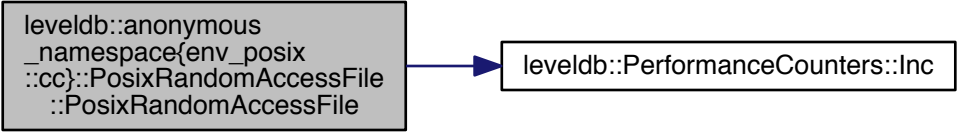


```
leveldb::anonymous  
_namespace{env_posix  
::cc}::PosixRandomAccessFile  
::PosixRandomAccessFile
```



A diagram illustrating a function call. On the left, a gray rectangular box contains the C++ code snippet: `leveldb::anonymous_namespace{env_posix::cc}::PosixRandomAccessFile::PosixRandomAccessFile`. A blue arrow points from the right side of this box to a white rectangular box on the right. The white box contains the text `leveldb::PerformanceCounters::Inc`, representing the method being called.

```
leveldb::PerformanceCounters::Inc
```