PS4: Secure Messaging

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Architecture

- 1. Any number of clients
- A server that will act as the key distribution center for clients

Note: Server will be used only for authentication, key distribution, and client listing. Clients will communicate directly with other clients

Assumptions

- Client knows the public key of the server
- Client and server will share knowledge of password
- Users will only remember one password
- Symmetric keys are at least 128-bit keys
- Asymmetric keys are at least 1024-bit keys

Assumptions (cont.)

- Symmetric encryption operations use the AES encryption protocol
- Asymmetric encryption operation use the RSA encryption protocol
- Message authentication codes are generated using HMAC

Protocol: Overview

- Client-server authentication and key exchange
- 2. Server-client key distribution
- 3. Client-client session establishment

Protocol: Terminology

```
K_{\Delta S} = symmetric key between A and S
P_{\Delta} = password shared between A and S
Pu_A = public key of A (randomly generated on
client initialization)
Pr_{\Lambda} = private key of A (randomly generated on
client login)
h_1, h_2 = cryptographic hashing functions
R<sub>s</sub> is a random number
```

Protocol: C/S Auth./Key Exchange

```
A \rightarrow S: "A", Pu<sub>s</sub>{K<sub>AS</sub>}, K<sub>AS</sub>{Pu<sub>A</sub>, h<sub>i</sub>(P<sub>A</sub>)}

A \leftarrow S: Pu<sub>A</sub>{R<sub>S</sub>}, K<sub>AS</sub>{h<sub>2</sub>(P<sub>A</sub>)}

A \rightarrow S: h<sub>1</sub>(R<sub>S</sub>)
```

Protocol: S/C Client Key Distribution

```
S \rightarrow A: K_{AS}\{Pu_{B}, "B"\}, K_{AS}[Pu_{B}, "B"]

S \rightarrow B: K_{BS}\{Pu_{A}, "A"\}, K_{BS}[Pu_{A}, "A"]
```

Protocol: C/C Session Establishment

```
A \rightarrow B: Pu_B\{K_{AB}\}, K_{AB}\{R_A\}

A \leftarrow B: Pu_A\{R_B\}, K_{AB}\{h_1(R_A)\}

A \rightarrow B: h_2(R_A, R_B)
```

Protocol: C-S Requests

```
A \rightarrow S: K_{AS}{Request}, K_{AS}[Request]
A \leftarrow S: K_{AS}{Response}, K_{AS}[Response]
```

For this assignment, the client can make requests for the list of clients

Protocol: C-C Messages

```
A \rightarrow B: K_{AB}{message<sub>A</sub>}, K_{AB}[message<sub>A</sub>]
A \leftarrow B: K_{AB}{message<sub>B</sub>}, K_{AB}[message<sub>B</sub>]
```

Messages are communicated directly between clients