



E Fundamentals... with Donuts

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Introduction

- Questions?
- Installing E?
- Tragedy At the Coffee Pot
- Near-Tragedy with Gray Goo
- Promises, ToDo Lists, Immediate Calls, Eventual Sends
- NonBlocking Dialogs
- Overwrite Answer Example

Tell Me If I Go
Too Fast Or
Too Slow!

Eventual Sends, Promises, When-Catches



```
? println <- run("hello")  
# value: <Promise>
```

```
hello  
?
```

```
? def print2() {  
>   println <- ("hello1")  
>   println("hello2")  
> }  
# value: <print2>
```

```
? print2()  
hello2  
hello1  
?
```

```
? def showWhenCatch() {  
>   def printVow := println <-("Hello")  
>   when (printVow) -> done(printed) {  
>     println("Beyond Hello")  
>   } catch prob {println ("dead: " + prob)}  
> }  
# value: <showWhenCatch>
```

```
? showWhenCatch()  
Hello  
Beyond Hello  
?  
? def num  
# value: <Resolver>
```

```
? num  
# value: <Promise>
```

```
? bind num := 3  
# value: 3
```

Promise Resolvers



```
? def vowDouble(numVow) {  
  >   def [double,res] := Ref.promise()  
  >   when (numVow) -> done(num) {  
  >     res.resolve(2*num)  
  >   } catch prob {res.smash(prob)}  
  >   return double  
  > }  
# value: <vowDouble>
```

```
? def [val, resolver] := Ref.promise()  
# value: [<Promise>, <Resolver>]
```

```
? def doubleVal := vowDouble(val)  
# value: <Promise>
```

```
? resolver.resolve(3)  
? val  
# value: 3
```

```
? doubleVal  
# value: 6
```

```
? def vowDouble(numVow) {  
  >   return numVow <- multiply(2)  
  > }  
# value: <vowDouble>
```

```
? def val  
# value: <Resolver>
```

```
? def doubleVal := vowDouble(val)  
# value: <Promise>
```

```
? bind val := 3  
# value: 3
```

```
? doubleVal  
# value: 6
```

```
val <- multiply(2) <- multiply(3)
```

makeDialogVow



```
def makeDialogVowAuthor (disposablesKit, makeFrame, traceline) :near {
  #...window manipulation setup code
  def makeDialogVow (title, labelTree, optDefaultValue, buttonNames) :any {
    def [finishedDialogVow, resolver] := Ref.promise()
    def dialog
      #.... lots of window manipulation code
      #make the window
      def myWin := makeFrame()
      def disposeListener {
        to widgetDisposed(event) :void {
          resolver.resolve(dialog)
        }
      }
      #....more manipulation

      #create the fulfilled dialog object
      bind dialog {
        to optEnteredText() :any {
          var answer := null
          if (myClickedButton != null &&
              optDefaultValue != null) {
            answer := userEnteredText
          }
          answer
        }
        to optClickedButton() :any {myClickedButton}
      }
      finishedDialogVow
    }
  }
}
```

Overwrite Dialog Part 1

```
def alwaysOverwrite(fileName) :any {true}
```

```
def neverOverwrite(fileName) :any {false}
```

```
def askOverwrite(fileName) :any {  
  def result  
  def answerDialog := makeDialogVow("Overwrite?", "Overwrite file "  
    + fileName + "?", null, ["Yes","No"])  
  when (answerDialog) -> done(answer) {  
    bind result := answer.getClickedButton() == "Yes"  
  } catch err {}  
  return result  
}
```

Overwrite Answerer Part 2

```
def makeOverwriteAnswerer() {  
  var answerFunctionSelectionAlreadyStarted := false  
  def answerFunction  
  def determineOverwritePlan() :void {  
    answerFunctionSelectionAlreadyStarted := true  
    def planDialogVow := makeDialogVow ("OverwritePolicy", "When should  
                                         files be overwritten?", null, ["Always","Never","After Confirmation"])  
    when (planDialogVow) -> done(planDialog) :void {  
      def button := planDialog.getClickedButton()  
      if (button == "Always") {  
        bind answerFunction := alwaysOverwrite  
      }else if (button == "Never") {  
        bind answerFunction := neverOverwrite  
      }else {bind answerFunction := askOverwrite}  
    } catch err {}  
  }  
  def overwriteAnswerer {  
    to vowOverwriteAnswer(fileName) :any {  
      if (! answerFunctionSelectionAlreadyStarted) {determineOverwritePlan()}  
      return answerFunction <- run(fileName)  
    }  
  }  
  return overwriteAnswerer  
}
```

OverWrite Answerer Part 3

```
def overwriteAnswerer := makeOverwriteAnswerer()
```

```
For each file in files {
```

```
  def newFile := newDir[file.getName()]
```

```
  if (newFile.exists()) {
```

```
    when (overwriteAnswerer <- vowOverwriteAnswer(file.getName()) ->
```

```
      done(shouldOverwrite) {
```

```
        if (shouldOverwrite) {newFile.setBytes(file.getBytes())}
```

```
      } catch prob {throw (prob)}
```

```
    } else {newFile.setBytes(file.getBytes())}
```

```
  }
```

Why not immediate call?

Why not eventual send?

Simple guards

```
def a :int := 3
var b :0..4 := 2
def adder(x :int, y:int) :int {return x + y}
adder(a :int, b:Data)
def c :vow[int]
boolean
float64
String
rcvr
notNull
nullOk
near
any
void
pbc
Data
<import:java.IO.File>.asType()
```

```
interface Point {
  to getX()
  to getY() :int
}
def makePoint(x,y) :Point {
  def point implements Point {
    to getX() {return x}
    to getY() {return y}
  }
  return point
}
def origin :Point := makePoint(0,0)

interface Point guards PointStamp {
  # method list
}
# now def point implements PointStamp
```