```
leveldb::WritableFile
+ WritableFile()
+ ~WritableFile()
+ Append()
+ Close()
+ Flush()
+ Sync()
+ SetMetadataOffset()
- WritableFile()
- operator=()
             -dest
  leveldb::log::Writer

    block offset

- type crc
+ Writer()
+ ~Writer()
+ AddRecord()
+ Close()

    EmitPhysicalRecord()

- Writer()
operator=()
```