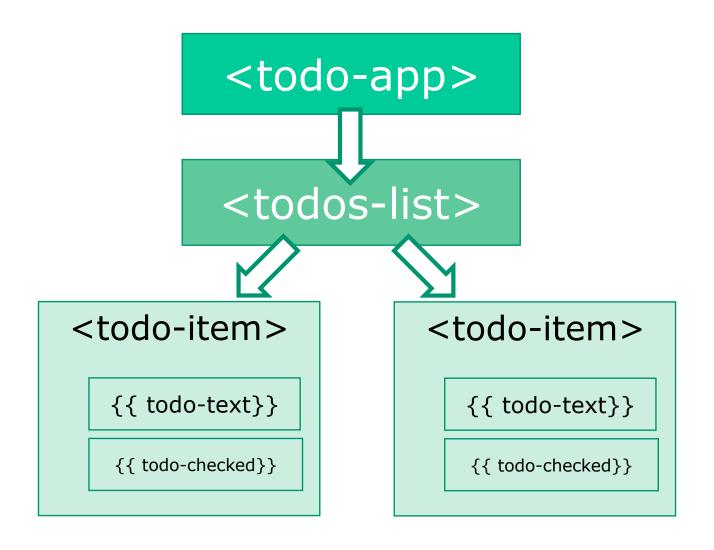


# **Angular Fundamentals Module – Component Trees**



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#### **Angular-app: Tree of components**



#### **Application as a tree of components**

- Multiple components?
  - 1. Create files manually or let CLI handle this for you

```
1. ng generate component <component-name>
```

- 2. Ng g c <component-name>
- 2. Import in module or (again) let CLI take care of this for you
- 3. Add to declarations : [...] section of @ngModule.
- 4. Add via HTML to parent-component

Repeat for every component

#### 1. Detailcomponent toevoegen

```
// city.detail.ts
import { Component } from '@angular/core';
@Component({
                        Nieuwe selector
  selector: 'city-detail',
  template:
                                      Nog in te vullen
  <h2>City details</h2>
    Naam: [naam van stad]
      Provincie: [provincie]
      Highlights: [highlights]
    })
export class CityDetail{
```

#### 2. Injection in Module

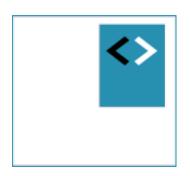
```
// Angular Modules
// Custom Components
import {AppComponent} from './app.component';
                                                       Nieuwe
import {CityDetail} from './city.detail';
                                                      component
import {CityService} from "./city.service";
// Module declaration
@NgModule({
   imports : [BrowserModule, HttpModule],
                                                     Toevoegen aan
   declarations: [AppComponent, CityDetail],
                                                     declarations: [1
   bootstrap : [AppComponent],
   providers : [CityService]
})
export class AppModule {
```

#### 3. Insluiten in HTML

#### 4. Resultaat



Doel: details van geselecteerde city tonen in child-component



# Data flow tussen componenten

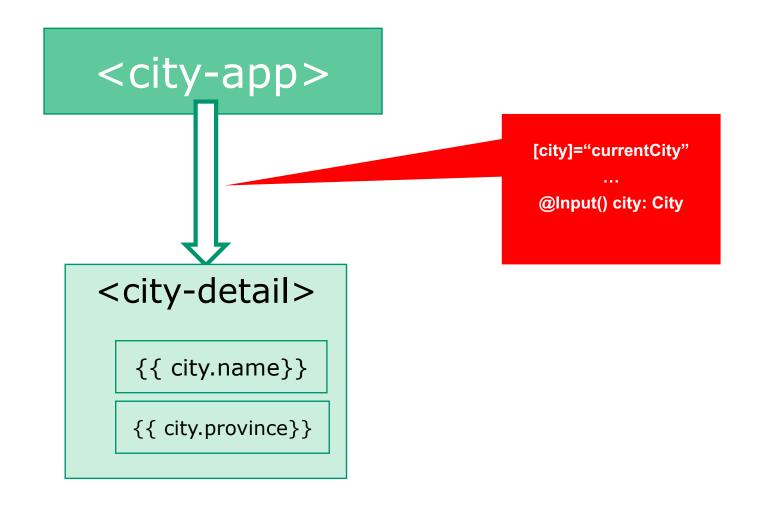
Werken met inputs en outputs

#### Data flow tussen components

"Data flows in to a component via @Input() 's"

Data flows out of a component via @Output()'s"

#### Parent-Child flow: de annotatie @Input()



#### Werken met @Input()

- 1. Service Input importeren in de betreffende component
- 2. Annotatie @Input() gebruiken in de class definition

#### Parent Component aanpassen voor @Input

```
<!-- app.html -->
<div class="row">
  <div class="col-md-6">
     class="list-group">
        (click)="getCity(city)">
          {{ city.id}} - {{ city.name }}
        Aanpassing
     <button *ngIf="currentCity" class="btn btn-primary"</pre>
              (click)="clearCity()">Clear</button>
  </div>
  <div class="col-md-6">
  <div *ngIf="currentCity">
        <city-detail [city]="currentCity"></city-detail>
     </div>
  </div>
</div>
                       Aanpassing!
```

#### **Parent Component Class uitbreiden**

```
export class AppComponent {
   // Properties voor de component/class
   public cities:City[];
   public currentCity:City;
   getCity(city) {
      this.currentCity = city;
   clearCity() {
      this.currentCity = null;
```

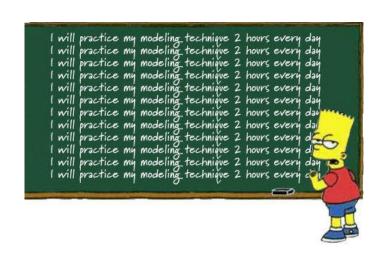
#### Resultaat



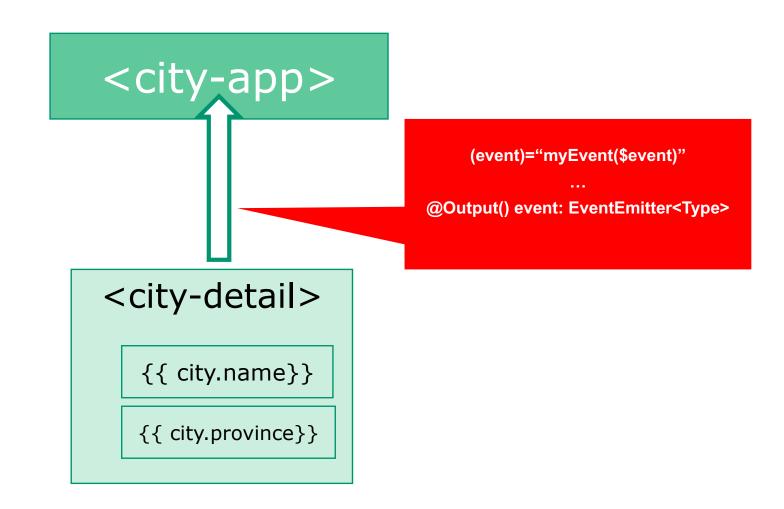
#### Checkpoint

- Componenten kunnen binnen componenten worden opgenomen
- Breidt de HTML van de Parent Component uit met declaratie van de Child Component
- Denk er aan Child Component te importeren in de @ngModule
- Data flow naar Child Component : werken met @Input() en [propName]="data"
- Oefening: 6b) en 6c)
- Voorbeeld: /300-components

### Oefening....



#### Child-Parent flow: de annotatie @Output()



#### Werkwijze – idem, maar dan andersom

- 1. Service Output importeren in de betreffende component
- 2. Annotatie @Output() gebruiken in de class definition
- 3. EventEmitter definiëren en optioneel Type Annotation

## "With @Output, data flows up the Component Chain"

#### **Een rating geven aan Cities**

```
// city.detail.ts
import { Component, Input, Output, EventEmitter} from '@angular/core';
@Component({
                                                                          Imports
   template:
   <h2>City details
      <button (click)="rate(1)">+1</button>
      <button (click)="rate(-1)">-1</button>
                                                                         Bind custom
                                                                        events to DOM
   </h2>
})
export class CityDetail {
   @Input() city:City;
   @Output() rating: EventEmitter<number> = new EventEmitter<number>();
   rate(num) {
                                                                        Define & handle
      console.log('rating voor ', this.city.name, ': ', num);
                                                                          custom
      this.rating.emit(num);
                                                                        @Output event
```

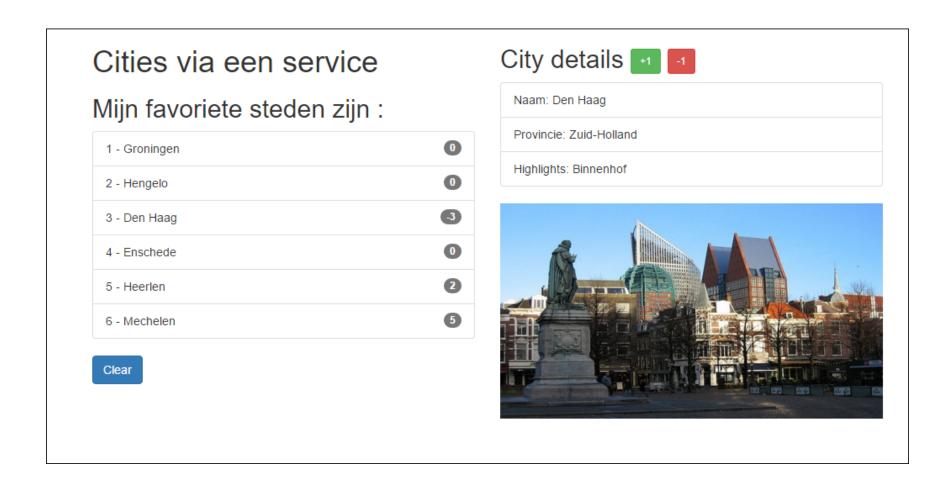
## Parent Component voorbereiden op ontvangen custom event

```
<!-- app.html -->
<div *ngIf="currentCity">
  <city-detail [city]="currentCity" (rating)="updateRating($event)">
  </city-detail>
</div>
// app.component.ts
// increase or decrease rating on Event Emitted
updateRating(rating){
   this.currentCity.rating += rating;
```

#### Rating tonen in HTML

```
    {{ city.id}} - {{ city.name }} ({{i}})
    <span class="badge">{{city.rating}}</span>
```

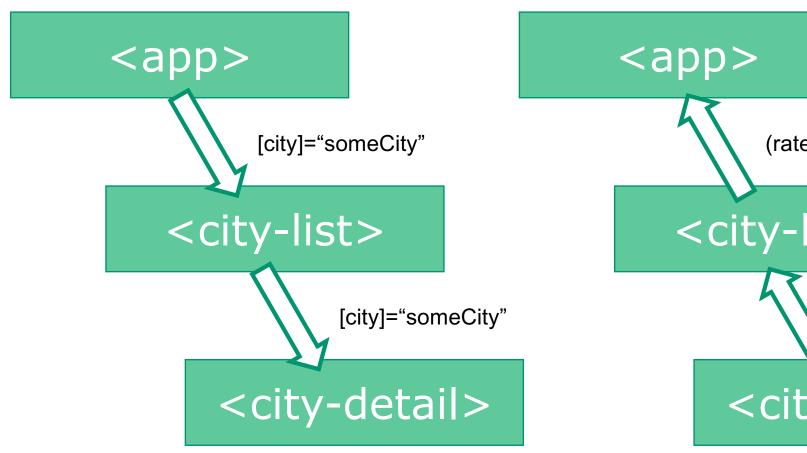
#### Resultaat

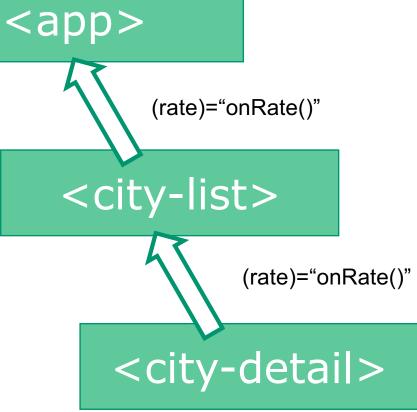


#### Samenvatting

Parent → Child

Child → Parent





#### Checkpoint

- Data flow naar Parent Component : werken met @Output() en (eventName) = "eventHandler (\$event)"
- Je kunt elk type data uitsturen via de EventEmitter.
- Oefening: 6c)
- Voorbeeld: /302-components-output
- Meer info: <a href="http://victorsavkin.com/post/118372404541/the-core-">http://victorsavkin.com/post/118372404541/the-core-</a>

concepts-of-angular-2

### Oefening....

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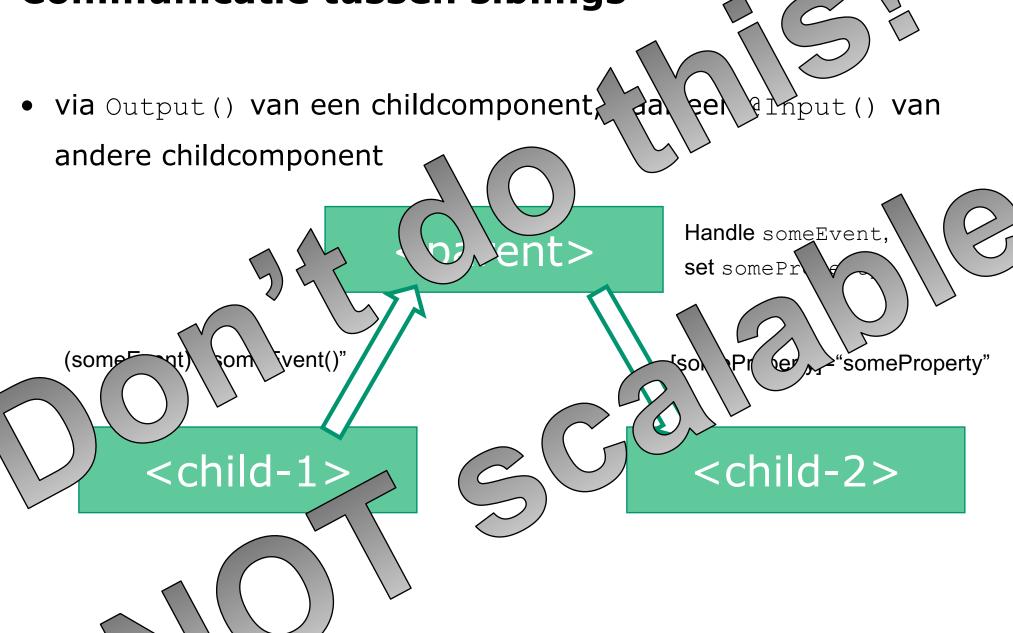
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# Sibling communication

Geen directe parent-child relatie

#### **Communicatie tussen siblings**



#### Mooiere oplossing – Pub/Sub-systeem met Observables

• <a href="http://www.syntaxsuccess.com/viewarticle/pub-sub-in-angular-2.0">http://www.syntaxsuccess.com/viewarticle/pub-sub-in-angular-2.0</a>

## "Custom events, gebruik een event bus"

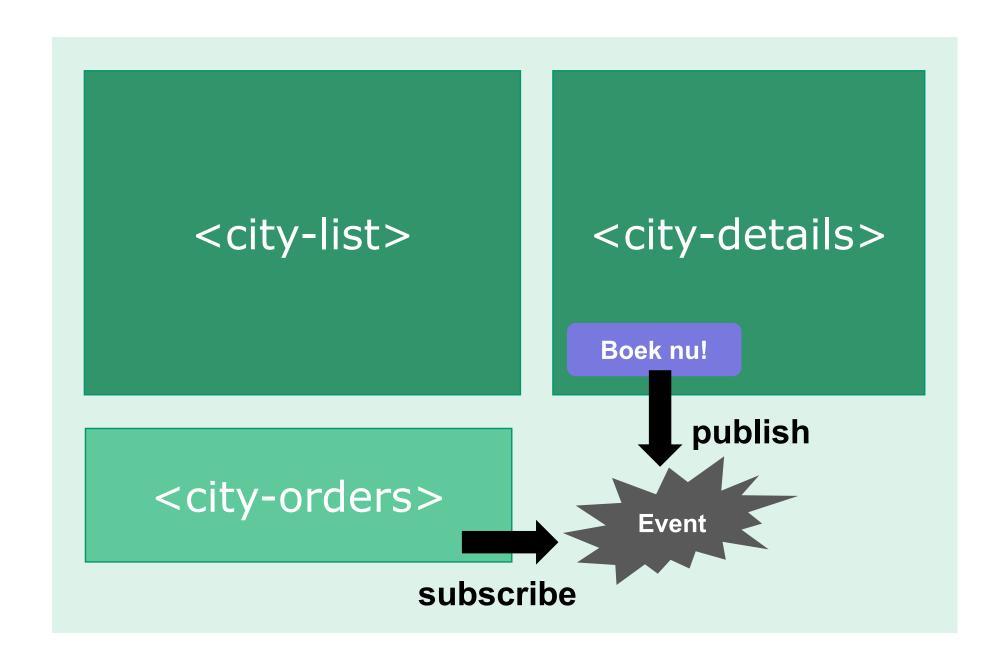
## **Event bus Event** <com/ **∠nt-1>** <component-4> <component-2> <compd ent-3> <component-5>

#### **Opties**

Uit RxJs-bibliotheek, werken met:

- EventEmitter()
- Observable()
- Observer()
- Subject() (zowel Observable als Observer)

"Publish en Subscribe" - PubSub systeem



#### **PubSub-service maken**

- Stap 1 Publicatie service maken
- Stap 2 'Producer', of 'Publish' component maken
- Stap 3 subscriber-component maken, of toevoegen aan bestaande component.

#### 1. OrderService

```
// order.service.ts
import {Subject} from "rxjs/Subject";
import {Injectable} from "@angular/core";
import {City} from "../model/city.model";
@Injectable()
export class OrderService {
   Stream:Subject<City>;
   constructor() {
      this.Stream = new Subject<City>();
```

#### 2. Producer component ('boek nu'-knop)

#### In de HTML:

```
<h2>Prijs voor een weekendje weg:
{{ city.price | currency:'EUR':true:'1.2' }}
<button class="btn btn-lg btn-info"
    (click)="order(city)">Boek nu!</button>
</h2>
```

#### In de class:

```
// Order plaatsen. Event emitten voor deze stad.
// Dit gaan opvangen in city.orders.ts
order(city) {
   console.log(`Stedentripje geboekt voor: ${this.city.name});
   this.orderService.Stream.next(city);
}
```

#### 3. Subscriber component

```
//city.orders.ts - Een soort 'winkelmandje',
// bijhouden welke stedentripjes zijn geboekt.
import ...
@Component({
   selector: 'city-orders',
   template: `
   <div *ngIf="currentOrders.length > 0">
})
export class CityOrders {
   ngOnInit() {
      this.orderService.Stream
         .subscribe(
            (city:City) => this.processOrder(city),
            (err)=>console.log('Error bij verwerken City-order'),
            ()=>console.log('Complete...')
```

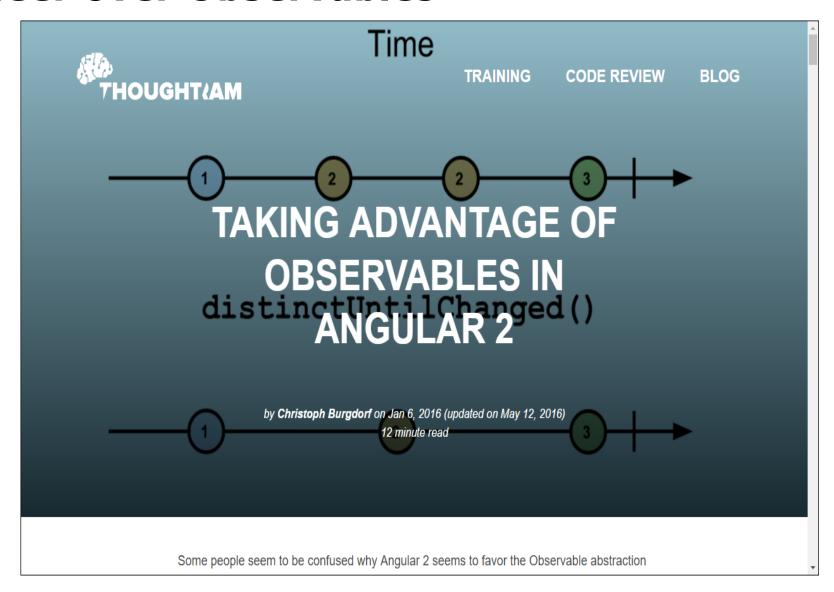
#### Checkpoint

- Event Bus: 'onzichtbaar' werken met Streams en Subject
- Er zijn opties voor het werken met Observable Streams.
- Voorbeeld: \303-pubsub-ordercomponent
- Oefening 6e) e-commerce applicatie maken.

### Oefening....

```
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```

#### **Meer over Observables**



http://blog.thoughtram.io/angular/2016/01/06/taking-advantage-of-observables-in-angular2.html



My name is <u>Cory Rylan</u>, Senior Front End Engineer at <u>Vintage</u>
<u>Software</u> and <u>Angular Boot Camp</u> instructor. I specialize in creating fast, scalable, and responsive web applications.

#### Angular 2 Observable Data Services

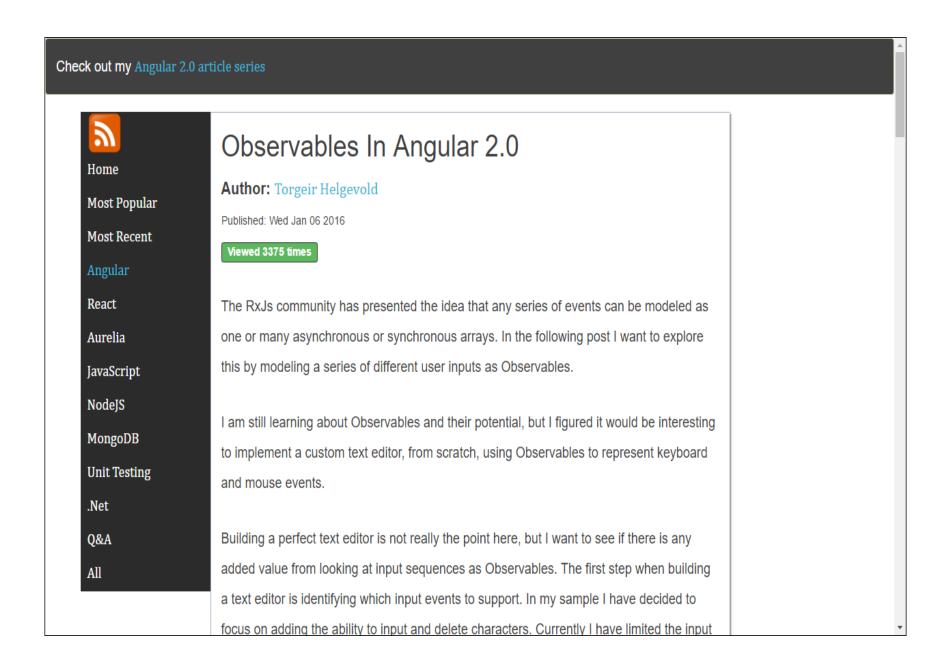
Nov 17, 2015 Updated May 6, 2016 - 8 min read

Angular 2 brings many new concepts that can can improve our JavaScript applications. The first new concept to Angular is the use of Observables. Observables are a proposed feature for ES2016 (ES7). I wont go in depth into Observables but will just cover some of the high level concepts. If you want a introduction to Observables check out my screen cast.

INTRO TO RXJS OBSERVABLES AND ANGULAR 2

The rest of this post will cover more data and application state management in a Angular 2 application. At the time of this writing Angular is on version <u>Beta 1</u>. This post has been updated as of <u>Beta 15</u>. The syntax of how Observables and their

https://coryrylan.com/blog/angular-2-observable-data-services



http://www.syntaxsuccess.com/viewarticle/observables-in-angular-2.0