

leveldb::AppendEscapedStringTo



```
graph LR; A[leveldb::AppendEscapedStringTo] --> B[leveldb::Slice::size]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'leveldb::AppendEscapedStringTo'. The right box is white with a black border and contains the text 'leveldb::Slice::size'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

leveldb::Slice::size