



User's Manual

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Manual versions

If you find any errors in this document, please inform us and we will make the appropriate corrections for future releases.

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V1.00	2004/06/08	JJL	First version.
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Introduction

DHCP is a protocol designed to enable clients to get IP configuration from a centralized database. This protocol has slightly evolved over the years from the BOOTP protocol initially designed to enable diskless clients to boot from the network. The μ C/DHCPc module implements part of the following RFC:

RFC #2131 <u>ftp://ftp.rfc-editor.org/in-notes/rfc2131.txt</u> RFC #2132 <u>ftp://ftp.rfc-editor.org/in-notes/rfc2132.txt</u>

This document describes how to configure and use the μ C/DHCPc module in a μ C/TCP-IP and μ C/OS-II environment. A CSB337 Cogent embedded computer and IAR Embedded Workbench is used to demonstrate the typical application of this module, but other embedded platforms and tool chains may be used as well.

Required modules version

The current version of the μ C/DHCPc module has been developed and tested using version **1.84** of μ C/TCP-IP and version **2.82** of μ C/OS-II.

Chapter 2

Directories and Files

The code and documentation of the μ C/DHCPc module are organized in a directory structure according to "AN-2002, μ C/OS-II Directory Structure". Specifically, the files may be found in the following directories:

\Micrium\Software\uC-DHCPc

This is the main directory for $\mu C/DHCPc$.

\Micrium\Software\uC-DHCPc\Doc

This directory contains the µC/DHCPc documentation files, including this one.

\Micrium\Software\ uC-DHCPc\Cfg\Template

This directory contains a template of μ C/DHCPc configuration.

\Micrium\Software\uC-DHCPc\Source

This directory contains the μ C/DHCPc source code. This protocol is implemented in two OS independent files:

```
dhcp-c.c dhcp-c.h
```

Note that the '-c' at the end of dhop stands for client and thus contains 'client' side code.

\Micrium\Software\uC-DHCPc\OS\uCOS-II

This is where OS dependant code is located. This distribution of $\mu C/DHCPc$ comes with the $\mu C/OS-II$ version. Note that it would be possible to use this DHCP client with other operating systems by developing an appropriate dhcp-c_os.c implementation file.

\Micrium\Software\EvalBoards\Cogent\CSB337\IAR\BSP

```
This directory contains the Board Support Package (BSP) for the CSB337:
```

```
bsp.c
bsp.h
```

Board-dependant code for $\mu C/OS-II$ and other board specific functions.

```
CSB33x_lnk_ram.xcl
```

IAR Embedded Workbench linker configuration file (memory map).

```
net_bsp.c
net bsp.h
```

Board-dependant code for $\mu C/TCP-IP$ NIC module.

net_isr.c

Board-dependant code for µC/TCP-IP NIC module ISR manager.

\Micrium\Software\EvalBoards\Cogent\CSB337\IAR\uC-Apps\Ex1

This directory is the directory that contains the source code for Example 1 running on a CSB337 card with the IAR tool chain:

```
app.c
```

Test code.

app cfq.h

Example application configuration file.

Ex1.*

IAR Embedded Workbench project files.

includes.h

Master include file used by the application.

```
net_cfg.h
```

µC/TCP-IP configuration file.

os_cfg.h

µC/OS-II configuration file.

Chapter 3

Using µC/DHCPc

3.01 µC/DHCPc test code

As mentioned in the previous section, the test code for this board is found in the following directory and will be briefly described:

\Micrium\Software\EvalBoards\Cogent\CSB337\IAR\uC-Apps\Ex1

The file app.c contains the application code for example 1, and was written to illustrate the capabilities of the $\mu C/DHCPc$ module. That code simply initializes $\mu C/OS-II$, $\mu C/TCP-IP$ and $\mu C/DHCPc$, and creates a few tasks and other kernel objects that will give the user information about the state of the system.

Note that some sections of the source code have been removed to help focus on the $\mu C/DHCPc$ module use.

Listing 3-1

```
void AppInit_TCPIP (void)
   NET_ERR
                err;
   CPU_INT08U *pmac
   APP_DEBUG_TRACE("Initialize TCP/IP stack...\n");
   pmac = (CPU_INT08U *)mon_getenv("ETHERADD");
                                                                                   (1)
   NetASCII_Str_to_MAC(pmac, NetIF_MAC_Addr, &err);
   err = Net_Init();
                                                                                   (2)
    if (err != NET_ERR_NONE) {
       APP_DEBUG_TRACE("Net_Init() failed: error #%d, line #%d.\n", err, __LINE__);
        while (DEF_YES) {
   }
   APP_DEBUG_TRACE("
                         IP = 0.0.0.0 \n");
                       MAC = %s\n", pmac);
   APP_DEBUG_TRACE("
   NetIP_CfgAddrThisHost(NET_IP_ADDR_THIS_HOST, NET_IP_ADDR_NONE);
                                                                                   (3)
   NetIP_CfgAddrDfltGateway(NET_IP_ADDR_NONE);
```

```
void AppInit_DHCPc (void)
   NET_ERR
                 err;
   CPU_INT08U *opt;
   CPU_INT08U
                buf[16];
                param_req_list[] = {DHCP_OPT_HOST_NAME,
   CPU_INT08U
                                                                                    (4)
                                     DHCP_OPT_DOMAIN_NAME,
                                     DHCP_OPT_DOMAIN_NAME_SERVER,
                                     DHCP_OPT_TIME_SERVER,
                                     DHCP_OPT_TIME_OFFSET};
   DHCPc_SetMacAddr(NetIF_MAC_Addr);
                                                                                    (5)
   DHCPc_SetClientID(0x01, NetIF_MAC_Addr, NET_IF_ADDR_SIZE);
                                                                                    (6)
   DHCPc_SetVendorClassID("YourCompany", 11);
                                                                                    (7)
   DHCPc_SetParamRequestList(param_req_list,
                                                                                    (8)
                              sizeof(param_req_list) / sizeof(param_req_list[0]));
   APP_DEBUG_TRACE("Get DHCP lease... ");
   err = DHCPc_Start();
                                                                                    (9)
   if (err != DHCPc_ERR_NONE) {
                                                                                    (10)
        APP_DEBUG_TRACE("fail!\n");
        while (DEF_YES) {
   APP_DEBUG_TRACE("success!\n");
   DHCPc_CfgStack();
                                                                                    (11)
   DHCPc_Print(DHCPc_GetHdr());
                                                                                    (12)
   Mem_Copy (&AppIPAddr,
                                                                                    (13)
              &(DHCPc_GetHdr()->yiaddr),
               sizeof(DHCPc_GetHdr()->yiaddr));
   AppIP_Addr = NET_UTIL_NET_TO_HOST_32(AppIP_Addr);
   opt = DHCPc_GetOpt(DHCP_OPT_SUBNET_MASK);
                                                                                    (14)
   if (opt != (void *)0) {
        Mem_Copy ((void *)&AppIPMsk,
                                        (void *)(opt + 2), *(CPU_INT08U *)(opt + 1));
        AppIP_Mask = NET_UTIL_NET_TO_HOST_32(AppIP_Mask);
   }
   opt = DHCPc_GetOpt(DHCP_OPT_ROUTER);
   if (opt != (void *)0) {
       Mem_Copy ((void *)&AppIPGw, (void *)(opt + 2), *(CPU_INT08U *)(opt + 1));
        AppIP_DfltGateway = NET_UTIL_NET_TO_HOST_32(AppIP_DfltGateway);
   }
   opt = DHCPc_GetOpt(DHCP_OPT_DOMAIN_NAME_SERVER);
   if (opt != (void *)0) {
        \label{eq:mem_copy} $$ ((void *)&AppIPDnsSrv, (void *)(opt + 2), *(CPU_INT08U *)(opt + 1)); $$
        AppIP_DNS_Srvr = NET_UTIL_NET_TO_HOST_32(AppIP_DNS_Srvr);
   NetASCII_IP_to_Str(NET_UTIL_NET_TO_HOST_32(AppIPAddr), buf, DEF_NO, &err);
   APP_DEBUG_TRACE("DHCP IP address : %s\n", buf);
   NetASCII_IP_to_Str(NET_UTIL_NET_TO_HOST_32(AppIPMsk),
                                                             buf, DEF_NO, &err);
   APP_DEBUG_TRACE("DHCP IP mask
                                     : %s\n", buf);
   NetASCII IP to Str(NET UTIL NET TO HOST 32(AppIPGw),
                                                            buf, DEF NO. &err);
   APP_DEBUG_TRACE("DHCP IP gateway : %s\n", buf);
   NetASCII_IP_to_Str(NET_UTIL_NET_TO_HOST_32(AppIPDnsSrv), buf, DEF_NO, &err);
   APP_DEBUG_TRACE("DHCP IP dns
                                   : %s\n", buf);
```

- L3-1(1) Ask the monitor to obtain the MAC address. This address is absolutely mandatory for the DHCP process to be brought forward. You will have to determine how to obtain the MAC address of your own target, if it's not a CSB337.
- L3-1(2) Initialization of the $\mu C/TCP-IP$ stack.
- L3-1(3) Configuration of the stack with generic values. DHCP **REQUIRES** that you use IP / Mask address 0.0.0.0 during lease negotiation.
- L3-1(4) This is an example of a parameter request list. If you use μ C/DNSc or μ C/SNTPc, you may use this example to obtain DNS or SNTP configuration dynamically via DHCP.
- L3-1(5) Provision of μ C/DHCPc with the MAC address.
- L3-1(6) Provision of µC/DHCPc with the Client ID. As an example, we use the MAC address as the Client ID. The Client ID can be any type of information.
- L3-1(7) Provision of µC/DHCPc with the Vendor Class ID. As an example, we have set the value "YourCompany"; you can use your own organization name if needed.
- L3-1(8) Provision of μ C/DHCPc with the parameter request list. The μ C/DHCPc module will request these options from the server.
- L3-1(9) Start DHCP negotiation. If the process is successful, the DHCP client task is started, as well as its associated timers, and the service is fully functional.
- L3-1(10) Check for successful negotiation. On failure, you can restart the process or bail out. You cannot assign yourself an IP address which is in the DHCP server scope for it might create IP address assignation conflicts.
- L3-1(11) Configure µC/TCP-IP stack with the IP configuration received from server. IP address, mask and gateway are configured. Any other options are to be configured by the application.
- L3-1(12) Print the last DHCP packet received (ACK if everything went fine) for debugging purposes.
- L3-1(13) Obtain the value of the IP address attributed by the DHCP server.
- L3-1(14) Obtain the value of the subnet mask, default gateway (router), and domain name server options. See section 3.03 for explanations on how to fetch options using the DHCPc_GetOpt() function.

3.03 µC/DHCPc module use

The μ C/DHCPc module relies on the μ C/TCP-IP stack to work. As you can see in the example file (see section 3.01), the configuration of the μ C/TCP-IP stack is different when DHCP is used.

Configuring µC/TCP-IP to be used with µC/DHCPc

- The stack must be initially configured with generic IP, mask and gateway;
- The μ C/DHCPc module must be configured (see section 3.04);
- The DHCP negotiation process is started (call DHCPc_Start());
- On success, the DHCPc_CfgStack() is called by the application to have the IP, mask and gateway set
 with the values obtained from the DHCP server. The usage of DHCPc_CfgStack() is optional. The
 user may choose to configure the stack directly in the application instead of calling this function for there
 might be other parameters needed to be set.
- The application may use the DHCPc_GetHdr() and the DHCPc_GetOpt() functions to obtain more information about the lease obtained. The DHCPc_GetHdr() return the DHCP ACK packet header and the DHCPc_GetOpt() returns a pointer to the option entry in the DHCP ACK packet. If the option is not found, the NULL value is returned.

DHCP header and option entries format

The DHCP header and option entries format are defined in dhcp-c.h, according to RFC 2131. For convenience sake, the 'DHCP options' section of the dhcp-c.h file defines all DHCP options and associated length.

DHCP lease negotiation

Here is what happens when the DHCPc_Start() function is called.

- The DHCP client task is started.
- A UDP socket is opened and bound to IP address 0.0.0.0, at the port specified by DHCPc_CFG_IP_PORT_CLIENT. This enables reception of packet from any host on port 68 (DHCP client).
- A DHCP *DISCOVER* packet is built using your MAC address, Client ID and Vendor Class ID and is broadcasted on the LAN, at the port specified by DHCPc_CFG_IP_PORT_SERVER.
- The first server to answer with a DHCP *OFFER* packet is selected by the $\mu C/DHCPc$ module.
- If nothing or a bad reply is received, a new DHCP *DISCOVER* packet is sent after 4, 8, 16, 32 and 64 seconds. After a number or tries equal to DHCPc_CFG_MAX_REQ_LEASE_RETRY, the DHCP_Start() function returns with an error.
- A DHCP *REQUEST* packet is built using your MAC address, Client ID, Vendor Class ID, and Transaction ID, to select the *OFFER* previously received and this packet is broadcasted on the LAN at the port specified by DHCPc_CFG_IP_PORT_SERVER.
- Only the selected server responds with a DHCP *ACK* packet.

- If nothing or a bad reply is received, a new DHCP *DISCOVER* packet is sent after 4, 8, 16, 32 and 64 seconds. After a number or tries equal to DHCPc_CFG_MAX_REQ_LEASE_RETRY, the DHCP_Start() function returns with an error.
- The lease is acquired, and its associated timers are set up. The function then returns without error.

µC/DHCPc module internal

Figure 3.1 above illustrates the internal operation this implementation of the DHCP protocol. It mostly concentrates on the DHCP client task created when DHCPc_Start() is called. This figure hence explains the transitions in the task's state machine.

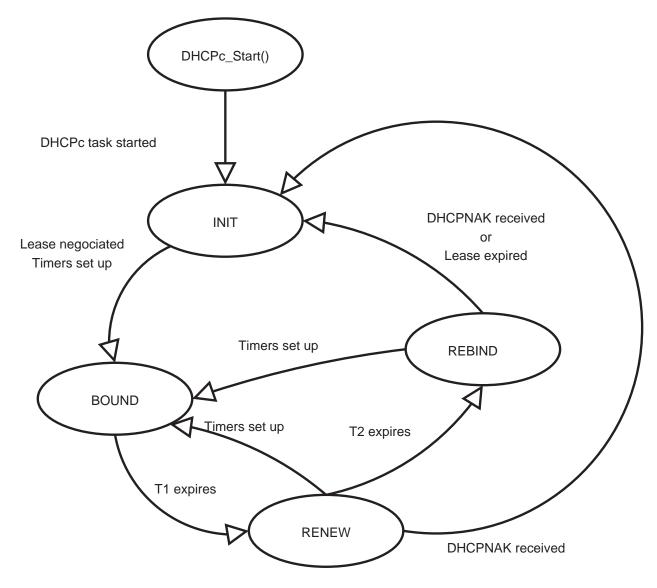


Figure 3-1, µC/DHCPc internal

DHCP broadcast and unicast messages

Some implementations of DHCP servers send DHCP *OFFER* and DHCP *ACK* messages in unicast packets addressed to the newly assigned IP address. The µC/TCP-IP stack does not support this behavior since it can only accept packets addressed to the current IP address or 0.0.0.0, but not to the newly assigned IP address.

When μ C/DHCPc is used with the μ C/TCP-IP stack, the DHCPc_CFG_BROADCAST_BIT configuration parameter must be set to DEF_ENABLED to make the module work properly. Refer to section 3.04 for more information on configuration variables.

3.04 Interface with RTOS

 μ C/DHCPc requires the presence of a Real Time Operating System (RTOS). As mentioned in chapter 2, the sample application uses μ C/OS-II. It is possible to port μ C/DHCPc so it is used with other OS, simply by providing a appropriate implementation of dhcp-c_os.c.

The main task of the OS related source code is to provide accurate timers for the DHCP client task. Indeed, it is possible that the server gives a time limited lease to the client, and the later is responsible for the lease renewal. The OS code also has to provide some sort of synchronization mechanism. Finally, it has to be able to take track of time (at the second), for the client must take into account the duration of the negotiation in the total lease time.

The µC/OS-II implementation relies on a semaphore to synchronize the DHCP client task in the initialization process. This semaphore makes sure that task does not begin its work as long as the lease has not been acquired. A series of three timers are used for T1, T2 and the lease time (see RFC #2131 for the significance of those times), and the services of a message queue are brought forward to let the DHCP client task know a timer has expired.

To sum up, the RTOS used must at the very least provide timers facility, as well as some synchronization mechanism (semaphore, flags, message queue, ...). Please refer to the $\mu C/OS-II$ source code (dhcp-c_os.c) if you are interested in porting the $\mu C/DHCPc$ module to another RTOS.

3.05 µC/DHCPc module configuration

The µC/DHCPc module has to be configured according to your specific needs. A template configuration file (dhcp-c_cfg.h) is included in the module package (see Chapter 2, Directories and Files), and this configuration should be copied into your app_cfg.h file. Here is the list of the values and description of each of the configuration variable. However, keep in mind that future releases of this module might include more configuration options.

#define DHCPc OS CFG TASK NAME "DHCP (Client)"

Name of the μ C/DHCPc task, mostly used for debugging purposes. With μ C/OS-II aware debuggers, you can recognize easily this task among the others in the system.

#define DHCPc_OS_CFG_TASK_PRIO 13

Value of the μ C/DHCPc task priority. The value assigned depends of the software architecture of your system, and the importance of this task response time relative to the other tasks. This configuration constant should be placed in the product's APP_CFG.H (if one exist for the project) in order to group all task related configuration in one place.

#define DHCPc_OS_CFG_TASK_STK_SIZE 256

Value of the µC/DHCPc task stack size. This default value SHOULD be enough for most environments, but you should check this on your system for reliability or performance purpose. This configuration

constant should be placed in the product's APP_CFG.H (if one exist for the project) in order to group all task related configuration in one place.

```
#define DHCPc_CFG_IP_PORT_SERVER 67
#define DHCPc_CFG_IP_PORT_CLIENT 68
```

Define respectively the TCP port μ C/DHCPc will send requests to and the one used to receive replies. Those default values are the ones specified in RFC 2131.

```
#define DHCPc CFG MAX REQ LEASE RETRY 5
```

Maximum number of attempts to negotiate lease with the DHCP server.

```
#define DHCPc_CFG_BROADCAST_BIT DEF_ENABLED
```

Whether or not to instruct the server to use broadcast when sending replies. This MUST be set to DEF_ENABLED when used with $\mu C/TCP-IP$. See section 3.03 for more details.

Before starting the IP lease negociation (DHCPc_Start()), some information must be provided to the μ C/DHCPc module. Refer to listing 3-1 to see how to pass this information to the module.

MAC address (mandatory)

The DHCP protocol requires the MAC address of the client to index the configuration information in the server database. Note that recent DHCP servers can use the Client ID instead of the MAC address to index database but even in this case, the MAC address is still mandatory.

Client ID (optional)

In an environment with multiple physical layers supporting the IP network, it may be inconsistent to mix MAC addresses with other address spaces to index server database. For this reason, recent DHCP servers can use the Client ID instead of hardware address. Client ID must be unique in the subnet. It can represent a MAC address (type = 1), other hardware addresses, or anything else (type = 0).

Vendor Class ID (optional)

The vendor class ID can be used to instruct the server to send special configuration or options to clients sold by a single vendor. Some vendor units may need configuration which is not defined in the DHCP standard, using option #43 (vendor-specific information), or options with values greater than 128 (site-specific options).

Parameter Request List (optional)

A list of options requested to the DHCP server. By default, μ C/DHCPc requests the subnet mask and gateway. You can request any other option you need in your application. When the server replies, you can get the option value(s) using the DHCPc_GetOpt() function. Note that the DHCP server may not have a value for all options. In that case, the DHCPc_GetOpt() function returns a NULL pointer.

3.06 µC/DHCPc module limitations

The μ C/DHCPc module does not perform a final check on the allocated address received from the server. RFC 2131 suggests to issue an ARP request for the given address to make sure it is not in use on the network. Since this is not a mandatory behavior, this implementation does not perform this action.

3.07 µC/DHCPc memory requirements

Using the μ C/DHCPc module would typically consume 592 bytes on the **calling task's stack**. You should therefore make sure this MINIMUM amount of memory is available.

As for the μ C/DHCPc task itself, refer to section 3.04 (DHCPc_OS_CFG_TASK_STK_SIZE) for stack requierements.

Chapter 4

µC/DHCPc API Reference

This chapter provides a reference to the $\mu C/DHCPc$ API. Each of the user-accessible services is presented in alphabetical order. The following information is provided for each of those services:

- · A brief description
- The function prototype
- The filename of the source code
- A description of the arguments passed to the function
- A description of the returned value(s)
- · Specific notes and warnings on using the service

DHCPc_CfgStack()

NET_ERR DHCPc_CfgStack(void);

File	Called from
dhcp-c.c	Application

 $\label{eq:decomposition} $$ DHCPc_CfgStack()$ configures $$ $\mu C/TCP-IP$ with the IP address, mask and gateway/router with values taken from the last $DHCP$ $OFFER$ packet.$

Arguments

None.

Returned Values

Error message:

```
DHCPc_ERR_NONE

- RETURNED BY DHCPc_CfgStackVal():-
DHCPc_ERR_NONE
DHCPc_ERR_CFG_STACK_FAILED

No error.
Error configuring stack.
```

Notes/Warnings

None.

```
void Task (void *p_arg)
{
    /* DHCP already started */
    DHCPc_CfgStack();
}
```

DHCPc_GetHdr()

DHCP_HDR DHCPc_GetHdr(void);

File	Called from
dhcp-c.c	Application

DHCPc_GetHdr() gets the header of the last DHCP packet received.

Arguments

None.

Returned Values

Header of the DHCP packet.

Notes/Warnings

None.

```
void Task (void *p_arg)
{
    DHCP_HDR *hdr;

/* DHCP already started */
hdr = DHCPc_GetHdr();
}
```

DHCPc_GetOpt()

CPU_INT08U DHCPc_GetOpt(CPU_INT08U opt_val);

File	Called from
dhcp-c.c	Application

DHCPc_GetOpt() searches through the option list for the specified value and returns a pointer to that option.

Arguments

opt_val

Option value to search.

Returned Values

Pointer to the option (the first octet following the option's number passed in argument). For more information, please refer to section 'DHCP OPTIONS' in dhcp-c.h.

Notes/Warnings

None.

```
void Task (void *p_arg)
{
    CPU_INT08U *opt
    NET_IP_ADDR AppIPDnsSrv;

/* DHCP already started */

    opt = DHCPc_GetOpt(DHCP_OPT_DOMAIN_NAME_SERVER);
    if (opt != (void *)0) {
        Mem_Copy((void *)&AppIPDnsSrv, (void *)(opt + 2), *(CPU_INT08U *)(opt + 1);
    }
}
```

DHCPc_SetClientID()

File	Called from
dhcp-c.c	Application

DHCPc_SetClientID() sets the DHCP client ID.

Arguments

client_id_type Client ID type. client_id Client ID.

Returned Values

None.

Notes/Warnings

None.

```
void Task (void *p_arg)
{
    /* Setting client ID to value of MAC address */
    DHCPc_SetClientID(0x01, NetIF_MAC_Addr, NET_IF_ADDR_SIZE);
}
```

DHCPc_SetMacAddr()

void DHCPc_SetMacAddr(CPU_INT08U *mac_addr);

File	Called from
dhcp-c.c	Application

 ${\tt DHCPc_SetMacAddr()} \ \ sets \ the \ MAC \ address.$

Arguments

mac_addr

MAC address to set.

Returned Values

None.

Notes/Warnings

The MAC address is mandatory for the DHCP protocol to work.

```
void Task (void *p_arg)
{
    DHCPc_SetMacAddr(NetIF_MAC_Addr);
}
```

DHCPc_SetParamRequestList()

File	Called from
dhcp-c.c	Application

DHCPc_SetParamRequestList() sets the DHCP parameter request list.

Arguments

param_request_list Parameter request list.
param_request_list_len Length of param_request_list.

Returned Values

None.

Notes/Warnings

None.

DHCPc_SetVendorClassID()

File	Called from
dhcp-c.c	Application

 ${\tt DHCPc_SetVendorClassID()} \ \ sets \ the \ DHCP \ vendor \ class \ ID.$

Arguments

vendor_class_id Vendor class ID.

 $vendor_class_id_len \qquad Length \ of \ vendor_class_id.$

Returned Values

None.

Notes/Warnings

None.

```
void Task (void *p_arg)
{
    DHCPc_SetVendorClassID("Micrium", 7);
}
```

DHCPc_Start()

NET_ERR DHCPc_Start(void);

File	Called from
dhcp-c.c	Application

DHCPc_Start() initializes the DHCPc task and starts DHCP lease negotiation (INIT state).

Arguments

None.

Returned Values

Error message:

DHCPc_ERR_NONE No error.

DHCPc_ERR_TASK_INIT Error initializing.

DHCPc_ERR_MAC_ADDR_NOT_SET MAC address not set properly.

- RETURNED BY DHCPc_INIT(): -

DHCPc_ERR_NONE No error.

DHCPc_ERR_TASK_INIT Error initializing.

DHCPc_ERR_SOCK_FAIL Error opening / binding socket.

DHCPc_ERR_TX_FAIL Error transmitting.

DHCPc_ERR_GIVING_UP Maximum retry reached, giving up.

DHCPc_ERR_TMR Error setting timers.

Notes/Warnings

None.

```
void Task (void *p_arg)
    NET_ERR
                 err;
                 ParamRequestList[] = { DHCP_OPT_HOST_NAME,
    CPU_INT08U
                                        DHCP_OPT_DOMAIN_NAME,
                                        DHCP_OPT_DOMAIN_NAME_SERVER,
                                        DHCP_OPT_TIME_SERVER,
                                        DHCP_OPT_TIME_OFFSET
                                      };
    DHCPc_SetMacAddr(NetIF_MAC_Addr);
    DHCPc_SetClientID(0x01, NetIF_MAC_Addr, NET_IF_ADDR_SIZE);
    DHCPc_SetVendorClassID("Micrium", 7);
    DHCPc_SetParamRequestList(ParamRequestList,
                              (sizeof(ParamRequestList) /
                               sizeof(ParamRequestList[0])));
    err = DHCPc_Start();
    if (err != DHCPc_ERR_NONE) {
        APP_DEBUG_TRACE("DHCPc_Start fail!\n\r");
        return;
    } else {
        APP_DEBUG_TRACE("DHCPc_Start success!\n\r");
```

Appendix A

µC/DHCPc Licensing Policy

You need to obtain an 'Object Code Distribution License' to embed $\mu C/DHCPc$ in a product that is sold with the intent to make a profit. Each 'different' product (i.e. your product) requires its own license, but the license allows you to distribute an unlimited number of units for the life of your product. Please indicate the processor type(s) (i.e. ARM7, ARM9, MCF5272, MicroBlaze, Nios II, PPC, etc.) that you intend to use.

For licensing details, contact us at:

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Appendix B

References

μC/OS-II, The Real-Time Kernel, 2 Edition
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Embedded Systems Building Blocks

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