

#### programming for web applications 2



PWA2 / WDD344

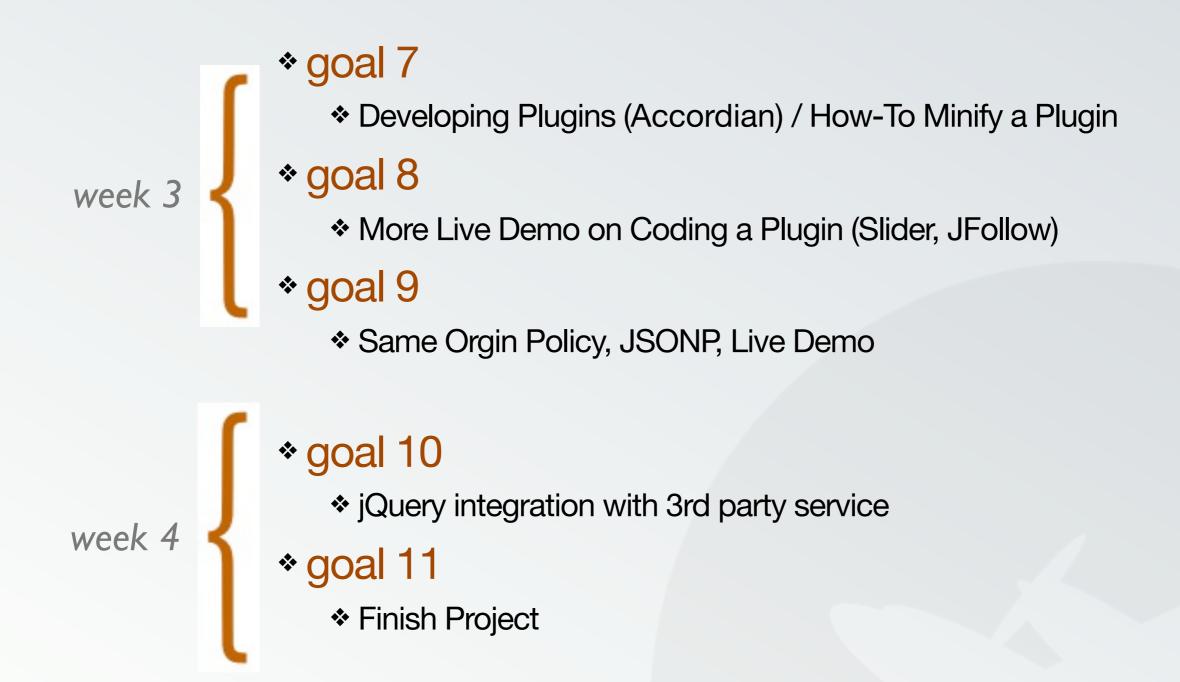
# course Director eric.silvay esilvlay@fullsail.com

labSpecialist
jd.benitez
jdbenitez@fullsail.com

#### about.Course

- Month-long Application Project
  - Today's slides contains all the Project Requirements
- Phase driven milestones
  - Discovery, Design, Prototyping, Development
- Lectures
  - Exploration, practice, group coding
- Labs
  - Project time to meet milestone deadlines
  - Project code from scratch





## grading.Rubric

milestones

final turn-in

Item	%
Project Pitch	5%
Creative Brief / Branding / Logo	10%
Site Prototype (html/css)	5%
Development Milestone (javascript)	5%
Inclusion of 5 media center items	5%
Aesthetics & Usability (finished site)	20%
Functionality (finished site)	40%
Professionalism	10%

See the entitled "All Rubrics" in the Announcement section in FSO

## due.Dates

Item	Due Dates
Branding / Logo	10/01/13 - After Lab on the First Day
Project Pitch	10/05/13 - Before Lecture on 3
Creative Brief - Finished Document	10/8/13 - Before Lecture 4
Site Prototype (html/css)	10/12/13 - After Last Lab of the 2nd Week
Development Milestone (javascript)	10/15/13 - Due End of Lab 7
Inclusion of 5 media center items	10/24/13 - Last Day of Class After Lab
Aesthetics & Usability (finished site)	10/24/13 - Last Day of Class After Lab
Functionality (finished site)	10/24/13 - Last Day of Class After Lab
Professionalism	The duration of the course
Class Participation	The duration of the course

## the.Project

#### **Task Manager**

- web application using client-side and server-side technologies
- full user system (registration, login, logout. stateful sessions)
- rich interface requirements
- highly ajax driven content

#### **Technologies**

- jQuery core
- jQuery UI extensions
- php / mysql (server environment MAMP)

# project.Inspiration by.Students

# the project feature. Requirements

The following feature sets are **not** optional These requirements account for 70% of the Project grade

## design.Requirements

- 1. Size: design must fit in a 960px schema
- 2. Branding: must be unique (not a redesign of an existing product)
- 3. Compatibility: must function in firefox, safari, chrome
- 4. Content: NO lorem ipsum
- 5. Features as Design: should be as rich as you can design... you are not required to program every design element that you create (only the requirements are required)

## landing.Page

- 1. Login: form with username/password and button.
  - Inputs must be revealing (goes blank on focus, put default back on blur)
  - Must give user an error message on a bad login attempt (do NOT use a popup)
- 2. Welcome content: introduce the user to the application, entice them to want to join your service.
  - Content about what your application provides
  - Feature list
  - Plans / Pricing (optional idea, if "FREE", use that as an advantage point)
- 3. Registration: quick-registration CTA, make it easy for users to join
  - Could be a popup, or separate page, or built into the Landing Page
  - Error messages on bad register (i.e. username or email is already taken)
  - On successful registration, automatically load the application view



## project.Page

- 1. Project List: interactive list of Projects for the logged in user
  - Minimum Project Details:
    - Project name,
    - Description,
    - Due Date
  - Status: (per status) urgent, normal, delayed, finished
  - Priority: (optional field) can be used for any custom need in your project
- 2. New Project: add a Project
  - Same data as above
- 3. Edit Project: edit a Project (form or edit-in-place)
  - Same data as above
- 4. Log Out Link

## task.Page

- 1. Task List: interactive list of tasks for the logged in user
  - Minimum Task Details:
    - Task name,
    - Description,
    - Due Date,
    - Project name
  - Status: (per status) urgent, normal, delayed, finished
  - Priority: (optional field) can be used for any custom need in your project
- 2. New Task: add a task to a project
  - Same data as above
- 3. Edit Task: edit a task (form or edit-in-place)
  - Same data as above
- 4. Log Out Link

# the project feature. Choices

The following feature sets **ARE** optional You **must** choose at least 3 extra features (this list is just ideas, you can be creative and make your own!)

These features account for 30% of the Project grade

## optional.Features

- Clients (do all 3)
  - List, Add New, Edit
- View & Edit Your Account Info
- Color Coding
- Timeline View (or Calendar View)
- Drag & Drop (meaningful implementation)
- Dashboard page (first page when logged in, summaries, calendar, etc)
- Internal Analytics (advanced dashboard idea)



## branding.Concept

- assignment 1 (see calendar for due date)
  - Must have project branding and logo concepts finished.
  - Turn your deliverable into your PWA2 Repo. Name your file: "lastname\_firstname\_branding.pdf"
  - Worth 10% of your Creative Brief's grade

## project.Pitch (informal)

- assignment 2 (see calendar for due date)
  - Turn your deliverable into your PWA2 Repo.
    - Name your video file: "lastname\_firstname\_pitch.mov"
    - Name your creative brief document file: "lastname\_firstname\_pitch.pdf"
  - Worth 5% of your creative brief's grade

### final.CreativeBrief

- assignment 3 (see calendar for due date)
  - Must have ALL of your Creative Brief Design Deliverables completed
  - Turn your deliverable into your PWA2 Repo. Name your file: "lastname\_firstname\_CB.pdf"
  - Worth 10% of your grade

## site.Prototype

- assignment 4 (see calendar for due date)
  - ALL HTML/CSS markup completed, no JavaScript in deliverable.
  - Filler content (not lorem ipsum) used inside design to test html/css
  - Create ALL the HTML/CSS in advance, utilize the Functional Specs to see what type of markup you may need to create for each component of the website.
  - Worth 5% of your grade
  - Turn in your deliverable to your PWA2 Repo, in a directory name "prototype". ALL HTML and CSS files for your ENTIRE site must be included.

## development. Milestone

- assignment 5 (see calendar for due date)
  - At minimum:
    - registration page
    - login/logout menu
    - login action removes the landing UI and creates the application UI
    - logout action removes the application UI, and creates the landing UI
  - Turn in your deliverable to your PWA1 Repo, in a directory call "development". ALL files for your ENTIRE site must be included.
  - Worth 5%

#### final.Milestone

- assignment 6 (due on the last day of this course)
  - Utilize MAMP for build testing.
    - make sure you are testing via <a href="http://localhost:8888">http://localhost:8888</a>
  - Deliver all your files (images, css, and js).
  - Include your 5 media center items.
  - You will need to include your database, if you updated your database tables.
  - Turn in your deliverable using your PWA2 Repo, in a directory named "FINAL".
  - Worth 65% of you grade

## creative brief deliverable. Milestone

## creativeBrief.Requirements

- Use your branding/identity as a cover letter to the document
- Table of Contents
- Description Page (project description, audience)
- Branding Concept (plus alternates and usage guidelines)
- Flow chart
- 6 Wireframes (details on next slide)
- ▶ 6 Design Comps (details on next slide)
- Style Guide (details on next slide)
- Project Timeline (milestones and personal goals. Need at least 12 milestones for the project)
- Optional Items (list of the 3 optional items you will be implementing into your project)
- Worth 10% of your grade

## CB design. Deliverables

- 6 Wireframes: Wireframes should be high fidelity (show ALL content & space pixel sizes, descriptions where functionality & error messages will go)
  - Welcome Landing Page
  - Application Project & Task Listing Page 1 view each w/ expanded view
  - New Project & Task Page
  - Registration Page

#### → 6 Design Comps:

- Same 6 pages as wireframes
- Finished designs, ready to slice, *no lorem ipsum (use real content)* Show where the error messages will display

#### Style Guide:

Color guide for site

CTA example with normal and hover state

Link & Button colors and styles

Content font sizes and colors

## creativeBrief.Example

- 1. Cover page Show Branding
- 2. Table Of Contents with Page Numbers
- 3. Brief Descriptor Describe The Goal of the Application, Target Audience, etc...
- 4. Logo Design
- 5. Color Scheme
- ▶ 6. Type Treatment (font, size, color, etc..)
- 7. Copy Text / Copy Links / Buttons / Hover / Tool tips / etc...
- ▶ 8. Flow Chart
- 9. Six Wireframes (show content,0pixel sizes for everything (i.e gutters), description where functionality will go) (see slide above)
- ▶ 10. Six Design Comps (see slide above)
- ▶ 11. List of the 3 Optional Items to be Included in your Project
- ▶ 12. At least 12 Milestones of your Project Items

## project.Resources

Website	Description
fontsquirrel.com	Convert fonts into web-font usable formats
css3please.com	Helps create cross-browser css3 styles (even IE)
css3pie.com	Enables border-radius and shadows in IE
subtlepatterns.com	Slick repeatable backgrounds
stripegenerator.com	Creates repeatable striped backgrounds
ajaxload.info	Loading graphic generator (gif format)
freeiconsweb.com	Because icons make the web pretty
speckyboy.com/2012/02/13/	MOAR ICONS
css3button.net	Um, awesome?
colorzilla.com/gradient-editor/	CSS3 Gradient Generator



#### Projects Manage Themselves with Basecamp.

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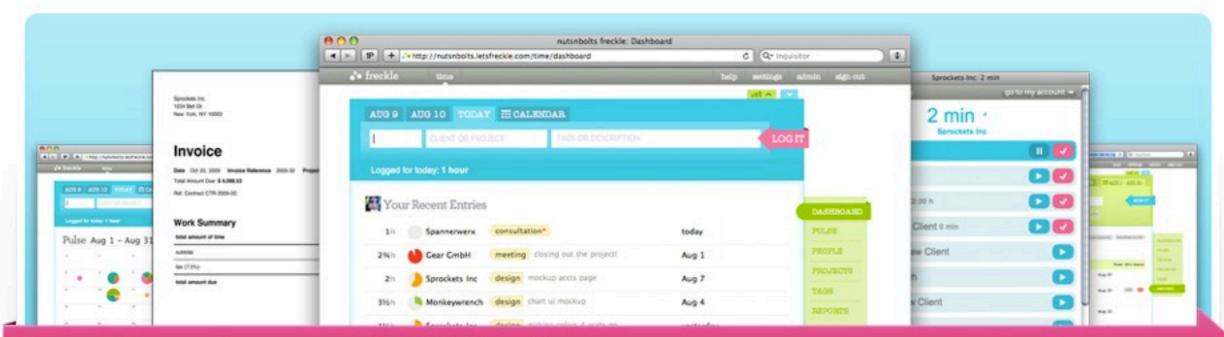
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#### what people say...

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- Smashing Magazine

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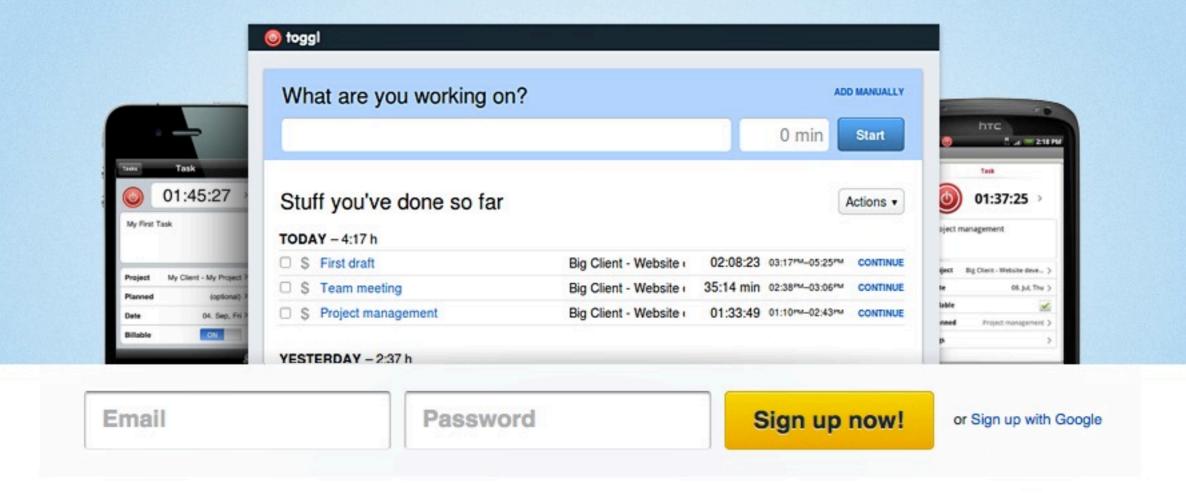
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"A helpful tool" - Lifehacker



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## assignment.Goal1

- Start branding & logo design
- Brainstorm your feature ideas (the 3 additional features)
- When done: begin working on your Creative Brief
- See schedule for when this assignment is due
  - Turn in your deliverable using GIT. The file must be named:
     "lastname\_firstname\_branding.pdf"
  - Worth 10% of your Creative Brief's grade