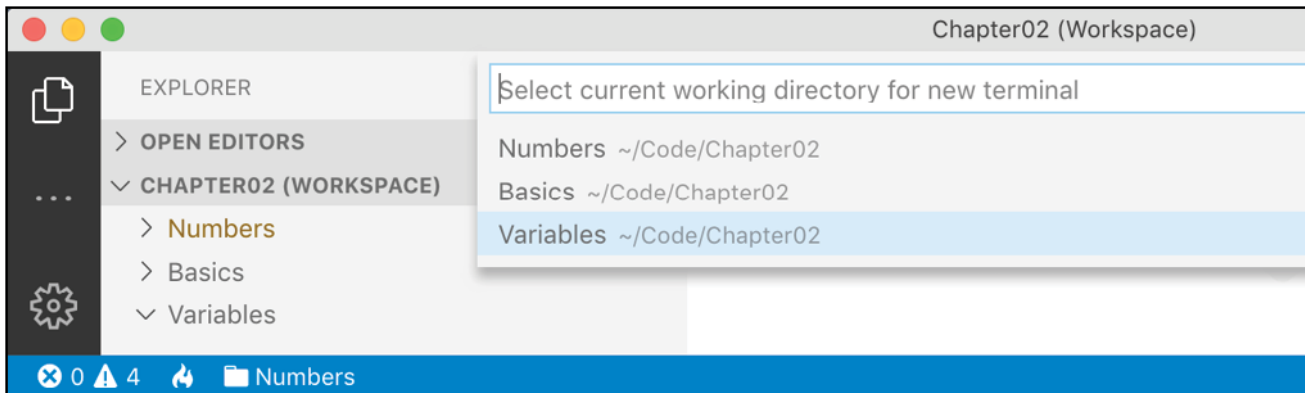


## Storing any type of object

There is a special type named `object` which can store any type of data, but its flexibility comes at the cost should avoid it whenever possible.

1. Create a new folder named `Variables` and add it to the `Chapter02` workspace.
2. Navigate to **Terminal | New Terminal**.
3. Select the `Variables` project, as shown in the following screenshot:



4. Enter the command to create a new console application: `dotnet new console`.
5. Navigate to **View | Command Palette**.
6. Enter and select **OmniSharp: Select Project**.
7. Select the `Variables` project, and if prompted, click **Yes** to add required assets to debug.
8. In **EXPLORER**, in the `Variables` project, open `Program.cs`.