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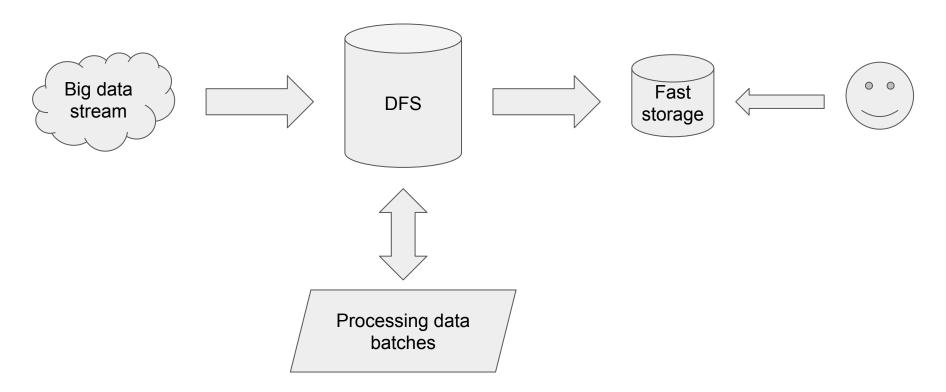
- RT Intro
 - ▷ Batch -> RT
 - Approaches to RT data processing
- Kafka
 - ▷ Internal
 - CLI



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Batch approach





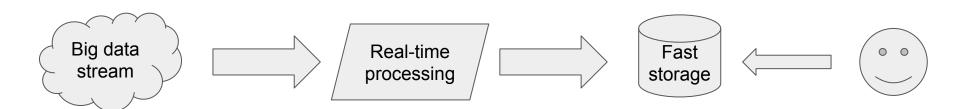
The main cons of batch approach

- In practice a batch is a big time interval like an hour or day
- The size of batch is a minimal value for a lag
- Lag (delay) is the time between the event and its recording in the results of work
- ► For many purposes the following rule works: less lag => more valuable data



Real-time big data

- Real-time big data is a set of technologies to process big data with minimal lag
- Without DFS
- Work with a stream of data instead of a batch





Real-time big data - lag in minutes

- ► Build custom recommendations (Linkedin, Facebook)
 - Billions of events per day
 - > Millions of events every second
 - Minutes to build fresh recommendation



Real-time big data - lag in seconds

- Programmatic advertising (Google, Facebook)
 - Billions of events per day
 - You liked the article and saw the relevant ads already on the next page
- Credit card real-time fraud detection
 - ▶ It takes a few seconds to detect a card with suspicious activity and block it



Real-time big data - lag in ms

- Calls billing (mobile network operator)
 - Hundred millions of users
 - Less than a second to debit funds
 - Zero fault tolerance
- High-frequency trading (HFT)
 - The reaction to the change of quotations of the exchange with a delay of 10-100 milliseconds



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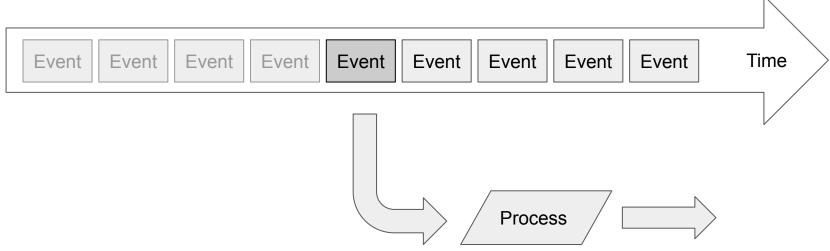


Event-based approach





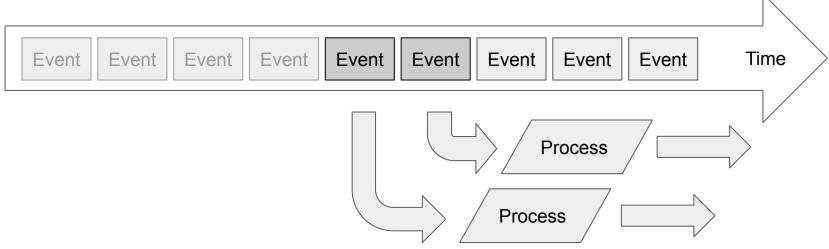
Event-based approach



► Handling one event at a time



Event-based approach



- Handling one event at a time
- Events are processed in parallel, but completely independently
- ► Latency ~10ms



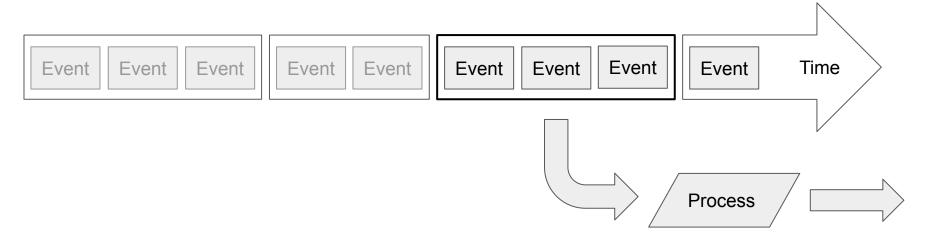
Micro-batch approach



Stream is cut to batch by time (for example 10 seconds batch)



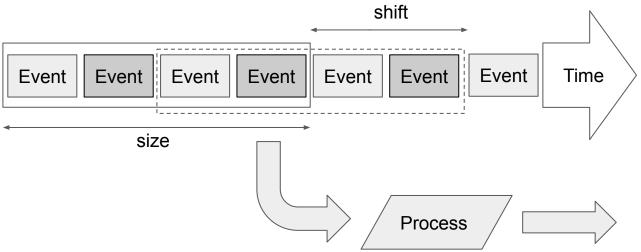
Micro-batch approach



- Stream is cut to batch by time (for example 10 seconds batch)
- Batches are processed sequentially
- Latency >> 1s



Windowed approach



- Batch as a sliding window
- Similar to micro-batch approach



- Event-based allows you to achieve less lag
- Micro-batch allows you to save resources by reducing the common parts of each event handling/processing



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Application



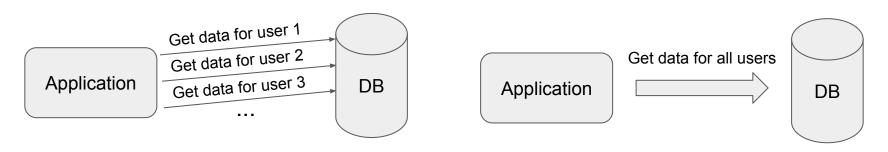


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- Micro-batch allows you to save resources by reducing the common parts of each event handling/processing



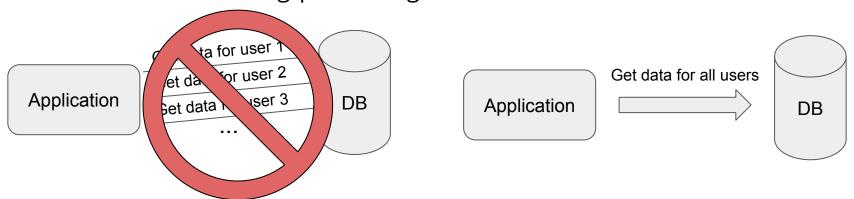


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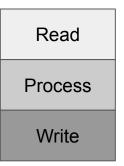


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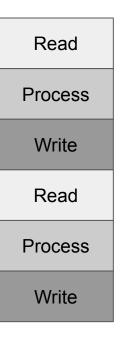


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Read **Process** Write Read Process Write

Read



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Read **Process** Write Read Process Write

Read
Process
Process



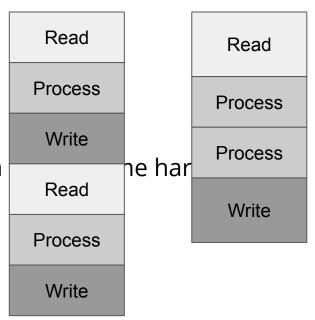
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Read **Process** Write Read Process Write

Read
Process
Process
Write



- Event-based allows you to achieve less lag
- Micro-batch allows you to save resources by reducing the common parts of each event handling/processing
- Micro-batch allows you to process more data



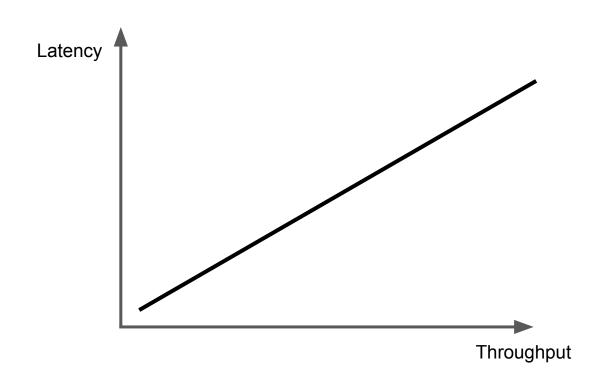


Throughput vs latency

- In real world resources are restricted
- Big data needs a huge throughput => in most cases we a choosing micro-batch
- There is no right answer you should choose the approach by task



Throughput vs latency

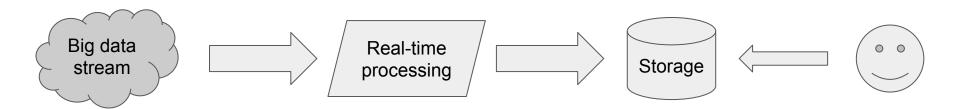




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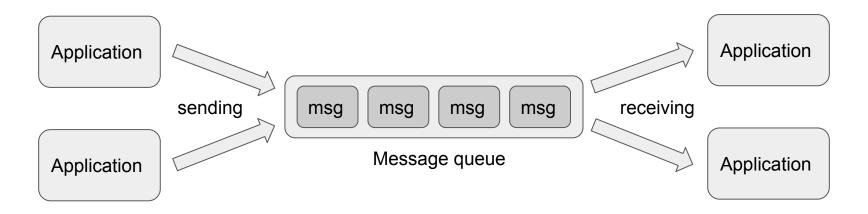
Requirements of storage for input data



- Event stream
- Big throughput (hundreds of thousands message per second)
- Small latency (less than 1s)



Stream handling - message queue



Message queue provides an asynchronous communications protocol between applications or between processes/threads inside a single application



Key features of classical message queue

- Complex schemes of message delivery
 - Reduces the throughput
- Per-message state
 - Reduces the throughput
- Stores the data in RAM
 - Not persistent storage
 - Strongly limits the amount of stored data



Storage of events in big data world

- Simplify the message delivery scheme
- Per message state not tracked by queue
- High throughput
- Persistent storage for a big amount of data











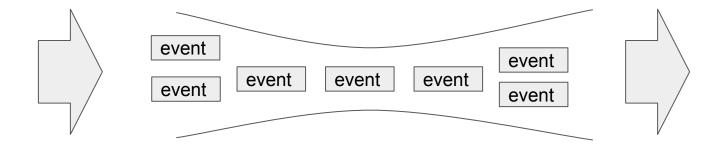


- Kafka is a unified, high-throughput, low-latency platform for handling real-time data feeds
- Kafka is a data bus for big data
- Kafka is an input events storage for real-time processing
- Kafka is an event-based real-time processing engine (Kafka Streams)









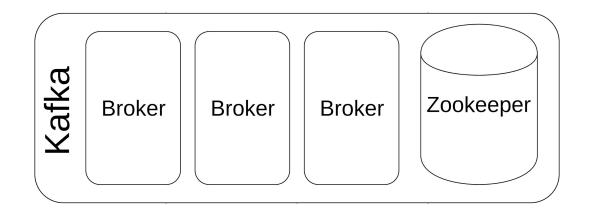


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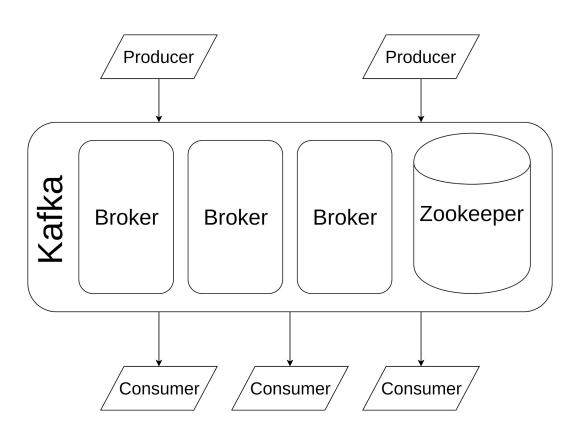


Kafka architecture





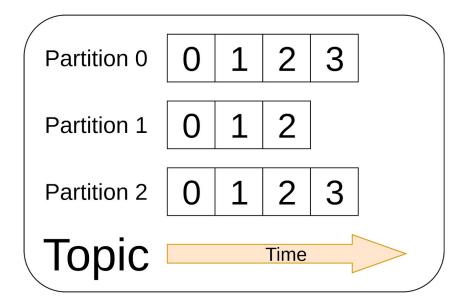
Kafka architecture





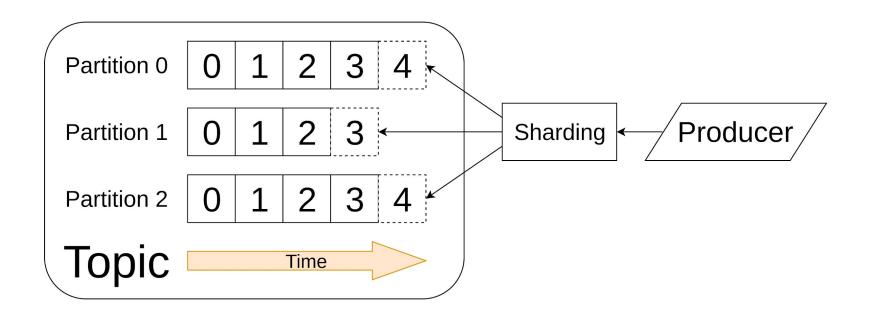


Topic



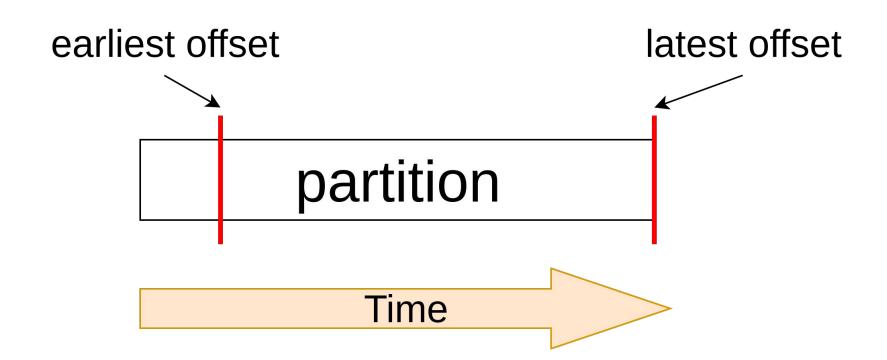


Topic & Write



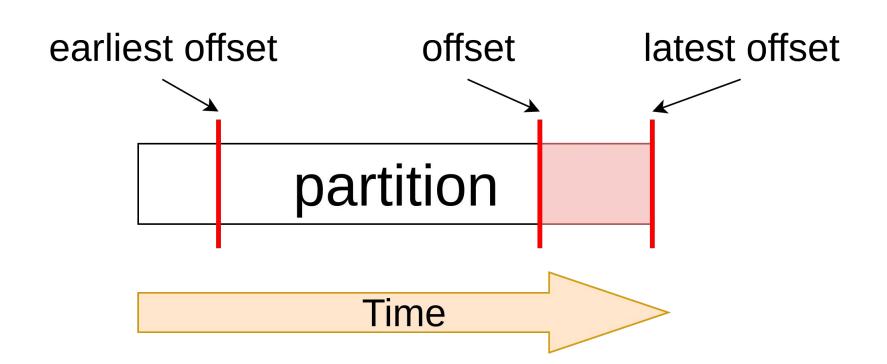






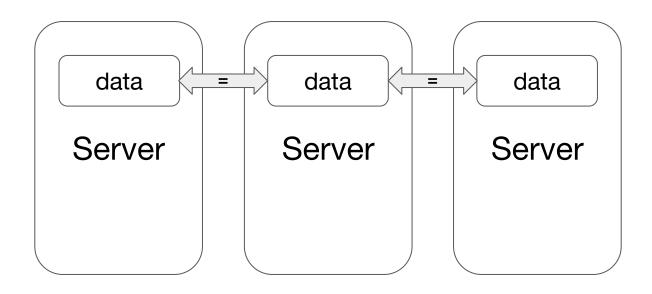






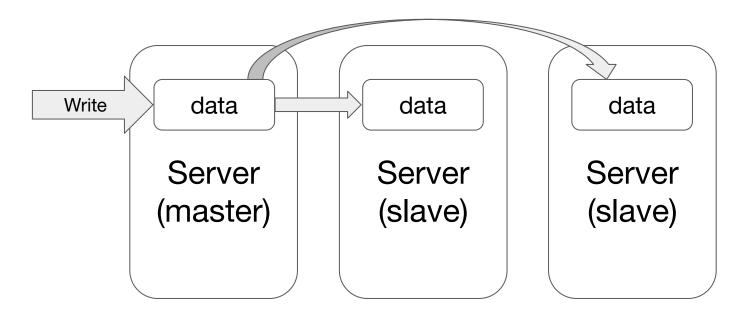






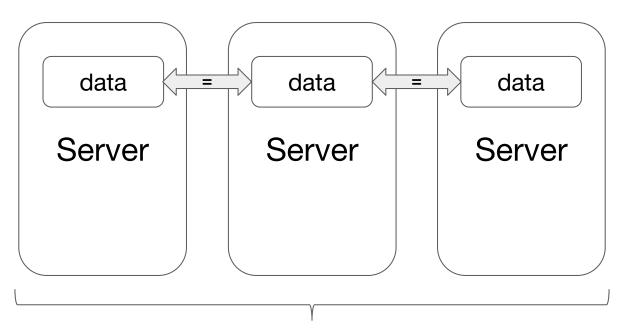


Replication









Replication factor



Kafka replication

Partition 0 (master)

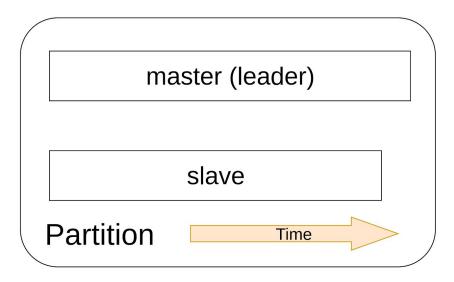
Partition 1 (slave)

Partition 0 (slave)

Partition 1 (master)

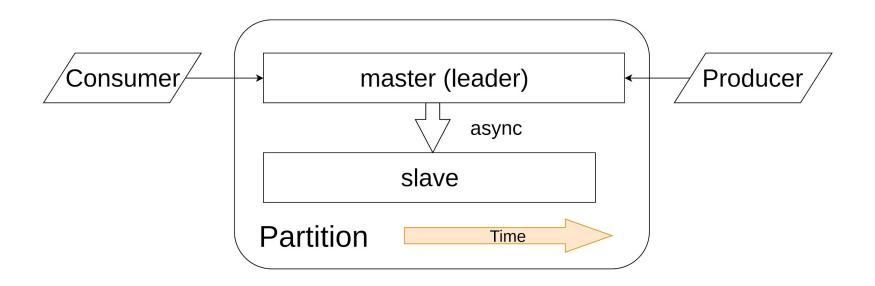


Kafka replication



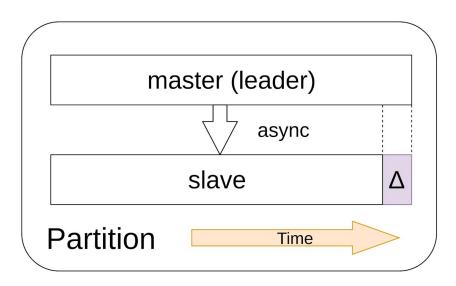


Kafka replication





Kafka replication delay





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Kafka CLI: kafka-topics

- It is the utility to create, delete, describe or change the topic
- ▶ kafka-topics.sh --bootstrap-server \$BROKERS --create
 --topic test topic --partitions 3 --replication-factor 2
- kafka-topics.sh --bootstrap-server \$BROKERS --describe
 --topic test topic
- ▶ kafka-topics.sh --bootstrap-server \$BROKERS --list



Kafka CLI: kafka-console-producer

- It is utility to send data from standard input and to Kafka topic
- ► kafka-console-producer.sh --broker-list \$BROKERS --topic test topic



Kafka CLI: kafka-console-consumer

- It is utility to read data from Kafka topic
- ▶ kafka-console-consumer.sh --bootstrap-server \$BROKERS
 --topic test topic --from-beginning



Kafka CLI: kafka-run-class

- It is entry point to run any class in the Kafka environment
- kafka-run-class.sh kafka.tools.GetOffsetShell
 --broker-list \$BROKERS --topic test_topic --time -1



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Thank you! Questions?

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