leveldb::port::AtomicPointer
- rep_ - rep_
+ AtomicPointer() + AtomicPointer() + Acquire_Load() + Release_Store() + NoBarrier_Load() + NoBarrier_Store() + AtomicPointer() + AtomicPointer() + Acquire_Load() + Release_Store() + NoBarrier_Load() + NoBarrier_Store() - MemoryBarrier()