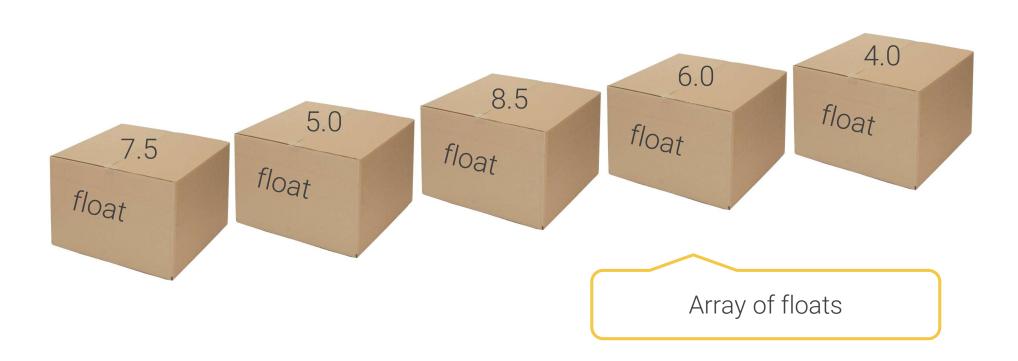


ArrayList

ArrayList

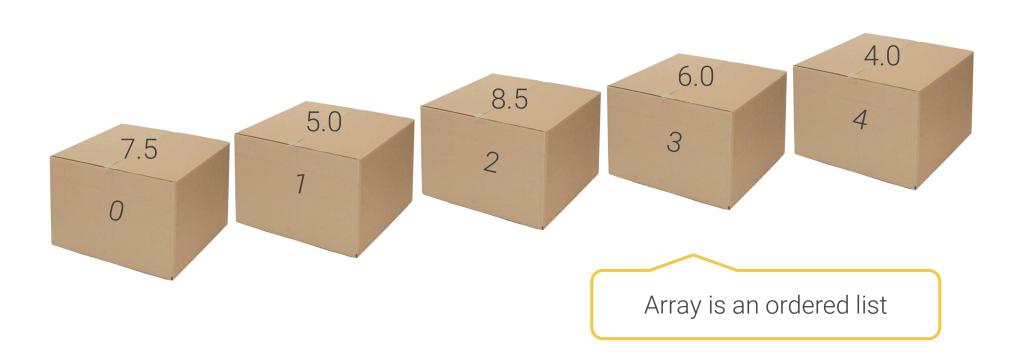


float[] scores={7.5,5.0,8.5,6.0,4.0};



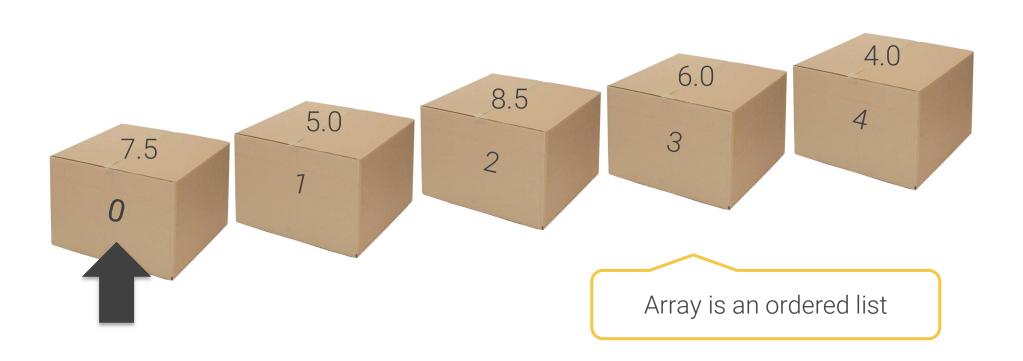


float[] scores={7.5,5.0,8.5,6.0,4.0};





float[] scores={7.5,5.0,8.5,6.0,4.0};



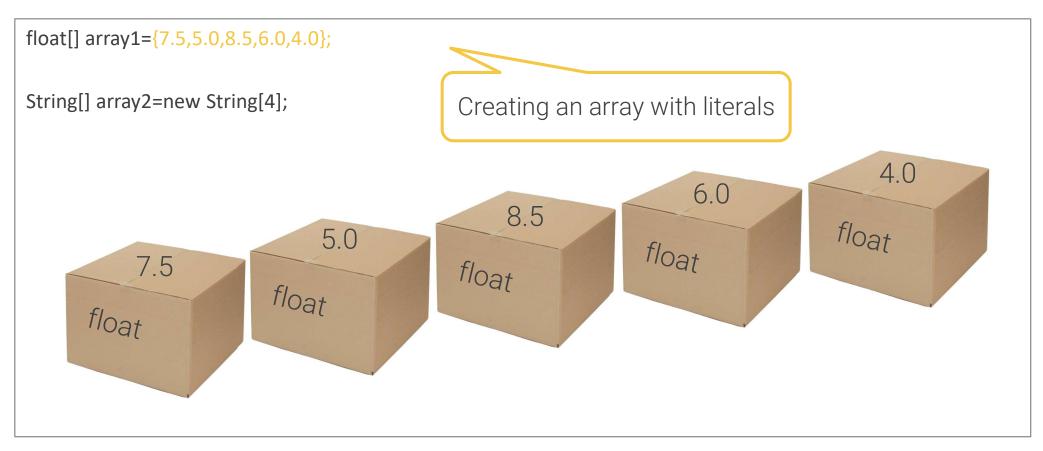


Creating an array

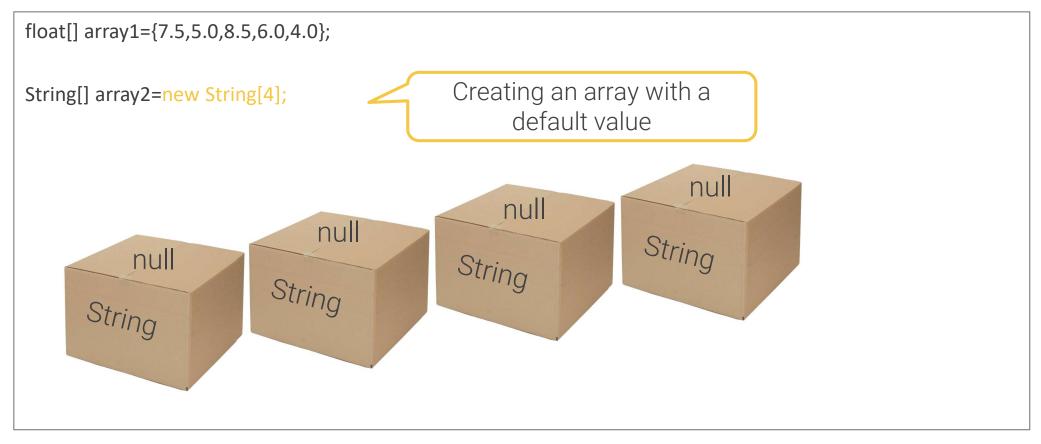
float[] array1={7.5,5.0,8.5,6.0,4.0};

String[] array2=new String[4];

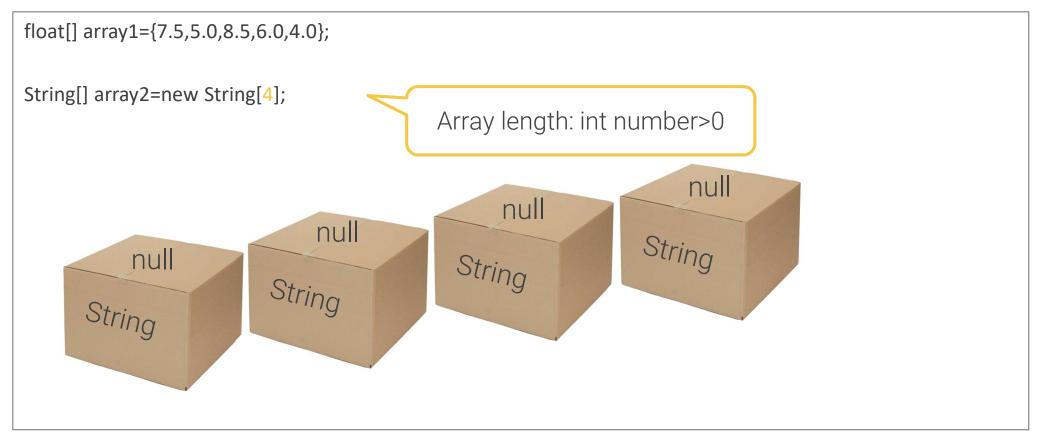




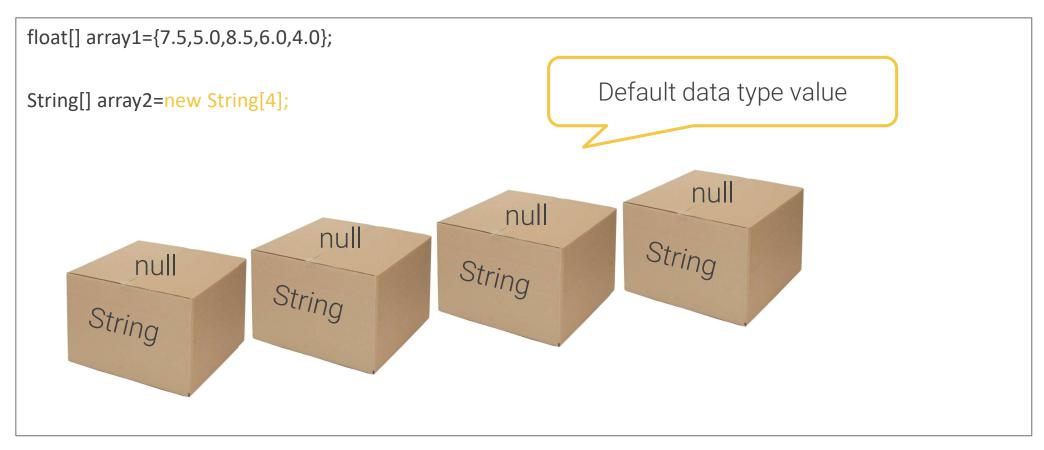














Array data types

```
float[] arrayFloats={7.5,5.0,8.5,6.0,4.0};
boolean[] arrayBooleans=new boolean[4];
int[] arrayInts= {2,5,7};
String[] arrayStrings= new String[4];
StringBuilder[] arrayStringBuilders= new StringBuilder[7];
Car[] arrayCars= new Car[2];
```



Array data types

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float[] arrayFloats={7.5,5.0,8.5,6.0,4.0};
boolean[] arrayBooleans=new boolean[4];
int[] arrayInts= {2,5,7};
String[] arrayStrings= new String[4];
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Array data types

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float[] arrayFloats={7.5,5.0,8.5,6.0,4.0};
boolean[] arrayBooleans=new boolean[4];
int[] arrayInts= {2,5,7};
String[] arrayStrings= new String[4];
StringBuilder[] arrayStringBuilders= new StringBuilder[7];
Car[] arrayCars= new Car[2];
```



Array: no resizable

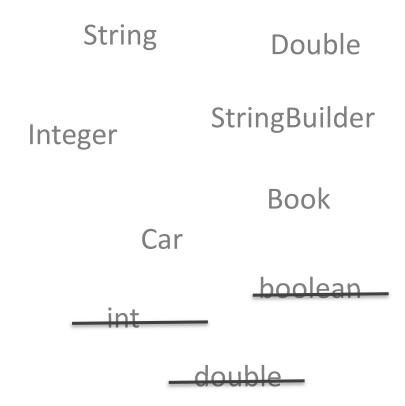
```
float[] arrayFloats={7.5,5.0,8.5,6.0,4.0};
boolean[] arrayBooleans=new boolean[4];
int[] arrayInts= {2,5,7};
String[] arrayStrings= new String[4];
StringBuilder[] arrayStringBuilders= new StringBuilder[7];
Car[] arrayCars= new Car[2];
```



- It allows add, modify, delete values
- It mantains its insertion order
- It allows duplicate values to be added to it
- It allows null values to be added to it
- It stores objetcs



- It allows add, modify, delete values
- It mantains its insertion order
- It allows duplicate values to be added to it
- It allows null values to be added to it
- It stores objetcs





Creating an ArrayList

ArrayList<String> arrayList = **new** ArrayList<String>();



Creating an ArrayList

ArrayList<String> arrayList = new ArrayList<String>();



Creating an ArrayList

ArrayList<String> arrayList = new ArrayList<>();



Creating an ArrayList

ArrayList<String> arrayList = **new** ArrayList<>(); //arrayList is an empty ArrayList

Declaration and initialization



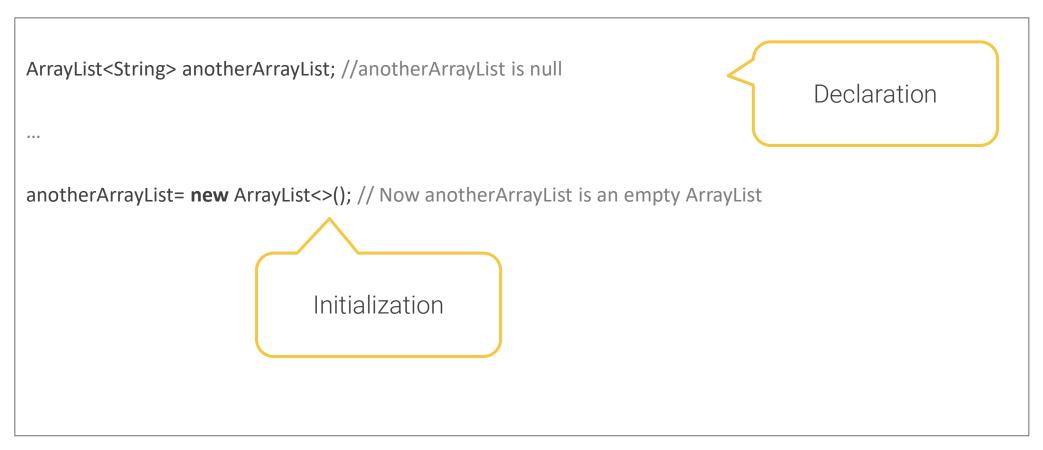
Creating an ArrayList

ArrayList<String> anotherArrayList; //anotherArrayList is null

Declaration



Creating an ArrayList





Creating an ArrayList

ArrayList<String> anotherArrayList; //anotherArrayList is null Is null anotherArrayList= new ArrayList<>(); // Now anotherArrayList is an empty ArrayList



Creating an ArrayList

import java.util.ArrayList; public class Main { public static void main(String[] args) { ArrayList<String> arrayList = new ArrayList<>();



Adding elements to an ArrayList

ArrayList<String> arrayList = new ArrayList<>();



Adding elements to an ArrayList

```
ArrayList<String> arrayList = new ArrayList<>();
arrayList.add("One");
arrayList.add("Two");
arrayList.add("Three");
```



Adding elements to an ArrayList

ArrayList<String> arrayList = new ArrayList<>();
arrayList.add("One");
arrayList.add("Two");
arrayList.add("Three");



Adding elements to an ArrayList

ArrayList<String> arrayList = new ArrayList<>();
arrayList.add("One");
arrayList.add("Two");
arrayList.add("Three");

One	Two	Three
0	1	2



Adding elements to an ArrayList

ArrayList<String> arrayList = **new** ArrayList<>(); arrayList.add("One"); Two Three One arrayList.add("Two"); arrayList.add("Three"); 2 0 arrayList.add(2, "Four"); Three Four One Two 2 3 0



NullPointerException

ArrayList<String> arrayList; arrayList.add("One"); NullPointerException



Accesing elements of an ArrayList

```
ArrayList<String> arrayList = new ArrayList<>();
arrayList.add("One");
arrayList.add("Two");
arrayList.add("Three");
System.out.println(arrayList.get(0)); //Prints One
```



```
ArrayList<String> arrayList = new ArrayList<>();
arrayList.add("One");
arrayList.add("Two");
arrayList.add("Three");
for (int i=0; i<arrayList.size();i++){</pre>
  System.out.println(arrayList.get(i));
//Prints
One
Two
Three
```



```
ArrayList<String> arrayList = new ArrayList<>();
arrayList.add("One");
arrayList.add("Two");
arrayList.add("Three");
for (int i=0; i<arrayList.size();i++){</pre>
  System.out.println(arrayList.get(i));
//Prints
One
Two
Three
```



```
ArrayList<String> arrayList ...
for (int i=0; i<arrayList.size();i++){</pre>
  System.out.println(arrayList.get(i));
//Prints
One
Two
Three
```

```
ArrayList<String> arrayList ...
for (String element: arrayList){
  System.out.println(element);
//Prints
One
Two
Three
```



```
ArrayList<String> arrayList ...
for (int i=0; i<arrayList.size();i++){</pre>
  System.out.println(arrayList.get(i));
//Prints
One
Two
Three
```

```
ArrayList<String> arrayList ...
for (String element: arrayList){
  System.out.println(element);
//Prints
One
Two
Three
```



```
ArrayList<String> arrayList ...
for (int i=0; i<arrayList.size();i++){</pre>
  System.out.println(arrayList.get(i));
//Prints
One
Two
Three
```

```
ArrayList<String> arrayList ...
for (String element: arrayList){
  System.out.println(element);
//Prints
One
Two
Three
```



```
ArrayList<String> arrayList ...
for (int i=0; i<arrayList.size();i++){</pre>
  System.out.println(arrayList.get(i));
//Prints
One
Two
Three
```

```
ArrayList<String> arrayList ...
for (String element: arrayList){
  System.out.println(element);
//Prints
One
Two
Three
```



```
ArrayList<String> arrayList ...
for (int i=0; i<arrayList.size();i++){</pre>
  System.out.println(arrayList.get(i));
//Prints
One
Two
Three
```

```
ArrayList<String> arrayList ...
for (String element: arrayList){
  System.out.println(element);
//Prints
One
Two
Three
```



Modifying the elements of an ArrayList

ArrayList<String> arrayList = **new** ArrayList<>(); arrayList.add("One"); Three One Two arrayList.add("Two"); arrayList.add("Three"); 0 2 arrayList.set(1,"One and half"); One and Three One half 2 0



Deleting the elements of an ArrayList

ArrayList<String> arrayList = new ArrayList<>(); arrayList.add("One"); Two Three One arrayList.add("Two"); arrayList.add("Three"); 2 0 arrayList.remove(1); Three One 0



Deleting the elements of an ArrayList

ArrayList<String> arrayList = new ArrayList<>(); arrayList.add("One"); Two Three One arrayList.add("Two"); arrayList.add("Three"); 2 0 arrayList.remove("Two"); Three One 0



Programmers use it all the time!!

https://docs.oracle.com/javase/...



"No hay nada permanente, excepto el cambio."

Heráclito, filósofo griego

