```
leveldb::BlockHandle
─────────────────────
- offset_
- size_
─────────────────────
+ BlockHandle()
+ offset()
+ set_offset()
+ size()
+ set_size()
+ EncodeTo()
+ DecodeFrom()
```

-index_handle_
-metaindex_handle_

```
leveldb::Footer
─────────────────────

─────────────────────
+ Footer()
+ metaindex_handle()
+ set_metaindex_handle()
+ index_handle()
+ set_index_handle()
+ EncodeTo()
+ DecodeFrom()
```