# ON LAGRANGIAN MECHANICS AND THE THREE-BODY PROBLEM

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ABSTRACT. Lagrangian mechanics have long played an integral role in classical mechanics. In particular, the principles of Lagrangian mechanics have found great usage in the Two-Body Problem, allowing mathematicians and physicists to derive explicit analytic solutions to the problem for any combination of initial conditions. The Three-Body Problem follows as a natural progression of the Two-Body Problem, but is to this day unsolvable explicitly. This paper attempts to develop a natural, mathematically rigorous understanding of the link between Lagrangian mechanics and the Two-Body Problem, as well as touch upon the difficulties in applying it to the Three-Body Problem.

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# ON CLASSICAL MECHANICS

For as long as humanity has existed, the study of the physical motion of projectile bodies has been of great interest. The beginnings of orbital mechanics rose with Tycho Brahe and Johann Kepler, who laid the groundwork for the study of celestial mechanics roughly 50 years before Newton's formalization of the field in his *Principia*. During the plague of 1665, Newton was able to lay the groundwork for Newtonian mechanics through his laws of motion.

The study of classical mechanics can be divided into 3 central formulations:

Newtonian Mechanics, which is based on vectors in Cartesian space.

Lagrangian Mechanics, which operates in a generalized coordinate space.

Hamiltonian Mechanics, which operates in a phase space.

While we will only briefly touch on Hamiltonian mechanics, it is important for us to understand the distinction between Newtonian and Lagrangian mechanics. The first part of this paper will motivate the development of Lagrangian mechanics and tackle the derivation of the Euler-Lagrange equations and prove its equivalency to Newton's Second Law. Classical mechanics initially relied on Newtonian mechanics, but the development of the more abstract, powerful formulation of Lagrangian mechanics allow us to exploit transformational invariances and symmetries in a generalized coordinate system that are difficult to see in a standard Cartesian system using vectors.

The next part of the paper will introduce the formal statement of the Two-Body Problem and showcase the application of Lagrangian mechanics that allow us to almost magically reduce a 12-dimensional problem into a 1-dimensional problem, thereby allowing us to produce an explicit, solvable equation for the Two-Body Problem. We conclude with a brief section on the difficulty of the Three-Body Problem and its current unsolvability.

# 1. Lagrangian Mechanics

Lagrangian mechanics is predicated, ironically, on *Hamilton's* Principle of Least Action. That is, the path that a mechanical system takes is one where the path minimizes some quantity, the action, which is dependent on the body's energy as it moves. Intuitively, this means that there is some optimized motion that nature obeys, whether observing a ball's trajectory through the air or the movement of planets around one another. Remarkably, this optimal path is a fundmental result of the calculus of variations rather than a result derived from any particular physical observations.

1.1. The Euler-Lagrange Equations. The Euler-Lagrange equations are the beginnings of an effort to mathematically define optimized paths between an initial and terminal point in a system with constraints. Intuitively, one can view this as an optimization problem of a functional in a function space. We'll first introduce all of the definitions necessary for us to complete such an optimization problem.

**Definition 1.1.** Let X a Banach space. A curve in X is a continuous map  $\gamma : [t_0, t_1] \to X$ . A functional  $\mathcal{F}$  is a mapping from the space of curves  $\Gamma$  in X to the reals. That is,  $\mathcal{F} : \Gamma \to \mathbb{R}$ .

**Definition 1.2.** Let  $h = \varepsilon r$  for  $0 < \varepsilon << 1$ , r some curve in X. A functional  $\mathcal{F}$  is differentiable if  $\mathcal{F}[\gamma + h] - \mathcal{F}[\gamma] = F + R$ , where F depends linearly on h (that is, it inherits the required properties of linearity), and  $R(\gamma, h) = O(h^2)$ . F(h) is called the differential. Note that if  $\mathcal{F}$  is differentiable, its differential is uniquely defined.

**Theorem 1.3.** Let L some functional s.t.  $L: X \to \mathbb{R}$ . Given a curve  $\gamma$  and a small variation of the curve h, the functional  $\mathcal{F}[\gamma] = \int_{t_0}^{t_1} L(t, x, \dot{x}) dt$  is given by

$$F(h) = \int_{t_0}^{t_1} \left[ \frac{\partial L}{\partial x} - \frac{d}{dt} \frac{\partial L}{\partial \dot{x}} \right] h dt + \left( \frac{\partial L}{\partial \dot{x}} h \right) \Big|_{t_0}^{t_1}.$$

Proof.

$$\begin{split} \mathcal{F}[\gamma+h] - \mathcal{F}[\gamma] &= \int_{t_0}^{t_1} [L(x+h,\dot{x}+\dot{h},t) - L(x,\dot{x},t)] dt \\ &= \int_{t_0}^{t_1} \left[ \frac{\partial L}{\partial x} h + \frac{\partial L}{\partial \dot{x}} \dot{h} \right] dt + O(h^2) = F(h) + R \end{split}$$

Integrate

$$\int_{t_0}^{t_1} \left[ \frac{\partial L}{\partial \dot{x}} \dot{h} \right] dt$$

by parts to pull out a factor of h and arrange terms accordingly.

**Definition 1.4.** An extremal of a differential for a functional  $\mathcal{F}[\gamma]$  is the minimizer or maximizer of the functional. That is,  $\gamma$  is a curve s.t. F(h) = 0 for all h.

We are now able to derive the titular Euler-Lagrange equations.

**Theorem 1.5.** The curve  $\gamma: x = x(t)$  is an extremal of the functional  $\mathcal{F}[\gamma] = \int_{t_0}^{t_1} L(x, \dot{x}, t) dt$  on the space of curves passing through the points  $x(t_0) = x_0$  and  $x(t_1) = x_1$  iff

$$\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{x}} \right) - \frac{\partial L}{\partial x} = 0$$

along the curve x(t).

To prove this theorem, we need to introduce the Fundamental Lemma of the Calculus of Variations.

**Lemma 1.6** (Fundamental Lemma of Variations). If a continuous function f(t),  $t_0 \le t \le t_1$  satisfies  $\int_{t_0}^{t_1} f(t)h(t)dt = 0$  for any continuous function h(t) with  $h(t_0) = h(t_1) = 0$ , then f(t) must be identically 0.

Proof. Fundamental Lemma of Variations. We proceed by contradiction. Let  $f(t^*)$   $\xi$  0 for some  $t_0 \le t^* \le t_1$ . Since f is continuous, f(t) > c in some neighborhood  $\Delta$  of  $t^*$  s.t.  $t_0 < t^* - d < t^* < t^* + d < t_1$ . Let h(t) some function s.t. h(t) > 0 on  $\Delta$ , h(t) = 0 outside  $\Delta$ , and h(t) = 1 at the midpoint of  $\Delta$ . It is clear, then, that  $\int_{t_0}^{t_1} f(t)h(t) \ge dc > 0$ . Therefore, by contradiction,  $f(t^*) = 0$  for all  $t^*$ ,  $t_0 < t^* < t_1$ .

*Proof. Theorem 1.5.* Recall F(h). The term after the integral is 0 since  $h(t_0) = h(t_1) = 0$ . If  $\gamma$  is an extremal, then F(h) = 0 for all h with  $h(t_0) = h(t_1) = 0$ . Therefore,

$$\int_{t_0}^{t_1} f(t)h(t)dt = 0.$$

Here, f(t) is given by

$$f(t) = \frac{d}{dt} \left( \frac{\partial L}{\partial \dot{x}} \right) - \frac{\partial L}{\partial x}$$

for all h(t). By the lemma,  $f(t) \equiv 0$ .

**Definition 1.7** (Euler-Lagrange Equation).

$$\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{x}} \right) - \frac{\partial L}{\partial x} = 0$$

is called the Euler-Lagrange equation for the functional

$$\mathcal{F}[\gamma] = \int_{t_0}^{t_1} L(x, \dot{x}, t) dt.$$

Now that we've arrived at a way to determine the extrema of any given functional, we may apply Hamilton's Principle of Least Action to show that the motion of any mechanical system we want to observe will be governed by its Euler-Lagrange equation.

1.2. Newton's Second Law, and Hamilton's Principle of Least Action. We begin with a non-rigorous statement of Hamilton's Principle that we will build up to.

Claim 1.8. The path a mechanical system takes is one where the Euler-Lagrange equations are satisfied at every point along the path. That is, the motion of the mechanical system coincides with the extremals of a functional.

To begin to understand this claim, we introduce a specific form of the functional that we used in our derivation of the Euler-Lagrange equations.

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**Definition 1.9.** The **Lagrangian** of a system,  $\mathfrak{L}$ , is the difference between the kinetic energy T and potential energy V of the system,  $\mathfrak{L} = T - V$ .

**Definition 1.10.** The action of a system, S, is the integral of the Lagrangian over a finite time interval, the initial and terminal time.

$$S[u] = \int_{t_0}^{t_1} \mathfrak{L}dt$$

Recall that for a system of particles with conservative forces defined via the gradient of a potential, Newton's Second Law holds:

$$F_i = \dot{p}_i = m\ddot{x}_i$$
.

For a mechanical system, the kinetic and potential energies can be expressed as V = V(x) and  $T = \frac{1}{2} \sum m_i \dot{x}_i^2$ . The right-hand side of Newton's Second Law is the derivative of momentum, which can be defined as the derivative of kinetic energy with respect to velocity,

$$\frac{\partial T}{\partial \dot{x}_i} = m\ddot{x}_i = p_i.$$

The left-hand side of Newton's Second Law is the negative derivative of potential energy with respect to position,

$$-\frac{\partial V}{\partial x} = F_i.$$

Our goal then, is to demonstrate that Newton's Second Law produces an extremal for the Lagrangian - that is, it satisfies the Euler Lagrange equation at all points.

**Theorem 1.11** (Hamilton's Principle of Least Action). Motion of any mechanical system associated with the Lagrangian coincides with the extremals of the functional

$$\Phi[\gamma] = \int_{t_0}^{t_1} \mathfrak{L}(x, \dot{x}, t) dt.$$

*Proof.* By Theorem 1.5, any curve that is an extremal of a functional is identical to a curve where the Euler-Lagrange equation is satisfied everywhere. We will show that Newton's Second Law,  $F_{x_i} = \dot{p}_{x_i}$  satisfies the Euler-Lagrange at all points. Utilizing our earlier definitions of kinetic and potential energy, the Lagrangian of our system can be defined as

$$\mathfrak{L} = \frac{1}{2} \sum m_i \dot{x}_i^2 - V(x).$$

Using the Euler-Lagrange equation,

$$\begin{split} \frac{\partial \mathfrak{L}}{\partial x} - \frac{d}{dt} \frac{\partial \mathfrak{L}}{\partial \dot{x}} &= -\frac{\partial V}{\partial x} - \frac{d}{dt} \frac{\partial T}{\partial \dot{x}_i} \\ &= F_i - \frac{d}{dt} p_i \\ &= F_i - F_i = 0. \end{split}$$

So, the Euler-Lagrange equation is satisfied.

Through this, we have proved the following three statements equivalent for mechanical systems:

- (1) The optimal path is determined by the Euler-Lagrange equation.
- (2) The same optimal path is determined by Newton's Second Law.
- (3) The same optimal path is determined by Hamilton's Principle of Least Action.

The second statement is of particular use to us, as we may now transition from the Cartesian coordinates of Newtonian Mechanics to the generalized coordinate space of Lagrangian mechanics.

1.3. Generalized Coordinates, and Lagrange's Equations. In a characteristic move for physicists and mathematicians, we attempt to generalize mechanics in Cartesian space (which utilizes vectors) to a generalized coordinate space where we may use scalar representations of motion, such as kinetic and potential energy.

The Lagrangian formulation of classical mechanics has two central advantages over the Newtonian formulation. First, Lagrange's equations take the same form in any coordinate system, as coordinate transforms are as easy as defining a function that transforms each coordinate in your system. Second, the Lagrangian approach eliminates forces of constraints, such as a particle forced to move on a curved surface. We will be exploiting the first of these two properties in this section.

We must first define our generalized coordinate system.

# Definition 1.12.

Generalized Coordinates:  $\{q_1, q_2, ..., q_i\}$ Generalized Velocities:  $\{\dot{q}_1, \dot{q}_2, ..., \dot{q}_i\}$ 

Generalized Force:  $\frac{\partial \mathfrak{L}}{\partial q_i}$ 

Generalized Momentum:  $\frac{\partial \mathfrak{L}}{\partial \dot{q}_i}$ 

We assume that our generalized coordinates parametrize all of coordinate space, so that each point can be described by  $\{q_j\}$  or  $\{x_i\}$  where  $i, j \in [1, N]$ . Each set of coordinates can be thought of as a function of the other and time:

$$q_j = q_j(x_1, ..., x_N, t)$$
  
 $x_i = x_i(q_1, ..., q_N, t).$ 

We may use our new generalized coordinates in the Lagrangian.

**Definition 1.13.** Let  $\mathfrak{L}[x,\dot{x},t]$  be a Lagrangian in a Cartesian space. Then,

$$\tilde{\mathfrak{L}}[q,\dot{q},t] = \mathfrak{L}[x(q,t),\dot{x}(q,\dot{q},t)]$$

is the Lagrangian in a generalized coordinate space. These two functions agree at corresponding physical points in space.

Before continuing any further, it's important to understand our final goal for generalizing Newtonian mechanics into the Lagrangian framework. The generalized coordinate space of Lagrangian mechanics will allow us to exploit the invariance of the Lagrangian under coordinate transformation in space. This is an important application of Noether's theorem that will allow us to solve the Two-Body Problem. In order to provide a generalized version of Noether's theorem, we require the following definition of invariance:

**Definition 1.14.** Consider a family of transformations of  $\mathbb{R}^d$ ,  $h_s(q): \mathbb{R}^d \to \mathbb{R}^d$ , where  $s \in \mathbb{R}$  and  $h_s(q)$  in both q and s, and  $h_0(q) = q$ . A Lagrangian  $\mathfrak{L}[q,\dot{q},t]$  is invariant under the action of the family of transformations of  $\mathbb{R}^d$ ,  $h_s(q): \mathbb{R}^n \to \mathbb{R}^d$ , if  $\mathfrak{L}$  does not change when q(t) is replaced by the transform  $h_s(q(t))$ . That is, for any function q(t),

$$\mathfrak{L}[h_s(q(t)), \frac{d}{dt}h_s(q(t))] = \mathfrak{L}[q(t), \frac{d}{dt}q(t)].$$

**Theorem 1.15** (Noether's Theorem). If the Lagrangian  $\mathfrak{L}$  is invariant under the action of a one-parameter family of transformations,  $h_s(u(t))$ , then the quantity

$$I(q,\dot{q}) \equiv L_{\dot{q}} \cdot \frac{d}{ds} h_s(q) \bigg|_{s=0}$$

is constant along any solution of the Euler-Lagrange equation. This quantity is called the integral of motion.

The proof of this theorem is left to Chertkov and Clark.

Invariance under coordinate transformation, then, lets us choose a coordinate system that is convenient for us, as the integral of motion of the Lagrangian is preserved across any coordinate system we might choose to use.

To prove that the Lagrangian is invariant under coordinate transformations, we must make use of a proposition formally defining velocity in generalized coordinates.

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**Proposition 1.16.** If the system is allowed to vary, the change in Cartesian coordinates can also be expressed in terms of generalized coordinates. That is,

$$\begin{split} \Delta x_i &= \frac{\partial x_i}{\partial q_1} \Delta q_1 + \frac{\partial x_i}{\partial q_2} \Delta q_2 + \ldots + \frac{\partial x_i}{\partial q_n} \Delta q_n = \sum_j \frac{\partial x_i}{\partial q_j} \Delta q_j \\ \Delta q_j &= \frac{\partial q_j}{\partial x_1} \Delta x_1 + \frac{\partial q_j}{\partial x_2} \Delta x_2 + \ldots + \frac{\partial q_j}{\partial x_n} \Delta x_n = \sum_i \frac{\partial q_j}{\partial x_i} \Delta x_i \end{split}$$

We can extend this notion to the time derivative to express velocity in the same way.

$$\dot{x}_i = \sum_j \frac{\partial x_i}{\partial q_j} \dot{q}_j$$
$$\dot{q}_j = \sum_i \frac{\partial q_j}{\partial x_i} \dot{x}_i.$$