```
leveldb::FilterPolicy
 + FilterPolicy()
  + ~FilterPolicy()
                           #m Next
  + GetNext()
  + SetNext()
  + Name()
  + CreateFilter()
  + KeyMayMatch()
leveldb::anonymous
 namespace{bloom.cc}
  ::BloomFilterPolicy
bits_per_key_
- k
+ BloomFilterPolicy()
+ Name()
+ CreateFilter()
+ KeyMayMatch()
```