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# Studies of phase transitions in magnetic systems

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## Abstract

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# 1 Introduction

These laws are not enough to solve the motion of the planets. From the laws one can derive differential equations for the motion, which are not trivial or even possible to solve analytically. This is where computational methods are useful. With the tools developed in computational physics we can make a prediction to the motion of the planets in our solar system.<sup>1</sup> And because of our assignment we kind of have to do this to pass the course.[1]

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<sup>1</sup>[Semester page for FYS3150 - Autumn 2017.](#)

## 2 Theory

### 2.1 the Ising model

The Ising model describes a coupled system. Where only the nearest neighbor affect each other. In this report the Ising model will be applied to a two dimensional magnetic system. This will be a grid of spins, where each spin  $s_i$  can either have 1 or 0 as value. The total energy is expressed as:

$$E = - \sum_{\langle i,j \rangle} J_{i,j} s_i s_j$$

Where the symbol  $\langle kl \rangle$  indicates that we sum over nearest neighbors only. If we assume that each coupling has the same magnitude  $J$ , then the energy is expressed as:

$$E = -J \sum_{\langle i,j \rangle} s_i s_j \quad (1)$$

#### 2.1.1 Periodic boundary conditions

When working with a finite matrix we run into a problem with the boundaries. They are missing neighbours. We solve this by introducing periodic boundary conditions. This means that the right neighbour for  $S_n$  is assumed to take the value of  $S_1$ .

## 2.2 Statistical physics

### 2.2.1 the partition function

Boltzmann distribution is used as the probability distribution. Boltzmann distribution states the probability for  $E_i$  is proportional to  $e^{-\beta E_i}$ , where  $\beta$  is  $\frac{1}{kT}$ .  $k$  is the boltzmann constant. For this to be a probability distribution, it needs to be normalized. To normalize the distribution divide the sum of probabilities by a constant  $Z$ :

$$1 = \frac{\sum_i e^{-\beta E_i}}{Z}$$

$$Z = \sum_i e^{-\beta E_i}$$

$Z$  is called the partition function.

#### 2.2.2 Calculation of values

The partition function is very useful.

#### 2.2.3 the mean magnetic moment $|M|$

#### 2.2.4 the specific heat $C_V$

#### 2.2.5 the susceptibility $\chi$

### 3 Method

## 4 Result & Discussion

### 4.1 Analytic 2x2

Table 1: This shows the different microstates that is possible for a 2x2 spinmatrix. It also states the energy and magnetic moment for each microstate.

State	Energy	Magnetic moment	State	Energy	Magnetic moment
$\uparrow \uparrow$ $\uparrow \uparrow$	-8J	4	$\downarrow \downarrow$ $\downarrow \downarrow$	-8J	-4
$\downarrow \uparrow$ $\uparrow \uparrow$	0J	2	$\uparrow \downarrow$ $\downarrow \downarrow$	0J	-2
$\uparrow \downarrow$ $\uparrow \uparrow$	0J	2	$\downarrow \uparrow$ $\downarrow \downarrow$	0J	-2
$\uparrow \uparrow$ $\downarrow \uparrow$	0J	2	$\downarrow \downarrow$ $\uparrow \downarrow$	0J	-2
$\uparrow \uparrow$ $\uparrow \downarrow$	0J	2	$\downarrow \downarrow$ $\downarrow \uparrow$	0J	-2
$\downarrow \downarrow$ $\uparrow \uparrow$	0J	0	$\uparrow \uparrow$ $\downarrow \downarrow$	0J	0
$\downarrow \uparrow$ $\downarrow \uparrow$	0J	0	$\uparrow \downarrow$ $\uparrow \downarrow$	0J	0
$\uparrow \downarrow$ $\downarrow \uparrow$	8J	0	$\downarrow \uparrow$ $\uparrow \downarrow$	8J	0

Table 2: The table shows a summary from table 4.1.

Number of $\uparrow$	Multiplicity	Energy	Magnetic moment
4	1	-8J	4
3	4	0J	2
2	2	8J	0
2	4	0J	0
1	4	0J	-2
0	1	-8J	-4

## 4.2 example

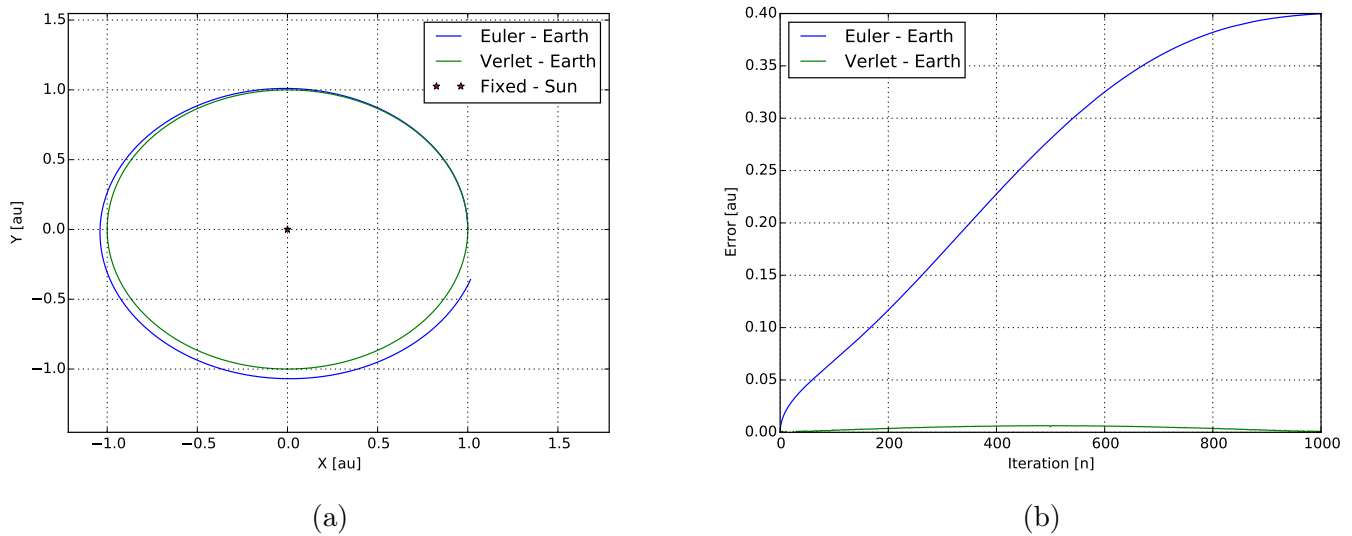


Figure 1: a) shows the orbit of earth around the sun. The initial velocity is set to  $2\pi$  in y direction and the start position to 1 au in x direction. b) shows how the error develops. The initial values should give a perfect circular motion. So the error is calculated by  $r_i - r_0$ . It is apparent that the Verlet-Velocity method is a better approximation. This simulation was with 1000 points with the end time of 1 year. Both simulations was produced by [plot\\_earth\\_sun.py](#)



## 5 Conclusion

## 6 References

### References

- [1] Morten Hjorth-Jensen. *Computational Physics*. Project-4. 2017. URL: <https://github.com/CompPhysics/ComputationalPhysics/blob/master/doc/Projects/2017/Project4/pdf/Project4.pdf>.

## 7 Appendix

```
//FLOPs FOR ACCELERATION
// 1 FLOP * 3 directions
dx = x1 - x2
// 3 FLOPs
r = sqrt(dx*dx + dy*dy + dz*dz)
// 7 FLOPs
a = - (Gconst*m*M/(r*r)) / (m*r)
// 2 FLOPs * 3 directions
a = a + a*(x1-x2);
//TOTAL FLOPs = 19 FLOPs

//FLOPs FOR POSITION :: EULER
// 2 FLOPs * 3 directions
x = x + t_step*Vx
//TOTAL FLOPs = 6 FLOPs

//FLOPs FOR VELOCITY :: EULER
// 2 FLOPs * 3 directions
Vx = Vx + t_step*ax
//TOTAL FLOPs = 6 FLOPs

//FLOPs FOR POSITION :: Verlet
// 6 FLOPs * 3 directions
x = x + t_step*Vx + (0.5*t_step*t_step*a);
//TOTAL FLOPs = 21 FLOPs

//FLOPs FOR VELOCITY :: Verlet
// 4 FLOPs * 3 directions
Vx = Vx + (0.5*t_step*(Ax+Ax_old));
//TOTAL FLOPs = 12 FLOPs
```

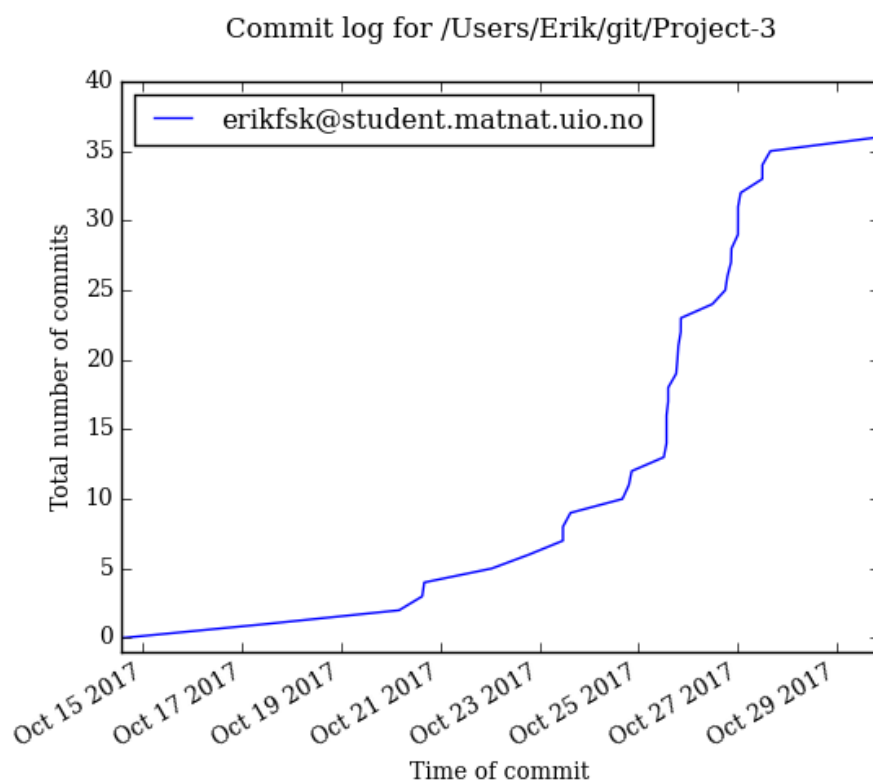


Figure 2: Our retarded workflow... Next time maybe it will be better?