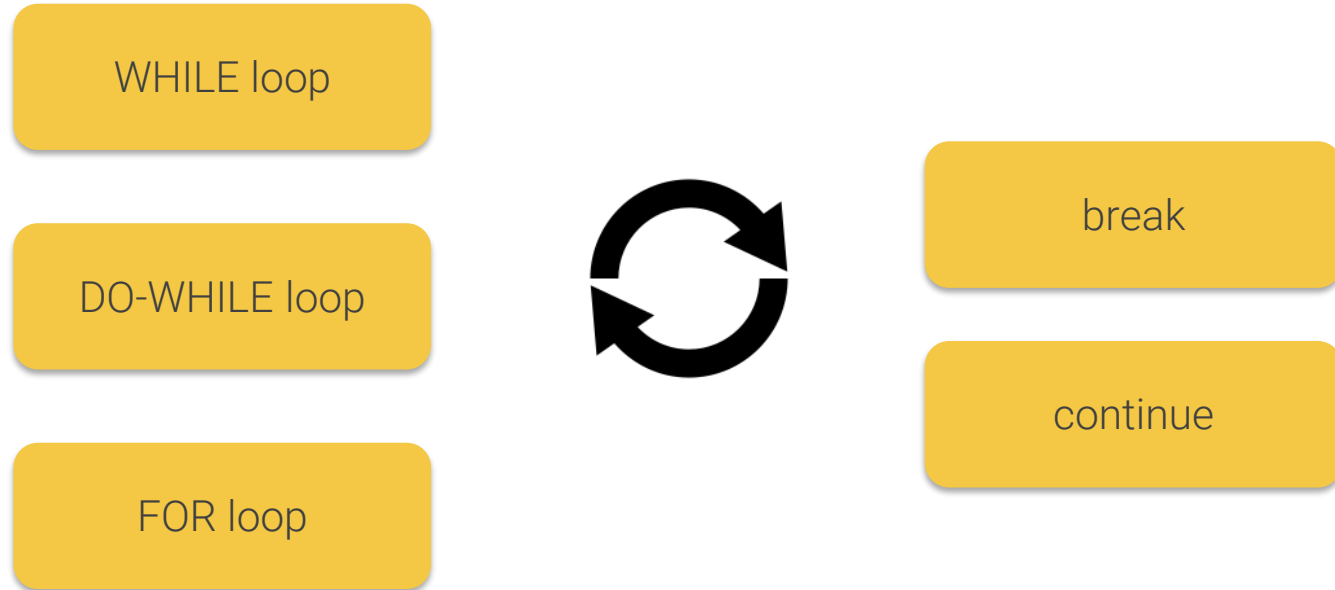




1. Sentencias de control
2. Break statement
3. Continue statement

# BREAK and CONTINUE statements

Sentencias de control

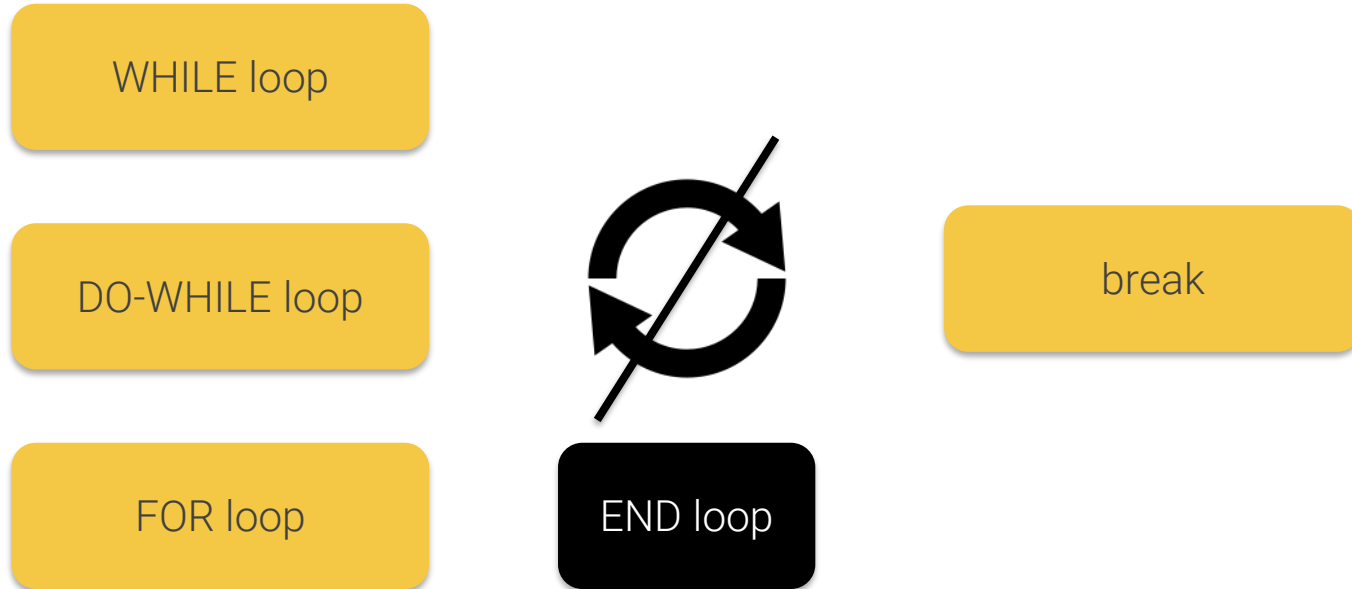


Break statement

## 2. Break statement

```
switch (some value to consider) {  
  case value 1:  
    //code block respond to value 1  
    break;  
  case value 2:  
    //code block respond to value 2  
    break;  
  default:  
    //otherwise, do something else  
    break;  
}  
//more code
```

## 2. Break statement



## 2. Break statement

```
for (int i=1; i<= 20 ; i++ ) {  
    System.out.println("Beep #" + i);  
}
```

```
System.out.println("Bye bye");
```

```
//Prints:  
//Beep #1  
//...  
//Beep #20  
//Bye bye
```



## 2. Break statement

```
for (int i=1; i<= 20 ; i++ ) {  
    System.out.println("Beep #" + i);  
    if (i==2){  
        System.out.println("Off");  
        break;  
    }  
}  
System.out.println("Bye bye");  
  
//Prints:  
//Beep #1  
//Beep #2  
//Off  
//Bye bye
```





## 2. Break statement

```
for (int i=1; i<= 20 ; i++ ) {  
    System.out.println("Beep #" + i);  
    if (i==2){  
        System.out.println("Off");  
        break;  
    }  
}  
System.out.println("Bye bye");
```

```
//Prints:  
//Beep #1  
//Beep #2  
//Off  
//Bye bye
```



Continue statement

### 3. Continue statement

WHILE loop

DO-WHILE loop

FOR loop



continue

### 3. Continue statement

```
for (int i=1; i<= 20 ; i++ ) {  
    System.out.println("Beep #" + i);  
}  
System.out.println("Bye bye");
```

```
//Prints:  
//Beep #1  
//Beep #2  
//Off  
//Bye bye
```



### 3. Continue statement

```
for (int i=1; i<= 20 ; i++ ) {  
    if (i%2==0){  
        continue;  
    }  
    System.out.println("Beep #" + i);  
}  
System.out.println("Bye bye");
```

```
//Prints:  
//Beep #1  
//Beep #3  
//...  
//Bye bye
```



“Controlar la complejidad es la esencia de la programación”

*Brian Kernigan*

