

leveldb::MemTable::
ApproximateMemoryUsage



```
graph LR; A[leveldb::MemTable::ApproximateMemoryUsage] --> B[leveldb::Arena::MemoryUsage]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'leveldb::MemTable::ApproximateMemoryUsage'. The right box is white with a black border and contains the text 'leveldb::Arena::MemoryUsage'. A blue arrow points from the right side of the left box to the left side of the right box.

leveldb::Arena::MemoryUsage