```
leveldb::Cache
- rep
+ Cache()
+ ~Cache()
+ Insert()
+ Lookup()
+ Release()
+ Value()
+ Erase()
+ Newld()
+ EntryOverheadSize()
+ Addref()
- LRU_Remove()
- LRU Append()
- Unref()
- Cache()
operator=()
 leveldb::LRUCache2
parent

    is file cache

- spin
- last id
- Iru

    table

+ LRUCache2()
+ ~LRUCache2()
+ Insert()
+ Lookup()
+ Release()
+ ReleaseÖne()
+ Erase()
+ Value()
+ Newld()
+ EntryOverheadSize()
and 7 more...
+ HashSlice()
- LRU Remove()
- LRU Append()
Unref()
```