

Dungeon Crawl Classics Zero Level Character

Name:				Alignment:				
Strength:	16	+2	Occupation:	Potato farmer				
Agility:	10	0	HP:	2	AC:	10	Spd:	30'
Stamina:	9	0	Initiative:	0	Money:	CP:38		
Intelligence:	11	0	Fortitude:	0	Reflexes:	0	Will:	+2
Personality:	17	+2	Trained Weapon:	Pitchfork (as spear) 1d8 0/0/0				
Luck:	9	0	Lucky Sign:	The bull: Melee attack rolls				
Languages:	Common							
Equipment:	Pitchfork (as spear) 1d8 0/0/0 Hen, Rope, 50'							
Racial Traits:								

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Name:				Alignment:				
Strength:	8	-1	Occupation:	Herder				
Agility:	9	0	HP:	3	AC:	10	Spd:	30'
Stamina:	10	0	Initiative:	0	Money:	CP:29		
Intelligence:	13	+1	Fortitude:	0	Reflexes:	0	Will:	+1
Personality:	14	+1	Trained Weapon:	Staff 1d4 0/0/0				
Luck:	15	+1	Lucky Sign:	Birdsong: Number of languages				
Languages:	Common Halfling, Gnome							
Equipment:	Staff 1d4 0/0/0 Sheep, Iron spike							
Racial Traits:								

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Name:				Alignment:				
Strength:	13	+1	Occupation:	Elven sage				
Agility:	6	-1	HP:	5	AC:	9	Spd:	30'
Stamina:	13	+1	Initiative:	-1	Money:	CP:28		
Intelligence:	12	0	Fortitude:	+1	Reflexes:	-1	Will:	+1
Personality:	14	+1	Trained Weapon:	Dagger 1d4 0/0/0				
Luck:	8	-1	Lucky Sign:	The bull: Melee attack rolls				
Languages:	Common Elf							
Equipment:	Dagger 1d4 0/0/0 Parchment and quill pen, Flint & steel							
Racial Traits:	Infravision, Immune to magic sleep/paralysis Heightened senses, Iron vulnerability							

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Name:				Alignment:				
Strength:	14	+1	Occupation:	Armorer				
Agility:	13	+1	HP:	2	AC:	11	Spd:	30'
Stamina:	12	0	Initiative:	+1	Money:	CP:39		
Intelligence:	8	-1	Fortitude:	0	Reflexes:	+1	Will:	0
Personality:	12	0	Trained Weapon:	Hammer (as club) 1d4 0/0/0				
Luck:	11	0	Lucky Sign:	The broken star: Fumbles				
Languages:	Common							
Equipment:	Hammer (as club) 1d4 0/0/0 Iron helmet, Grappling hook							
Racial Traits:								