

## Chapter 5

# Relational algebraic ornaments

The three datatypes  $\text{Nat}$ ,  $\text{List } A$ , and  $\text{Vec } A$  are evidently related: a list is a natural number whose cons nodes are decorated with elements of  $A$ , and a vector is a list enriched with length information. Such relationship can be seen by “overlaying” one datatype declaration on the other: for example, the declaration of  $\text{List } A$  differs from that of  $\text{Nat}$  only in an extra field  $(a : A)$  in the cons constructor, and the declaration of  $\text{Vec } A$  differs from that of  $\text{List } A$  in that (i) the index set is changed from  $\top$  to  $\text{Nat}$ , (ii) the cons constructor has two extra fields, and (iii) the index of the recursive position is specified to be  $m$ . Such differences between datatype declarations are encoded as *ornaments*. Whenever there is an ornament between two datatypes, there is a forgetful function from the more informative datatype to the other, erasing information according to the ornament’s specification of datatype differences. For example, we have a forgetful function from lists to natural numbers that discards elements associated with cons nodes — i.e., it computes the length of a list — and another one from vectors to lists which removes all length information from a vector and returns the underlying list.

Ornaments constitute the second underlying universe:

$$\text{Orn} : \{I J : \text{Set}\} (e : J \rightarrow I) (D : \text{Desc } I) (E : \text{Desc } J) \rightarrow \text{Set}_1$$

An ornament  $O : \text{Orn } e D E$  specifies the difference between the more informative description  $E$  and the basic description  $D$ , and is parametrised by an “index erasure” function  $e$  from the index set of  $E$  to that of  $D$ . The ornament gives rise to a forgetful function

$$\text{forget } O : \mu E \rightrightarrows (\mu D \circ e)$$

For example, there are families of ornaments

$$\text{NatD} - \text{ListD} : (A : \text{Set}) \rightarrow \text{Orn} ! \text{NatD} (\text{ListD } A)$$

and

$$\text{ListD} - \text{VecD} : (A : \text{Set}) \rightarrow \text{Orn} ! (\text{ListD } A) (\text{VecD } A)$$

(where  $! = \text{const } tt$ ) that encode the differences between the list-like datatypes. The function

$$\text{forget} (\text{NatD} - \text{ListD } A) \{tt\} : \text{List } A \rightarrow \text{Nat}$$

computes the length of a list, and the function

$$\text{forget} (\text{ListD} - \text{VecD } A) : \forall \{n\} \rightarrow \text{Vec } A \ n \rightarrow \text{List } A$$

computes the underlying list of a vector.

**Ornamental descriptions.** Ornaments arise between existing datatype descriptions. The typical scenario of using ornaments, however, is first modifying a base description into a more informative one and then specifying an ornament between the two descriptions. *Ornamental descriptions* are introduced to combine the two steps into one:

$$\text{OrnDesc} : \{I : \text{Set}\} (J : \text{Set}) (e : J \rightarrow I) (D : \text{Desc } I) \rightarrow \text{Set}_1$$

An ornamental description

$$OD : \text{OrnDesc } J \ e \ D$$

is like a new description of type  $\text{Desc } J$ , but is written relative to a base description  $D$  such that not only can we extract the new description

$$\lfloor OD \rfloor : \text{Desc } J$$

but we can also extract an ornament from the base description  $D$  to the new description

$$\lceil OD \rceil : \text{Orn } e \ D \ \lfloor OD \rfloor$$

An ornamental description is a convenient way to specify a new datatype that has an ornamental relationship with an existing one; it might be thought of as simultaneously denoting the new description and the ornament — the floor and ceiling brackets  $\lfloor \_ \rfloor$  and  $\lceil \_ \rceil$  are added to resolve ambiguity.

*Example.* Let  $\_ \leqslant A \_ : A \rightarrow A \rightarrow \text{Set}$  be an ordering on  $A$  and declare a datatype of ordered lists (parametrised by  $A$  and  $\_ \leqslant A \_$ ) indexed by a lower bound under this ordering:

**indexfirst data**  $\text{OrdList } A \_ \leqslant A \_ : A \rightarrow \text{Set}$  **where**

$$\text{OrdList } A \_ \leqslant A \_ \ b$$

*accepts nil*

$$\text{or} \quad \text{cons } (a : A) (leq : b \leqslant A \ a) (as : \text{OrdList } A \_ \leqslant A \_ \ a)$$

This datatype can be thought of as being decoded from an ornamental description

$$\text{OrdListOD } A \_ \leqslant A \_ : \text{OrnDesc } A \ ! \ (\text{ListD } A)$$

which inserts the field  $leq$  and refines the index of the recursive position to  $a$ . That is, the underlying description for  $\text{OrdList}$  is

$$\lfloor \text{OrdListOD } A \_ \leqslant A \_ \rfloor : \text{Desc } A$$

(so  $\text{OrdList } A \_ \leq A\_ b$  desugars to  $\mu \lfloor \text{OrdListOD } A \_ \leq A\_ \rfloor b$ ), and

$\lfloor \text{OrdListOD } A \_ \leq A\_ \rfloor : \text{Orn} ! (\text{ListD } A) \lfloor \text{OrdListOD } A \_ \leq A\_ \rfloor$

is the ornament from lists to ordered lists.