## Chapter 7

## Conclusion

type computation — easy one like upgrades, swaps and more intricate one relying on universe construction

## 7.1 Future work

functor-level abstraction (or probably in a previous chapter); impact of homotopy type theory

## **Todo list**

type computation — easy one like upgrades, swaps and more intricate	
one relying on universe construction	1
functor-level abstraction	1