



Miguel Ángel
DOMÍNGUEZ COLOMA

Stockholm, Sweden

My name is Miguel Ángel, I am an hobbyist artist and a software engineer.

My career started as a mobile developer, but I got a strong passion for automation and scripting too. Since then, in my 12 years of experience in software development, I have been focusing on two main areas: **Mobile and DevOps.**

A good understanding of a system not always starts with the technology used and the number of years spent in a single technology; but with the experience during the years; good communication with other members of the team and stakeholders; the understanding of what is right to build and not only how right is built; the responsibility of mentoring and be mentored; and the full lifecycle of an already released product.

These skills have been gathered after working on different projects, workmates, stakeholders, and products of any kind.



EXPERIENCE MOBILE DEVELOPMENT

4.7 years

iOS DEVELOPER | MOBILE TEAM

[Gears of Leo AB \(LeoVegas\)](#)

2018 – 2021 | 1 year, 10 months

The app was developed from scratch using Swift and SPM. Some modules were developed using WebViews and JavaScript to run the games. I set up the pipelines using Fastlane, CircleCI, Firebase, and TestFlight.

70%	iOS	Swift, Storyboards, Carthage, SPM
15%	Pipelines	Fastlane, Circle CI, Bash Scripting, Node.js tools, App Distribution, TestFlight
10%	Web	JavaScript, HTML and WebViews Events
5%	Growth	Firebase, Google Tag Manager, AB Testing, Crashlytics, ...

ANDROID DEVELOPER | MOBILE TEAM

[Betsson Technologies AB](#)

2015 - 2016 | 1 year, 7 months

Maintenance and improvements over the existing Android casino app. Test automation and pipelines did not exist, so they were created from scratch.

70%	Android	Java, Material Design
20%	Pipelines	Gradle, TeamCity, Octopus, Bash Scripting, NPM, Node.js tools
2%	Web	JavaScript, HTML and WebViews Events
8%	Growth	Google Tag Manager, Crashlytics, ...

ANDROID DEVELOPER | MOBILE TEAM

[Comai AB](#)

2010 - 2011 | 1 year

Working with their main mobile application with Android natively. At the same time, creating a website that supported some of the same features as the mobile one.

45%	Android	Java, Material Design
5%	Pipelines	Gradle, TeamCity, Bower, Yeoman, Grunt, Gulp, Bash Scripting
45%	Web	Bootstrap, LESS CSS, JQuery, AngularJS, JavaScript, HTML, NPM
5%	Growth	Sentry, Crashlytics, ...

WINDOWS MOBILE

[True Caller AB](#)

2010 | 3 months

Develop the first version of their app for *Windows Mobile*.

100%	Windows Mobile	C#
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octopus material design groovy yeoman crashlytics ios
npm webviews testflight c# android studio fastlane npm
html bash testflight carthage gulp sentry circleci ab testing fastlane npm
less bootstrap swift storyboards android xcode javascript java
bootstrap swift storyboards android xcode javascript java



4.3 years

Klarna AB

Working on the mobile and microservice pipelines for the mobile teams. From build, testing, and deployments with Jenkins.

Dooer AB

Due this company was a startup, we had the opportunity to set up the whole infrastructure with AWS and Terraform. On another hand, I defined and implement pipelines for the microservices and mobile apps.

Betsson Technologies AB

Working on the existing pipelines and delivery tools for the casino products: microservices, websites and mobile apps.

TimeCut AB

Working as frontend developer and pipelines. This is the job that triggered my passion for automation and DevOps while I was creating the website.

EDUCATION

COMPUTER SOFTWARE ENGINEERING

Universidad Rey Juan Carlos
2004 – 2008
Bachelor's degree

TELEMATIC AND COMPUTER SYSTEMS

Universidad Rey Juan Carlos
2009 – 2010
Master's degree

COMPUTER SCIENCE ENGINEER

Universidad Rey Juan Carlos
2008 – 2010
Bachelor's degree | Unfinished

INFORMATION AND COMMUNICATION SYSTEMS SECURITY

KTH
2008 – 2010
Master's degree | Unfinished

CERTIFICATIONS

CERTIFICATED SCRUM MASTER

Scrum Alliance

GOOGLE CLOUD PLATFORM



Google / Coursera

MEMBER OF MENSA

Mensa Sverige

ACTIVITIES






BLOGGER

-  Personal blog
-  K6






<https://www.eridem.net>

<https://k6.io/blog>

STOCKHOLM SPEECHES

-  Behavior-Driven Development for Android 2016
[Stockholm Android, Meetup](#)
<https://www.meetup.com/STHLM-Android/events/228971243/>
-  Introduction to Sonic Pi 2016
[NOX Academy](#)
-  Deploying Microservices Transparently in Cluster with Docker and Nomad 2017
[Stockholm Google Developer Group, Meetup](#)
<https://www.meetup.com/Stockholm-Google-Developer-Group/events/239487791/>
-  Infrastructure and Provisioning with Terraform 2017
[Continuous Delivery Stockholm, Meetup](#)
<https://www.meetup.com/Continuous-Delivery-Stockholm/events/244138266/>
-  Distributed Secrets with Hashicorp Vault 2018
[Google Dev Fest 2018, Meetup](#)
<https://www.meetup.com/Stockholm-Google-Developer-Group/events/255474330/>

PERSONAL PROJECTS

-  Nuget NuPkg Viewer VSCode Extension | Node.js / TypeScript
View the contents of your *.nupkg files directly from VSCode.
-  Postman Runner VSCode Extension | Node.js / TypeScript
Postman Runner allows you to run Postman tests from your VSCode.
It analyzes the workspace folder and locate collection and environment files.
-  Patata Test Framework Node.js / JavaScript
A project to help you to automate UI testing of mobile apps. It uses Cucumber and Appium to make the process as approachable as possible.
-  HockeyApp API Wrapper Node.js / JavaScript
HockeyApp API wrapper for Node.js. Useful for mobile automation
-  Rulet Node.js / JavaScript
Rulet is a library to think differently when we need to create settings for our applications. It is based on rules and tags that will help us to combine sets of objects.

NOTE: Find the projects on my repositories:

<https://www.npmjs.com/~eridem>

<https://marketplace.visualstudio.com/publishers/eridem>



HOBBIES

-  Comics and Art

<https://www.talegrounds.com>

DEMOSCENE CONTESTANT

Stockholm's Edison

-  New school Demo: Repeat by _KpRñA_ team 2016
<https://youtu.be/pkhMWaMpZeE>
-  New school Demo: Emoji Kaos by _KpRñA_ team 2017
<https://youtu.be/kiy3fsOPfQg>



iOS DEVELOPER AND TEAM LEAD

Gears of Leo AB (LeoVegas)

JOAO ROBERTO DE GODOY SAMPAIO

Apr 2021, iOS Developer

I worked together with Miguel in two different occasions: when we were part of the Native Apps Development Team in Betsson and later as part of the Native Labs Team in LeoVegas.

When I first met Miguel at Betsson he was a great Android developer with an excellent JS development background. I saw him as a tech-savvy high skilled person that could take care of the whole tech stack in a project, handling both frontend and backend tech discussions and development.

Later, during our work together at LeoVegas, he did an amazing job on setting up and maintaining our project's repositories and CI-CD pipelines, handling different framework integrations from third parties with external companies into our code, and had the skillset to bring all his JS coding knowledge to become one of the best iOS/Swift developers that I know, always focusing on good code quality and adhering to the SOLID coding principles. Also, since he was hired mainly as a Team Lead, he was very proactive to avoid blockers for the rest of the team.

Aside all of this, Miguel is a good colleague that turned to be a great friend of mine and I'm very glad to have shared all these working years together.

SHIFEI CHEN

Nov 2016, Developer

I would recommend Miguel to any future position since he is one of the top developers I know. I have had the opportunity to work with him during his time at LeoVegas.

Miguel has extensive knowledge and rich experience in software development. But these "hard" skills aren't the only reason why he would be an asset to your team. He is also a true team lead that guides the development work on the right track as well as inspires every team member to reach his/her potential; a humble learner that keeps evolving himself and chases for betterness; and a great friend who you'd enjoy to talk after working hours

I would love to work with Miguel again in the future. Please take my highest recommendation and you would definitely have an amazing journey together.

MOBILE TECH LEAD & AUTOMATION ENGINEER

Betsson Technologies AB

BEN BULTMAN

Nov 2016, Developer

Miguel is perhaps the most effective developer I've worked with. His energy and enthusiasm are contagious -- inspiring people around him to improve themselves. His experience shines through his work and attitude to problem solving. He has a fantastic ability to find solutions to problems in complex environments. I give Miguel my strong recommendation because of his ability to deliver enormous value.

DENIS LEAL

Nov 2016, iOS Developer

I worked with Miguel at Betsson for almost a year. During this time, I saw Miguel work as Android Developer, Scrum Master, Mobile Dev Ops and Technical Lead. Miguel is a high skilled professional, a fast learner who can easily move around different technologies and projects while delivering results with excellence. Moreover, Miguel has attitude within a team and is a great player that brings value to the company when it comes to culture and atmosphere. I totally recommend Miguel to anyone who is looking for an outstanding IT professional.

SEVIL GÜLER

Nov 2016, Android Developer / Scrum Master

I'm very pleased to recommend Miguel for any position that he is interested. As a fellow at Betsson, I've worked alongside Miguel for the past 10 months.

Miguel is one of the amazingly inspiring team-mate who is always ready to help and inspire everyone with new technologies and with his new ideas to improve team works. His eager to learn and practice new things worth seeing. His skills and tech qualities make him an invaluable addition to any team.

Furthermore, at all times I have found him to be reliable, hard-working, honest, peace-loving, respectful to be as helpful. I can confirm that he is a man of great integrity, is extremely dedicated



to his work. Opposite of many people he is a full stack developer with many valuable knowledge of programming languages and tools.

Miguel has my highest recommendation and I wish we can work with him again one day. Don't hesitate to trust him and believe in his amazing potential.

ANDROID DEVELOPER

Betsson Technologies AB

MATTIAS OHLSSON

Nov 2016, Agile Coach

Miguel is a humble star in a development team. He is so all-round and has the right eye and feeling of how you should do development. Miguel is highly technically skilled with long experience and is a fast learner of new things/technologies/practices. His creativeness is so impressive that you constantly get surprised of what he delivers both in code and in areas of new ideas and improvements.

It is fun to have Miguel in your team since. He creates a good atmosphere with his positive attitude and always has easy for smiling and laughing. He cares about everyone in the team.

I want to work more with Miguel in future because of his way of doing development, his skills, his creativeness and he is so fun to be around. A little candle that lights up your day!

ALEXANDER SKVORTSOV

Oct 2016, Android Developer

Beside the real professionalism and rich set of skills, Miguel is always ready to help his team-mates with thoughtful suggestion or explanation. I know this guy as "King of tools", he is always having something more for developers in order to be more efficient or productive.

FULL STACK DEVELOPER & ARCHITECT

Digital Labs AB

JOHAN HJERLING

Oct 2012, Manager

Miguel is a very bright, fast and creative developer and also a very kind and loyal person. What he doesn't know, he happily studies and learns. As a manager, you quickly realize he has been doing this a long time before he started his professional career in computer science. Coding and solving problems is not just a job to Miguel. Over the years in Digital Labs I've followed his development in programming, client contact and managing development teams. If Miguel is not on your team, I'd recommend you find a way to make it so.



EXPERIENCE IN CRONOLOGICAL ORDER

PLATFORM ENGINEER | MOBILE ECOSYSTEM

Klarna AB

📅 Jul 2021 – May 2022

iOS DEVELOPER AND TEAM LEAD | MOBILE TEAM

Gears of Leo AB (LeoVegas)

📅 Aug 2019 – Jun 2021

iOS DEVELOPER AND TEAM LEAD | R&D TEAM

Gears of Leo AB (LeoVegas)

📅 Jul 2018 – Aug 2019

INFRASTRUCTURE AND PLATFORM DEVELOPER | TOOLING TEAM

Dooer AB

📅 Apr 2017 – Jul 2018

PLATFORM DEVELOPER | PLATFORM TEAM

Betsson Technologies AB

📅 Oct 2016 – Mar 2017

ANDROID DEVELOPER AND TEAM LEAD | MOBILE TEAM

Betsson Technologies AB

📅 Apr 2016 – Oct 2016

ANDROID DEVELOPER | MOBILE TEAM

Betsson Technologies AB

📅 Apr 2015 – Apr 2016

FULL STACK DEVELOPER | FREELANCE

Eridem AB

📅 May 2014 – Present

FULL STACK DEVELOPER & ARCHITECT | CONSULTANT

TimeCut AB

📅 Sep 2011 – Aug 2014

ANDROID & FRONTEND DEVELOPER | CONSULTANT

Comai AB

📅 Sep 2010 – Sep 2011

MOBILE DEVELOPER | FREELANCE

True Software Scandinavia AB

📅 May 2010 – Jul 2010

INFORMATION AND COMMUNICATION SYSTEMS SECURITY (MASTER) KTH

📅 2008 – 2010

COMPUTER SCIENCE ENGINEERING (BACHELOR)

Rey Juan Carlos University

📅 2004 – 2008

TELEMATIC AND COMPUTER SYSTEMS (MASTER)

Rey Juan Carlos University

📅 2009 – 2010

FRONTEND DEVELOPER

Rey Juan Carlos University

📅 Nov 2008 – May 2009

FRONTEND DEVELOPER | FREELANCE

AGBAR

📅 Sep 2006 – Feb 2007

COMPUTER SOFTWARE ENGINEERING (BACHELOR)

Rey Juan Carlos University

📅 2004 – 2008

