MTH 5051: Homework 5

Due on November 18, 2019 at 11:59pm

Dr. Jim Jones Section 01

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Chapter 11.1

Problem 2:

For the graph in Fig. 11.7, determine

- a) a walk from b to d that is not a trail;
- b) a b-d trail that is not a path;
- c) a path from b to d;
- d) a closed walk from b to b that is not a circuit;
- e) a circuit from b to b that is not a cycle; and
- f) a cycle from b to b.

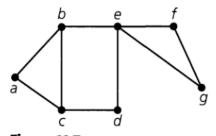


Figure 11.7

Solution:

a) A trail would be from points b to d where no edge is repeated. In this case all we would have to do is repeat an edge. To do this we could write:

$$\{b,e\},\{e,b\},\{b,e\},\{e,d\}$$

b) A path is much like a trail, except no vertex is repeated twice. As a result the same answer from the last question can be used to answer this:

$$\{b,e\},\{e,b\},\{b,e\},\{e,d\}$$

c) A path from b to d would look like:

$$\{b,e\},\{e,d\}$$

d) A circuit is a closed x-x trail, meaning x eventually ends up at itself again. So, in order to do this we just have to make sure it is not a trail. This could look like:

$$\{b, e\}, \{e, b\}$$

e) A cycle is a closed x-x path, so we have to create an x-x trail that is also not a path. This would look like:

$$\{b,e\},\{e,f\},\{f,g\},\{g,e\},\{e,d\},\{d,c\},\{c,b\}$$

f) An easy cycle, that also happens to be a circuit, is:

$$\{b,a\},\{a,c\},\{c,b\}$$

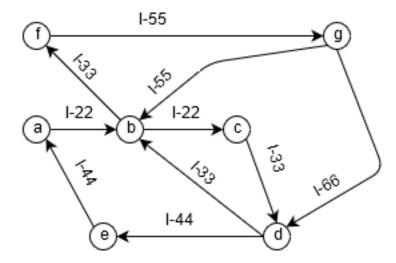
Problem 7:

Seven towns a, b, c, d, e, f, and g are connected by a system of highways as follows:

- (1) I-22 goes from a to c passing through b;
- (2) 1-33 goes from c to d and then passes through b as it continues to f;
- (3) 1-44 goes from d through e to a;
- (4) 1-55 goes from f to b, passing through g; and
- (5) 1-66 goes from g to d.
- (a) Using vertices for towns and directed edges for segments of highways between towns, draw a directed graph that models this situation.
- (b) List the paths from g to a.
- (c) What is the smallest number of highway segments that would have to be closed down in order for travel from b to d to be disrupted?
- (d) Is it possible to leave town c and return there, visiting each of the other towns only once?
- (e) What is the answer to part (d) if we are not required to return to c?
- (f) Is it possible to start at some town and drive over each of these highways exactly once? (You are allowed to visit a town more than once, and you need not return to the town from which you started.)

Solution:

(a) Here is a self made representation of the map:



(b) There are two paths from g to a. They are:

$$\begin{split} \{g,d\}, \{d,e\}, \{e,a\} \text{ and } \\ \{g,b\}, \{b,c\}, \{c,d\}, \{d,e\}, \{e,a\} \end{split}$$

- (c) In this case it would have to be have to be 2, as there are 2 possible ways to reach d from b so if you shut down roads: $\{g,d\}$ and $\{c,d\}$ you make it impossible for b to ever reach d
- (d) It is impossible as you will hit either towns b or d at least twice.
- (e) If it was an x-y walk then yes, it is absolutely possible. This can be ending at town g. This would look like:

$$\{c,d\},\{d,e\},\{e,a\},\{a,b\},\{b,f\},\{f,g\}$$

(f) Yes it is possible! A simple path that lets you visit at least each of the highways once is:

$${e,a},{a,b},{b,f},{f,g},{g,d}$$

Chapter 11.2

Problem 1:

Let G be the undirected graph in Fig. 11.27(a).

- (a) How many connected subgraphs of G have four vertices and include a cycle?
- (b) Describe the graph of G_1 (of G) in part (b) of the figure first, as an induced subgraph and second, in terms of deleting a vertex of G.
- (c) Describe the graph of G_2 (of G) in part (c) of the figure first, as an induced subgraph and second, in terms of deleting a vertex of G.
- (d) Draw the subgraph of G induced by the set of vertices $U = \{b, c, d, f, i, j\}$.
- (e) For the graph G, let the edge $e = \{c, f\}$. Draw the subgraph G e.

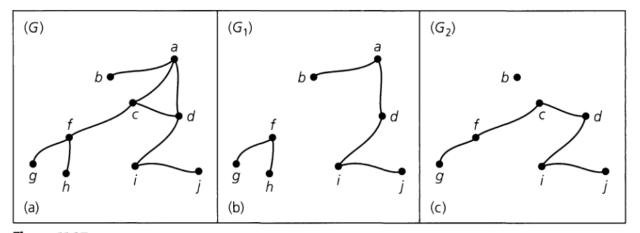


Figure 11.27

Solution:

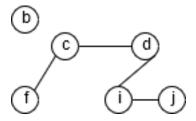
(a) There are 3 possible subgraphs of G that have four vertices and include a cycle. They are:

$$\{b,a\}, \{a,d\}, \{d,c\}, \{c,a\}$$

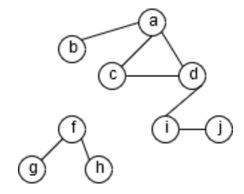
$$\{f,c\}, \{c,d\}, \{d,a\}, \{a,c\}$$

$$\{i,d\}, \{d,c\}, \{c,a\}, \{a,d\}$$

- (b) Initially we can say that G_1 is induced by the subgraph $U_1 = \{a, b, d, f, g, h, i\}$. To describe seondly, in terms of deleting a vertex in G what happened is the vertex c was completely removed from G and all the paths linking to c were also removed.
- (c) Initially we can say that G_2 is induced by the subgraph $U_2 = \{b, c, d, f, g, i\}$. To describe seondly, in terms of deleting a vertex in G what happened is the vertex a and h was completely removed from G and all the paths linking to a and h were also removed.
- (d) Here is what that Graph would look like:



(e) In this case we are deleting a line, so the graph would look like:



Problem 3:

- (a) How many spanning subgraphs are there for the graph G in Fig. 11.27(a)?
- (b) How many connected spanning subgraphs are there in part (a)?
- (c) How many of the spanning subgraphs in part (a) have vertex a as an isolated vertex?

Solution:

(a) There are a total of 9 points. This means that there are:

 2^9

- (b) For connected spanning graphs we have to include all cases where the graphs still has all points connected in some sort of way, this is possible in 4 different ways, as we can exclude a single line from the $\{a,b\}$, $\{b,c\}$, $\{c,a\}$ circuit, and still have a connected graph, and then include the original full graph.
- (c) To be isolated we have to remove all the possible paths to a, which means that we have to remove the 3 specific edges to a. By removing these 3 edges we get:

Problem 9:

For each pair of graphs in Fig. 11.29, determine whether or not the graphs are isomorphic.

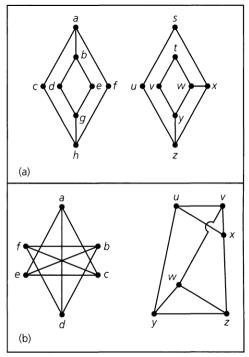


Figure 11.29

Solution:

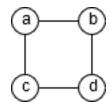
- (a) For this pair it is impossible because the inner points of b, d, e, g and t, v, w, y are impossible to link to each other. This is because w cannot directly connect to v directly. Therefore it is **not isomorphic**.
- (b) This can be done by trying to map each point from the first graph of (b) to the second graph in (b). If we say that a = w, b = u, c = z, d = v, e = y, f = x, we can see that the graphs are able to maintain the same exact relationship with each point. It also has the same amount of vertices and edges so these graphs are **absolutely isomorphic**.

Problem 14:

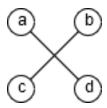
- (a) Find a graph G where both G and \bar{G} are connected.
- (b) If G is a graph on n vertices, for $n \geq 2$, and G is not connected, prove that \bar{G} is connected.

Solution:

(a) A simple example is a 4 vertex shape that looks like:



With its complement looking like:



(b) To start, we are looking to see if the complement of a disconnected graph is connected for any n vertices that is greater than 2. So, to keep going, let's say we have a graph of size 4, similar to problem (a) (I think a bigger square will provide better visualization.) The largest incomplete graph I can make will include 3 points, lets say we have the edges $\{a,b\}$, $\{b,d\}$, $\{a,d\}$. This is all the possible lines we can make that do not connect to c. Now, in the complement every point will connect to C, creating a connected graph. This is because the complement will include every point connecting to the final point, and this also holds true if you create multiple sub-connected graphs in a larger graph, the points that are not connecting to the "outsider" points will connect in the complement, thus making the complement always connected if the original graph is not.

Chapter 11.3

Problem 5:

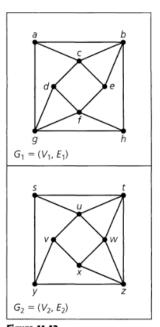


Figure 11.42

Let $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ be the loop-free undirected connected graphs in Fig. 11.42.

- (a) Determine $|V_1|, |E_1|, |V_2|, |E_2|$.
- (b) Find the degree of each vertex in V_1 . Do likewise for each vertex in V_2 .
- (c) Are the graphs G_1 and G_2 isomorphic

Solution:

- (a) $|V_1| = 8$, $|E_1|=14$. $|V_2| = 8$, $|E_2|=14$
- (b) so, starting with $|V_1|$ we have:

$$a = 3, b = 4, c = 4, d = 3, e = 3, f = 4, g = 4, h = 3$$

for $|V_2|$ it is:

$$s = 3, t = 4, u = 4, v = 3, w = 4, x = 3, y = 3, z = 4$$

both $|V_1|$ and $|V_2|$ have 4 vertices of degree 3, and 4 vertices of degree 4.

(c) G_1 and G_2 are not isomorphic, and we can see why in the inner square of points. We can see that the vertices d, and x, have 3 possible partners, and are centered, However in G_1 we can see that c connects to only points with degree 4, whereas x will connect to a point v with degree 3. The relationships between each vertice is impossible to maintain, therefore they are not isomorphic.

Problem 8:

- (a) Find the number of edges in Q_8
- (b) Find the maximum distance between pairs of vertices in Q_8 . Give an example of one such pair that achieves this distance.
- (c) Find the length of a longest path in Q_8

Solution:

(a) The number of edges is equal to the equation:

$$2^{n-1} \times n$$

in this case n = 8. As a result, you would end up with an equation that looks like:

$$2^7 \times 8 = 1.024$$

- (b) The maximum distance between a pair of vertices in Q_8 would be the $n^{\rm th}$ dimension of the cube, thus being 8. We can find the furthest most point by flipping each bit value in the vertice. For example: if we had values 01010101, the furthest point in the hypercube from this is 1010101. This is because each bit is a single dimension being changed, so by flipping the bit you are on the other side of that dimension (This can be easier imagined with a 3 dimensional cube following the x,y,z axis. If 000 is the top left corner closest to you the value 111 would be the bottom right corner furthest from you). Therefore, the answer in this case is 8
- (c) A path is the furthest you can travel without repeating a vertex. In this case, the furthest that you could travel without repeating vertices. You could, theoretically hit every point before returning back to the original point. Of course because you can't traverse each point because a repeating vertex means it is not a path. So we can hit every point, without repeats, meaning that you can hit:

$$2^8 - 1 = 255$$

Problem 30:

Carolyn and Richard attended a party with three other married couples. At this party a good deal of handshaking took place, but

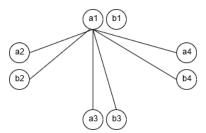
- (1) no one shook hands with her or his spouse;
- (2) no one shook hands with herself or himself; and
- (3) no one shook hands with anyone more than once.

Before leaving the party, Carolyn asked the other seven people how many hands she or he had shaken. She received a different answer from each of the seven. How many times did Carolyn shake hands at this party? How many times did Richard?

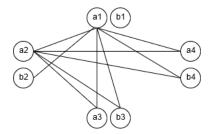
Solution:

To start we can get a part of the answer from the hints. No person shook hands with themselves, or their spouse, which means that of the 8 people a person can shake hands with, at most, 6 people, and at fewest 0. This means that there were 7 possible answers that would fit the criteria. If there were 7 different responses at the end of the night that means that Carolyn has to be one of the values that was repeated, as there were 8 people and only 7 possible amounts of hands to shake following the rules it means Carolyn is one of the repeat values. Now, from here we can try and determine who shook who's hand.

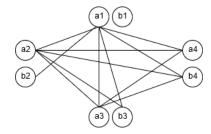
Now, let's start by creating a graph with a bunch of couples. Let's say some person shakes hands with 6 people. This would look like:



In this graph the letter indicates a specific person in a couple, and the number indicates whether the couples belong to each other. So person a in couple 1 is paired with person b in couple 2. What I did here is connect a person to 6 other people, following the rules. Now, because I there is only 1 person, a1's spouse, b1 who has 0 connected to it, it can be assumed that they will hold 0. In the next graph we will go to couple 2 and make one of the couples link to 5 people. This would look like:



Now, what we see here is that we connected a2 to every possible option it could connect to that was not b1 in order to maintain that as a 0 point. What this did is it made a2 have 5 and left b2 as the only option left to complete 1 handshake. This couple, now, is also complete, and we can not change their values. Let us now go to a3 and see if we can make it 4 while still maintaining the first and second couples numbers. This would look like:



This ends up being the final graph, as we have all 6 values reached and notice that 3 is the repeating value. Now, we know that 3 is the repeating value we know that this occurs at the vertice a4, so we can say that this point is Caroline. Her partner, Richard, is in couple 4 with Caroline, and also has a value of 3. Therefore, **Both Caroline and Richard each shook 3 hands**

Chapter 11.4

Problem 5:

For each graph in Fig. 11.68 determine whether or not the graph is bipartite.

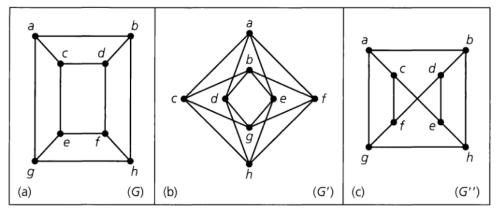


Figure 11.68

Solution:

- (a) Yes, this graph is bipartite because we can write V_1 and V_2 , very similarly to graph represented in the book at figure 11.49, $V_1 = \{e, a, h, d\}$ and $V_2 = \{b, c, f, g\}$. Every point in G is in $V_1 \cup V_2$, and every point in $V_1 \cap V_2 = \emptyset$.
- (b) This graph is also bipartite because we can write $V_1 = \{c, d, e, f\}$ and $V_2 = \{a, b, g, h\}$. Every point in G is in $V_1 \cup V_2$, and every point in $V_1 \cap V_2 = \emptyset$.
- (c) This last graph is not bipartite because there is no way to separate the graph into two groups where the points are not connecting in each group, they don't have any way to connect without some intersection between the two groups, so it is impossible to make a bipartite graph.

Problem 9:

How many paths of longest length are there in each of the following graphs? (Remember that a path such as $v_1 \to v_2 \to v_3$ is considered to be the same as the path $v_3 \to v_2 \to v_3$.)

(a) $K_{1,4}$

- (b) $K_{3,7}$
- (c) $K_{7,12}$
- (d) $K_{m,n}$, where $m, n \in \mathbb{Z}^+$ with m < n.

Solution:

- (a) $\frac{1}{2}(4)(1)(3) = 6$
- (b) $\frac{1}{2}(7)(3)(6)(2)(5)(1)(4) = 2,520$
- (c) $\frac{1}{2}(12)(7)(11)(6)(10)(5)(9)(4)(8)(3)(7)(2)(6)(1)(5) = 50,295,168,000$
- (d) $\frac{1}{2}(n)(m)(n-1)(m-1)...(2)(n-(m+1))(1)(n-m)$

Problem 17:

Determine the number of vertices, the number of edges, and the number of regions for each of the planar graphs in Fig. 11.71. Then show that your answers satisfy Euler's Theorem for connected planar graphs.

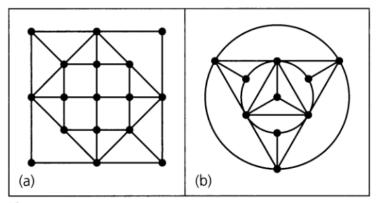


Figure 11.71

Solution:

(a) figure (a) has a total of 17 vertices and 34 edges. Counting the regions in this graph, there are a total of 19. To follow the theorom, we do vertices-edge+regions. This looks like:

$$17 - 34 + 19 = 2$$

(b) figure (b) has a total of 10 vertices and 24 edges. Counting the regions in this graph, there are a total of 16. To follow the theorom:

$$10 - 24 + 16 = 2$$

Chapter 11.5

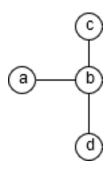
Problem 1:

Give an example of a connected graph that has

- (a) Neither an Euler circuit nor a Hamilton cycle,
- (b) An Euler circuit but no Hamilton cycle.
- (c) A Hamilton cycle but no Euler circuit
- (d) Both a Hamilton cycle and an Euler circuit

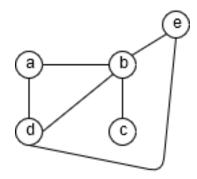
Solution:

(a) An example of neither an Euler circuit nor a Hamilton cycle would look like:



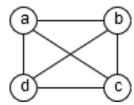
In this example it is impossible to create an euler circuit as you have to cross at least one edge twice in order to get to another edge, and it is an impossible Hamilton cycle because you have to repeat vertex b at least more than once to reach each vertex.

(b) An example of an Euler Circuit but not a Hamilton cycle is:



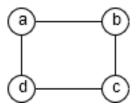
This is an example of a Euler circuit as if you follow the trail: c - b - a - d - e - b - d. This ends up being an Euler circuit as I visit every possible edge only once before returning, but, in the process, end up visiting the vertice b twice.

(c) An example of a graph with a Hamilton cycle but no Euler circuit is:



Here we can traverse the graph and get a Hamilton cycle by following the path: a - b - c - d. However, it is impossible to create an Euler cycle because you have to repeat at least one edge more than once. In this way it is a Hamilton cycle and not an Euler circuit.

(d) An example of both a Hamilton Cycle and an Euler circuit is this graph:



Starting at any point it is possible traverse around the square, and land back at the original point started. In the process you will visit every possible edge and vertice, making it both a Hamilton cycle and an Euler Circuit.

Problem 3:

Find a Hamilton cycle, if one exists, for each of the graphs or multigraphs in Fig. 11.84. If the graph has no Hamilton cycle, determine whether it has a Hamilton path.

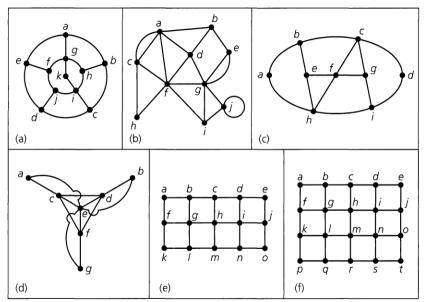


Figure 11.84

Solution:

- (a) For graph (a) It is a Hamilton cycle, the Hamilton cycle follows the path: k-i-h-b-c-d-j-f-e-a-g-k. You can do this by starting at c then follow the trail d-e-a-b-h-g-f-j-i-k.
- (b) Graph (b) also has a Hamilton cycle, as it follows the path: f h c a d b e g j i f. You can also make a Hamilton path by: f - h - c - a - d - b - e - g - j - i
- (c) Graph (c) also has a Hamilton cycle. You can get this by: a-b-c-d-i-g-f-e-h-a. You can get a Hamilton path by: a-b-c-d-i-g-f-e-h

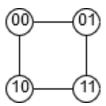
- (d) Graph (d) does not have a Hamilton cycle. It does, however, have a Hamilton path, the Hamilton path would look like: b d f g e a c
- (e) Graph (e) does not have a Hamilton cycle, but it does have a Hamilton path. The Hamilton path would look like: a-b-c-d-e-j-i-h-g-f-k-l-m-n-o
- (f) Graph (f) does have a Hamilton cycle, this cycle could look like: b-a-f-k-p-q-l-m-r-s-t-o-n-i-j-e-d-c-h-g-b. A Hamilton path could similarly look like: b-a-f-k-p-q-l-m-r-s-t-o-n-i-j-e-d-c-h-g

Problem 12:

Prove that for $n \geq 2$, the hypercube Q_n has a Hamilton cycle.

Solution:

I believe this can be solved inductively. To start, lets check a base case, starting with a hypercube Q_2 . This is basically a square, it would look like:



This absolutely has a Hamilton cycle, so this basis case is proven correct. After this we can try to see if we can solve it inductively based on assuming that Q_n has a Hamilton cycle. Let's see what will happen with Q_{n+1} . We know, for example, that Q_{n+1} is 2 connected Q_n , like how Q_n is a cube which is 2 connected Q_n squares. We know that Q_n has a Hamilton cycle, so we know each piece, before being put together, has a Hamilton cycle. Now, in its connection there are an even number of connections that form a cycle of some sort, allowing you to start back in the position you began from, therefore allowing you to create a Hamilton cycle.