

- 1. Declaring a class
- 2. Creating a class in IntelliJ
- 3. Default constructor
- 4. Attributes and methods

Defining classes

Declaring a class

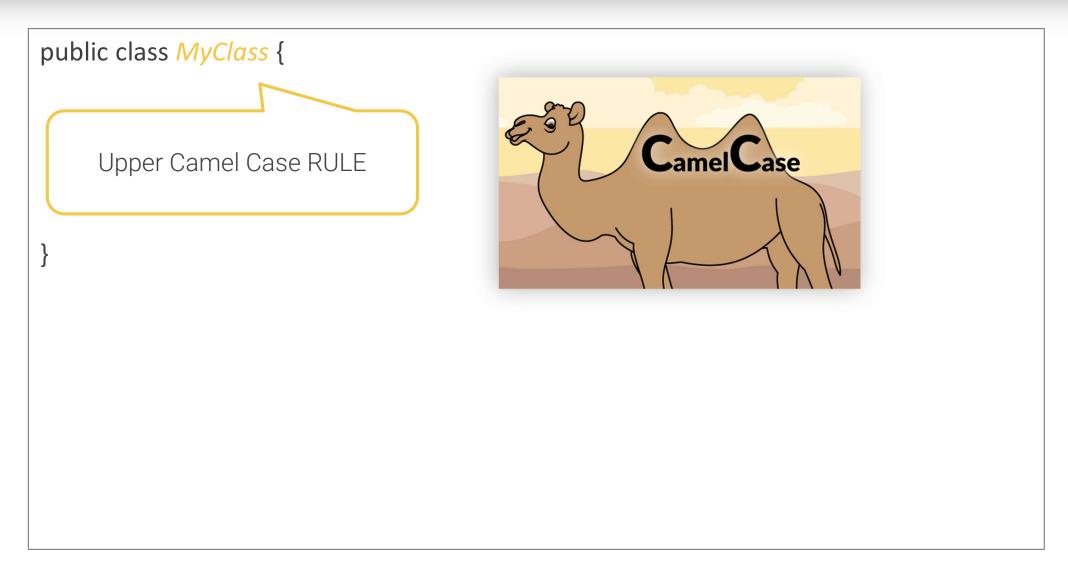
1. Declaring a class



```
public class MyClass {
// field declarations
// method implementations
```

1. Declaring a class



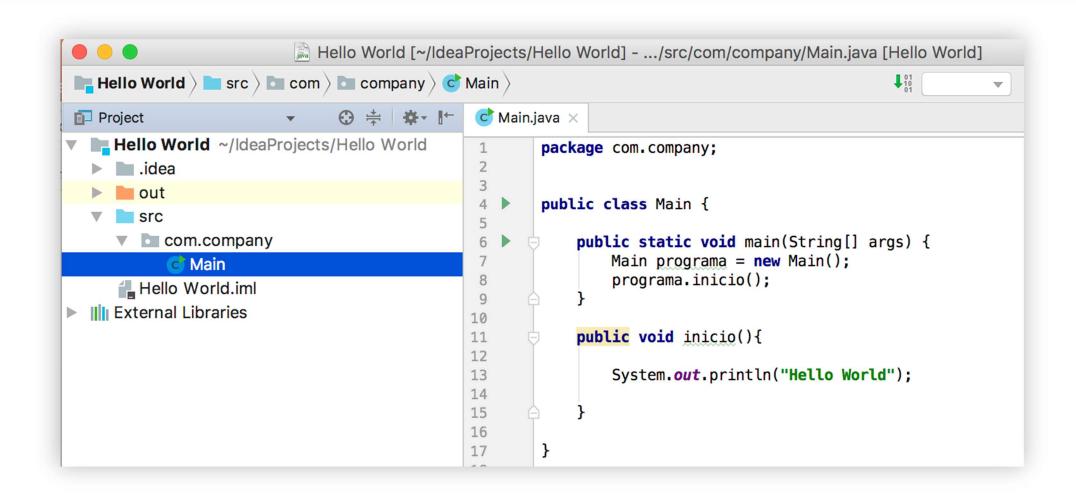


1. Declaring a class

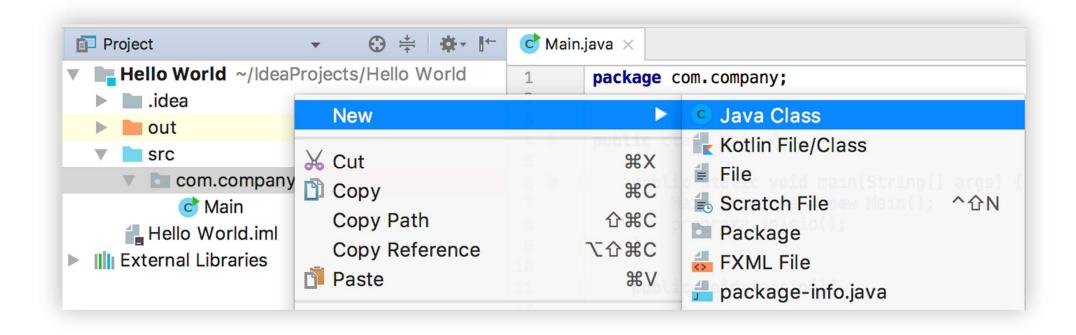


```
public class MyClass {
// field declarations
// method implementations
                                                                     MyClass.java
```

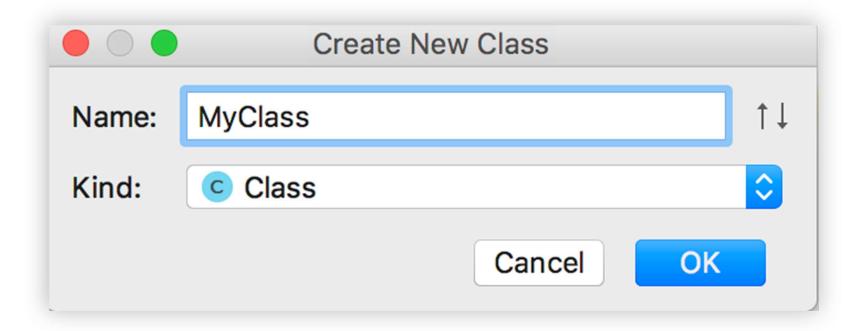




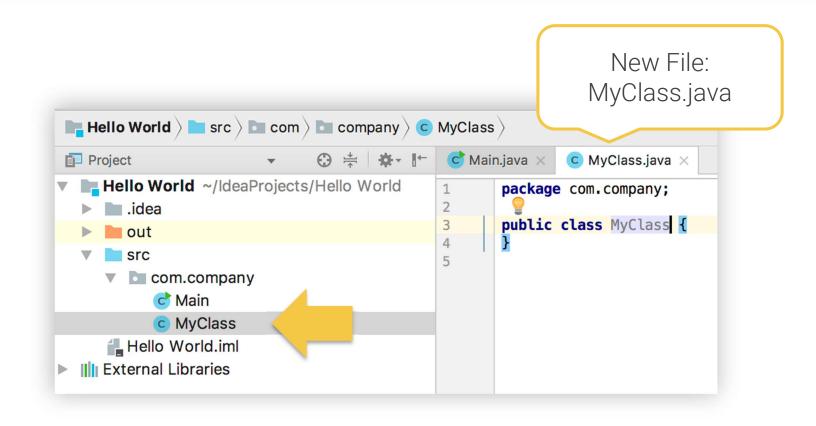




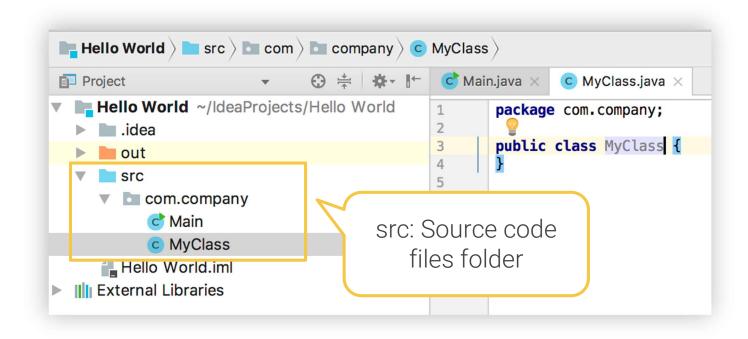




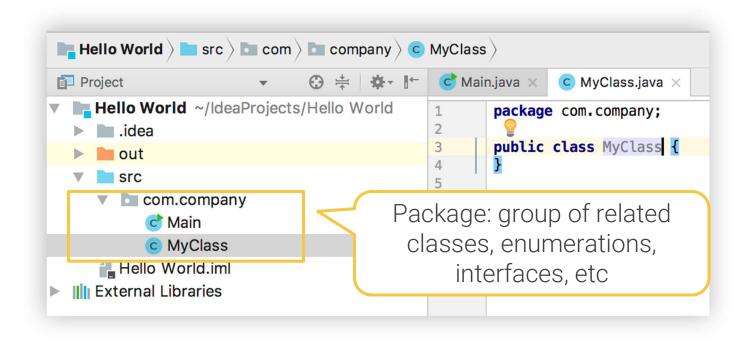




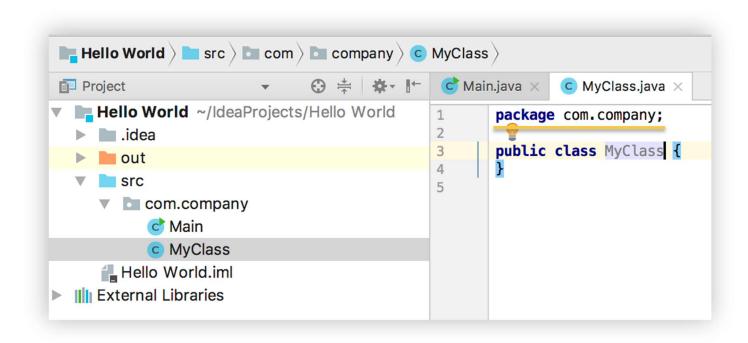




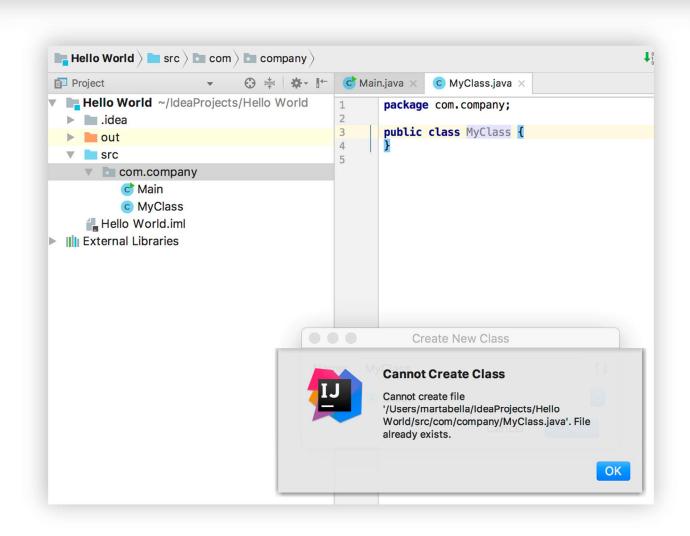














```
public class Car{
 String type;
 String brand;
 String model;
 int seats;
 double price;
 boolean rented;
```



```
public class Car{
 String type;
 String brand;
 String model;
 int seats;
 double price;
 boolean rented;
```

```
public class Main {
  public static void main(String[] args) {
    Main programa = new Main();
    programa.inicio();
  public void inicio(){
    Car coche = new Car();
```



```
public class Car{
 String type;
 String brand;
 String model;
 int seats;
 double price;
 boolean rented;
```

Car coche = new Car();





Data Type	Descripción	Valor por defecto
long	Número entero	0
int		0
short		0
byte		0
double	Número decimal	0
float		0

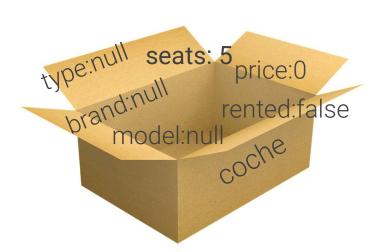


Data Types	Descripción	Valor por defecto
boolean	valor lógico	false
char	carácter unicode	nul
String	cadena de caracteres	null
XXX	Cualquier objeto	null



```
public class Car{
 String type;
 String brand;
 String model;
 int seats=5;
 double price;
 boolean rented;
```

```
Car coche = new Car();
```





Declaring Attributes

```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
      int ISBN;
```



Declaring Attributes

```
public class Biblioteca{
    Libro[] catalogo;
    String direction;
}
```





Accesing Attributes

```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
      int ISBN;
```

```
Libro miLibro= new Libro();
miLibro.numPaginas
```



Accesing Attributes

```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
      int ISBN;
```

```
Libro miLibro= new Libro();
int n = miLibro.numPaginas
```



Accesing Attributes

```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
      int ISBN;
```

```
Libro miLibro= new Libro();
System.out.println(miLibro.numPaginas);
```



Setting Attributes

```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
      int ISBN;
```

```
Libro miLibro= new Libro();
miLibro.numPaginas = 198;
```



Setting Attributes

```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
      int ISBN;
```

```
Libro miLibro= new Libro();
miLibro.numPaginas = "La prisión";
```



```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
      int ISBN;
   public void setMarca(int pagina){
        //block of code
```



```
public class Libro{
      String titulo;
      String autor;
      String tema;
                               Access modifier
      int numPaginas;
      int ISBN;
  public void setMarca(int pagina){
       //block of code
```



```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
                                   Return type
      int ISBN;
  public void setMarca(int pagina){
       //block of code
```



```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
                                 Method name
      int ISBN;
  public void setMarca(int pagina){
       //block of code
```



```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
                                  Parameters
      int ISBN;
  public void setMarca(int pagina){
       //block of code
```



Calling Methods

```
public class Libro{
      String titulo;
      String autor;
      String tema;
      int numPaginas;
      int ISBN;
   public void setMarca(int pagina){
        //block of code
```

```
Libro miLibro= new Libro();
miLibro.setMarca(1);
```

"El secreto para salir adelante es comenzar."

Mark Twain, escritor y humorista estadounidense

