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**Links**      [LinkedIn](#)      [GitHub](#)

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**Profile**

Passionate student who can work well in teams, good with time management. Experienced with various languages, testing and coding standards. Eager to learn new things and meet new people. A creative thinker, adept in software development and working with various data structures.

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**Employment History**

Oct 2023 - Oct 2023	<p>Polling Assistant AEC</p> <p>Throughout the day, I fulfilled the role of a polling assistant for the referendum. My responsibilities encompassed the setup of the polling station, facilitation of ballot paper distribution, queue management, voter tallying, vote sorting, and clean-up duties. This experience afforded me a first-hand comprehension of the importance of expedient yet meticulous work practices and cultivated a deeper appreciation for collaborative teamwork.</p>
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**Education**

Feb 2022 - Present	Software Engineering Specialised In Intelligent Information Engineering
Mar 2019 - Nov 2021	Macquarie Fields High School ATAR: 97.7

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**Skills**

Ability to work under pressure <i>Experienced</i>	Python <i>Experienced</i>	Working in teams <i>Experienced</i>
SQL <i>Skilful</i>	Java <i>Experienced</i>	Time management <i>Experienced</i>
HTML & CSS <i>Skilful</i>	C <i>Skilful</i>	Github <i>Experienced</i>
Git <i>Experienced</i>	C# <i>Beginner</i>	Leadership <i>Experienced</i>

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**Extra Curricular Activities**

Feb 2022 - Present	<p>Event Manager, Sydney University Cyber Security Society</p> <p>In my capacity as an event planner for cybersecurity initiatives, I specialise in curating inclusive events accessible to all. This involves not only conceptualising event themes and providing support during their execution but also ensuring their accessibility to a diverse audience. Post-event, I gather feedback for future improvements. This role emphasises both strategic planning and fostering inclusivity within the cybersecurity community.</p>
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**Projects**

<p>Bank Replica Jan 2024 - Jan 2024</p> <p>This project simulates bank interactions with admin and customer roles. Users can login, view/update details, make transactions, and admins can manage all accounts. Two predefined accounts exist. Key learnings: debugging, ORMLite, Javadoc, Gradle, and Java database usage.</p> <p><a href="#">Repository</a></p>	<p>Python Tic Tac Toe Nov 2023 - Present</p> <p>This project created a GUI-based tic-tac-toe game in Python, aiming to learn GUI development and recreate a childhood game digitally. Learned about tkinter for GUI creation, including defining properties and using Frame for organising widgets. Utilised external resources like a YouTube tutorial. Version 2 however plans to expand with network play and AI opponents, exploring pygame for game development.</p> <p><a href="#">Repository</a></p>
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