

leveldb::port::RWMutex  
::ReadLock



```
graph LR; A[leveldb::port::RWMutex::ReadLock] --> B[leveldb::port::PthreadCall]
```

A diagram showing a call from the `leveldb::port::RWMutex::ReadLock` function to the `leveldb::port::PthreadCall` function. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

leveldb::port::PthreadCall