Character's Name		Danca and Company of the Company of
Player's Name	Sex	
Class Alignmen	nt Level	PLAYER CHARACTER
Dungeon Master		- RECORD
Abilities —		
Strength Attack, Damage, Open Doors		
Intelligence		
Wisdom		Armour Hit Points Class
Saving Throws vs Spells		—— Saving Throws ——
Dexterity Missile Attack Rolls, AC		Death Ray or Poison
Constitution Hit Points/Level		Magic Wands
Charisma Reactions Adjustment		Paralysis or Turn to Stone
——— Wounds	Languages	- I
Wouldo		Dragon Breath Rod, Staff ⊙R
		Spell Spell
Target's AC 9 8 7 6 5 4 3 2 1		
Target's AC 9 8 7 6 Attack Roll	5 4 3 2 1	
——— Special Abilities ———	Treasure —	Equipment —
	—— Experience —	
	DD	
	PR XP Adj	