

# Po (Eric) Peng

Seattle, WA | (206)-234-2928 | ericpp.peng@gmail.com | [linkedin.com/in/po-peng](https://linkedin.com/in/po-peng) | [github.com/ericpp-peng](https://github.com/ericpp-peng) | [Website](#)

## Education

<b>University of Washington</b>	09/2025 – 06/2027
M.S. Electrical and Computer Engineering	Seattle, WA
• Coursework: Computer Architecture, Operating System, Distributed Systems, Computer Vision	
<b>National Taiwan University of Science and Technology   GPA 3.92 / 4.3</b>	09/2018 – 08/2020
M.S. Electrical Engineering (Mobile Communication Specialization)	Taipei, Taiwan
<b>Chang Gung University   GPA 3.7 / 4.0</b>	09/2014 – 06/2018
B.S. Electrical Engineering, Division of IC Design	Taoyuan, Taiwan

## Skills

- **Programming Languages:** C/C++, Python, Java, Shell Scripts, JavaScript, Verilog
- **Embedded Systems:** Linux kernel, Zephyr, MCU, Bootloader
- **Protocols:** TCP/IP, I2C, UART, Ethernet, Zigbee, Modbus, CAN bus
- **Software Development:** GitLab CI/CD, Docker, Jira, Git, SQLite, Makefile, SDLC

## Work Experience

<b>Moxa</b>	06/2021 – 10/2024
Embedded Software Engineer - R&D	Taipei, Taiwan
<i>Designed embedded Linux and bare-metal firmware, delivering robust, user-friendly, world-class industrial connectivity solutions</i>	
<b>Protocol Gateways (based on Linux) - Achieved USD 3M/year revenue with +10% YoY growth</b>	
<ul style="list-style-type: none"><li>• Led modularization of the IEC 60870-5-101/104 protocol stack for <a href="#">MGate 5192</a>, significantly reducing integration time for new products by over 50% through close collaboration with UI/UX, PM, and SQA teams</li><li>• Designed and implemented a proprietary CAN protocol module from scratch, covering main communication, backend infrastructure, data exchange, diagnostics features, and all related peripheral software modules</li><li>• Built a full-stack <a href="#">MGate 5216</a> solution, facilitating customer adoption and reducing debugging time by 90%</li><li>• Improved the RESTful library for MGate 5000 series via IPC-based design, reducing API development time by 20%</li><li>• Designed the SD card backup module for MGate 5000 series, independently resolving issues via Linux kernel analysis</li><li>• Developed unit tests and valgrind scripts for MGate 5000 series software modules integrated with GitLab CI</li></ul>	

## Media Converters (based on MCUs)

- Led the full-cycle software development of [IMC-P21A-G2](#) (Ethernet-to-fiber), coordinating with cross-functional HW, PM, and SQA teams from project kickoff to successful market launch
- Resolved communication issues for Japanese clients on [ICF-1171I](#) (CAN-to-fiber) by tracing MCU code with IC specifications

## Projects

<b>Knowledge Discovery in Database (KDD) Cup Contest</b>	02/2019 – 06/2019
Result: weighted F1-score of 0.6884 on the test set, close to the first-place team's score of approximately 0.7	
<ul style="list-style-type: none"><li>• Developed machine learning workflows in Python, including preprocessing, feature engineering, and model training, to predict Baidu Map users' preferred transportation modes using 500,000+ data points</li></ul>	

## RTOS Implementation

09/2018 – 01/2019

- Modified the μC/OS-II kernel scheduling to implement and evaluate various scheduling algorithms, including Earliest Deadline First Scheduling, Non-Preemptible Critical Sections and Priority Ceiling Protocol

## Intelligent Curtain System – Undergraduate Capstone Project

07/2016 – 06/2017

Award: first place in the final project exhibition

- Designed a system integrating Zigbee sensors via Power Line Communication, including a custom curtain control PCB (D flip-flops, BJTs, RLC circuits) for automatic illumination-based adjustment and full hardware-software integration

## Extracurricular Activities

<b>University of Washington</b>	09/2025 – 12/2025
FIRST Robotics Mentor	Seattle, WA
<ul style="list-style-type: none"><li>• Mentored students in electronics, sensors, wiring, and software framework design, emphasizing PID control systems, Java programming, and computer vision</li></ul>	