

# String interleaving

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ALGORITHMICS

Vicente García Díaz  
[garciavicente@uniovi.es](mailto:garciavicente@uniovi.es)

# What is the idea?

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- He have 3 strings of characters
  - A with  $|A| = n$
  - B with  $|B| = m$
  - C with  $|C| = n + m$
- **C** is said to be a shuffle of **A** and **B** iff **C** can be created by interleaving the characters from **A** and **B** in a way that maintains the left-to-right ordering of the characters from each string

# Greedy Algorithm

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- Propose a Greedy Algorithm with a linear complexity to conclude that **C** is a shuffle of **A** and **B**
  - A = HELLO
  - B = EVERYBODY
  - C = HELLOEVERYBODY

```
FOR EACH CHARACTER OF C
    WE TAKE A CHARACTER OF A IF POSSIBLE
    IF NOT, WE TAKE A CHARACTER OF B IF POSSIBLE
    IF NOT, RETURN FALSE
RETURN TRUE
```

# Development

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A

H	E	L	L	O
---	---	---	---	---

B

E	V	E	R	Y	B	O	D	Y
---	---	---	---	---	---	---	---	---

C

H	E	L	L	O	E	V	E	R	Y	B	O	D	Y
---	---	---	---	---	---	---	---	---	---	---	---	---	---

# Greedy Algorithm (II)

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- Use your previous Greedy Algorithm to conclude that **C** is a shuffle of **A** and **B**
  - A = HELLO
  - B = EVERYBODY
  - C = HEEVERYBLOODY

# Development

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A

H	E	L	L	O
---	---	---	---	---

B

E	V	E	R	Y	B	O	D	Y
---	---	---	---	---	---	---	---	---

C

H	E	E	V	E	R	Y	B	L	L	O	O	D	Y
---	---	---	---	---	---	---	---	---	---	---	---	---	---

# Greedy Algorithm (III)

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- Use your previous Greedy Algorithm to conclude that **C** is a shuffle of **A** and **B**
  - A = HELLO
  - B = EVERYBODY
  - C = HEVEERYLBLOODY

# Development

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A

H	E	L	L	O
---	---	---	---	---

B

E	V	E	R	Y	B	O	D	Y
---	---	---	---	---	---	---	---	---

C

H	E	V	E	E	R	Y	L	B	L	O	O	D	Y
---	---	---	---	---	---	---	---	---	---	---	---	---	---



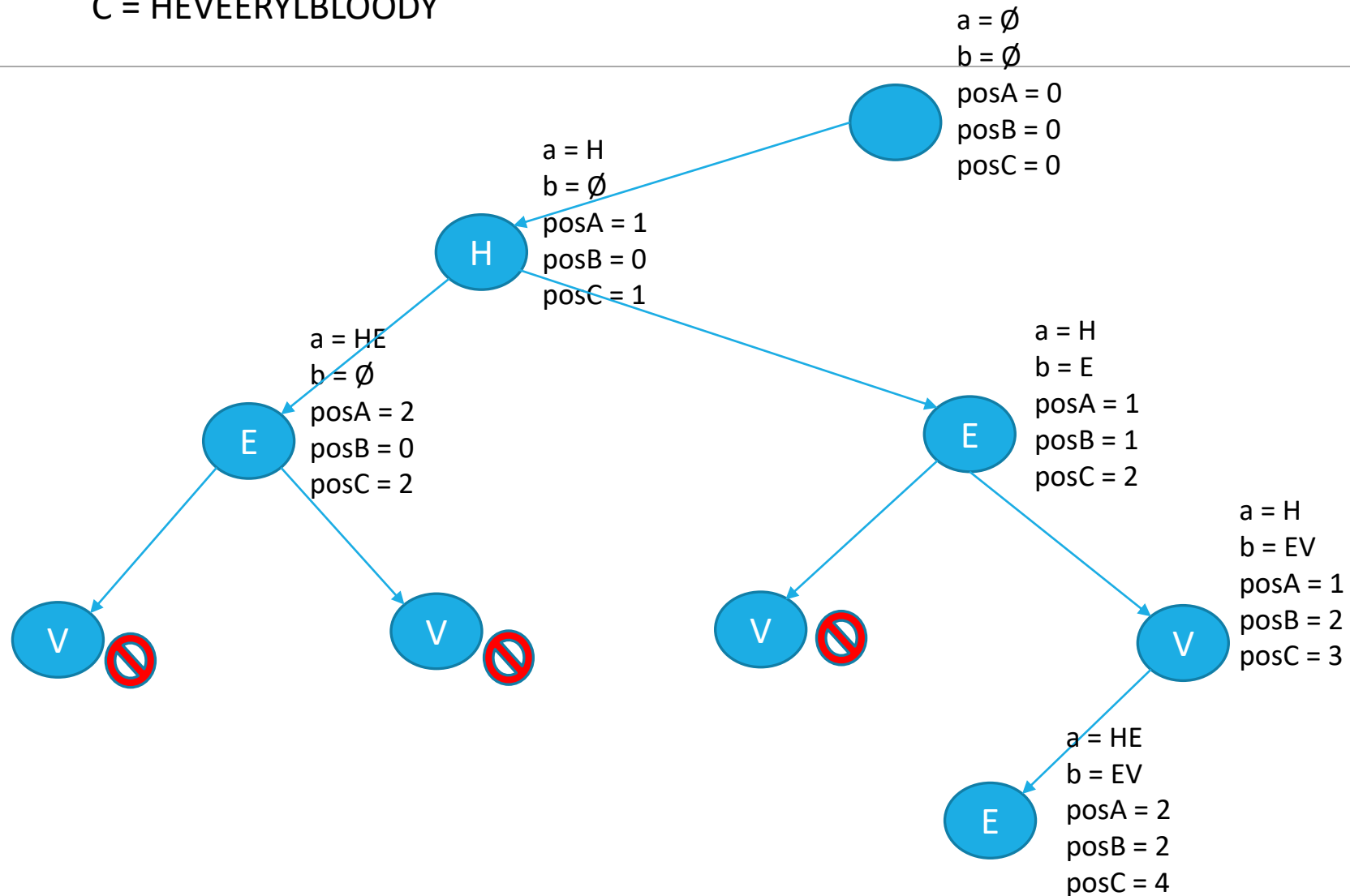
# Divide and Conquer

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- Propose a Divide and Conquer Algorithm to conclude that **C** is a shuffle of **A** and **B**
  - A = HELLO
  - B = EVERYBODY
  - C = HEVEERYLBLOODY
- We have two possibilities
  - If the first character of **C** matches the first character of **A**, we move one character ahead in **A** and **C** and recursively check
  - If the first character of **C** matches the first character of **B**, we move one character ahead in **B** and **C** and recursively check
  - If any of the above cases is **true**, we return **true**, **false** otherwise

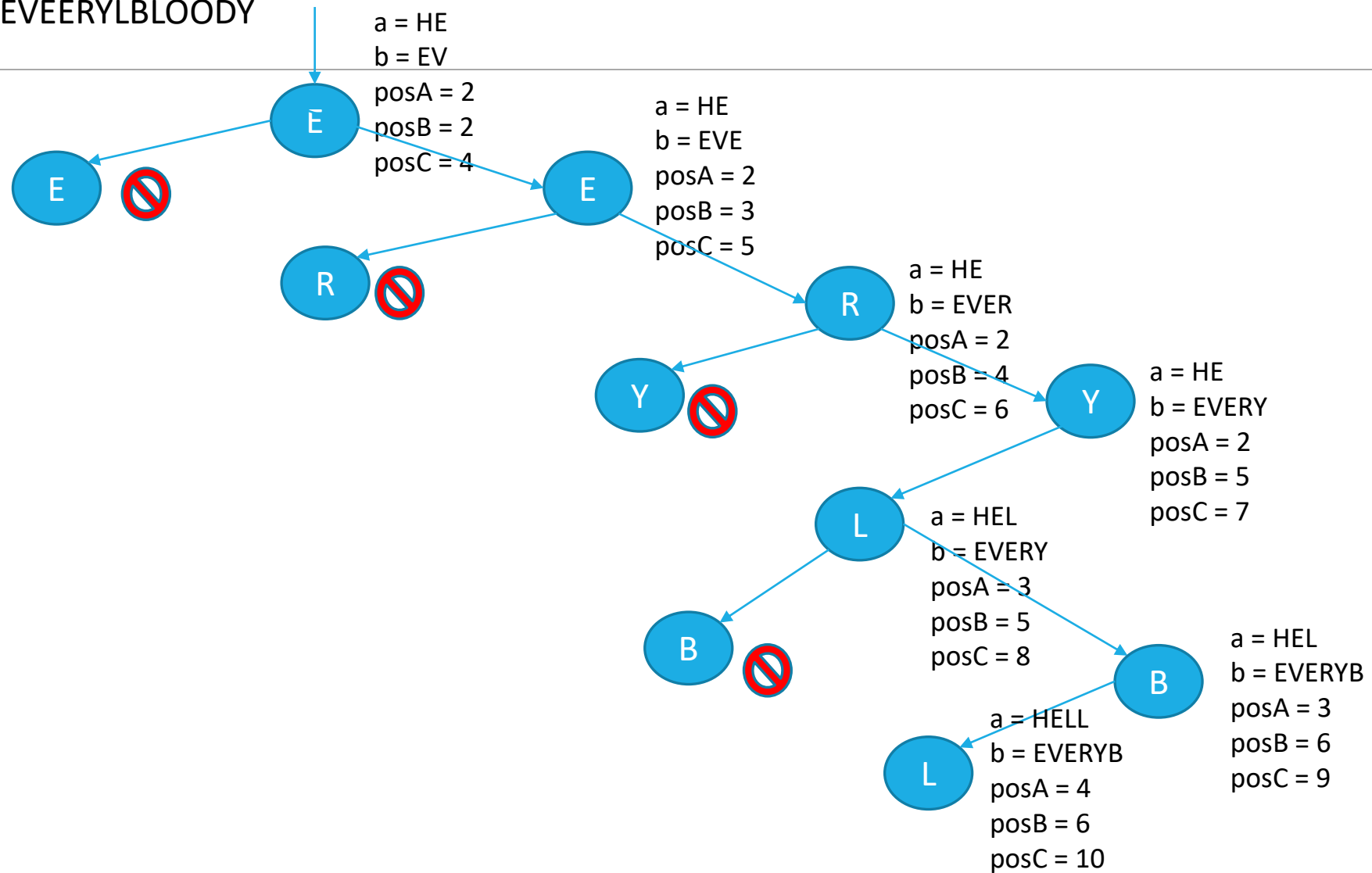
A = HELLO  
B = EVERYBODY  
C = HEVEERYLBLOODY

# Development



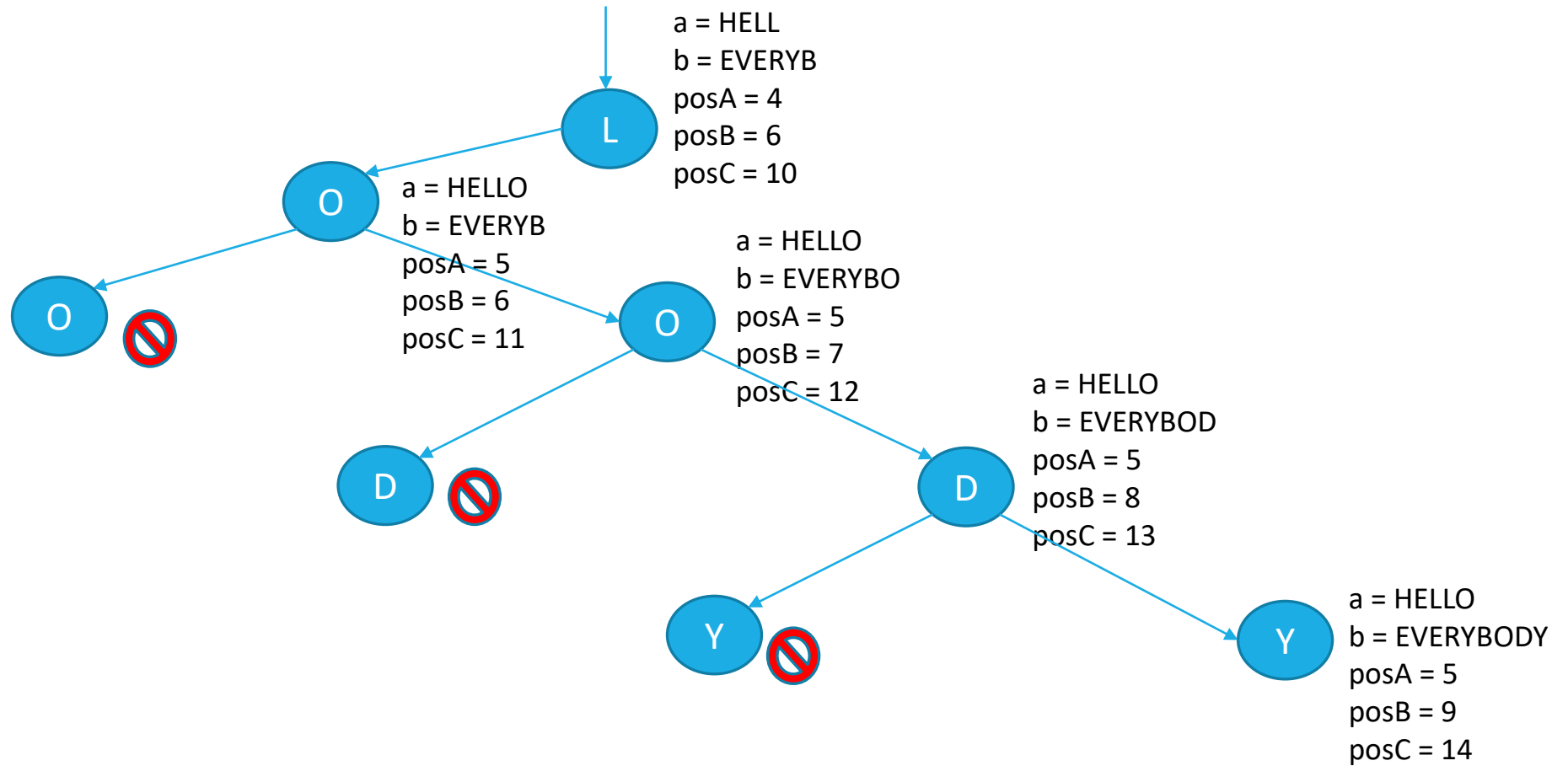
A = HELLO  
B = EVERYBODY  
C = HEVEERYLBLOODY

# Development (II)



A = HELLO  
B = EVERYBODY  
C = HEVEERYLBLOODY

# Development (III)



# Dynamic Programming

- Propose a Dynamic Programming Algorithm to conclude that **C** is a shuffle of **A** and **B**
- A = HELLO
  - B = EVERYBODY
  - C = EVERYHELBODYLO

	∅	E	V	E	R	Y	B	O	D	Y
∅										
H										
E										
L										
L										
O										

# Dynamic Programming (II)

- [illegible]

[illegible]

T[i, j]	If $i = j = \emptyset$	TRUE
	If $A_i \neq C_{i+j}$ AND $B_j \neq C_{i+j}$	FALSE
	If $A_i = C_{i+j}$ AND $B_j \neq C_{i+j}$	T[i-1, j]
	If $A_i \neq C_{i+j}$ AND $B_j = C_{i+j}$	T[i, j-1]
	If $A_i = B_j = C_{i+j}$	T[i-1, j] OR T[i, j-1]

# Development

- A = HELLO
- B = EVERYBODY
- C = EVERYHELBODYLO

$T[i, j]$  {

- If  $i = j = \emptyset$  TRUE
- If  $A_i \neq C_{i+j}$  AND  $B_j \neq C_{i+j}$  FALSE
- If  $A_i = C_{i+j}$  AND  $B_j \neq C_{i+j}$   $T[i-1, j]$
- If  $A_i \neq C_{i+j}$  AND  $B_j = C_{i+j}$   $T[i, j-1]$
- If  $A_i = B_j = C_{i+j}$   $T[i-1, j]$  OR  $T[i, j-1]$

	$\emptyset$	E	V	E	R	Y	B	O	D	Y
$\emptyset$										
H										
E										
L										
L										
O										

# All possible shuffles C from A and B

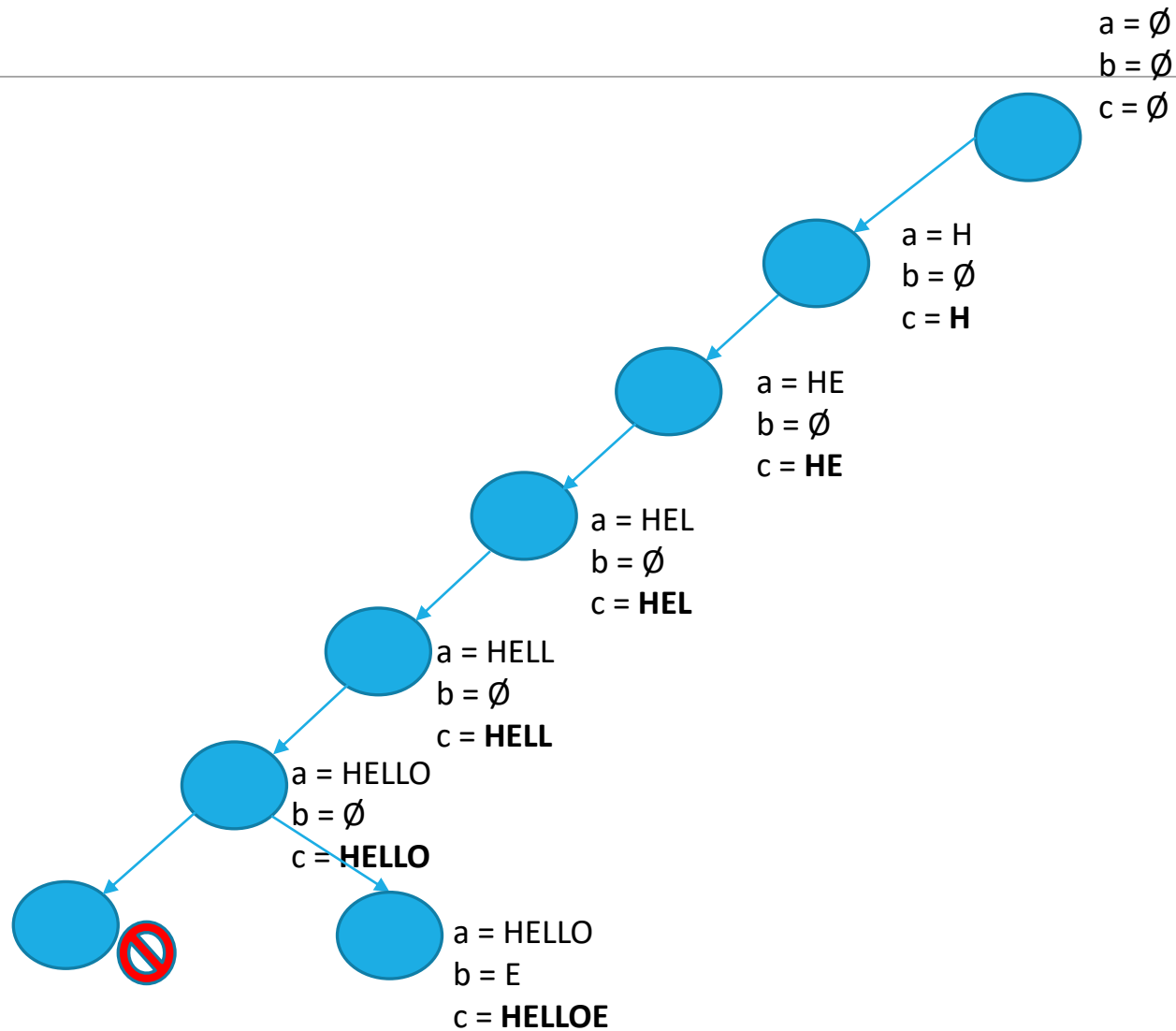
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- Propose an Algorithm to generate all possible shuffles **C** from **A** and **B**
  - A = HELLO
  - B = EVERYBODY



A = HELLO  
B = EVERYBODY

# Development



# Development (II)

A = HELLO  
B = EVERYBODY

a = HELLO  
b = E  
c = **HELLOE**

a = HELLO  
b = EV  
c = **HELLOEV**

a = HELLO  
b = EVE  
c = **HELLOEVE**

a = HELLO  
b = EVER  
c = **HELLOEVER**

a = HELLO  
b = EVERY  
c = **HELLOEVERY**

a = HELLO  
b = EVERYB  
c = **HELLOEVERYB**

a = HELLO  
b = EVERYBO  
c = **HELLOEVERYBO**

a = HELLO  
b = EVERYBOD  
c = **HELLOEVERYBOD**

a = HELLO  
b = EVERYBODY  
c = **HELLOEVERYBODY**

# Development (III)

A = HELLO  
B = EVERYBODY

After coming back

