```
leveldb::Cache
- rep
+ Cache()
+ ~Cache()
+ Insert()
+ Lookup()
+ Release()
+ Value()
+ Erase()
+ Newld()
+ EntryOverheadSize()
+ Addref()
- LRU Remove()
- LRU_Append()
Unref()
Cache()
operator=()
leveldb::anonymous
namespace{cache.cc}
     ::LRUCache
capacity_
- spin
- usage
- last id
- Iru
- table
+ LRUCache()
+ ~LRUCache()
+ SetCapacity()
+ GetCapacity()
+ GetUsage()
+ Insert()
+ Lookup()
+ Release()
+ Erase()
+ Value()
and 6 more.
+ HashSlice()
- LRU Remove()
LRU_Append()
Unref()
```