

Dear Meow Wolf,

My name is Erik Clevenger, I'm a designer/developer based in Albuquerque with an interest in immersive interactions. I personally believe interactive environments are the future of human computer interaction. Meow Wolf's prolific growth presents itself as testament to that idea while also demonstrating the need for artistically inclined developers.

Having an extensive background in both interaction design as well as fine art I feel I can add value to the team at Meow Wolf by offering my creative problem solving skills, passion for tech, and eagerness to continue learning new skills.

Please consider me as a candidate for the role of Designer/Developer at Meow Wolf.

What technologies, platforms, and languages are you most familiar with?

I am primarily a web developer. Currently I am working on exploring ways to use Node.JS and Javascript in combination with Raspberry Pis and Arduinos as a means to control projections.

What technologies do you hope to learn more about or work with in the future?

Moving forward I am interesting in exploring projection mapping and using the native sensors on iOS and Android devices for input. I'm also currently looking into working with microwave radio transmitters.

What is(are) your greatest strength(s) as a technologist?

I would say my greatest strength as a technologist is my approach. I treat tech similarly to my art practice: seek out information on a process, experiment, apply what I have learned to a piece, repeat.

What is most exciting to you about making interactive environments?

As mentioned above I believe interactive environments are the future of human computer interaction. I'm looking forward to being able to explore new possibilities in presenting narratives to audiences in new ways.

Meow Wolf, and this position in particular, seem like the most ideal way to approach exploring immersive interactive environments. Over all that is my ideal job. I look at my work as an artist/designer first, developer second. For me, tech is a means to reach a goal, rather than the goal itself.

Examples of some of my work can be found at modwrk.com. Thank you.

Best,
Erik Clevenger