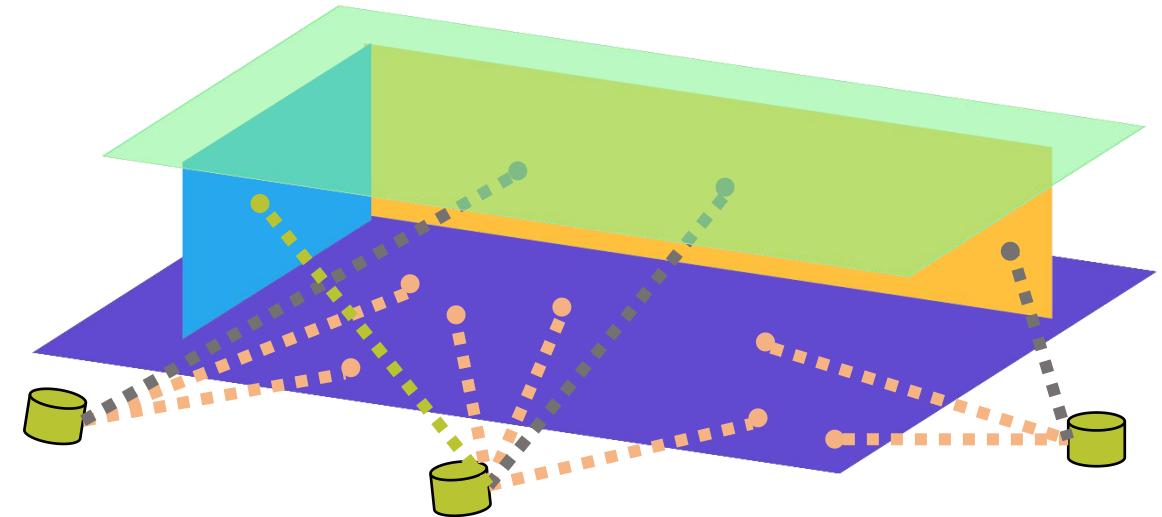


GlobalPointer: Large-Scale Plane Adjustment with Bi-Convex Relaxation

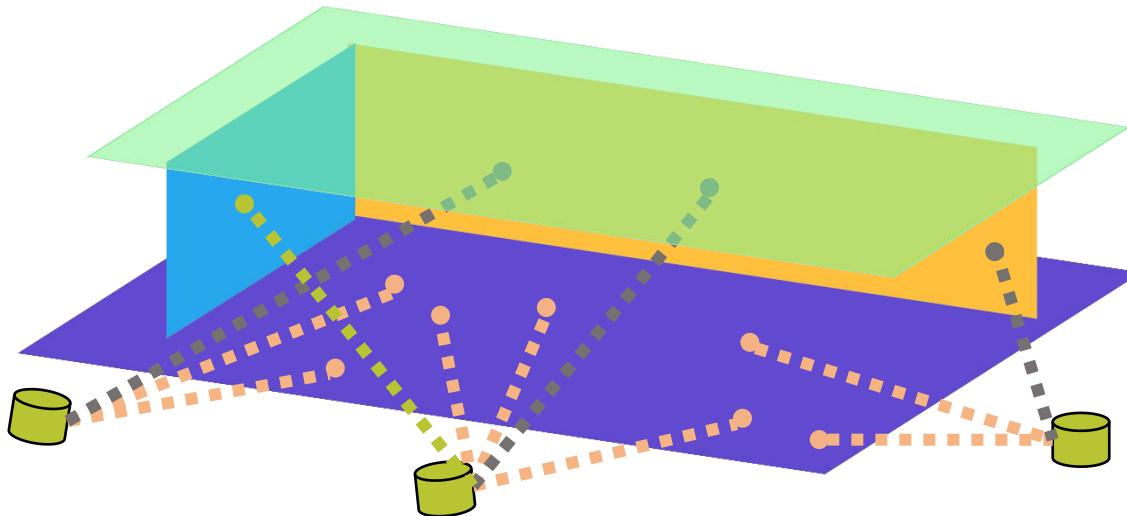
Bangyan Liao*, Zhenjun Zhao*, Lu Chen,
Haoang Li, Daniel Cremers, Peidong Liu

DREAME TUM



bangyan101.github.io/GlobalPointer



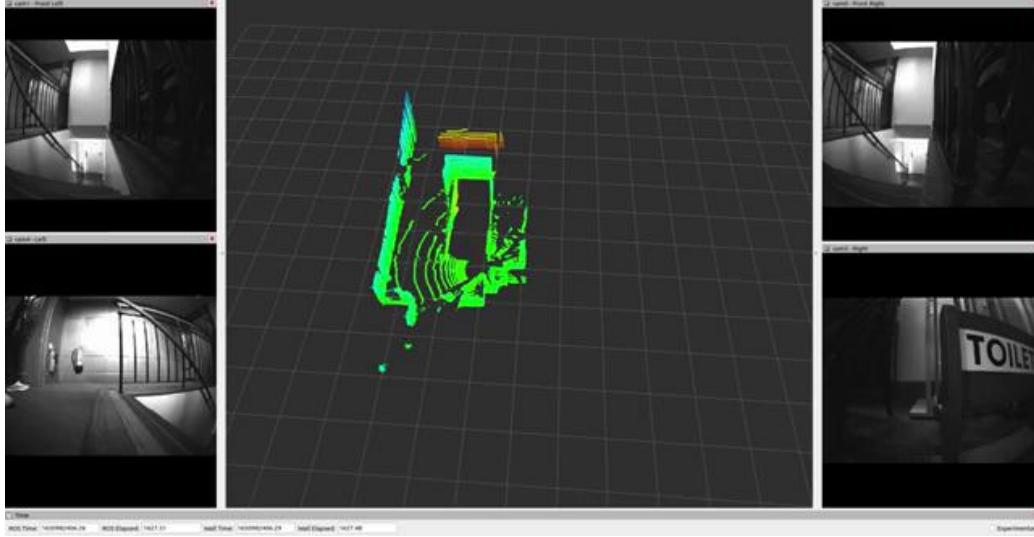


Introduction and Motivation

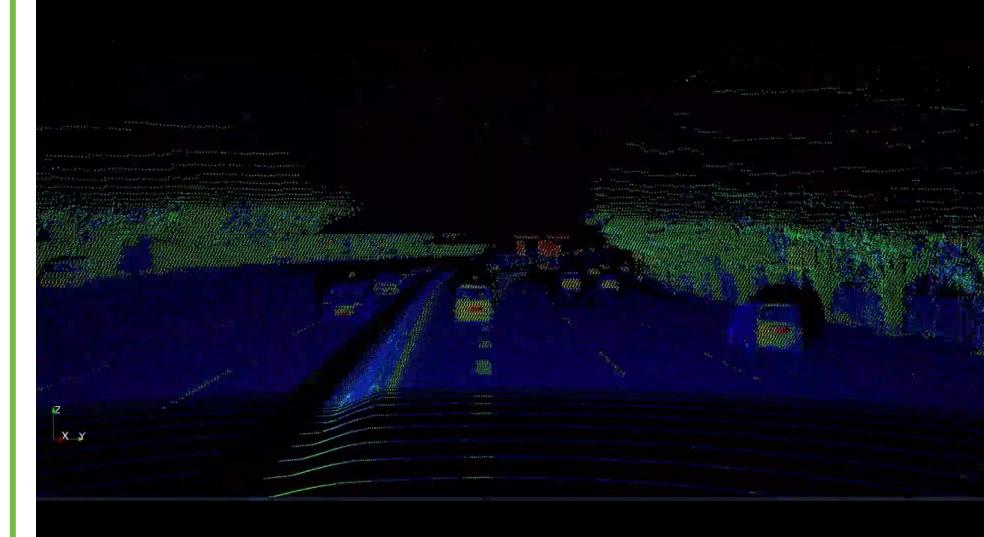
Introduction

Introduction and Motivation

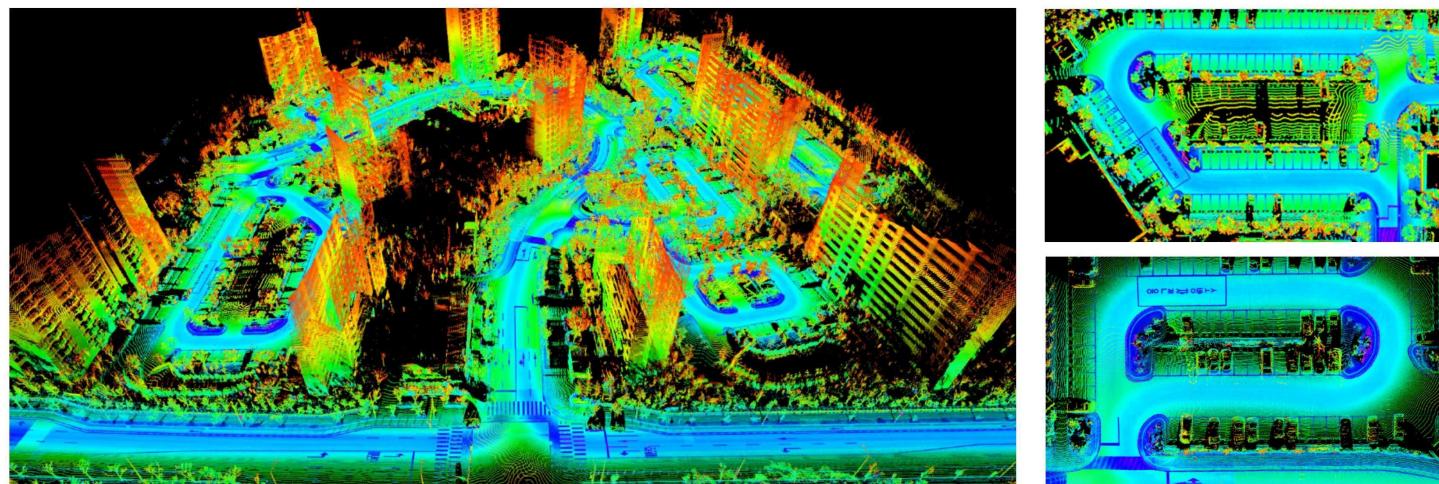
LiDAR SLAM [1][2]



Autonomous Driving



Scene Modeling & Digital Twin [5]



There is an increasing demand for a more efficient, robust, and accurate multi-frame point cloud registration algorithm.

Plane-based Multi-frame Point Cloud Registration

Introduction and Motivation

Input: multiple LiDAR scans with assigned plane labels on each LiDAR point



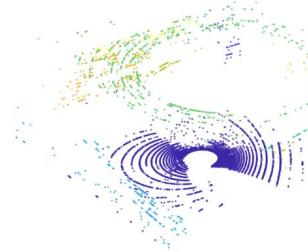
Scan 1



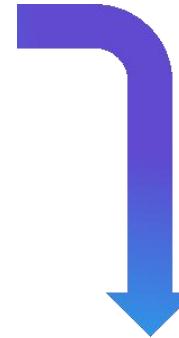
Scan 50



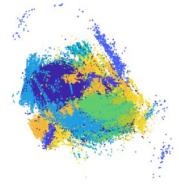
Scan 100



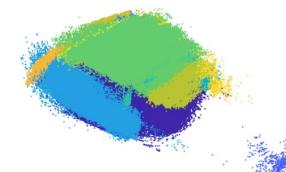
Scan 177



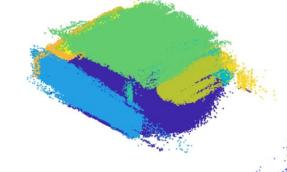
Plane Adjustment (*GlobalPointer & GlobalPointer++*)



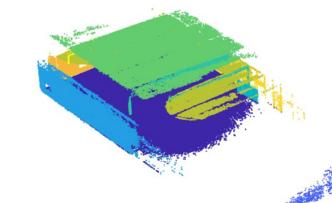
Iteration 1



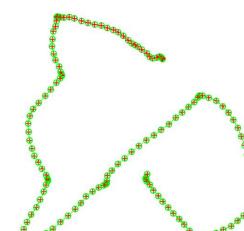
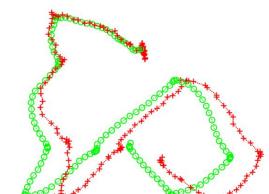
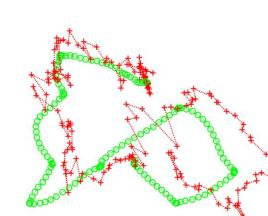
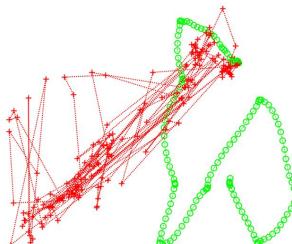
Iteration 5



Iteration 7

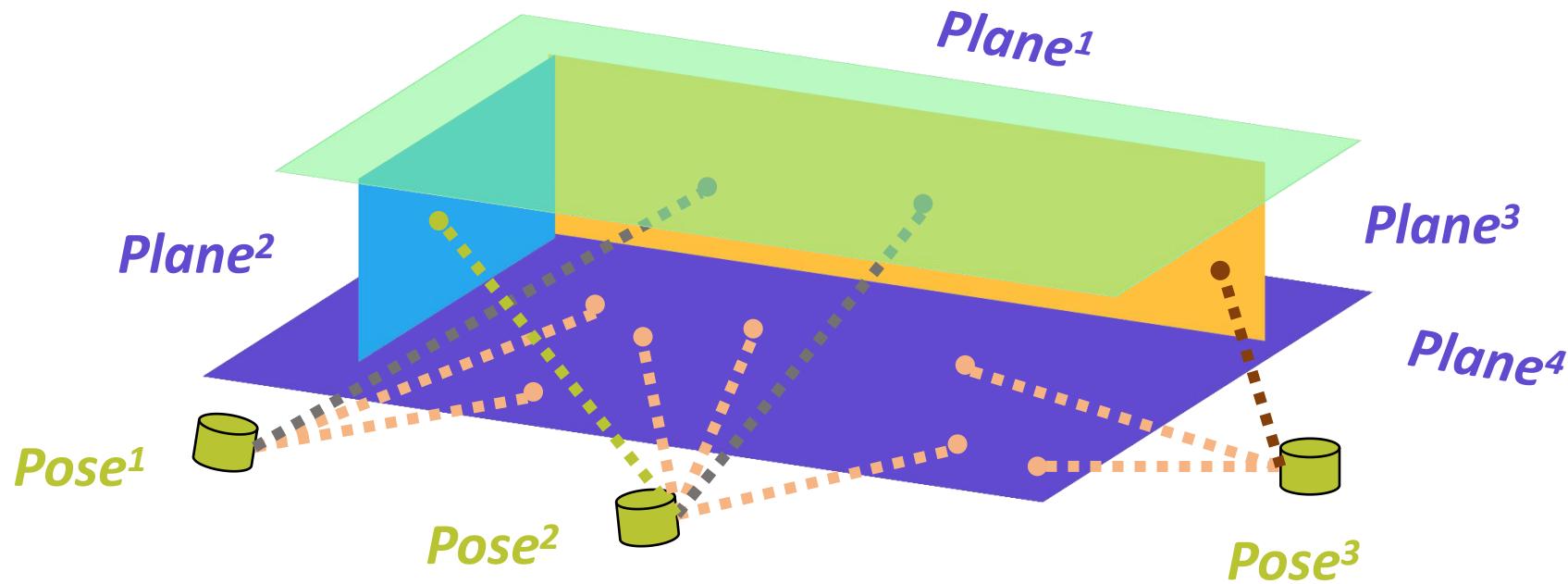


Iteration 25



Plane Adjustment

Introduction and Motivation

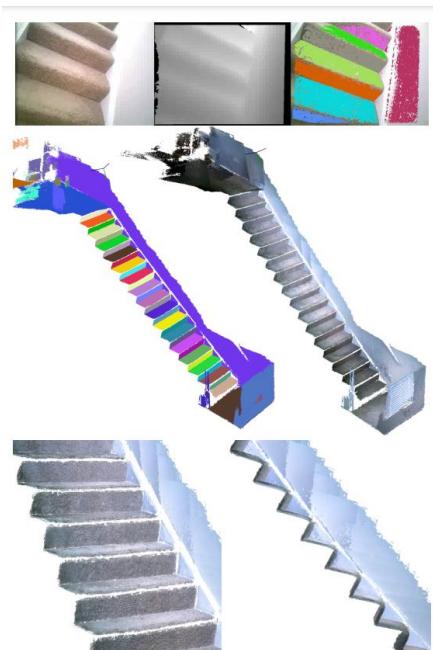


Plane Adjustment

$$\{\mathbf{Plane}^{1, 2, 3, 4*}, \mathbf{Pose}^{1, 2, 3*}\} = \arg \min_{\mathbf{Plane}^{1,2,3,4}, \mathbf{Pose}^{1,2,3}} \sum_{i=1}^4 \sum_{j=1}^3 error(\mathbf{Pose}^j, \mathbf{Plane}^i)$$

Related works

Introduction and Motivation

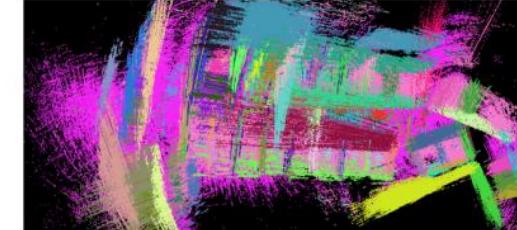


**Nonlinear Least-square
based methods^[3]**

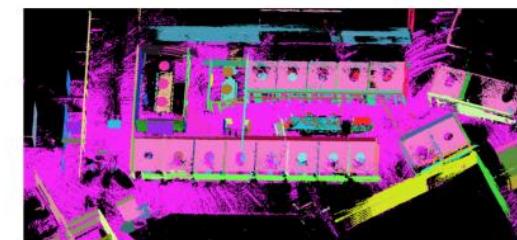
Scalability



Initialization - free

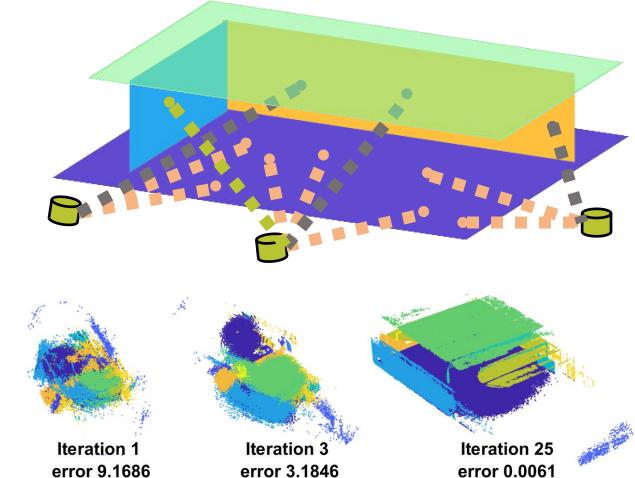


(a) Point cloud from perturbed poses



(b) Point cloud from our algorithm

**Spectral-based
Plane Adjustment^[4]**



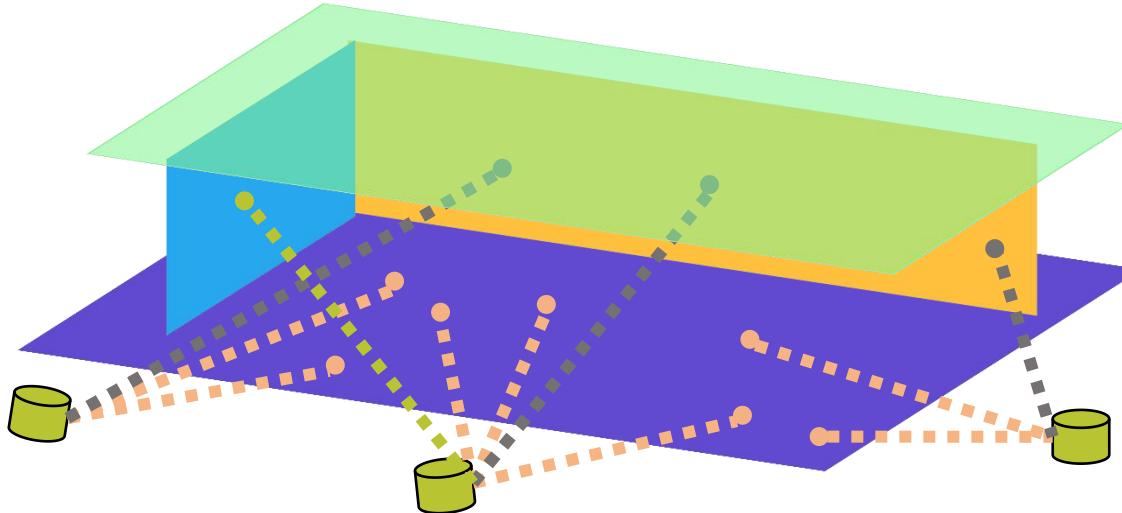
[Ours]



Contribution

Introduction and Motivation

- A novel optimization strategy: ***Bi-Convex Relaxation***
combines the advantages of both alternating minimization and convex relaxation techniques
- Two algorithmic variants for plane adjustment: ***GlobalPointer*** and ***GlobalPointer++***
depend on point-to-plane and plane-to-plane errors, respectively
- Extensive synthetic and real experimental evaluations demonstrate
 - **linear time complexity**
 - **robustness to poor initialization**
 - **similar accuracy as prior methods.**

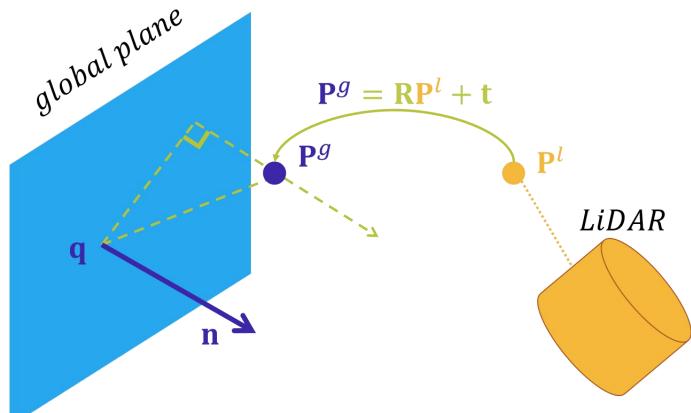


Methodology

Recall the Point-to-Plane and Plane-to-Plane Error

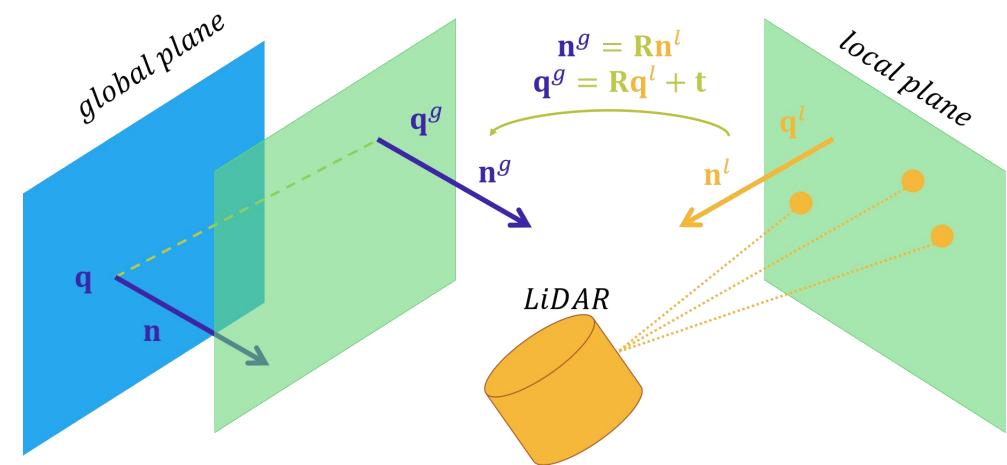
Methodology

Point-to-Plane Error



$$\mathbf{P}^g = \mathbf{R}\mathbf{P}^l + \mathbf{t}$$
$$e = \|\mathbf{n}^T(\mathbf{P}^g - \mathbf{q})\|_2^2$$

Plane-to-Plane Error



$$\mathbf{n}^g = \mathbf{R}\mathbf{n}^l, \quad \mathbf{q}^g = \mathbf{R}\mathbf{q}^l + \mathbf{t}$$
$$e = \|\mathbf{n}^g - \mathbf{n}^l\|_2^2 + \|\mathbf{n}^{gT}\mathbf{q}^g - \mathbf{n}^{lT}\mathbf{q}^l\|_2^2$$

\mathbf{R}	rotation matrix
\mathbf{t}	translation vector
\mathbf{n}	normal vector of plane
\mathbf{q}	arbitrary point on plane
$d = -\mathbf{n}^T \mathbf{q}$	auxiliary scalar
$\mathbf{T} = \begin{bmatrix} \mathbf{R} & \mathbf{t} \\ \mathbf{0} & 1 \end{bmatrix}$	transformation matrix
$\mathbf{b} = \begin{bmatrix} \mathbf{n} \\ d \end{bmatrix}$	auxiliary vector

Plane Adjustment with Point-to-Plane Error

Methodology - *GlobalPointer*

$$\begin{aligned} \{\mathbf{R}^*, \mathbf{t}^*, \mathbf{n}^*, \mathbf{q}^*\} &= \arg \min_{\mathbf{R}, \mathbf{t}, \mathbf{n}, \mathbf{q}} \sum_{i=1}^m \sum_{j=1}^n \begin{bmatrix} \mathbf{n}_j \\ d_j \end{bmatrix}^T \mathbf{T}_i \mathcal{B}(i, j) \mathbf{T}_i^T \begin{bmatrix} \mathbf{n}_j \\ d_j \end{bmatrix} \\ \text{s. t. } \quad \mathbf{R}_i &\in \mathbf{SO}(3), \|\mathbf{n}_j\| = 1 \\ \mathcal{B}(i, j) &= \sum_{k \in \text{obs}(i, j)} \begin{bmatrix} \mathbf{P}_k^l \mathbf{P}_k^{l^T} & \mathbf{P}_k^l \\ \mathbf{P}_k^{l^T} & 1 \end{bmatrix} \\ i &= 1, \dots, m, \quad j = 1, \dots, n. \end{aligned}$$

PA (Point-to-Plane Error)



This problem has non-convex objectives and constraints

How to solve?

Bi-convex Relaxation

1. decouple the original complex formulation into two sub-problems
2. reformulate each problem using convex relaxation technique
3. solve each problem alternately until the overall problem converges

Plane-Only SDP

Methodology - GlobalPointer

$$\begin{aligned}
 \{\mathbf{R}^*, \mathbf{t}^*, \mathbf{n}^*, \mathbf{q}^*\} &= \arg \min_{\mathbf{R}, \mathbf{t}, \mathbf{n}, \mathbf{q}} \sum_{i=1}^m \sum_{j=1}^n \begin{bmatrix} \mathbf{n}_j \\ d_j \end{bmatrix}^T \mathbf{T}_i \mathcal{B}(i,j) \mathbf{T}_i^T \begin{bmatrix} \mathbf{n}_j \\ d_j \end{bmatrix} \\
 \text{s. t. } & \mathbf{R}_i \in \mathbf{SO}(3), \|\mathbf{n}_j\| = 1 \\
 & \mathcal{B}(i,j) = \sum_{k \in obs(i,j)} \begin{bmatrix} \mathbf{P}_k^l \mathbf{P}_k^{l^T} & \mathbf{P}_k^l \\ \mathbf{P}_k^{l^T} & 1 \end{bmatrix} \\
 & i = 1, \dots, m, \quad j = 1, \dots, n.
 \end{aligned}$$

PA (Point-to-Plane Error)



1. fix pose variables \mathbf{R}, \mathbf{t}
2. reformulate it as QCQP

$$\begin{aligned}
 \{\mathbf{b}^*\} &= \arg \min_{\mathbf{b}} \sum_{i=1}^m \sum_{j=1}^n \mathbf{b}_j^T \mathbf{T}_i \mathcal{B}(i,j) \mathbf{T}_i^T \mathbf{b}_j \\
 &= \arg \min_{\mathbf{b}} \sum_{j=1}^n \mathbf{b}_j^T \left(\sum_{i=1}^m \mathbf{T}_i \mathcal{B}(i,j) \mathbf{T}_i^T \right) \mathbf{b}_j \\
 \text{s. t. } & \|\mathbf{n}_j\| = 1 \\
 & i = 1, \dots, m, \quad j = 1, \dots, n.
 \end{aligned}$$

Plane-Only QCQP



1. replace variables $\mathbf{b}_j \mathbf{b}_j^T$ with matrix \mathbf{Y}_j
2. relax the constraint to get the SDP

$$\begin{aligned}
 \{\mathbf{Y}^*\} &= \arg \min_{\mathbf{Y}} \sum_{j=1}^n \text{trace}(\mathcal{D}(j) \mathbf{Y}_j) \\
 \text{s. t. } & \mathcal{D}(j) = \sum_{i=1}^m \mathbf{T}_i \mathcal{B}(i,j) \mathbf{T}_i^T, \\
 & \mathbf{Y}_j \succeq 0, \quad \|\mathbf{n}_j\| = 1, \\
 & i = 1, \dots, m, \quad j = 1, \dots, n.
 \end{aligned}$$

Plane-Only SDP



This problem is now convex and can be solved with off-the-shelf SDP solver.

Pose-Only SDP

Methodology - *GlobalPointer*

$$\begin{aligned} \{\mathbf{R}^*, \mathbf{t}^*, \mathbf{n}^*, \mathbf{q}^*\} &= \arg \min_{\mathbf{R}, \mathbf{t}, \mathbf{n}, \mathbf{q}} \sum_{i=1}^m \sum_{j=1}^n \left[\begin{matrix} \mathbf{n}_j \\ d_j \end{matrix} \right]^T \mathbf{T}_i \mathcal{B}(i, j) \mathbf{T}_i^T \left[\begin{matrix} \mathbf{n}_j \\ d_j \end{matrix} \right] \\ s.t. \quad &\mathbf{R}_i \in \mathbf{SO}(3), \|\mathbf{n}_j\| = 1 \\ \mathcal{B}(i, j) &= \sum_{k \in obs(i, j)} \begin{bmatrix} \mathbf{P}_k^l \mathbf{P}_k^l^T & \mathbf{P}_k^l \\ \mathbf{P}_k^l^T & 1 \end{bmatrix} \\ i &= 1, \dots, m, \quad j = 1, \dots, n. \end{aligned}$$

PA (Point-to-Plane Error)



1. fix plane variables \mathbf{n}, d
 2. reformulate it as QCQP

$$\begin{aligned}
\{vec(\mathbf{T})^*\} &= arg \min_{vec(\mathbf{T})} \sum_{i=1}^m \sum_{j=1}^n \mathbf{b}_j^T \mathbf{T}_i \mathcal{B}(i,j) \mathbf{T}_i^T \mathbf{b}_j \\
&= arg \min_{vec(\mathbf{T})} \sum_{i=1}^m vec(\mathbf{T}_i)^T \mathcal{C}(i) vec(\mathbf{T}_i) \\
s.t. \quad \mathcal{C}(i) &= \sum_{j=1}^n (\mathbf{b}_j \mathbf{b}_j^T) \otimes \mathcal{B}(i,j) \\
\mathbf{R}_i &\in \mathbf{SO}(3) \\
i &= 1, \dots, m, \quad j = 1, \dots, n.
\end{aligned}$$

Pose-Only QCQP



1. replace $\text{vec}(\mathbf{T}_i)\text{vec}(\mathbf{T}_i)^T$ with matrix \mathbf{X}_j
 2. relax the constraint to get the SDP

$$\begin{aligned} \{\mathbf{X}^*\} = \arg \min_{\mathbf{X}} \quad & \sum_{i=1}^m \text{trace}(\mathcal{C}(i)\mathbf{X}_i) \\ \text{s. t.} \quad & \mathcal{C}(i) = \sum_{j=1}^n (\mathbf{b}_j \mathbf{b}_j^T) \otimes \mathcal{B}(i,j), \\ & \mathbf{X}_i \geq 0, \quad \{\text{redundant rotation constraints}\}, \\ & i = 1, \dots, m, \quad j = 1, \dots, n. \end{aligned}$$



This problem is now convex and can be solved with off-the-shelf SDP solver.

Algorithm

Methodology - *GlobalPointer*

GlobalPointer

Rounding $\{\mathbf{X}^*\}$ to get pose variables \mathbf{R}, \mathbf{t}

$$\begin{aligned} \{\mathbf{X}^*\} &= \arg \min_{\mathbf{X}} \sum_{i=1}^m \text{trace}(\mathcal{C}(i)\mathbf{X}_i) \\ \text{s.t. } \mathcal{C}(i) &= \sum_{j=1}^n (\mathbf{b}_j \mathbf{b}_j^T) \otimes \mathcal{B}(i,j), \\ \mathbf{X}_i &\geq 0, \quad \{\text{redundant rotation constraints}\}, \\ i &= 1, \dots, m, \quad j = 1, \dots, n. \end{aligned}$$

Pose-Only SDP

$$\begin{aligned} \{\mathbf{Y}^*\} &= \arg \min_{\mathbf{Y}} \sum_{j=1}^n \text{trace}(\mathcal{D}(j)\mathbf{Y}_j) \\ \text{s.t. } \mathcal{D}(j) &= \sum_{i=1}^m \mathbf{T}_i \mathcal{B}(i,j) \mathbf{T}_i^T, \\ \mathbf{Y}_j &\geq 0, \quad \|\mathbf{n}_j\| = 1, \\ i &= 1, \dots, m, \quad j = 1, \dots, n. \end{aligned}$$

Plane-Only SDP

Rounding $\{\mathbf{Y}^*\}$ to get plane variables \mathbf{b}

Plane Adjustment with Plane-to-Plane Error

Methodology - *GlobalPointer++*

$$\{\mathbf{R}^*, \mathbf{t}^*, \mathbf{n}^*, \mathbf{q}^*\} = \arg \min_{\mathbf{R}, \mathbf{t}, \mathbf{n}, \mathbf{q}} \sum_{i=1}^m \sum_{j=1}^n \left\| \mathbf{n}_j - \mathbf{R}_i \mathbf{n}_{ij}^{l*} \right\|_2^2 + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2$$

$$s.t. \quad \mathbf{R}_i \in \mathbf{SO}(3), \quad \|\mathbf{n}_j\| = 1 \\ i = 1, \dots, m, \quad j = 1, \dots, n.$$

$$(\mathbf{n}_{ij}^{l*}, d_{ij}^{l*}) = \arg \min_{\mathbf{n}_{ij}^l, d_{ij}^l} \begin{bmatrix} \mathbf{n}_{ij}^l \end{bmatrix}^T \mathcal{B}(i, j) \begin{bmatrix} \mathbf{n}_{ij}^l \end{bmatrix}$$

PA (Plane-to-Plane Error)

Plane-Only Closed-Form Solver

Methodology - *GlobalPointer++*

$$\begin{aligned} \{\mathbf{R}^*, \mathbf{t}^*, \mathbf{n}^*, \mathbf{q}^*\} &= \arg \min_{\mathbf{R}, \mathbf{t}, \mathbf{n}, \mathbf{q}} \sum_{i=1}^m \sum_{j=1}^n \left\| \mathbf{n}_j - \mathbf{R}_i \mathbf{n}_{ij}^{l*} \right\|_2^2 + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2 \\ \text{s. t. } & \mathbf{R}_i \in \mathbf{SO}(3), \|\mathbf{n}_j\| = 1 \\ & i = 1, \dots, m, j = 1, \dots, n. \\ (\mathbf{n}_{ij}^{l*}, d_{ij}^{l*}) &= \arg \min_{\mathbf{n}_{ij}^l, d_{ij}^l} \begin{bmatrix} \mathbf{n}_{ij}^l \\ d_{ij}^l \end{bmatrix}^T \mathcal{B}(i, j) \begin{bmatrix} \mathbf{n}_{ij}^l \\ d_{ij}^l \end{bmatrix} \end{aligned}$$

PA (Plane-to-Plane Error)

- 
1. fix pose variables \mathbf{R}, \mathbf{t}
 2. optimize plane variables \mathbf{n}, d with closed-form solver

$$\begin{aligned} \{\mathbf{n}^*, d^*\} &= \arg \min_{\mathbf{n}, d} \sum_{i=1}^m \sum_{j=1}^n \left\| \mathbf{n}_j - \mathbf{R}_i \mathbf{n}_{ij}^{l*} \right\|_2^2 + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2 \\ \text{s. t. } & \|\mathbf{n}_j\| = 1, j = 1, \dots, n. \end{aligned}$$

Plane-Only Closed-Form Solver

Pose-Only Closed-Form Solver

Methodology - *GlobalPointer++*

$$\begin{aligned} \{\mathbf{R}^*, \mathbf{t}^*, \mathbf{n}^*, \mathbf{q}^*\} &= \arg \min_{\mathbf{R}, \mathbf{t}, \mathbf{n}, \mathbf{q}} \sum_{i=1}^m \sum_{j=1}^n \left\| \mathbf{n}_j - \mathbf{R}_i \mathbf{n}_{ij}^{l*} \right\|_2^2 + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2 \\ \text{s.t. } & \mathbf{R}_i \in \mathbf{SO}(3), \|\mathbf{n}_j\| = 1 \\ & i = 1, \dots, m, j = 1, \dots, n. \\ (\mathbf{n}_{ij}^{l*}, d_{ij}^{l*}) &= \arg \min_{\mathbf{n}_{ij}^l, d_{ij}^l} \begin{bmatrix} \mathbf{n}_{ij}^l \\ d_{ij}^l \end{bmatrix}^T \mathcal{B}(i, j) \begin{bmatrix} \mathbf{n}_{ij}^l \\ d_{ij}^l \end{bmatrix} \end{aligned}$$

PA (Plane-to-Plane Error)

- 
1. fix plane variables \mathbf{n}, d
 2. optimize pose variables \mathbf{R}, \mathbf{t} with closed-form solver

$$\begin{aligned} \{\mathbf{R}^*, \mathbf{t}^*\} &= \arg \min_{\mathbf{R}, \mathbf{t}} \sum_{i=1}^m \sum_{j=1}^n \left\| \mathbf{n}_j - \mathbf{R}_i \mathbf{n}_{ij}^{l*} \right\|_2^2 + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2 \\ &= \arg \min_{\mathbf{q}, \mathbf{t}} \sum_{i=1}^m \sum_{j=1}^n \mathbf{q}_i^T \mathbf{M}_{ij} \mathbf{q}_i + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2 \\ \text{s.t. } & \|\mathbf{q}_j\| = 1, i = 1, \dots, m. \end{aligned}$$

Pose-Only Closed-Form Solver

Algorithm

Methodology - *GlobalPointer++*

GlobalPointer++

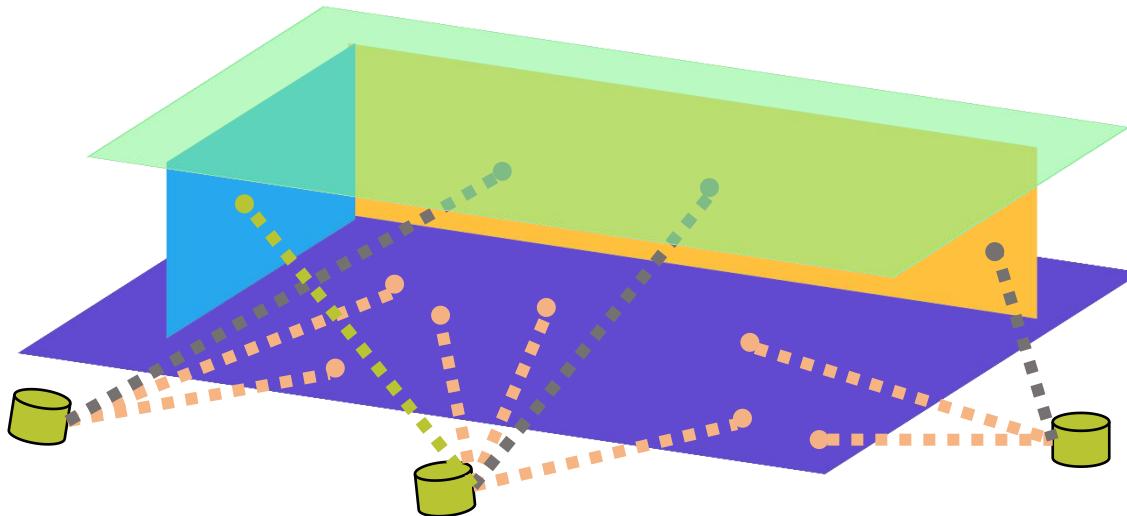
$$\{\mathbf{n}^*, d^*\} = \arg \min_{\mathbf{n}, d} \sum_{i=1}^m \sum_{j=1}^n \left\| \mathbf{n}_j - \mathbf{R}_i \mathbf{n}_{ij}^{l*} \right\|_2^2 + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2$$

s.t. $\|\mathbf{n}_j\| = 1, j = 1, \dots, n.$

Plane-Only Closed-Form Solver

$$\begin{aligned} \{\mathbf{R}^*, \mathbf{t}^*\} &= \arg \min_{\mathbf{R}, \mathbf{t}} \sum_{i=1}^m \sum_{j=1}^n \left\| \mathbf{n}_j - \mathbf{R}_i \mathbf{n}_{ij}^{l*} \right\|_2^2 + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2 \\ &= \arg \min_{\mathbf{q}, \mathbf{t}} \sum_{i=1}^m \sum_{j=1}^n \mathbf{q}_i^T \mathbf{M}_{ij} \mathbf{q}_i + \left\| \mathbf{n}_{ij}^{l* T} \mathbf{R}_i^T \mathbf{t}_i + d_j - d_{ij}^{l*} \right\|_2^2 \\ &\text{s.t. } \|\mathbf{q}_j\| = 1, i = 1, \dots, m. \end{aligned}$$

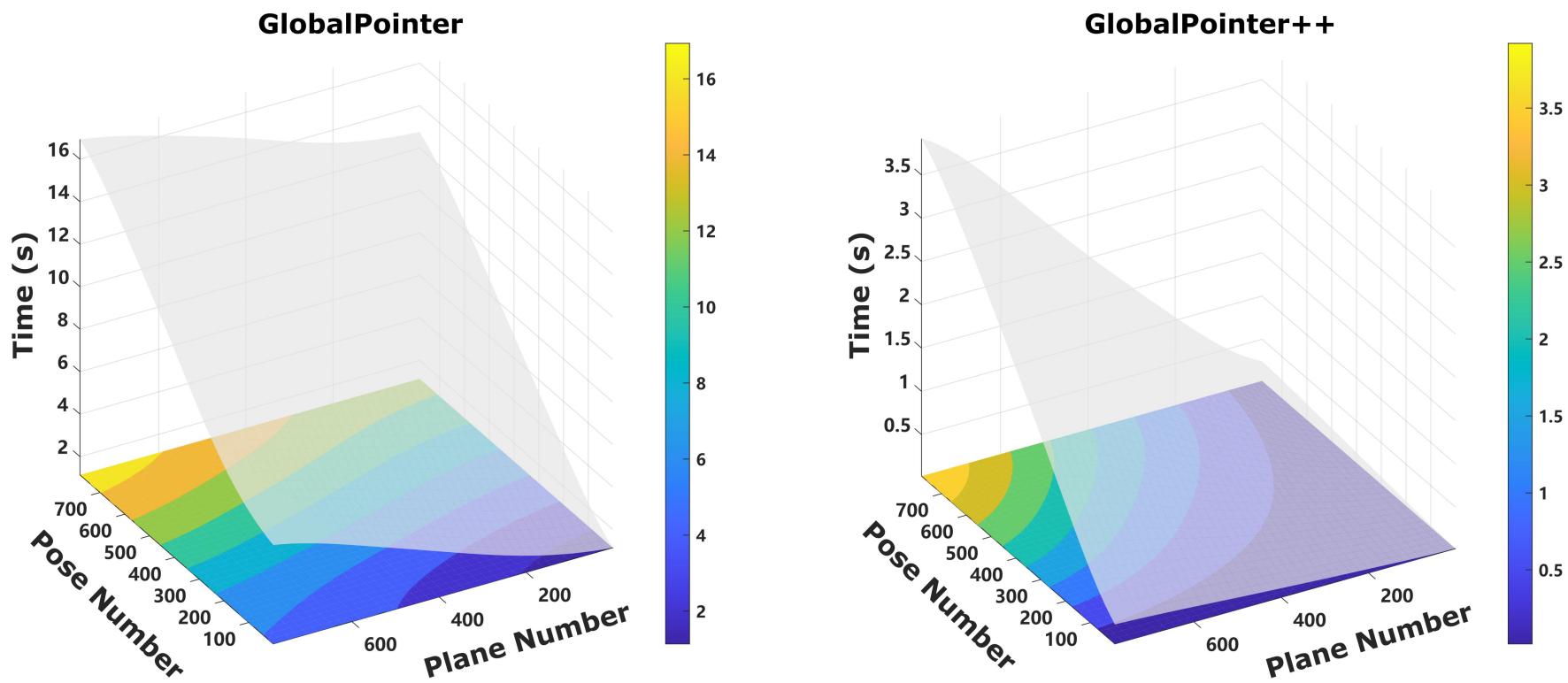
Pose-Only Closed-Form Solver



Experiments

Runtime

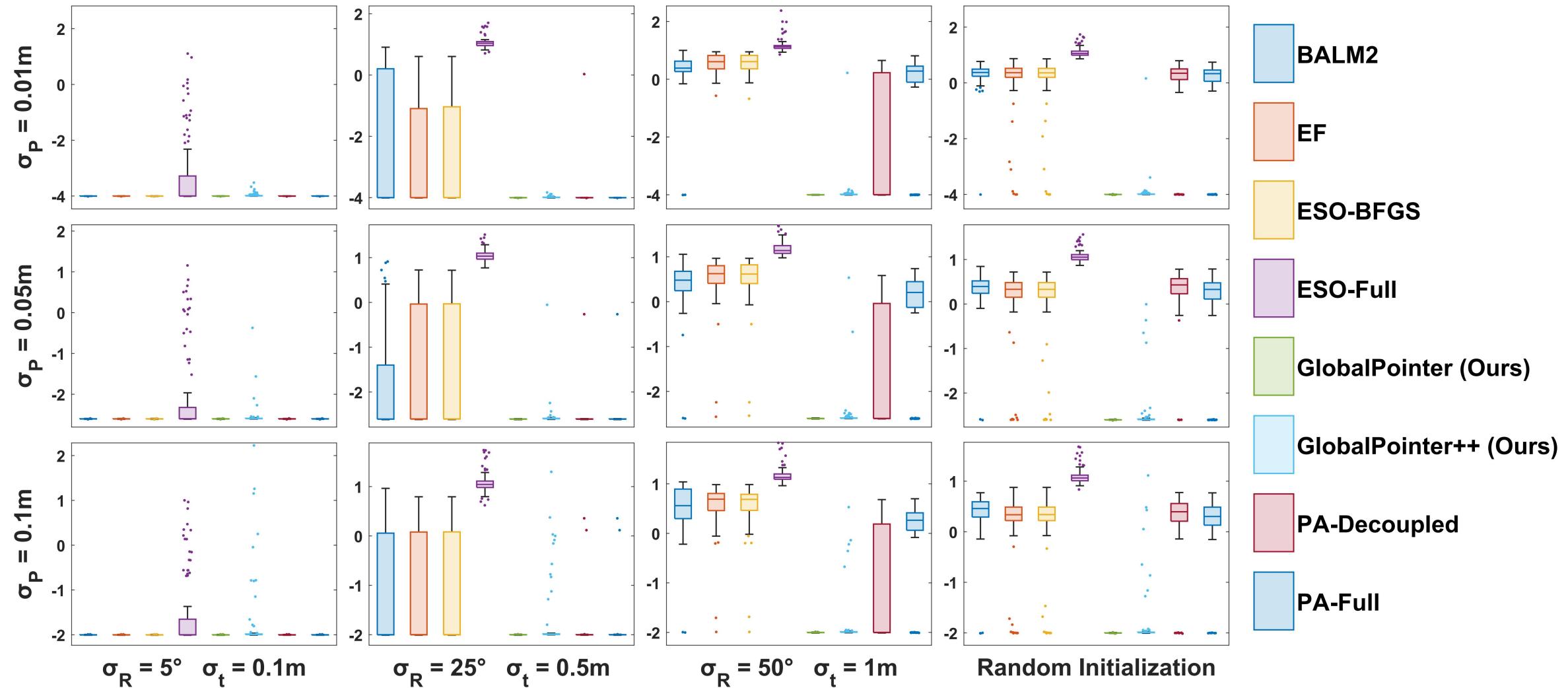
Experiments - Synthetic Data



Total optimization time analysis with increasing poses and planes.

Accuracy

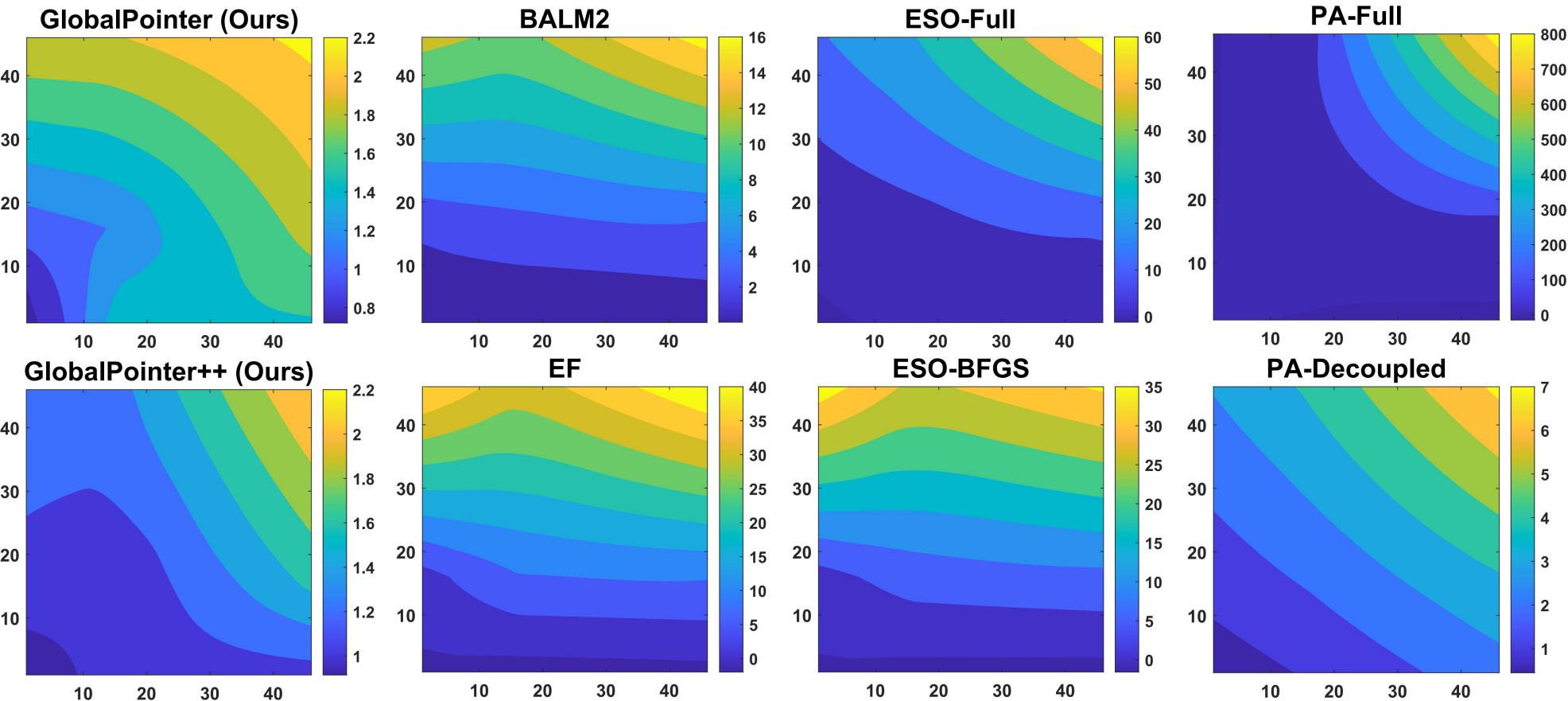
Experiments - Synthetic Data



Accuracy comparisons on the synthetic dataset under varying point cloud noise levels and pose initialization noise levels. The y axis represents the total point-to-plane error in the log10 scale.

Time Complexity

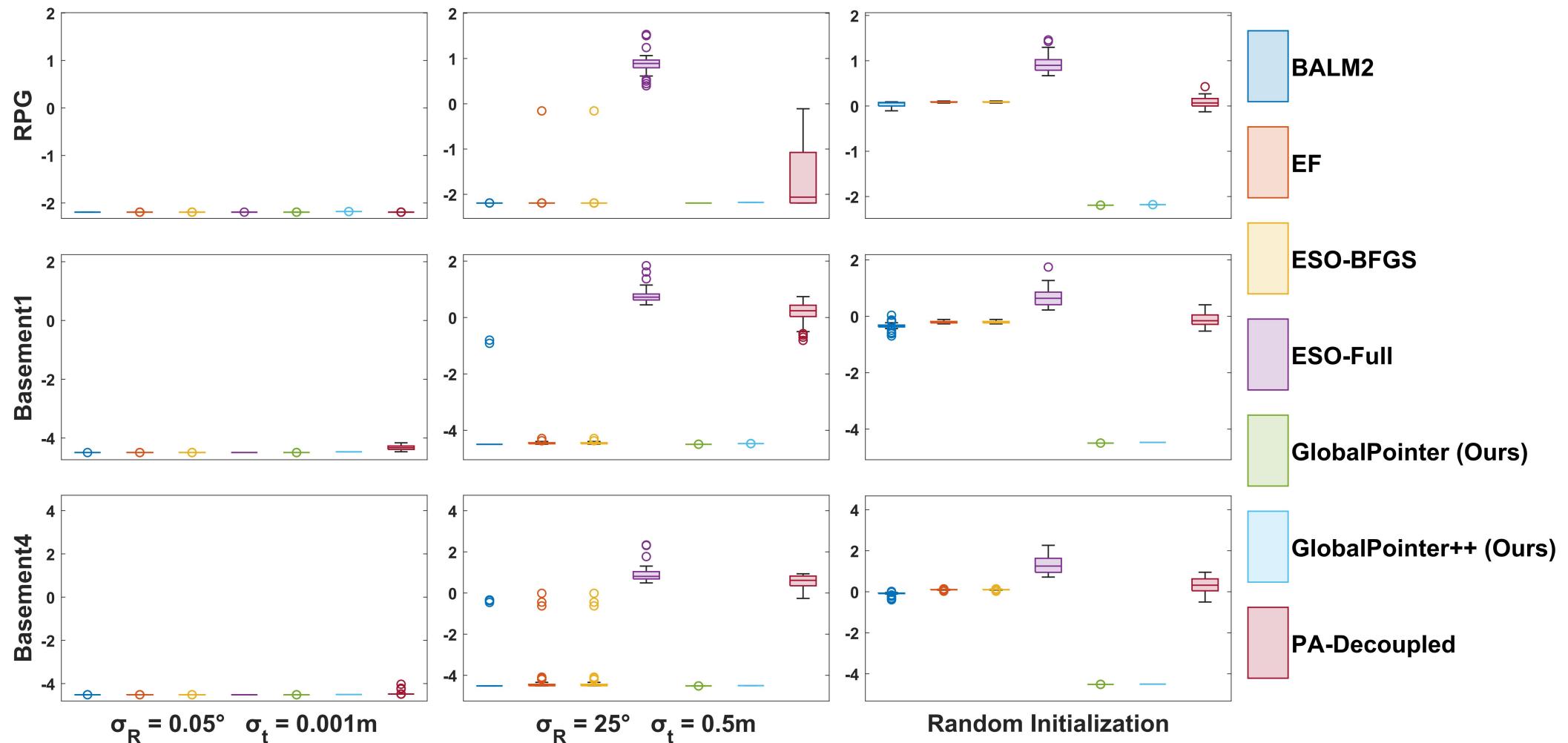
Experiments - Synthetic Data



Relative time complexity comparisons. The x axis represents the number of planes and the y axis represents the number of poses. The color bar on the right side of each subplot indicates the mapping relationship between the multiplier of runtime growth and the colors.

Accuracy

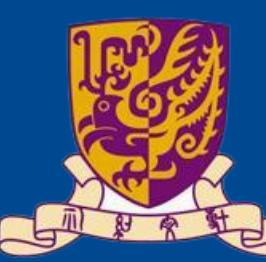
Experiments - Real Data



Accuracy comparisons on the real dataset under varying pose initialization noise levels. The y axis represents the total point-to-plane error in the log10 scale.

Reference

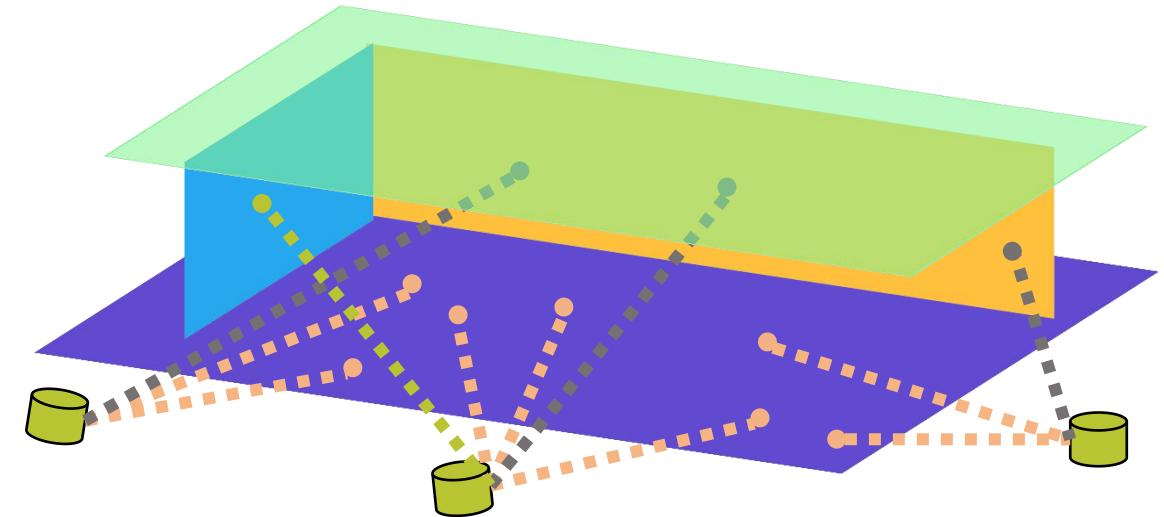
- [1] Zhang L, Helmberger M, Fu L F T, et al. Hilti-oxford dataset: A millimeter-accurate benchmark for simultaneous localization and mapping[J]. IEEE Robotics and Automation Letters, 2022, 8(1): 408-415.
- [2] Helmberger M, Morin K, Berner B, et al. The hilti slam challenge dataset[J]. IEEE Robotics and Automation Letters, 2022, 7(3): 7518-7525.
- [3] Kaess M. Simultaneous localization and mapping with infinite planes[C]//2015 IEEE International Conference on Robotics and Automation (ICRA). IEEE, 2015: 4605-4611.
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GlobalPointer: Large-Scale Plane Adjustment with Bi-Convex Relaxation

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DREAME TUM



bangyan101.github.io/GlobalPointer

