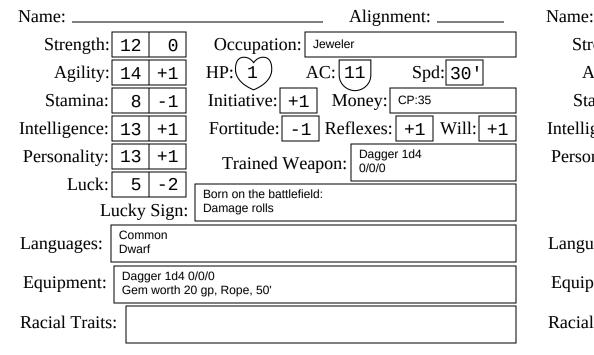
## Dungeon Crawl Classics Zero Level Character

Name:			Alignment:			
Strength:	13	+1	Occupation: Orphan			
Agility:	10	0	HP: (2) AC: $10$ Spd: $30'$			
Stamina:	10	0	Initiative: 0 Money: CP:18			
Intelligence:	12	0	Fortitude: 0 Reflexes: 0 Will: 0			
Personality:	10	0	Trained Weapon: Club 1d4			
Luck:	13	+1	Righteous heart:			
Lucky Sign:						
Languages:	Common					
Equipment:	Club 1d4 0/0/0 Rag doll, Torch 1					
Racial Traits:						

## Dungeon Crawl Classics Zero Level Character



## Dungeon Crawl Classics Zero Level Character

Name:			Alignment:			
Strength:	11	0	Occupation: Herbalist			
Agility:	9	0	HP: 4 AC: 10 Spd: 30'			
Stamina:	10	0	Initiative: 0 Money: CP:34			
Intelligence:	14	+1	Fortitude: 0 Reflexes: 0 Will: -1			
Personality:	8	-1	Trained Weapon: Club 1d4			
Luck:	11	0	Lucky sign:			
Lucky Sign:			· ·			
Languages:	Common Bugbear					
Equipment:		Club 1d4 0/0/0 Herbs, 1 lb., Torch 1				
Racial Traits	:					

## Dungeon Crawl Classics Zero Level Character

Alignment:

1 (dilie:					
Strength:	15	+1	Occupation: Ditch digger		
Agility:	10	0	HP: (3) AC: $10$ Spd: $30'$		
Stamina:	7	-1	Initiative: 0 Money: CP:39		
Intelligence:	8	-1	Fortitude: -1 Reflexes: 0 Will: +1		
Personality:	13	+1	Trained Weapon: Shovel (as staff) 1d4		
Luck:	10	0	Conceived on horseback:		
Lucky Sign:			Mounted attack rolls		
Languages:	Common				
Equipment:	Shovel (as staff) 1d4 0/0/0 Fine dirt, 1 lb., Chest, empty				
Racial Traits	:				