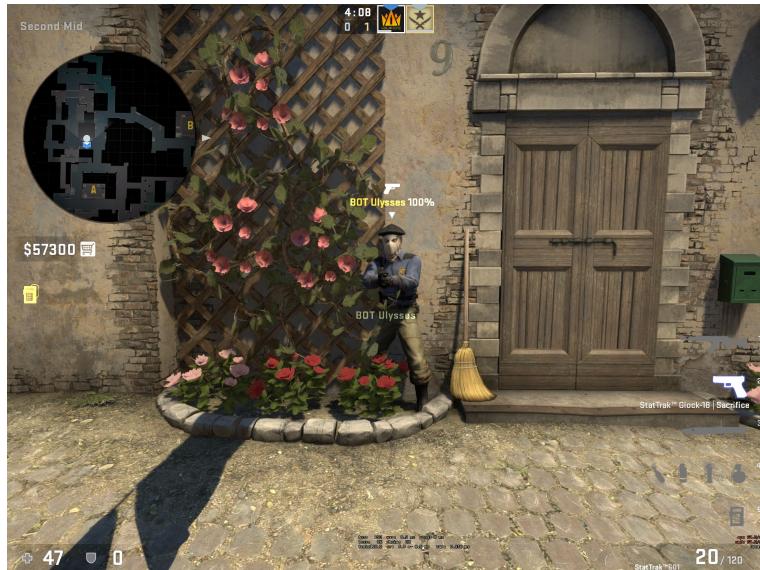


Inferno Smokes

1. long smoke
2. ct smoke from ruins
3. banana smoke from ruins
4. coffins smoke from wood
5. ct smoke from wood
6. apps balcony smoke
7. moto smoke
8. dark molly from wall
9. new box molly from car
10. banana molly
11. sandbags molly
12. default molly from banana
13. oranges molly
14. top banana flash
15. apps flash
16. b go anti ct push flash
17. top mid flash
18. top mid flash from bottom mid
19. banana flash from spawn
20. apps push flash
21. banana flash from ramp
22. side flash from wood
23. top mid flash from underground

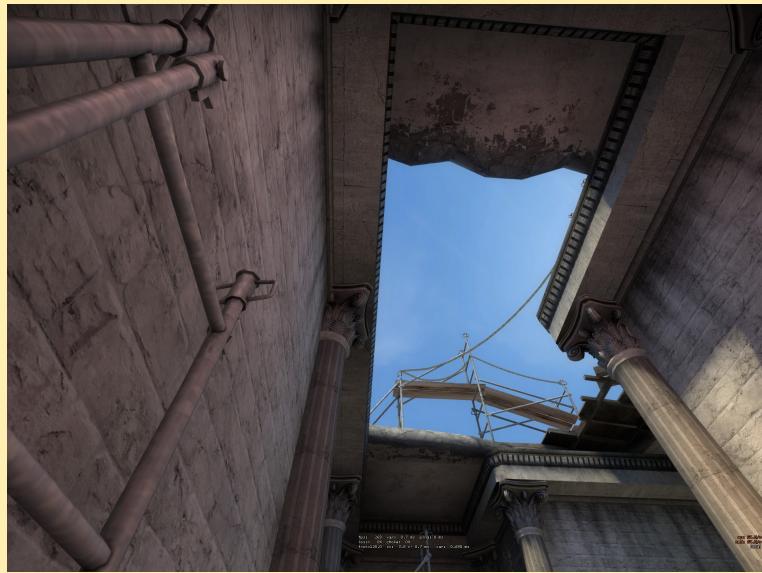
step throw

1. LONG SMOKE



jump throw

2. CT SMOKE FROM RUINS



jump throw

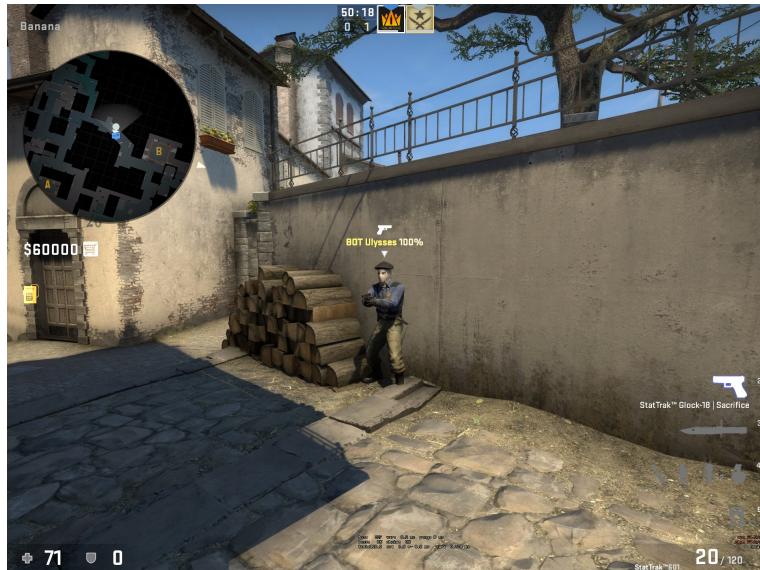
3. BANANA SMOKE FROM RUINS

lineup muss fast prefect sein!



throw

4. COFFINS SMOKE FROM WOOD

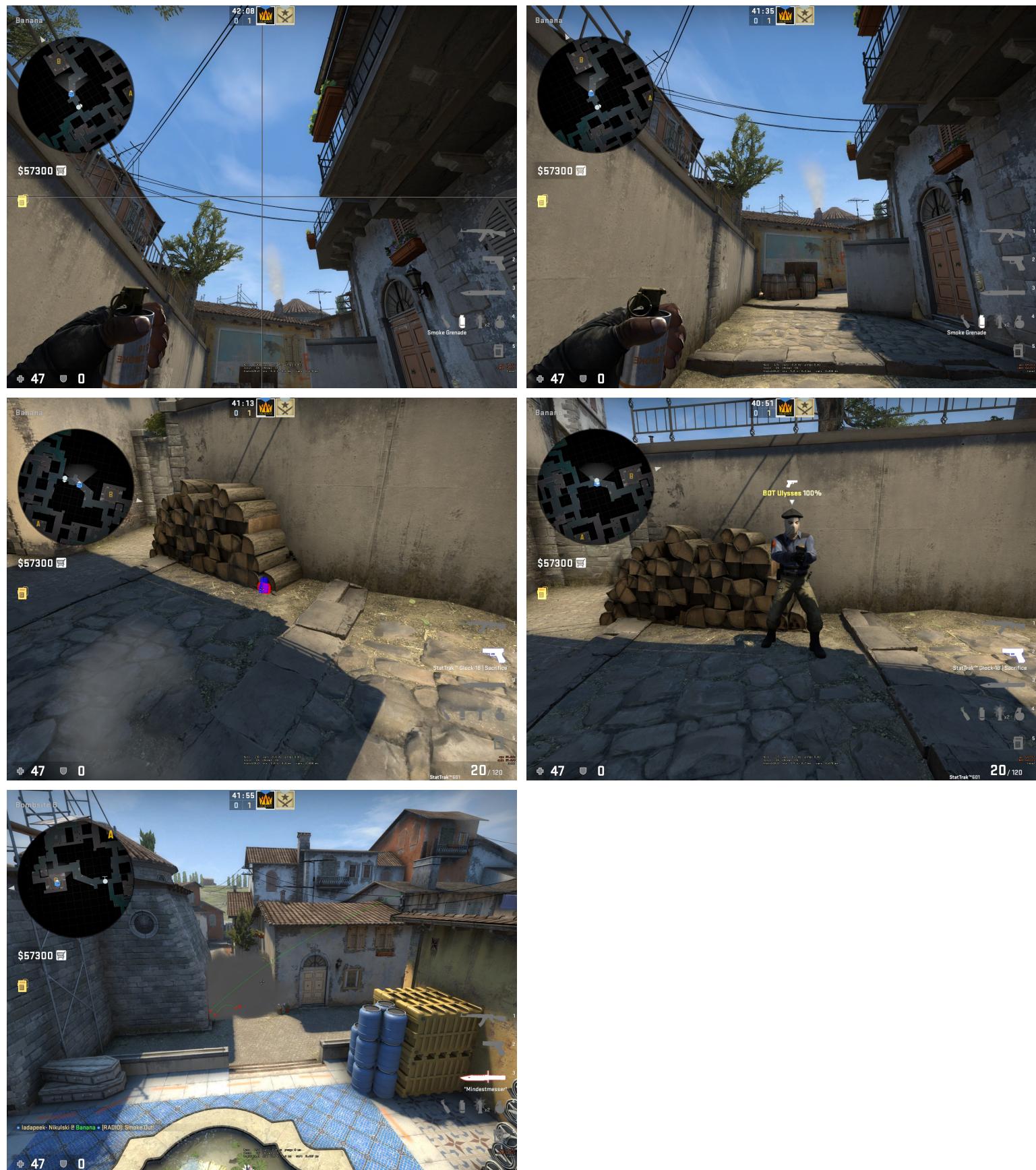


throw

5. CT SMOKE FROM WOOD

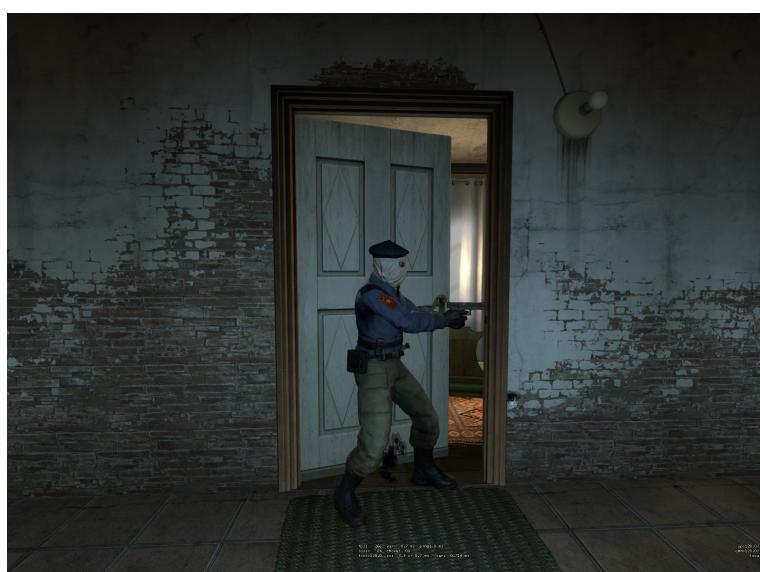
Die Smoke landet so, dass der dude auf boost nicht sieht, wenn jemand close an der Wand zu Pool rübergeht.

Landet schneller als die coffins smoke von der rechten Wand



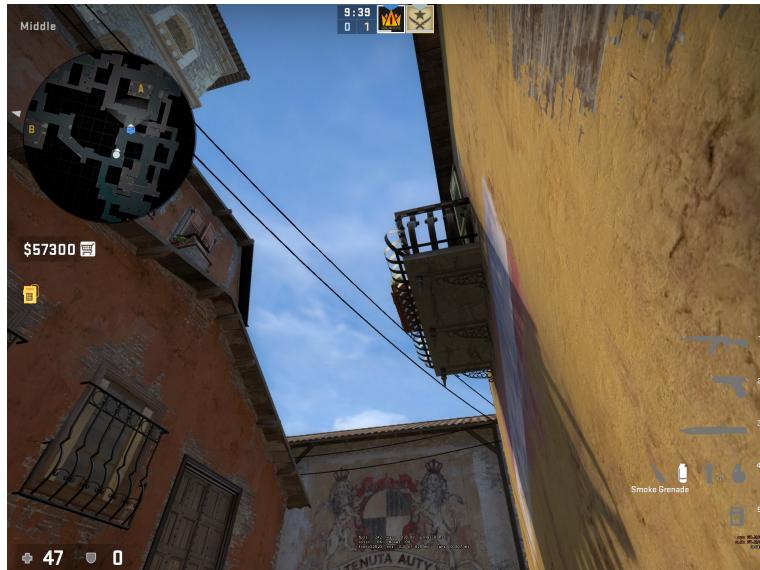
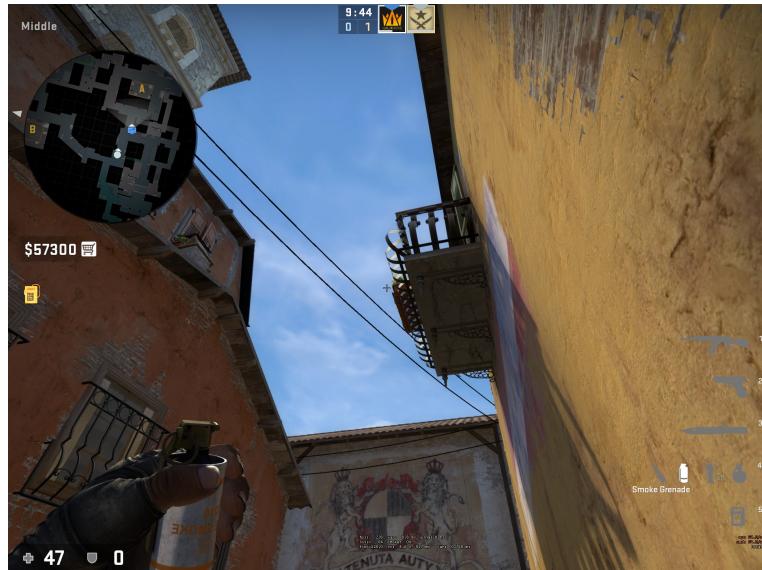
throw

6. APPS BALCONY SMOKE



throw

7. MOTO SMOKE



jump throw

8. DARK MOLLY FROM WALL



jump throw

9. NEW BOX MOLLY FROM CAR



run throw

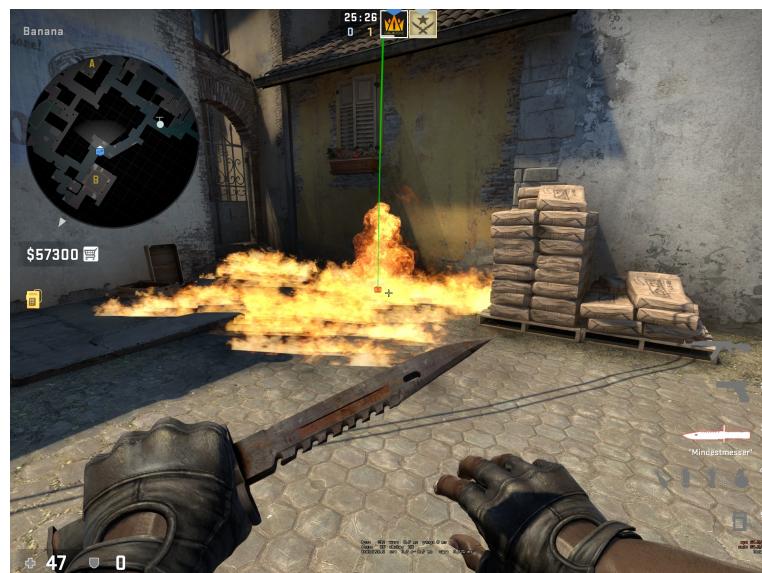
10. BANANA MOLLY

wichtig ist das der molly so kommt, dass auch hinter car brennt



run throw

11. SANDBAGS MOLLY



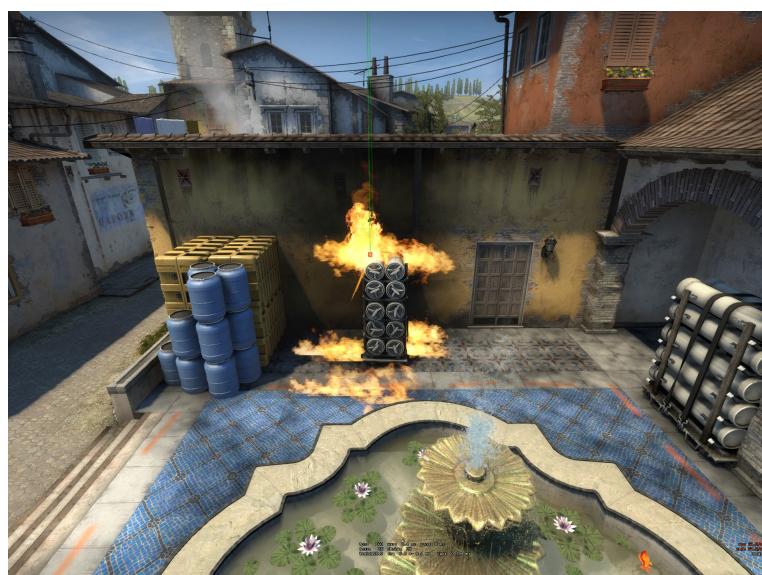
jump throw

12. DEFAULT MOLLY FROM BANANA



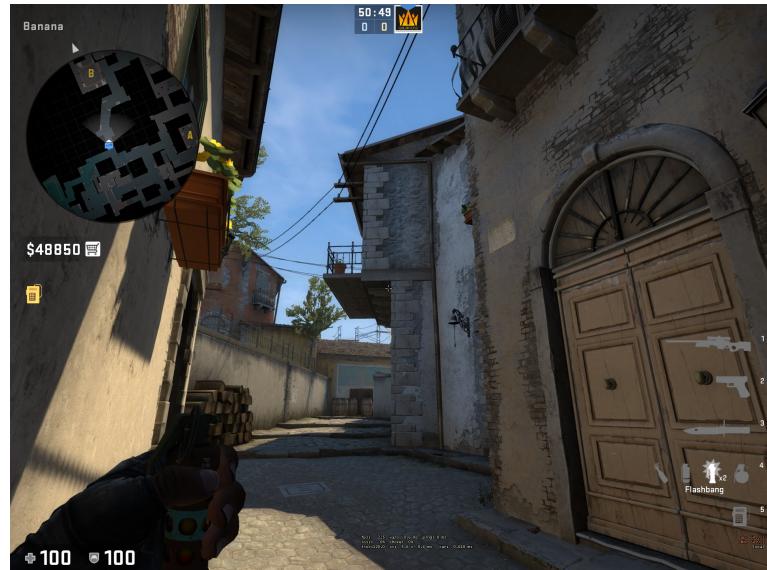
jump throw

13. ORANGES MOLLY



throw

14. TOP BANANA FLASH



throw

15. APPS FLASH



throw

16. B GO ANTI CT PUSH FLASH



run throw

17. TOP MID FLASH



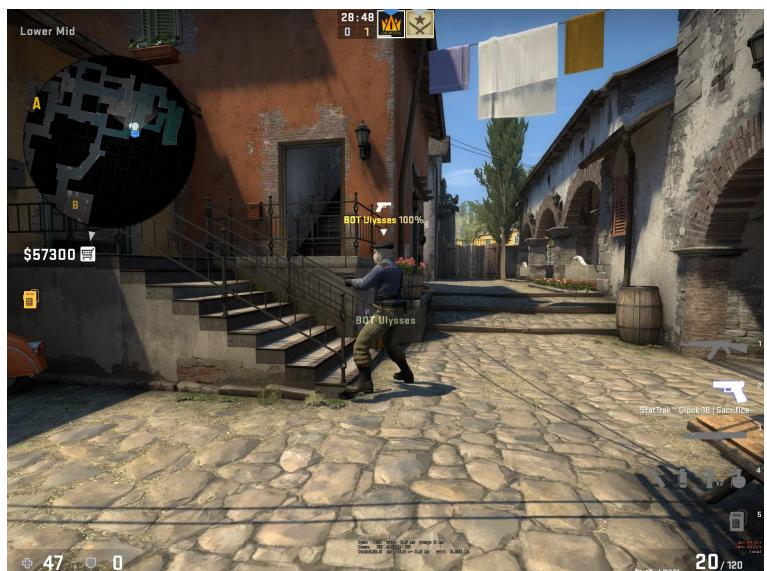
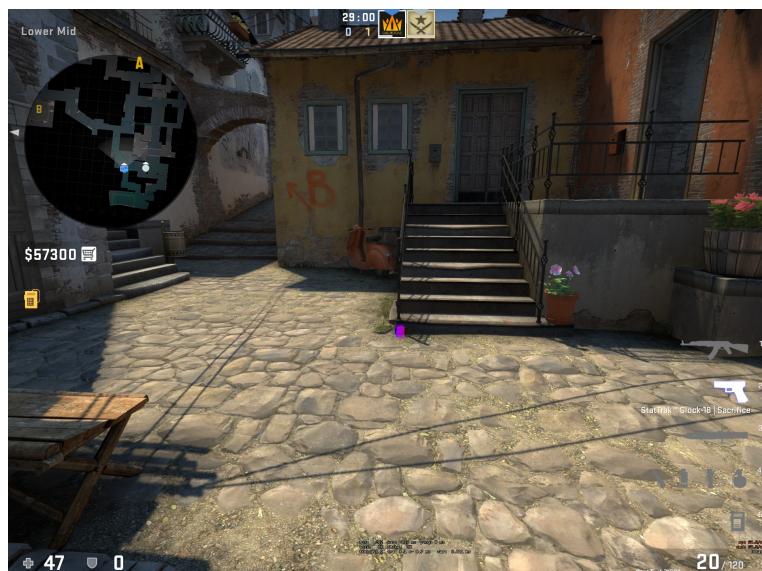
throw

18. TOP MID FLASH FROM BOTTOM MID



jump throw

19. BANANA FLASH FROM SPAWN



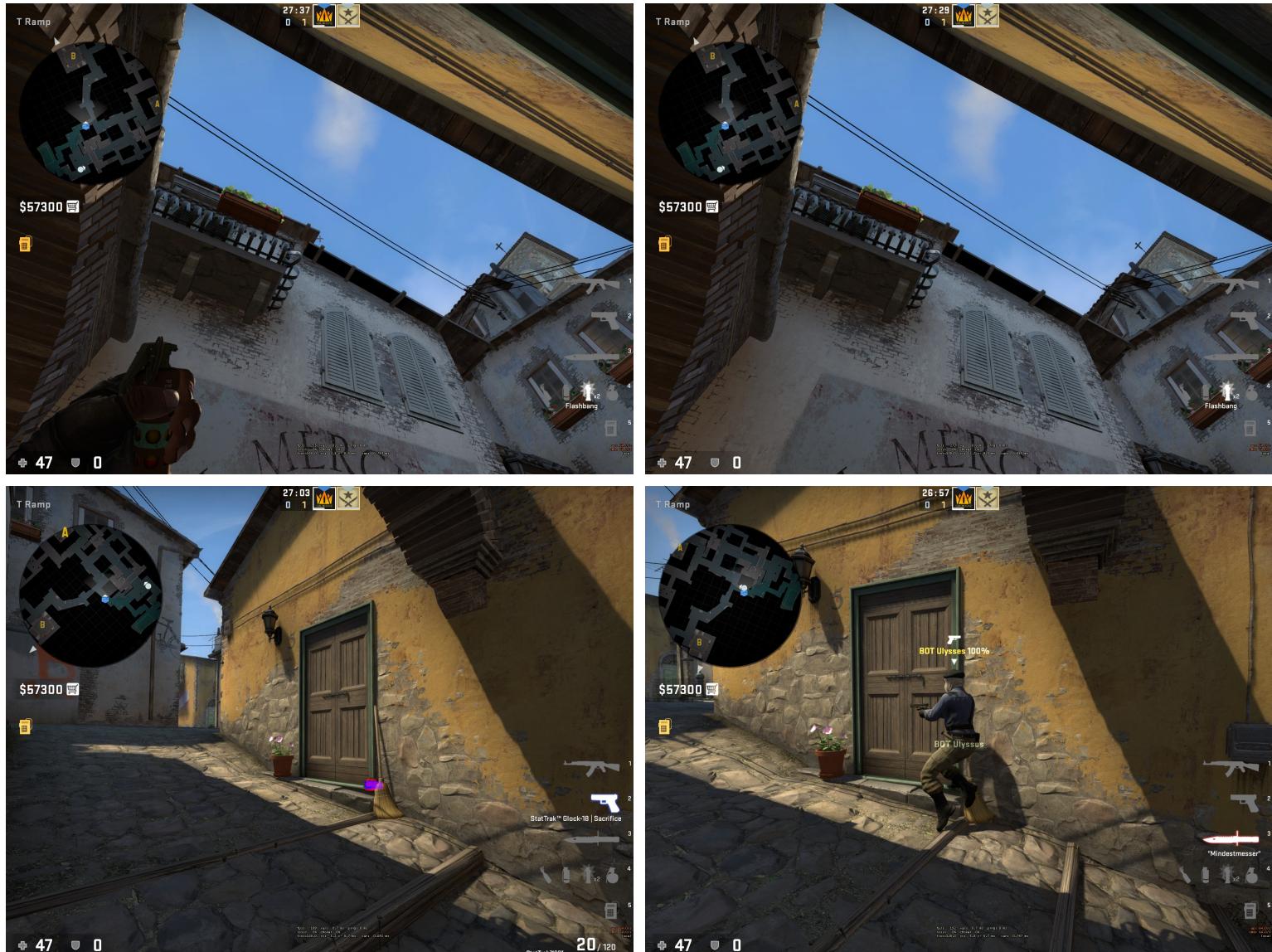
run jump throw

20. APPS PUSH FLASH



throw

21. BANANA FLASH FROM RAMP



jump throw

22. SIDE FLASH FROM WOOD



throw

23. TOP MID FLASH FROM UNDERGROUND

