

Type theory and logic

Lecture III: Heyting arithmetic

3 July 2014

柯向上

Department of Computer Science
University of Oxford

Hsiang-Shang.Ko@cs.ox.ac.uk

Natural numbers

- Formation:

$$\frac{}{\Gamma \vdash \mathbb{N} : \mathcal{U}} \text{ (NF)}$$

- Introduction:

$$\frac{}{\Gamma \vdash \mathbf{zero} : \mathbb{N}} \text{ (NIZ)}$$

$$\frac{\Gamma \vdash n : \mathbb{N}}{\Gamma \vdash \mathbf{suc } n : \mathbb{N}} \text{ (NIS)}$$

Natural numbers — elimination rule

- Elimination:

$$\frac{\begin{array}{l} \Gamma \vdash P : \mathbb{N} \rightarrow \mathcal{U} \\ \Gamma \vdash z : P \text{ zero} \\ \Gamma \vdash s : \Pi[x:\mathbb{N}] P x \rightarrow P (\text{suc } x) \\ \Gamma \vdash n : \mathbb{N} \end{array}}{\Gamma \vdash \text{ind } P z s n : P n} \text{ (NE)}$$

Logically this is the *induction principle*; computationally this is *primitive recursion*.

Natural numbers — computation rules

■ Computation:

$$\Gamma \vdash P : \mathbb{N} \rightarrow \mathcal{U}$$

$$\Gamma \vdash z : P \text{ zero}$$

$$\Gamma \vdash s : \Pi[x:\mathbb{N}] P x \rightarrow P (\text{suc } x)$$

$$\frac{}{\Gamma \vdash \text{ind } P z s \text{ zero} = z \in P \text{ zero}} \text{ (NCZ)}$$

$$\Gamma \vdash P : \mathbb{N} \rightarrow \mathcal{U}$$

$$\Gamma \vdash z : P \text{ zero}$$

$$\Gamma \vdash s : \Pi[x:\mathbb{N}] P x \rightarrow P (\text{suc } x)$$

$$\Gamma \vdash n : \mathbb{N}$$

$$\frac{}{\Gamma \vdash \text{ind } P z s (\text{suc } n) = s n (\text{ind } P z s n) \in P (\text{suc } n)} \text{ (NCS)}$$

Identity types

- Formation:

$$\frac{\Gamma \vdash A : \mathcal{U} \quad \Gamma \vdash t : A \quad \Gamma \vdash u : A}{\Gamma \vdash \text{Id } A \, t \, u : \mathcal{U}} (\equiv F)$$

- Introduction:

$$\frac{\Gamma \vdash t : A}{\Gamma \vdash \text{refl} : \text{Id } A \, t \, t} (\equiv I)$$

Exercise. Assume $\Gamma \vdash t = u \in A$ and derive $\Gamma \vdash \text{refl} : \text{Id } A \, t \, u$.

Identity types — elimination rule

■ Elimination:

$$\frac{\begin{array}{l} \Gamma \vdash t : A \\ \Gamma \vdash P : \Pi[x:A] \text{Id } A \, t \, x \rightarrow \mathcal{U} \\ \Gamma \vdash p : P \, t \, \text{refl} \\ \Gamma \vdash u : A \\ \Gamma \vdash q : \text{Id } A \, t \, u \end{array}}{\Gamma \vdash J \, P \, p \, q : P \, u \, q} \quad (\equiv E)$$

Exercise. Derive

$$P : A \rightarrow \mathcal{U} \vdash _ : \Pi[x:A] \, \Pi[y:A] \, \text{Id } A \, x \, y \rightarrow P \, x \rightarrow P \, y$$

Identity types — computation rule

- Computation:

$$\frac{\begin{array}{l} \Gamma \vdash t : A \\ \Gamma \vdash P : \Pi[x:A] \text{Id } A \, t \, x \rightarrow \mathcal{U} \\ \Gamma \vdash p : P \, t \, \text{refl} \end{array}}{\Gamma \vdash J \, P \, p \, \text{refl} = p \in P \, t \, \text{refl}} (\equiv C)$$