```
leveldb::port::Mutex
  - mu
  + Mutex()
  + ~Mutex()
  + Lock()
  + Unlock()
  + AssertHeld()
  + Mutex()
  + ~Mutex()
  + Lock()
  + Unlock()
  + AssertHeld()
  + Mutex()
  + ~Mutex()
  + Lock()
  + Unlock()
  + AssertHeld()
  - Mutex()
  operator=()
  - Mutex()
  operator=()
             -mu
leveldb::anonymous
 namespace{db test.cc}
    ::AtomicCounter

    count

+ AtomicCounter()
+ Increment()
+ Read()
```

+ Reset()