

leveldb::PutVarint32



```
graph LR; A[leveldb::PutVarint32] --> B[leveldb::EncodeVarint32]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'leveldb::PutVarint32'. The right box is white with a black border and contains the text 'leveldb::EncodeVarint32'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

leveldb::EncodeVarint32