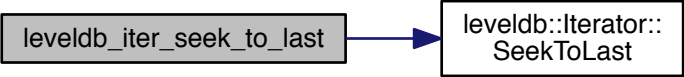


leveldb_iter_seek_to_last



```
graph LR; A[leveldb_iter_seek_to_last] --> B[leveldb::Iterator::SeekToLast]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is gray with a black border and contains the text 'leveldb_iter_seek_to_last'. The right box is white with a black border and contains the text 'leveldb::Iterator::SeekToLast'. A blue arrow points from the right side of the left box to the left side of the right box.

leveldb::Iterator::
SeekToLast