```
leveldb::ThreadTask
  + m QueueStart
  # m RefCount
  + ThreadTask()
  + ~ThreadTask()
  + RefInc()
  + RefDec()
  + operator()()

    ThreadTask()

  - operator=()
leveldb::CompactionTask
```

m_DBImpl # m_Compaction + CompactionTask() + ~CompactionTask()

+ operator()()
- CompactionTask()
- CompactionTask()
- operator=()