

leveldb::GetVarint32Ptr



```
graph LR; A[leveldb::GetVarint32Ptr] --> B[leveldb::GetVarint32PtrFallback]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'leveldb::GetVarint32Ptr'. The right box is white with a black border and contains the text 'leveldb::GetVarint32PtrFallback'. A dark blue arrow points from the right side of the left box to the left side of the right box.

leveldb::GetVarint32PtrFallback