# CIS 520: Problem Set #4

Due on October 15, 2017

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## Problem 1

Convolutional Neural Network

#### Solution

- 1. Each neuron in the first hidden layer would require 48150 weights for a fully connected neural network.
- 2. Using a filter of size  $21 \times 14 \times 3$  results in 882 weights for a single neuron.
- 3. The size of the output image from the Conv layer is

$$\frac{W-F+2P}{S}+1$$

where W is the input volume size, F is the size of the Conv layer filter, P is the amount of zero padding on the border, and S is the stride size. Thus, for a  $105 \times 154$  input image, a  $21 \times 14$  filter, 0 padding, and a stride of 7, the output image is  $13 \times 21$ , resulting in 273 neurons.

4. The first output of the  $3 \times 3 \times 2$  output is given by applying the  $3 \times 3 \times 1$  filter 1 to the input image with a stride of 1. The second is found by applying the  $3 \times 3 \times 1$  filter 2 to the input image with a stride of 1. This results in an output of

$$\left(\begin{array}{ccc}
0 & -2 & 0 \\
-2 & -4 & -2 \\
0 & -2 & 0
\end{array}\right)
\left(\begin{array}{ccc}
0 & 3 & 0 \\
3 & 6 & 3 \\
0 & 3 & 0
\end{array}\right)$$

#### Problem 2

Convex Sets

#### Solution

- 1. (a) Yes, this is a convex set because it is a Euclidean norm ball in  $\mathbb{R}^3$  centered at the origin with radius  $\sqrt{8}$ .
  - (b) No, this is not a convex set. Take the points (0,0,3) and (0,0,-3) both in C. The line segment connecting the two points contains the origin, which is not in C.
  - (c) No, this is not a convex set. Take the points (0,4,0) and (0,0,4) both in C. The line segment connecting the two points contains (0,2,2), which is not in C.
  - (d) Yes, this is a convex set. Note that each of the constraints can be written as the intersection of two halfspaces. For example,  $0 \le x_1 \le 1$  is equivalent to the intersection of  $a_1^T x + b_1 \le 0$  and  $a_2^T x + b_2 \le 0$  where  $a_1 = (-1, 0, 0), b_1 = 0, a_2 = (1, 0, 0), b_2 = -1$ . Thus, C is the intersection of halfspaces and is thus a convex set.
  - (e) Yes, this is a convex set as it is the intersection of  $l_{\infty}$  and  $l_1$  norm balls.
- 2. (a) f is both convex and concave due to it being an affine function.
  - (b) f is not a convex function. To see this, note that we can write f as  $f(x) = x^T A x$  where A =

$$\left(\begin{array}{ccc}
1 & 0 & 0 \\
0 & 1 & 0 \\
0 & 0 & -1
\end{array}\right)$$

f would be a convex function if A is positive semi-definite. Since A is a diagonal matrix, the eigenvalues are given by the diagonal entires and thus we check if either A or -A has all non-negative eigenvalues. We note that since neither A nor -A has all non-negatives eigenvalues, A is not positive semi-definite and thus f is not convex.

(c) f is a convex set. To see this, note that we can write f as  $f(x) = x^T A x$  where A =

$$\left(\begin{array}{ccc}
-1 & 0 & 0 \\
0 & 0 & 0 \\
0 & 0 & -1
\end{array}\right)$$

f would be a convex function if A is positive semi-definite. Since A is a diagonal matrix, the eigenvalues are given by the diagonal entires and thus we check if either A or -A has all non-negative eigenvalues. We note that since -A has all non-negative eigenvalues, A is positive semi-definite and thus f is convex.

- (d) f is convex because it is the supremum of convex functions.
- (e) f is convex because it is the  $L_1$  norm of x.

### Problem 3

Optimization and Duality

#### Solution

- 1.  $L(x_1, x_2, \lambda) = 4x_1 + 3x_2 + \lambda(x_1^2 + x_2^2 1)$
- 2. The minimum values of  $x_1$  and  $x_2$  are given by

$$\frac{dL}{dx_1} = 4 + 2\lambda x_1 \equiv 0 \qquad \Rightarrow \qquad \hat{x}_1 = -\frac{2}{\lambda}$$

$$\frac{dL}{dx_2} = 3 + 2\lambda x_2 \equiv 0 \qquad \Rightarrow \qquad \hat{x}_2 = -\frac{3}{2\lambda}$$

Note that the second derivatives are positive, indicating that they are indeed minima. The dual function is then given by

$$\phi(\lambda) = \inf_x L(x_1, x_2, \lambda) = 4\left(-\frac{2}{\lambda}\right) + 3\left(-\frac{3}{2\lambda}\right) + \lambda\left(\frac{4}{\lambda^2}\right) + \lambda\left(\frac{9}{4\lambda^2}\right) - \lambda = -\frac{4}{\lambda} - \frac{9}{4\lambda} - \lambda$$

3. To solve the dual problem, we initially attempt to find an unconstrained maximum of the dual objective. If this maximum is greater than 0, than we have a solution to the constrained dual problem.

$$\frac{d\phi(\lambda)}{d\lambda} = \frac{4}{\lambda^2} + \frac{9}{4\lambda^2} - 1 \equiv 0 \quad \Rightarrow \quad \hat{\lambda} = \pm \frac{5}{2}$$

Since  $\hat{\lambda} = \frac{5}{2}$  is greater than 0, we have a solution to the constrained dual problem. Thus, a solution to the primal problem is given by  $\hat{x}_1 = -\frac{2}{2.5} = -0.8$  and  $\hat{x}_2 = -\frac{3}{5} = -0.6$ . This solution does not lie in the Euclidean ball of the primal constraint because  $(-0.8)^2 + (-0.6)^2 = 1$ , rather it lies on it.

## Problem 4

Kernel Functions

#### Solution

1. Let  $\phi(x) = \sqrt{c}\phi_1(x)$ . Then

$$\phi(x)^T \phi(x') = \sqrt{c} \phi_1^T(x) \sqrt{c} \phi(x') = c \phi_1^T(x) \phi_1^T(x') = c K_1(x, x') = K(x, x')$$

2. Let  $\phi(x) = (\phi_1(x), \phi_2(x))$ . Then

$$\phi(x)^T \phi(x') = (\phi_1(x), \phi_2(x))^T (\phi_1(x'), \phi_2(x'))$$

$$= \phi_1^T(x)\phi_1(x') + \phi_2^T(x)\phi_2(x')$$

$$= K_1(x, x') + K_2(x, x') = K(x, x')$$

- 3. A mapping  $\phi$  cannot exist because dot products always sum elements. If either  $\phi_1(x)$  or  $\phi_2(x)$  were made to be negative, the dot product would then result in a summation.
- 4. Let  $\phi(x) = \phi_1(f(x))$ . Then

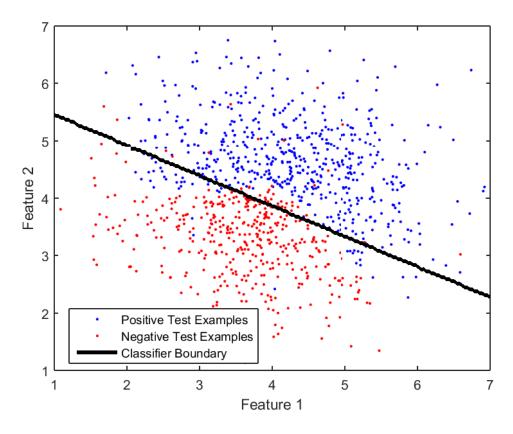
$$\phi(x)^T \phi(x') = \phi_1^T (f(x)) \phi_1(f(x')) = K_1(f(x), f(x')) = K(x, x')$$

## Problem 5

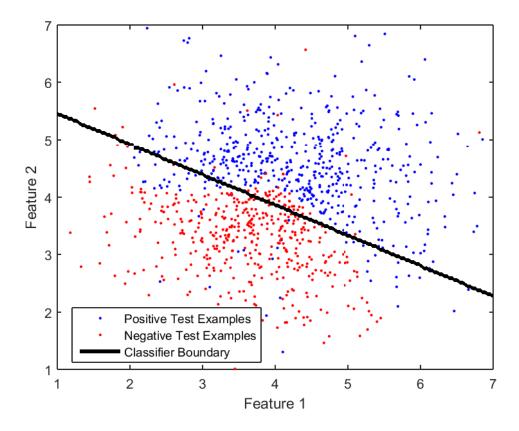
SVM and Kernels

#### Solution

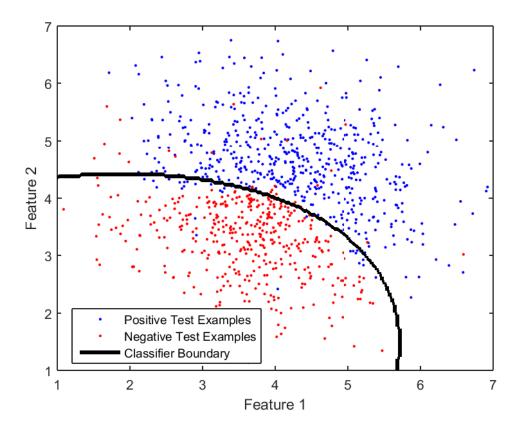
1. • For q = 1, the training decision boundary is shown in the plot below.



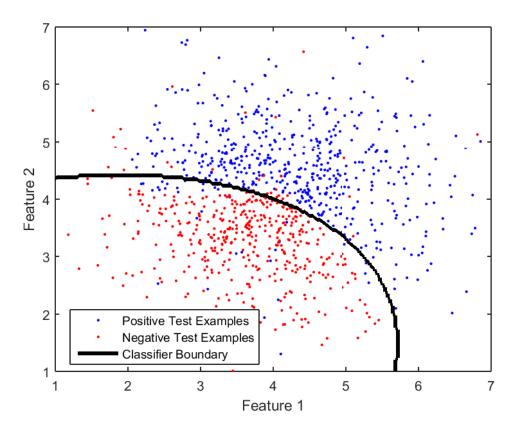
The testing decision boundary is shown below.



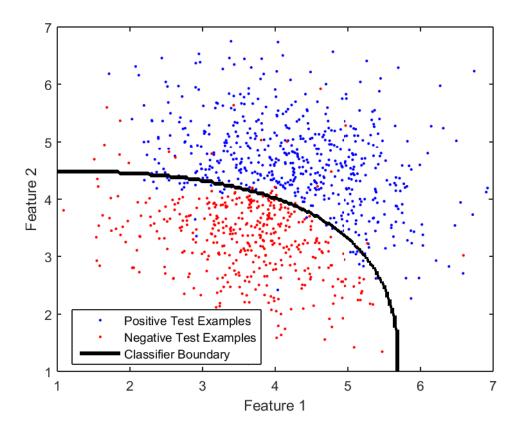
 $\bullet$  For q=2, the training decision boundary is shown in the plot below.



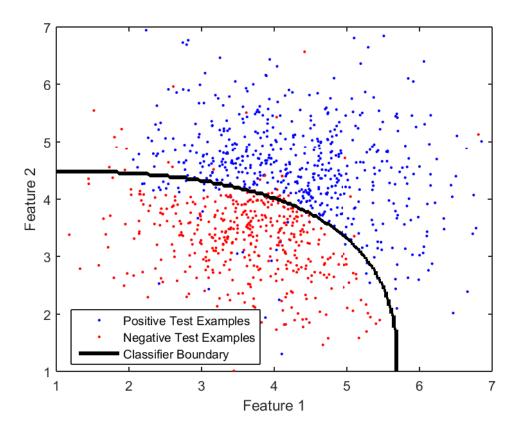
The testing decision boundary is shown below.



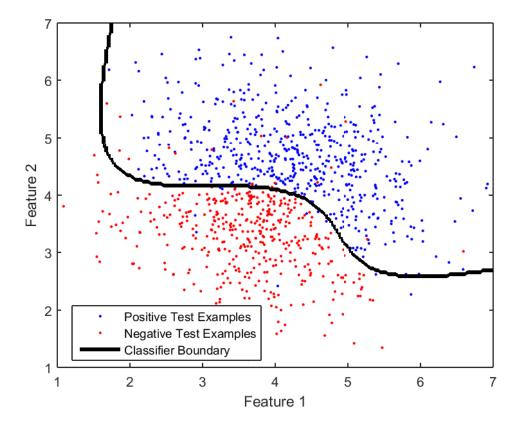
 $\bullet$  For q=3, the training decision boundary is shown in the plot below.



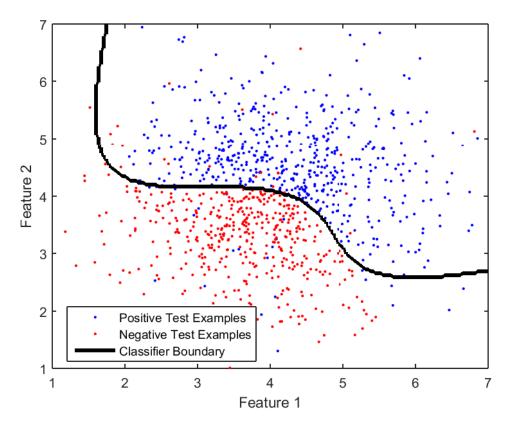
The testing decision boundary is shown below.



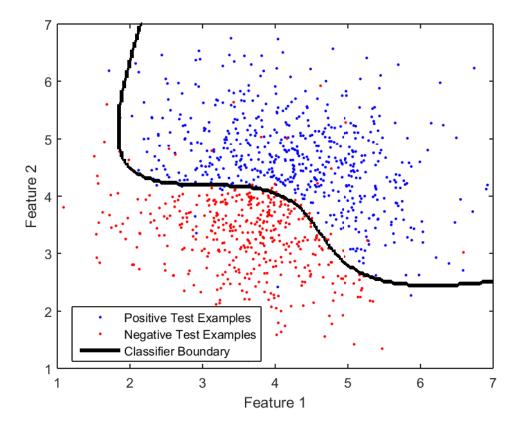
 $\bullet$  For q=4, the training decision boundary is shown in the plot below.



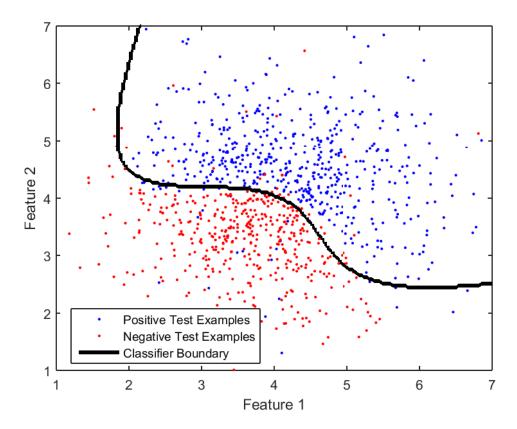
The testing decision boundary is shown below.



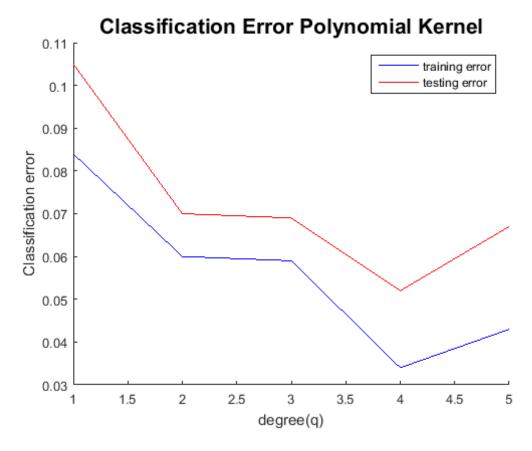
 $\bullet$  For q=5, the training decision boundary is shown in the plot below.



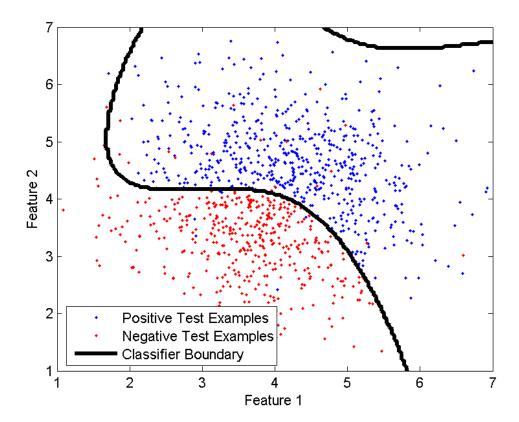
The testing decision boundary is shown below.



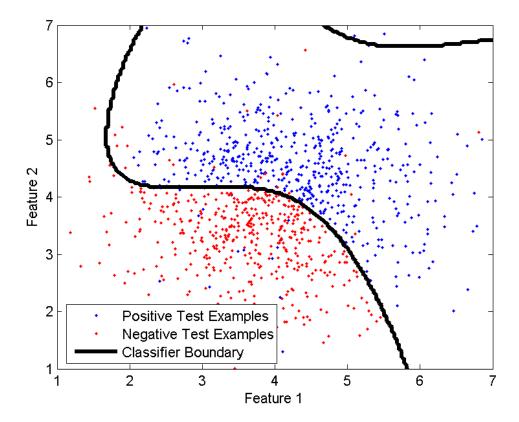
• The training and testing error achieved by each value of q is shown in the plot below. The value of q that achieves the lowest test error is q=4.



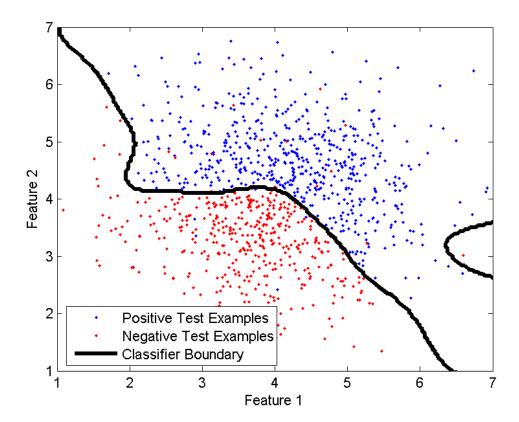
2. • For  $\sigma = 0.01$ , the training decision boundary is shown in the plot below.



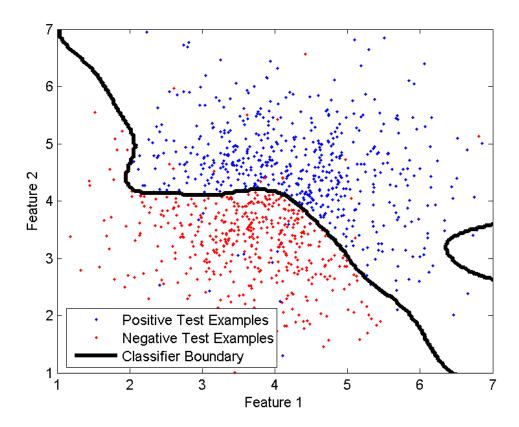
The testing decision boundary is shown below.



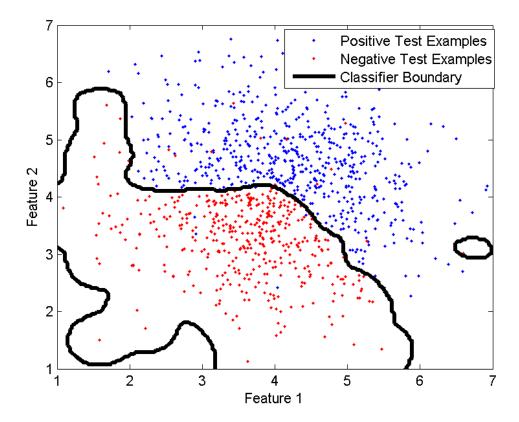
• For  $\sigma = 1$ , the training decision boundary is shown in the plot below.



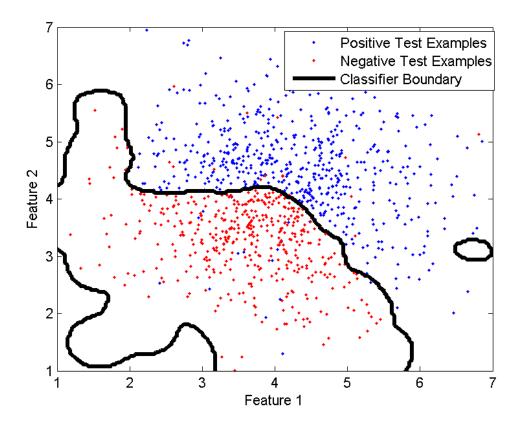
The testing decision boundary is shown below.



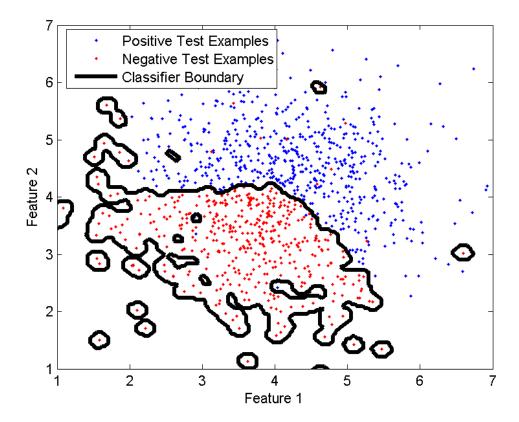
• For  $\sigma = 10$ , the training decision boundary is shown in the plot below.



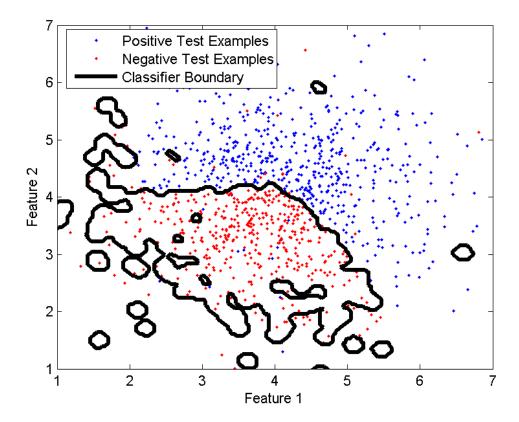
The testing decision boundary is shown below.



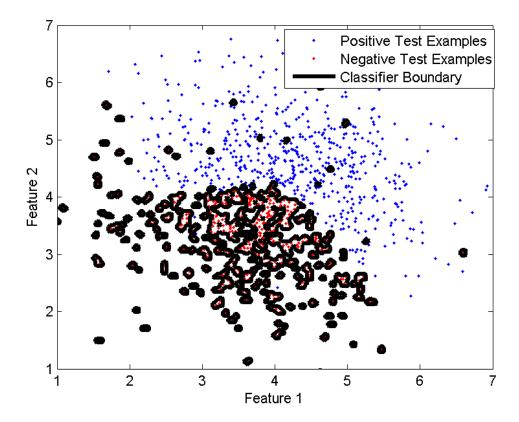
• For  $\sigma = 100$ , the training decision boundary is shown in the plot below.



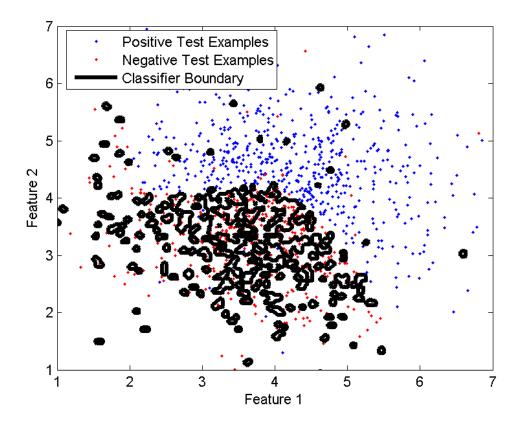
The testing decision boundary is shown below.



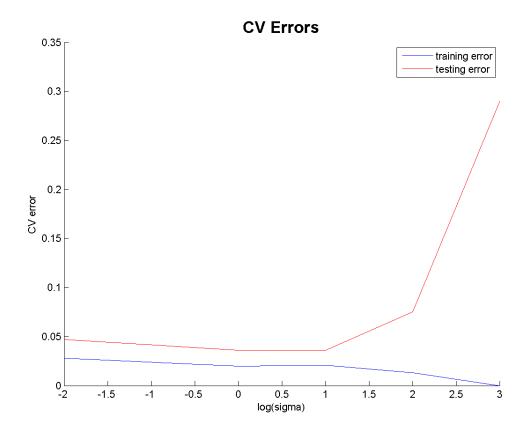
• For  $\sigma = 1000$ , the training decision boundary is shown in the plot below.



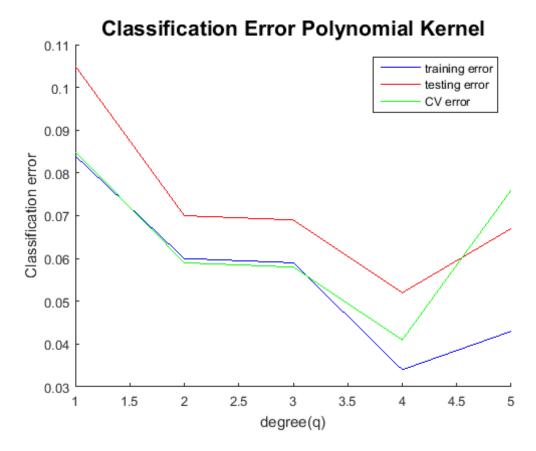
The testing decision boundary is shown below.



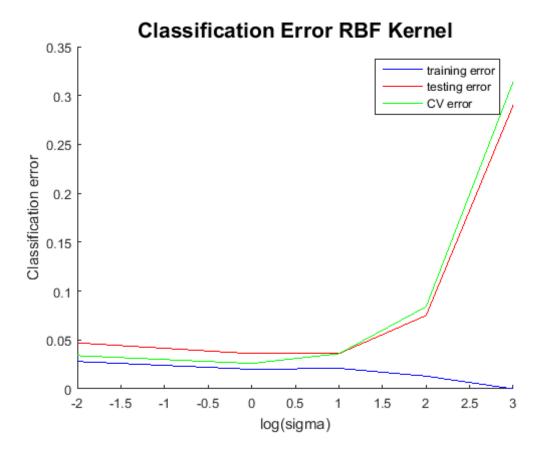
• The training and testing error achieved by each value of  $\sigma$  is shown in the plot below. The value of  $\sigma$  that achieves the lowest test error is  $\sigma = 1$  or  $\sigma = 10$  (equal).



3. • The following plot shows the training, testing, and cross-validation errors for the polynomial kernel. The CV error shows that q=4 is the best kernel parameter, which corresponds to the lowest test error found in part 1.



• The following plot shows the training, testing, and cross-validation errors for the RBF kernel. The CV error shows that  $\sigma = 1$  is the best kernel parameter, which does correspond to the lowest test error found in part 2. This confirms that cross-validation is a great way to select the kernel parameters.



4. The test accuracy for the polynomial kernel was 0.95181 and 0.96386 for the RBF kernel.