

# ERIC TAYLOR

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## SUMMARY

Full stack software developer with 4+ years of experience in all stages of advanced web development. Knowledgeable in the entirety of the software development life cycle; bringing forth expertise in design, installation, testing and maintenance of various software applications. Having built two multi-six figure companies from scratch in under 2 years, I am an effective self starter, able to manage multiple projects simultaneously, as well as collaborative and productive team member.

## TECHNICAL SKILLS

Languages: Javascript, CSS3, HTML5, SQL  
Frameworks: Bootstrap, Node.js, Express.js, Wordpress  
Databases: MySQL, SQL Server

## PROFESSIONAL EXPERIENCE

### Cappers Sports • Remote

November 2022 – Present

#### Full-Stack Software Engineer

- Creating a highly scalable full stack application from scratch to deploy to tens of thousands of users across the world.
- Built MySQL databases with encrypted validations to hold financial transactions of various sizes.
- Using the MERN stack to create modern, appealing GUI and scalable infrastructure.

### University of Oregon • Remote

October 2022 – Present

#### Full Stack Software Developer Teaching Assistant

- Mentored 30+ students' mastery of both front-end and back-end programming languages.
  - Languages: HTML/CSS, JavaScript, Node, Express, SQL and MySQL database construction, and creating full stack applications.
- Directly Supervised 3 groups to winning "Best Project" in their cohort.
- Oversaw and debugged multiple individual and small group full stack applications throughout their software development life cycle.

### University of Birmingham • Remote

November 2022 – Present

#### Front-end Software Developer Teaching Assistant

- Successfully identified, diagnosed, and fixed student's website problems, including broken links, typographical errors, and formatting issues through extensive problem-solving and troubleshooting.
- Deepened my understanding of core languages used during the front-end software development course.
- Evaluated and became knowledgeable in new standards, technologies, and trends in website development.

### Apollo Academy Basketball • Remote

November 2018 – February 2022

#### Front-end Developer and UI/UX Designer

- Succeeded in creating multiple front-end business websites, whose net income outperformed each previous quarter by an average of 33%.
- Created targeted user stories that identified most likely consumers then built a matching branded website to match.

## PROJECTS

### Apollo Academy Basketball • Remote

November 2018 - February 2022

#### Frontend Web Developer + UI/UX Designer

- Built the company's website using Wordpress, HTML, and advanced CSS principles to create a high end, modern UI/UX experience.
- Optimized SEO to generate hundreds of visits per week and hundreds of unique leads per quarter.
- Created dynamic content designed to reflect the company's overall mission and values.

### United Way of Marquette County • Remote

October 2022

#### Frontend Web Developer

- Added dynamic content to display certain features enhancing the companies overall community-centric mission.
- Optimized the website's SEO to generate 10% more leads in the subsequent weeks following project completion.

### Mojave Desert Land Trust • Remote

September 2022

#### Frontend Web Developer

- Implemented advanced custom CSS to their website to create a dynamic number scroller based on fixed numbers and create a fixed header throughout their website.

### Appa's Landing • Remote

June 2022

#### Lead Game Designer

- Developed a full-stack application using React.js, Matter.js, to create a 2d side scrolling platform game similar to Mario in under 2 weeks.
- Created a game that allowed the user to select one of 8 unique characters, which have unique skills, and play through each of the four levels.

### Inspirational Jeopardy • Remote

March 2022

#### Project Manager

- Developed a jeopardy style game using Javascript, jQuery, and local storage, which then fetches past Jeopardy questions and answers to generate categories with progressively harder questions.
- Users generated a score after each question, which allowed them to
- Used Agile Software Development methodologies to create a high performing API.