

## leveldb::VersionEdit

- comparator\_
- log\_number\_
- prev\_log\_number\_
- next\_file\_number\_
- last\_sequence\_
- has\_comparator\_
- has\_log\_number\_
- has\_prev\_log\_number\_
- has\_next\_file\_number\_
- has\_last\_sequence\_

- + VersionEdit()
- + ~VersionEdit()
- + Clear()
- + SetComparatorName()
- + SetLogNumber()
- + SetPrevLogNumber()
- + SetNextFile()
- + SetLastSequence()
- + SetCompactPointer()
- + AddFile()
- + DeleteFile()
- + EncodeTo()
- + DecodeFrom()
- + DebugString()