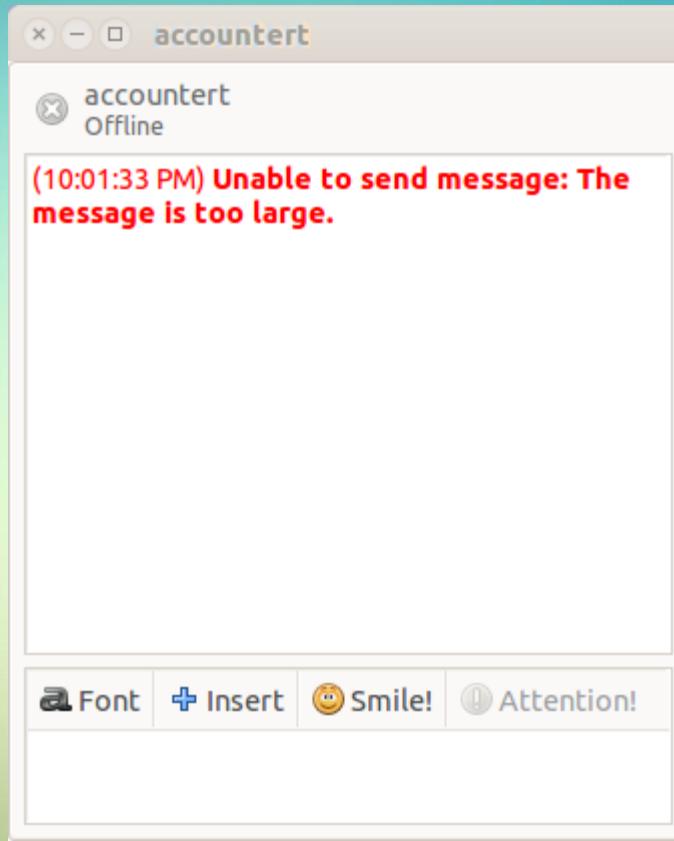


# Fix #2 Long Messages Are Lost



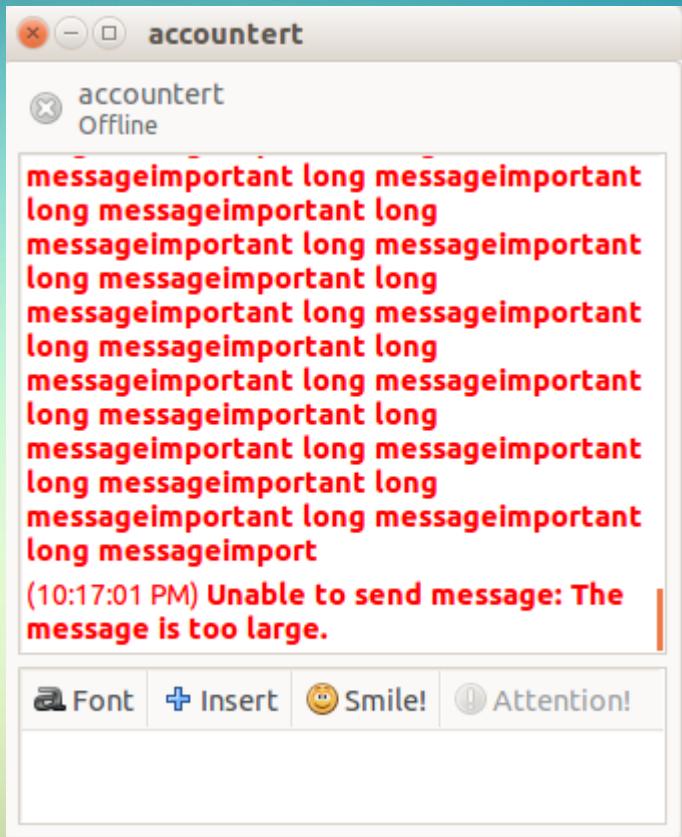
# Source File Changed

coversation.c, 6 lines

```
libpurple/conversation.c
211 211     who = purple_conversation_get_name(conv);
212 212
213 213     if (err == -E2BIG) {
214
215         //Display Long Chat message (in bold red Error Font)
216         PurpleConvIm *im = PURPLE_CONV_IM(conv);
217         purple_conv_im_write(im, NULL, displayed, PURPLE_MESSAGE_ERROR, time(NULL));
218         //End Modification
219
220         msg = _("Unable to send message: The message is too large.");
221
222         if (!purple_conv_present_error(who, account, msg)) {
```



# After



# EIS/AIS



## EIS:

gtkconv.c

- send\_cb()

conversation.c

- purple\_conv\_send\_confirm()
- purple\_conv\_im\_send\_with\_flags()
- purple\_conv\_chat\_send()

## AIS:

conversation.c (Line 216)

- common\_send()

# Estimated Time vs. Actual Time



- Estimated Time: 3 hours
- Actual Time: 6 hours
- Most of the time was spent locating the function. After it was found, it was just a matter of knowing how to display what the user wrote and how to color it.

# Tests

- To reproduce we have to send a long message.
- To verify the fix we needed to do the same thing and see that the text was saved and colored.

