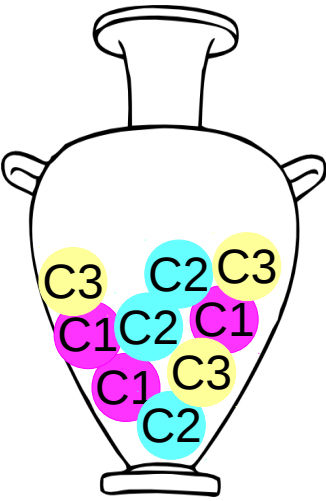


TTB Polya Urn Sampling Scheme

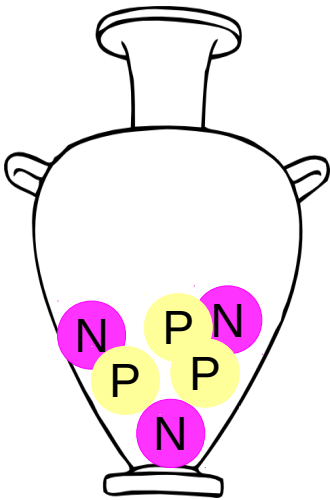
1. Draw a cue:



Cue 1:

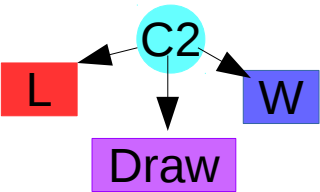
C2

1. Draw a weight for that cue:



P

3. Create Tree:



4. Compare with data:

C2	Observed	Predicted	Correct
1	Win	Win	1
0	Win	Loss	0

5a. Keep Urns if incorrect:

5b. Update Urns if correct:

