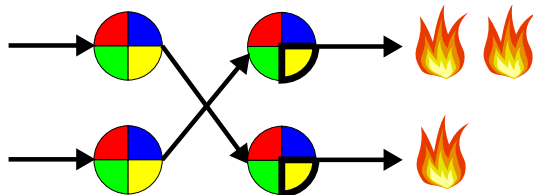
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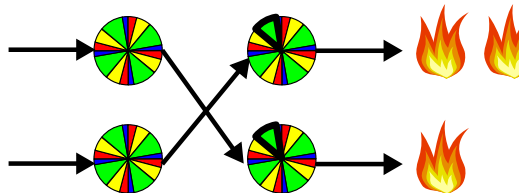
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Data-Driven Partial Replica Exchange

This is the power of MCMC

Transition kernels (moves) nicely compose.

MRFs and Parallelism

The conditional independence assumptions allow fine-grained parallelism

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Our Implementation

- Multi-threaded C++ engine, scales to 8 cores
- Python wrapper for GUI, vis, control, parameter tuning,

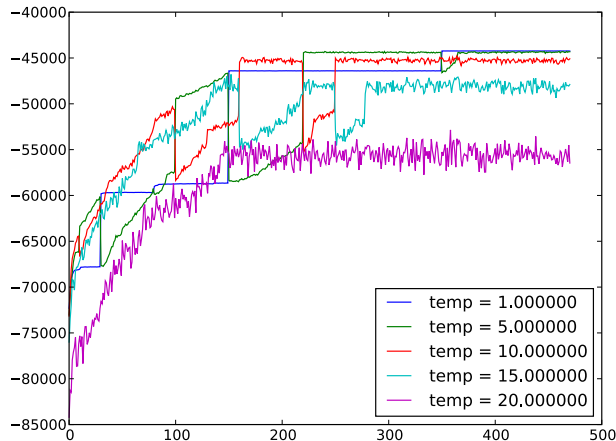
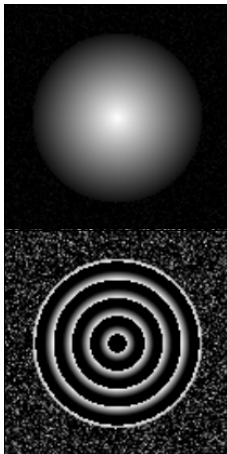
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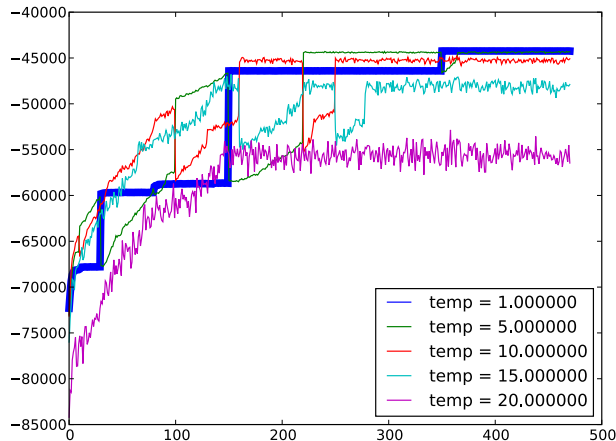
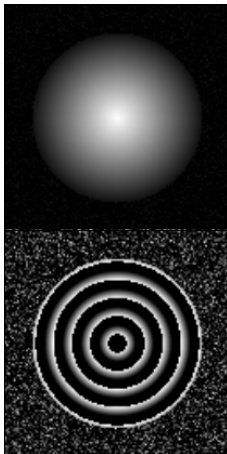
Try it out

Source and presentation available for download on github
<https://github.com/ericmjonas/mrimrf/>

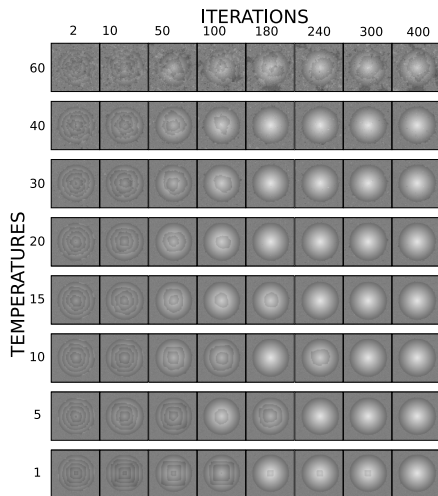
2-D Synthetic Data : The Sphere



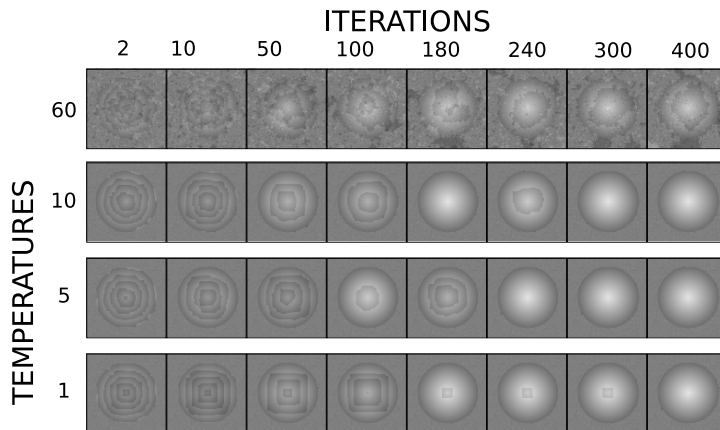
2-D Synthetic Data : The Sphere



2-D Synthetic Data : The Sphere : PT exchange



2-D Synthetic Data : The Sphere : PT exchange



Div and Audrey

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Why go through all this effort for mediocre performance?

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- Why use MCMC? - MCMC “black boxes” often do the right thing with minimal work - Kernels compose nicely [?]

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- Why be Bayesian? - incorporate prior information explicitly - probabilistic models compose
- Why use MCMC? - MCMC “black boxes” often do the right thing with minimal work - Kernels compose nicely [?]
- Why use factor graphs? - reasonable prior expressing local dependence - factors allow programmatic evaluation of conditional independencies, thus can easily identify opportunities for parallelism

Where to now?

- Exact sampling using Systematic Stochastic Search [?]

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- GPU implementation – CUDA makes this easy
- Better visualization of posterior?
- Reconstruction?

More information

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Questions?

References I



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Markov networks for low-level vision.

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