

ERIC O'NEILL

Contact: ericoneill10@gmail.com Phone: (847) 962 2298
Portfolio Website: ericoneill10.github.io

OBJECTIVE: Seeking a position in embedded systems development to apply skills learned to design, code, and test new products

EDUCATION

University of California, Berkeley
B.S. Electrical Engineering and Computer Science

Graduated May 2015

PROJECTS

Sensorytrptych Interactive Watch

January 2015 – October 2015

- Integrated GPS, vibration motor, LCD screen, and tilt compensated compass to create a watch that helps navigate to locations of interest
- Communication between RFDuino microcontroller and ATmega328 using I2C, communication between various sensors using SPI and UART
- Wrote library for Arduino to communicate with SC16IS750 I2C/SPI to UART converter and pin expander

Natcar Competition: Line Following Racecar

January 2015 – June 2015

- Designed a PCB using EagleCAD for various electronic systems including a line scanning camera, rotational encoder, motor driver, and servo
- Designed and implemented velocity and steering PD control systems on an mbed FDRM-KL25Z microcontroller
- Modeled and 3D printed camera mount and mast in Solidworks

Mechatronic Fish

October 2014 - December 2014

- Built mechanical flopping fish that responds to touch and proximity sensors
- Designed PCB for power regulation and integration of electrical components and various sensors and actuators
- Wrote software that controlled the behavior of the fish using a finite state machine

EXPERIENCE

Embedded Software Engineer

June 2019 – Oct 2019

Dolby Laboratories

- Implemented audio routing algorithms to send audio data to different DSP cores
- Created a robust Python based console to interact with embedded devices which could send and receive data to multiple cores on device for testing and tuning
- Worked with chip supplier to upgrade project based on provided ADK to new versions

Embedded Software Engineer

March 2016 – June 2019

S&C Electric Co.

- Responsible for maintaining and fixing bugs on IntelliRupter memory module software
- Designed and assembled test simulator for IntelliRupter product, debugged quadrature encoder simulator software
- Resolved errors in circuit board fabrication and automated testing process
- Responsible for board bring up and initial driver development including UART, ADC, RTC, and timers on Kinetis K66 processor
- Implemented proprietary communication protocol, helped design and write secure firmware update software using this protocol
- Represented embedded software functionality on multidisciplinary team throughout product development lifetime

Embedded Systems Engineer

October 2015 - December 2015

Clarity Inc.

- Implementing UART and BLE communications for a particle counter on Nordic nRF51822 microcontroller
- Collecting data to determine the best voltage thresholds for accurate determination of size of collected particle from photoresistor voltage
- Wrote library to use ESP8266 Wifi module on nRF51822 microcontroller

Research Assistant
UC Berkeley

January 2015 – September 2015

- Designed and implemented electrical and software systems for the Sensory Triptych interactive watch run by Eric Paulos

Automation Intern
Lecorpio, Inc. Fremont, CA

May 2014 - August 2014

- Wrote and maintained software automation suite in Java using Selenium

Intern
University of Chicago Computation Institute, Chicago, IL

May 2012 - August 2012, May 2013 – August 2013

- Collaborated with a team to write a sentiment analysis program for newspapers in Java and created data visualizations using d3.js

SKILLS

- Tools and Technologies: EagleCAD, ARM microcontrollers, ColdFire microcontrollers, LabVIEW, NumPy, SciPy, iPython, git, SPI, I2C, RS-232
- Languages: Python, C++, Java, C, JavaScript, MATLAB