```
leveldb::FilterPolicy
  + FilterPolicy()
  + ~FilterPolicy()
                            #m Next
  + GetNext()
  + SetNext()
  + Name()
  + CreateFilter()
  + KeyMayMatch()
leveldb::anonymous
namespace{bloom2.cc}
  ::BloomFilterPolicv2
bits_per_key_
- k
+ BloomFilterPolicy2()
+ Name()
+ CreateFilter()
+ KeyMayMatch()
```