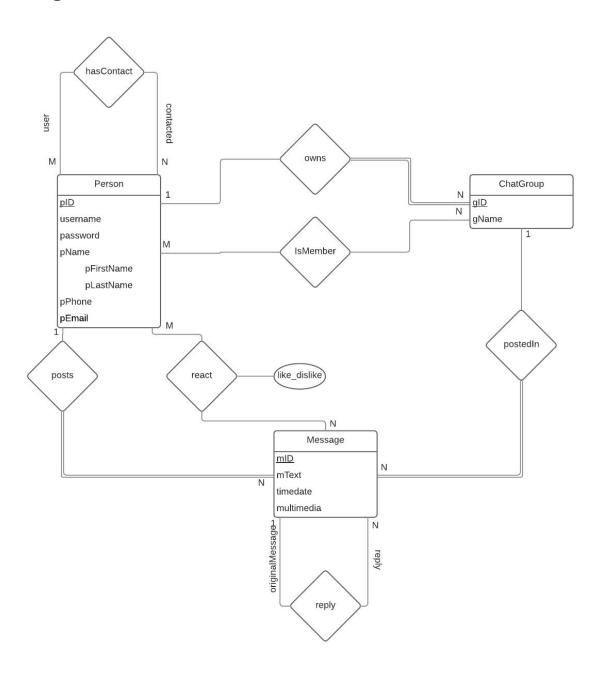
University of Puerto Rico at Mayaguez Electrical and Computer Engineering Department ICOM5016 Database Systems Dr. Manuel Rodríguez

Project Report Phase I

Team members:

Luis O. Vega Maisonet Eric J. Santillana Santiago Fernando Ortiz Sacarello luis.vega5@upr.edu eric.santillana@upr.edu fernando.ortiz13@upr.edu

E-R Diagram:



Entity Descriptions:

1. Person – A application user, referrers to a person registered in the database.

Person Attributes:

- pID Serial primary key and unique integer that corresponds to the person registered identification number.
- username Unique character sequence of length 8.
- password Unique alphanumeric sequence.
- pName Composition of two atomic variable char attributes pFirstName and pLastName that corresponds to the name of the registered person.
- pPhone A set of variable characters corresponding to the person cell phone number.
- pEmail A set of variable characters corresponding to the person email.
- 2. Message A structure that contains a desired person content that could be text and/or multimedia
 - mID Serial primary key and unique integer that corresponds to a message inside a specific Chat Group.
 - mText A set of variable characters that conform the text of a message of up to 1000 characters.
 - Timedate- The time and date a message was sent.
 - Multimedia- Pictures or videos that are part of a message.
- 3. ChatGroup A entity that represents a chat group with all its corresponding attributes these are:
 - gID The primary key of this entity
 - gName The name of the chat group

Relationship Descriptions:

1. hasContact - This is a many to many relationship that occurs between the same entity, in this case that entity is Person. The roles that are labeled on the lines of this relationship are:

User: This role represents the Person the contact belongs to

Contacted: This role represents the person who is contacted by User

- 2. owns A one to many relationship between the entities Chat Group and Person, it specifies that for each Chat Group created there must exist a Person that owns it
- 3. isMember This is a many to many relationship which represents that many Persons can me members of many Chat Groups and many Chat Groups have many members
- 4. postedIn A one to many relationship between the two entities Chat Group and Message, it specifies that each Chat Group must have a set of Message entities paired to it.
- 5. posts This relationship is a one to many inclusive relationship that represents that one Person posts many Messages. It is inclusive on the many side because a message cannot exist without a Person.
- 6. react This relationship is a many to many relationship between Person and Message. This particular relationship has a attribute called like_dislike. This attribute is true if the Message is liked and false if the message is disliked
- 7. Reply A one to many relationship between the Message entity and itself, it specifies that each created Message entity can received many Message entities as responses.

reply: This role represents the replied Message

originalMessage: This role represents the original Message entity that is being replied to.