leveldb::DB

leveldb::Constructor

- data
- + Constructor()
- + ~Constructor()
- + Add()
- + Finish()
- + Finishlmpl()
- + NewIterator()
- + data()
- + db()

- + DB()
- + ~DB() + Put()
- + Delete()
- + Write()
- + Get()
- + Get()
- + NewIterator()
- + GetSnapshot()
- + ReleaseSnapshot()
- + GetProperty()
- + GetApproximateSizes()
- + CompactRange()
- + VerifyLevels()
- + Open()
- DB()
- operator=()

leveldb::Comparator

- + operator()()
- + ~Comparator()
- + Compare()
- + Name()
- + FindShortestSeparator()
- + FindShortSuccessor()

/-comparator_

leveldb::DBConstructor

-db_

- + DBConstructor()
- + ~DBConstructor()
- + FinishImpl()
- + NewIterator()
- + db()
- NewDB()