```
leveldb::lterator
  - cleanup
  + Iterator()
  + ~Iterator()
  + Valid()
  + SeekToFirst()
  + SeekToLast()
  + Seek()
  + Next()
  + Prev()
  + key()
  + value()
  + status()
  + RegisterCleanup()
  Iterator()
  operator=()
leveldb::anonymous
_namespace{db_iter.cc}
         ::DBIter
- dbname
- env
- user comparator
- iter
- sequence

    status

saved_key
- saved value

    direction

valid
+ DBIter()
+ ~DBIter()
+ Valid()
+ key()
+ value()
+ status()
+ Next()
+ Prev()
+ Seek()
+ SeekToFirst()
+ SeekToLast()

    FindNextUserEntry()

    FindPrevUserEntry()

- ParseKey()
SaveKey()

    ClearSavedValue()

- DBIter()
- operator=()
```