```
leveldb::port::Mutex
   - mu
   + Mutex()
   + ~Mutex()
   + Lock()
   + Unlock()
   + AssertHeld()
   + Mutex()
   + ~Mutex()
   + Lock()
   + Unlock()
   + AssertHeld()
   + Mutex()
   + ~Mutex()
   + Lock()
   + Unlock()
   + AssertHeld()
   - Mutex()
   operator=()
   Mutex()
   - operator=()
              -mu
leveldb::anonymous
 namespace{env_posix.cc}
     ::PosixLockTable
- locked files
+ Insert()
+ Remove()
```