

(804) 517-6815

#### **OBJECTIVE**

I am a recent graduate from Longwood University with a Bachelors Degree in Graphic & Animation Design. I enjoy obsessing over the smaller details that others may overlook. In solving creative problems, my mind tends to favor the technical aspects and seeks pixel perfection. My ultimate goal is to work in Game Development as a UX/UI Designer or 3D Technical Artist.

#### **EDUCATION**

## Longwood University | Farmville, Virginia | 2014 -2018

Majored in Graphic & Animation Design with a Bachelors of Fine Arts Graduated on May 19th, 2018

- Studied design elements, principles, visual problem solving, branding & production
- Studied 3D modeling, 3D animation, texturing, rendering & rigging
- Created a fully-playable game demo for my senior project
- Member of LAS (Lancer Animation Studios) & 3D Modeling Club

Adobe Certified Associate with Photoshop (Certiport XEP5-XLP2)

#### **WORK EXPERIENCE**

#### Target | Midlothian, Virginia | Oct 2018 - Jan 2019

Flexible Fulfillment

- Shop for online orders & in-store pickups for guests
- Pack & prepare orders for UPS transit
- Load trailers of packed containers to ship out to customers
- Backroom organization & maintentance of a clean work environment

# Kroger | Midlothian, Virginia | May 2016 - Feb 2017

Clicklist Attendant

- Answer the phone & prepare grocieries for arriving online customers
- Take customer's payments car-side & load their groceries for them
- Provide customer care & friendly service
- Help customers with any issues that may occur throughout the process

### **HOBBIES & PROJECTS**

Made my own game in Unity, coded in C#
Experimentation with code & modifications in video games
Playing guitar & piano, including composing my own music
Currently learning the C# and HTML/CSS coding languages
Currently making a Discord bot coded in JavaScript
Currently working on a couple game projects in Unity 2019, coded in C#

Chesterfield, Virginia ericpowell777@gmail.com ericpowell3d.com Find Me On: SOFTWARE SKILLS XD/Figma Illustrator Photoshop **After Effects Audition** Maya Unity Logic Pro Office

<sup>\*</sup>References & address available upon request