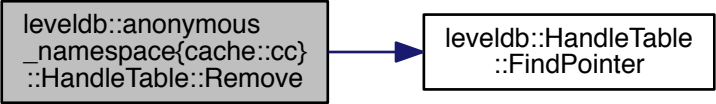


```
leveldb::anonymous  
_namespace{cache::cc}  
::HandleTable::Remove
```



```
graph LR; A["leveldb::anonymous_namespace{cache::cc}::HandleTable::Remove"] --> B["leveldb::HandleTable::FindPointer"]
```

```
leveldb::HandleTable  
::FindPointer
```