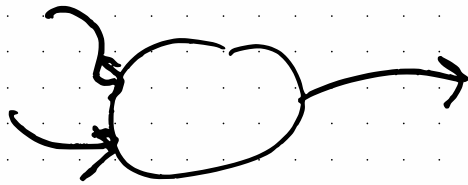
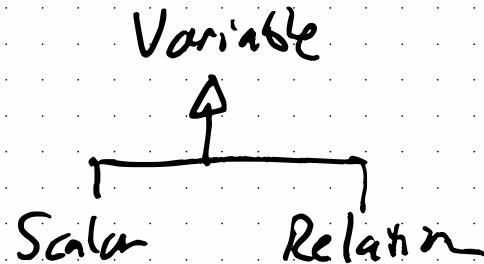
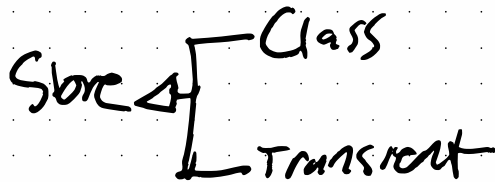
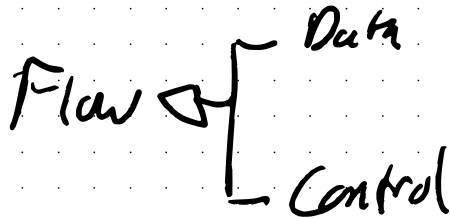


# Action



} An action has  
inputs &  
outputs



Store

Transient State  $\leftrightarrow$  Type <sup>Scalar</sup>

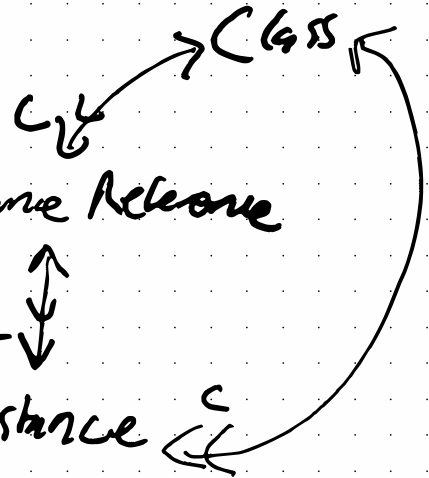
Instance Set Variable

Instance Release

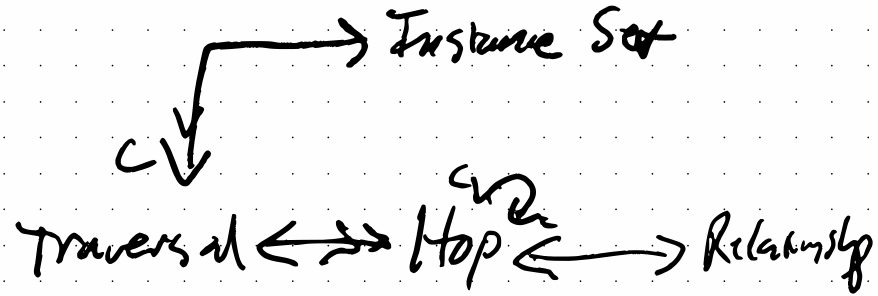
Shared Instance

aircraft... = ( )

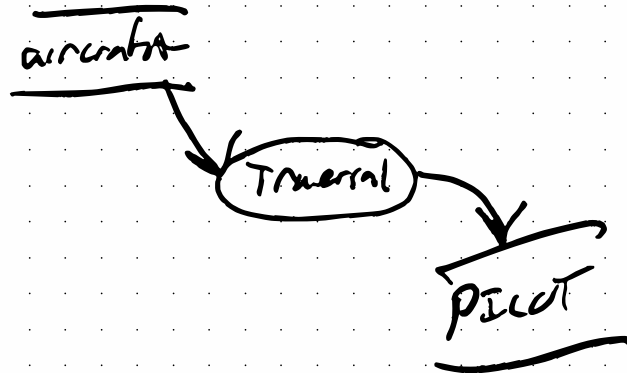
Selector  $\leftrightarrow$  Criteria



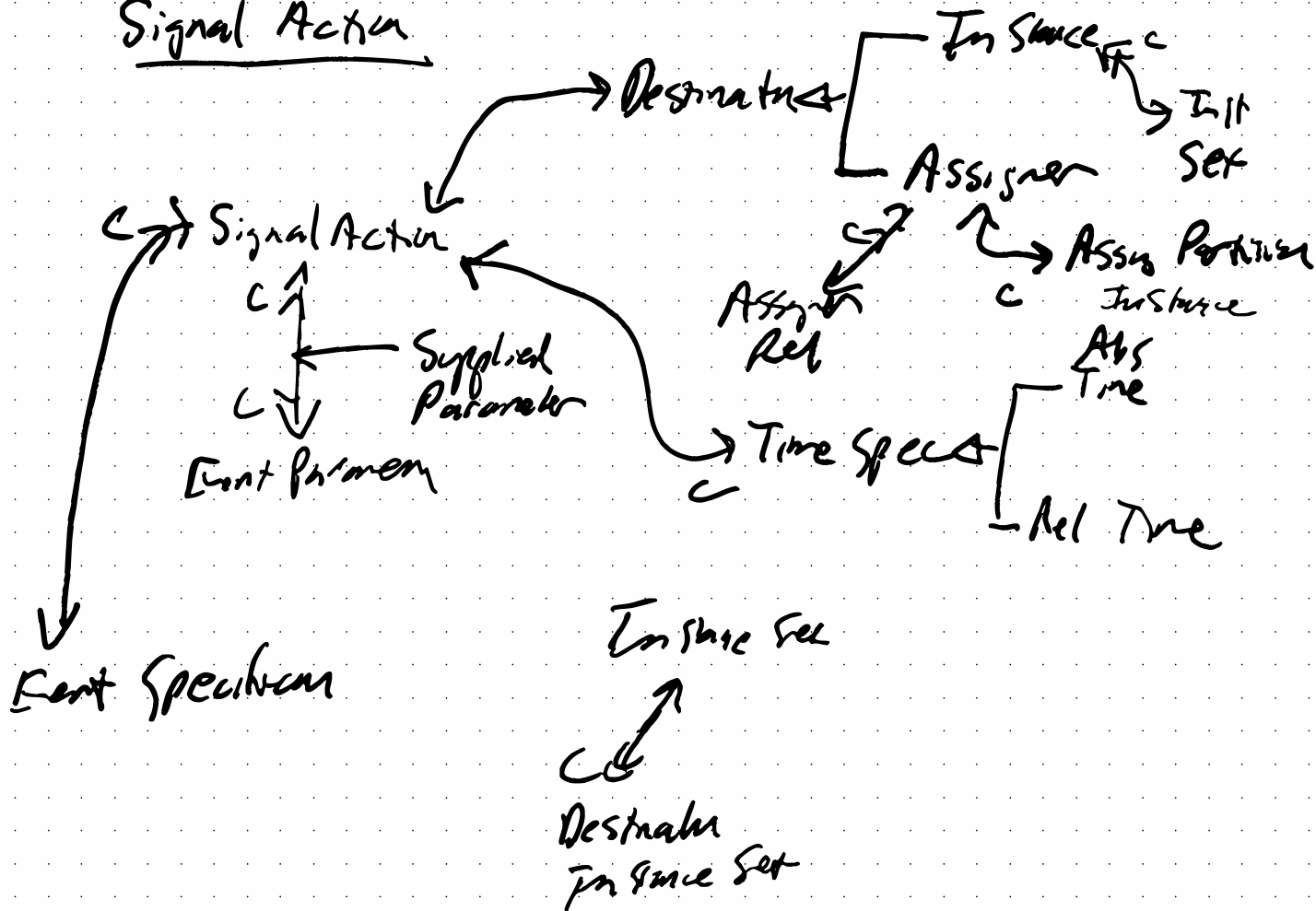
Traversal

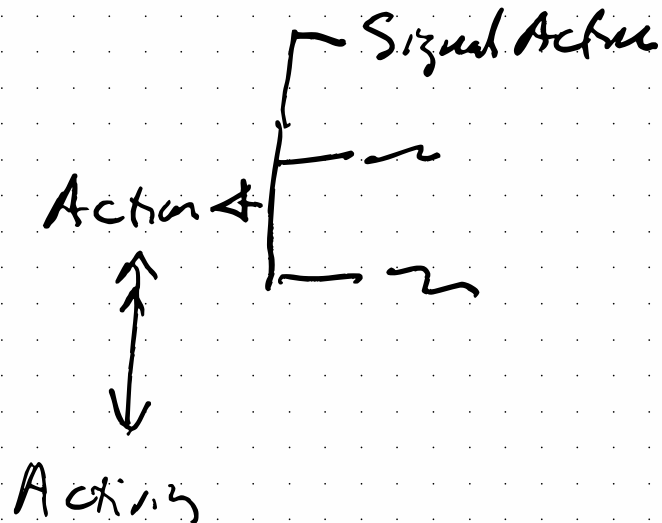
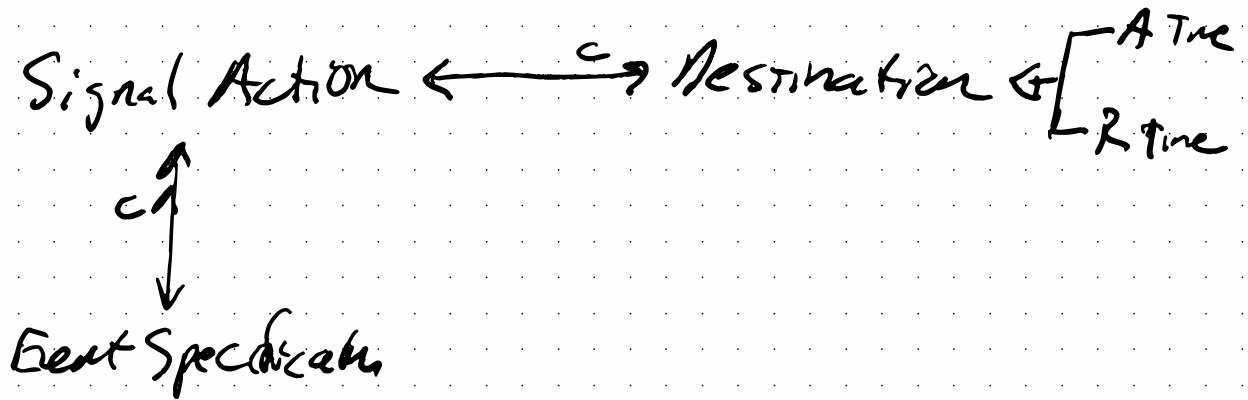


L / R1 / R2 / R3

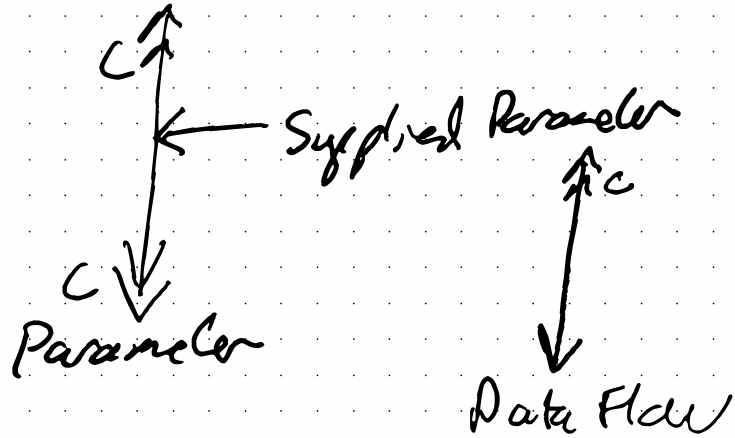


# Signal Action





Signal Action



6 ES

5 | 801

4 SA — 808 —

3 | 802 — SP

2 PARAM | 809

1 <DF>

803  
D ←

I — 804 <SET>

A — 805 <A>

806 — PARAM — 807 <SET>

1 2 3 4 5 6 7 8 9 10



