```
leveldb::RandomAccessFile

+ RandomAccessFile()
+ ~RandomAccessFile()
+ Read()
+ SetForCompaction()
+ ObjectSize()
```

```
leveldb::anonymous
_namespace{env_posix.cc}
  ::PosixRandomAccessFile

- filename_
- fd_
- is_compaction_
- file_size_

+ PosixRandomAccessFile()
+ ~PosixRandomAccessFile()
+ Read()
+ SetForCompaction()
+ ObjectSize()
```

```
leveldb::anonymous
_namespace{memenv.cc}
  ::RandomAccessFileImpl

- file_

+ RandomAccessFileImpl()
+ ~RandomAccessFileImpl()
+ Read()
```

```
leveldb::StringSource

- contents_

+ StringSource()
+ ~StringSource()
+ Size()
+ Read()
```