```
leveldb::FilterPolicy
 # m Next
  + FilterPolicy()
  + ~FilterPolicv()
  + GetNext()
  + SetNext()
  + Name()
  + CreateFilter()
  + KeyMayMatch()
leveldb::anonymous
 namespace{bloom.cc}
  ::BloomFilterPolicy
- bits_per_key_
- k
+ BloomFilterPolicy()
```

+ Name() + CreateFilter() + KeyMayMatch()