## Chapter 7

## Conclusion

type computation — easy one like upgrades, swaps and more intricate one relying on universe construction; computational formalism — examples: ornaments, universal property of pullbacks; non-examples: relational calculus

## 7.1 Future work

functor-level abstraction (or probably in a previous chapter); impact of homotopy type theory (e.g., functor equality); future of internalism (highly structural; scalability might lie in, e.g., hierarchical typing)

## **Todo list**

type computation — easy one like upgrades, swaps and more intricate	
one relying on universe construction	1
functor-level abstraction (or probably in a previous chapter); impact of	
homotopy type theory	1