

# Eric Thayer

Team-focused UI/UX creative with professional experience in providing design and development services to support an organization's daily operations. Skilled in, design discovery, visual design, prototyping, and front-end development. Ability to collaborate with cross-functional department team leaders, identify and resolve issues, prioritize projects, and provide a high level of service.

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[Linkedin](#)

[Portfolio](#)

[CodePen](#)

## WORK EXPERIENCE

### *Senior UX Engineer*

**CoBank (current)** – Hybrid

[cobank.com](https://cobank.com)

Dec 2023 - Present

Senior creative design engineer and lead design system manager responsible for employing a user-centered design approach across all of the organization's software products. Creating and maintaining a comprehensive design system, working on front-end component libraries, and providing both UI (User Interface) and UX (User Experience) design and development. This requires the design of the structure and layout of interactive elements, ensuring a smooth user journey within the digital product line.

- Created Figma based design system consisting of: brand style guide, UI kit, design tokens, component library, and documentation structure.
- Initial development of Storybook/React component library development pipeline with Figma integration.
- Established a web design tokens development workflow that syncs Figma variables to JSON based tokens.
- Developed responsive: prototyping templates and front-end components for company wide used component libraries.

### *UI/UX Designer / Front-end Developer*

**Threecolts, Inc. (Onsite Support)** – Remote

[onsitesupport.io](https://onsitesupport.io)

Jun 2023 - Nov 2024

Lead design consultant assisting Amazon Sellers through their onboarding life-cycle to create branded web design themes with Figma and implement with the front-end platform. Provide initial support needed so that their brand can continue to build out its own knowledge base by setting up the different needed features: live support, FAQs, articles, video media, etc.

- Created CSS framework to help automate layout and styling changes throughout the platform.
- Refactored HTML framework used to create support landing pages to modify content easier.
- Created mobile layout solutions and converted over 200 non-responsive sites to mobile friendly layouts.
- Developed grid system for different content types (videos, article list, call to actions).

## SKILLS

User Interface Design

User Experience Design

Front-End Development

VR Interface Development

Design Discovery

Design Sprint Facilitation

Rapid Prototyping

## DEVELOPMENT PROFICIENCIES

HTML/SCSS/JavaScript

Bootstrap/Foundation/Tailwind

Vue.js

Storybook

AWS

GraphQL/Hasura

Hugo

WordPress

Kentico

## SOFTWARE PROFICIENCIES

Figma

Sketch

Adobe CC

Git/SVN

CodePen

MS Office

Google Suite

Jira/Trello

## EDUCATION

**B.S. in Media Arts**

**Platt College, San Diego, CA**

Video Production, Motion Graphics, and  
Graphic Design

Graduated 2005

## **UI/UX Designer / Front-end Developer**

**Health Scholars** – Westminster, CO

[healthscholars.com](http://healthscholars.com)

Dec 2017 - July 2023

User interface designer and front-end developer focused on building web and Unity interface design systems for a healthcare simulation training platform. Collaborating with several teams to meet product design requirements to produce: VR app development platform, "Workbench", 6 Web applications, 10 VR applications, marketing materials, and customer support.

- Established brand design systems and style guide for Web/VR engineering teams.
- Created a web component system with Vue.js and Storybook.js.
- Established VR design system with Unity UI Toolkit to help with rapid prototyping.
- Developed interactive prototypes, mockups, and wireframes with Figma, Sketch, or HTML to test concepts and feature requests.
- Lead Design Sprints and VR interface training for web, vr, and marketing teams.

## **UI/UX Designer / Front-end Developer**

**KyaMedia (freelance)** – Denver, CO

July 2015 - Dec 2017

Lead designer and developer of organizational creative needs for KyaMedia, a web templating platform. Services include: logo/branding creation, UI/UX prototypes, DevOps, customer experience, and project management.

- Produced 2 front-end design systems for rapid Kentico development.
- Established custom CSS framework for rapid prototyping.
- Developed front-end architecture for 3 startups.
- Created interactive wireframes and HTML based prototype templates.
- Successfully revised 2 non-responsive code bases.

## **UI Designer / Front-end Developer**

**The Navigators** – Colorado Springs, CO

[navigators.org](http://navigators.org)

Jan 2012 - July 2015

User interface designer and front-end developer of organizational creative needs for The Navigators, a non-profit ministry network. Services include: logo/branding creation, web design/development, Kentico CMS Integration, and platform on-boarding.

- Delivered 40+ responsive websites for internal departments and missions that improved poor donation success rates.
- Created Bootstrap based framework for rapid Kentico CMS development and decreased development time with custom template system.
- Established documentation and guidelines for client discovery team.

## **Multimedia Specialist**

**Defense Language Institute Foreign Language Center** – Monterey, CA

[dliflc.edu](http://dliflc.edu)

July 2010 - Sept 2013

Cross-team visual design and production designer focused on the creation of training videos, motion/web graphics and iOS interface/content design for the Department of the Army (Defense Foreign Language Center).

- Delivered 100+ training videos and graphic materials used in iOS applications to help deployed US military personnel communicate with foreign cultures.
- Introduced first responsive website template system used to create modern front-end systems.
- Optimized existing non-responsive admin dashboard websites for mobile use so they could update content from their mobile devices.

## **PROJECTS**

### **Health Scholars Workbench**

[Workbench Webinar](#)

UI Design and Unity Developer  
Experience - 2023

### **MadRamps**

[madramps.com](http://madramps.com)

UI/UX Design - 2021

### **Denver Museum of Nature and Science**

[dmns.netlify.app](https://dmns.netlify.app)

[Pattern Library](#)

Front-end Development and Pattern  
Library - 2018

## **REFERENCES**

### **Troy Fulton**

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(239) 233-9296

CTO - KyaMedia & The Navigators

### **Dustin Parham**

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(805) 440-8983

CTO - Health Scholars

### **John Lindmuth**

[john.lindemuth@healthscholars](mailto:john.lindemuth@healthscholars)

Art Director - Health Scholars

### **Brian Modansky**

[brian@onsitesupport](mailto:brian@onsitesupport)

Design Lead - Threecolts

## *UI/UX Designer / Front-end Developer*

### **Concept Portal – Castle Rock, CO**

Jan 2011 - Jan 2012

Served as a web designer and front-end developer for a Kentico CMS web site platform. Providing visual and interactive design as well as assisting in the production of client branding and content materials.

- Delivered 20+ responsive websites for small and large churches.
- Designed 30+ web designs for church ministries and organized sport clubs.
- Created Bootstrap based framework for rapid Kentico CMS development.

## **WORK EXPERIENCE**

## *Designer / Front-end Developer / Video Editor*

### **Multiple Companies – Denver, CO**

Jan 2009 - July 2010

Web designer, front-end developer, video editor, and graphic designer with multiple companies: Page1Solutions, Claremont Information Systems, and HD Net. Also providing visual and interactive design as well as assisting in the production of client branding and content materials as a freelance contractor.

- Delivered 20+ WordPress designs and templates for real estate listing search engine.
- Developed visual design process for marketing team used in targeted campaigns to retain existing customers.
- Assisted as video editor for live event and production cable programming.

## *Post-Production Artist*

### **Multi-Image Productions – San Diego, CA**

Sept 2005 - June 2008

Video production creative focused on delivering: motion graphics, video editing, and DVD authoring for a live event production company. Collaborated with corporate companies like, Pizza Hut, American Airlines, MasterCard, NCR and Pitney Bowes.

- Designed 20+ live event motion graphic packages with themes and assets used on-screen during corporate live events.
- Produced 50+ DVD interfaces and packaging templates used for live event recordings or feature releases.
- Contributed on location shoots with equipment setup and operations.