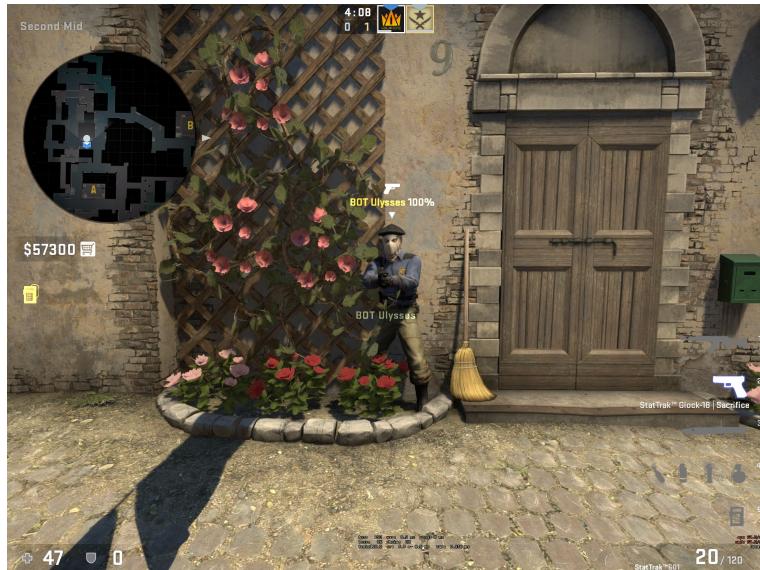


Inferno Smokes

1. long smoke
2. ct smoke from ruins
3. banana smoke from ruins
4. coffins smoke from wood
5. ct smoke from wood
6. apps balcony smoke
7. moto smoke
8. dark molly from wall
9. new box molly from car
10. banana molly
11. sandbags molly
12. default molly from banana
13. top banana flash
14. apps flash
15. b go anti ct push flash
16. top mid flash
17. top mid flash from bottom mid
18. banana flash from spawn
19. banana flash from ramp
20. side flash from wood
21. top mid flash from underground

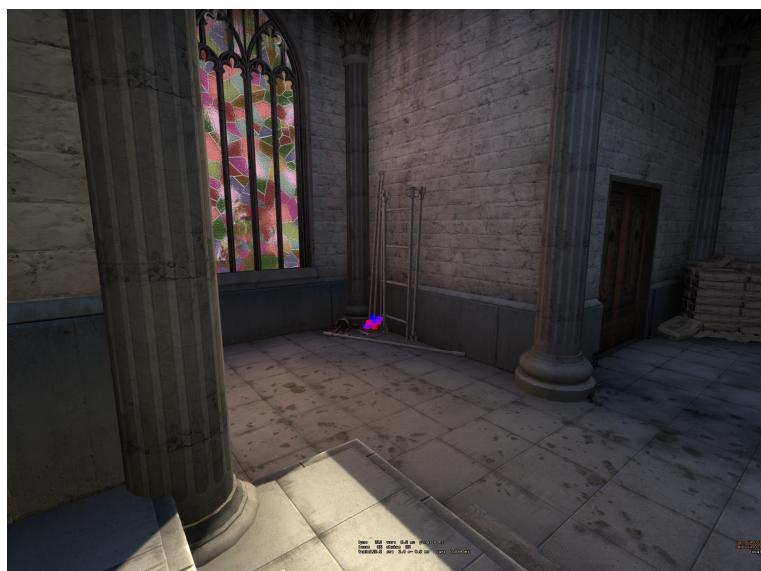
step throw

1. LONG SMOKE



jump throw

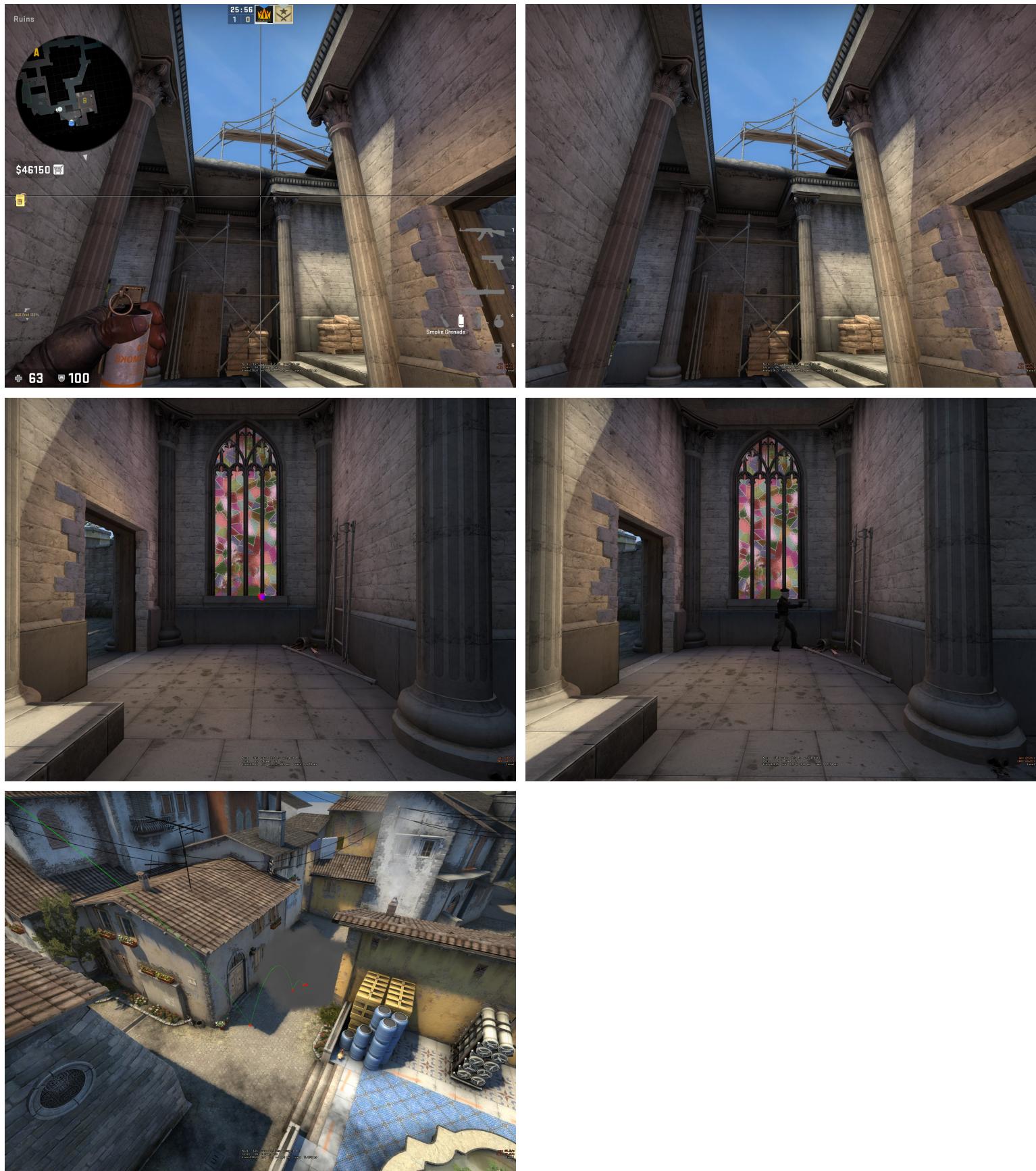
2. CT SMOKE FROM RUINS



jump throw

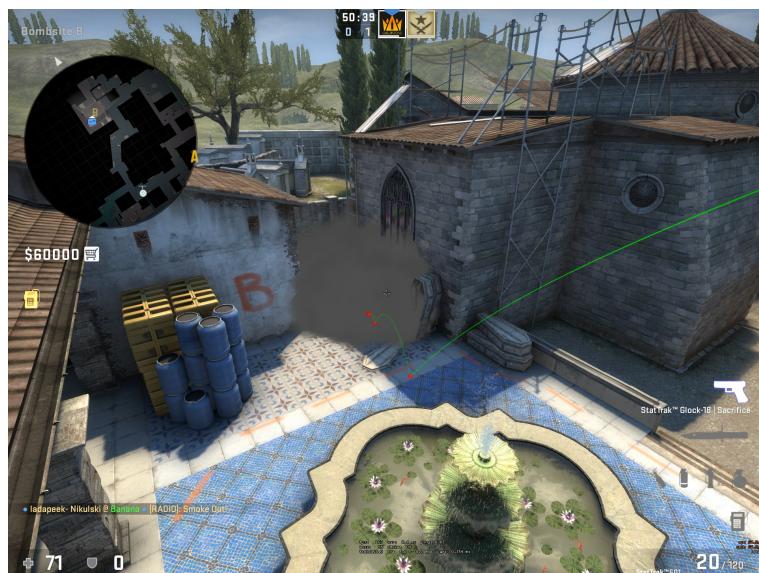
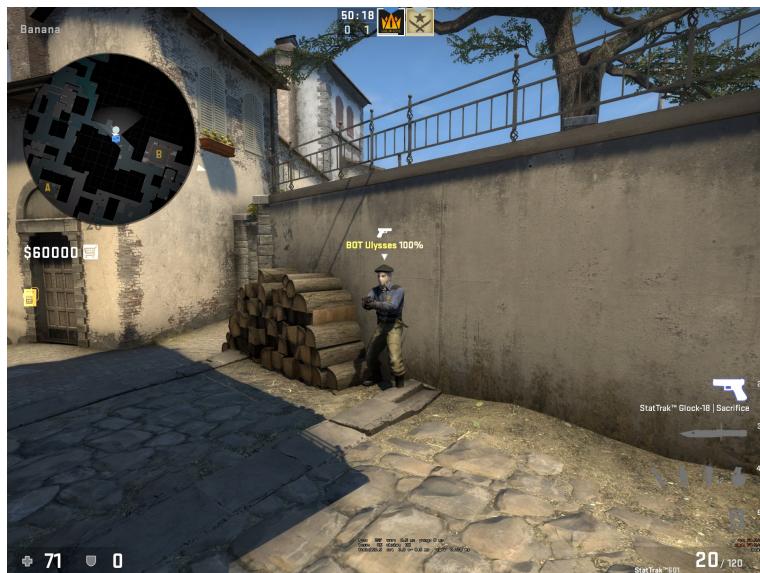
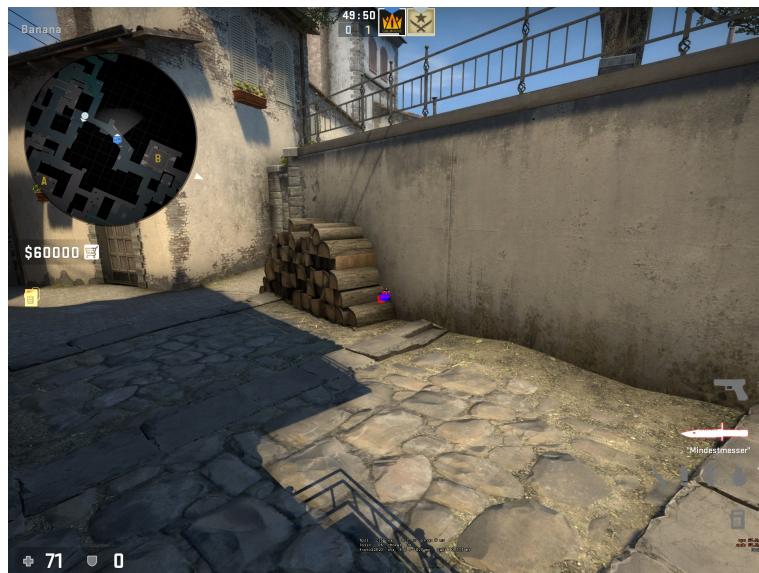
3. BANANA SMOKE FROM RUINS

lineup muss fast perfekt sein!



throw

4. COFFINS SMOKE FROM WOOD



throw

5. CT SMOKE FROM WOOD

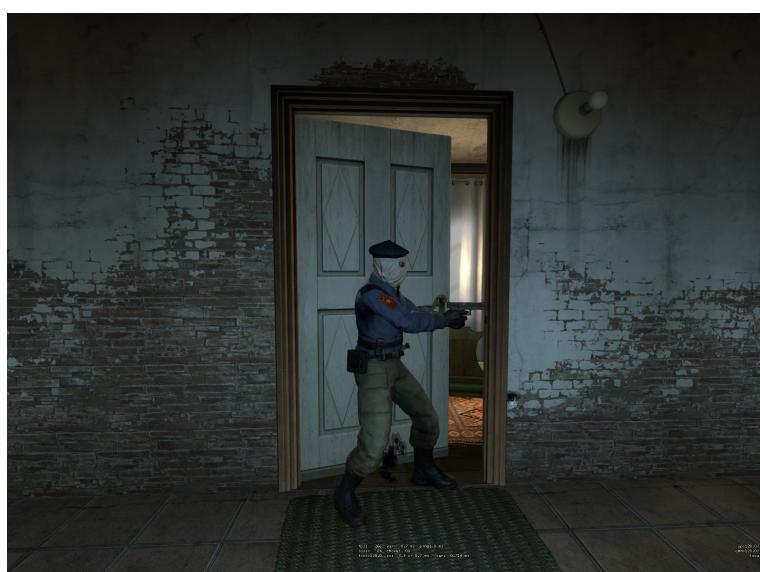
Die Smoke landet so, dass der dude auf boost nicht sieht, wenn jemand close an der Wand zu Pool rübergeht.

Landet schneller als die coffins smoke von der rechten Wand



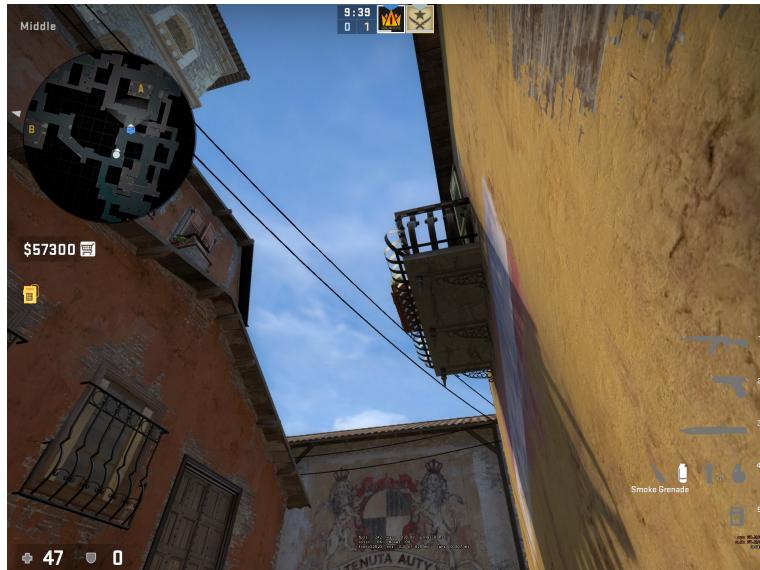
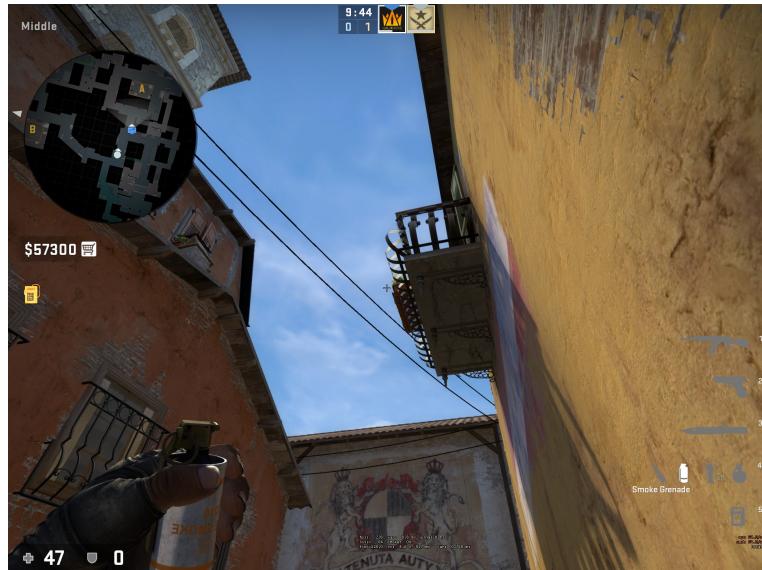
throw

6. APPS BALCONY SMOKE



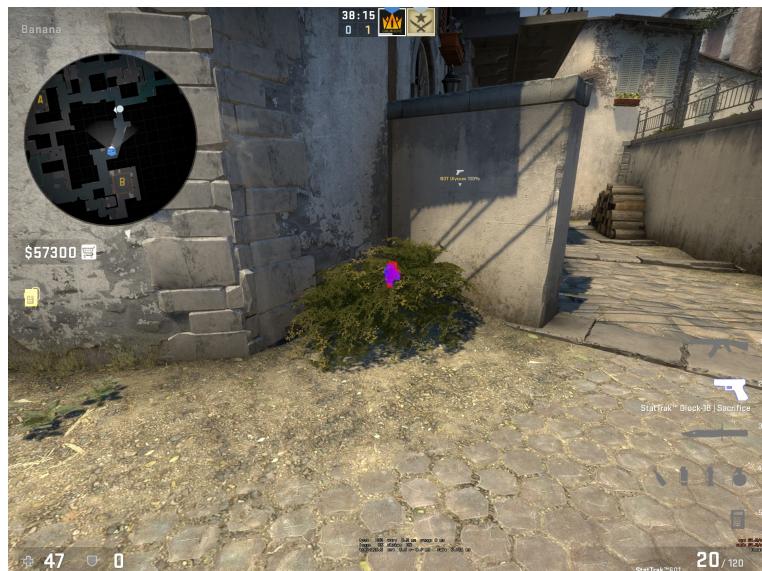
throw

7. MOTO SMOKE



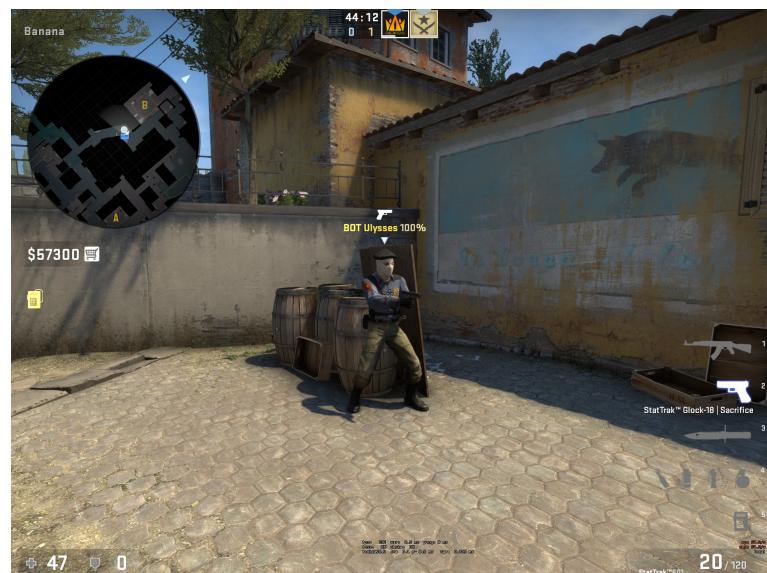
jump throw

8. DARK MOLLY FROM WALL



jump throw

9. NEW BOX MOLLY FROM CAR



run throw

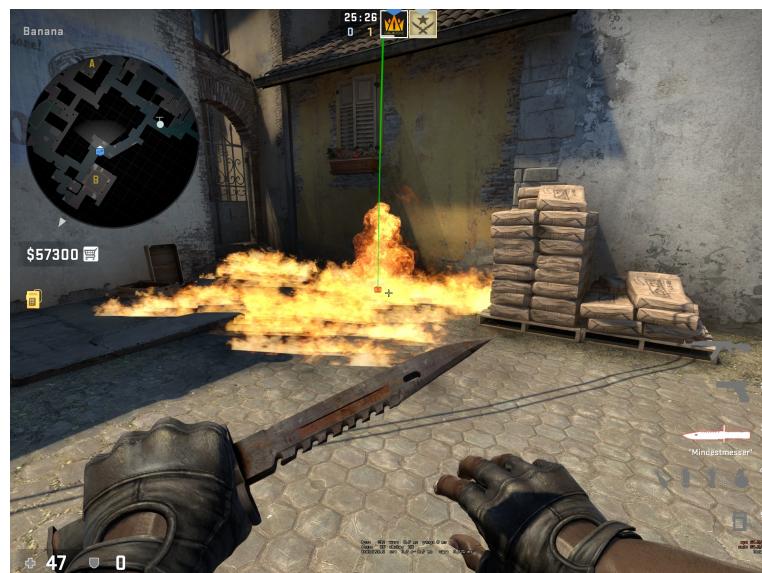
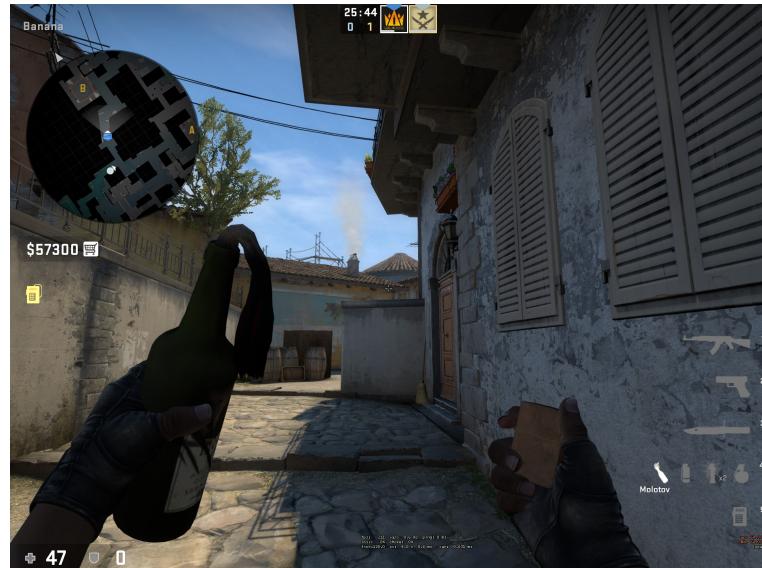
10. BANANA MOLLY

wichtig ist das der molly so kommt, dass auch hinter car brennt



run throw

11. SANDBAGS MOLLY



jump throw

12. DEFAULT MOLLY FROM BANANA



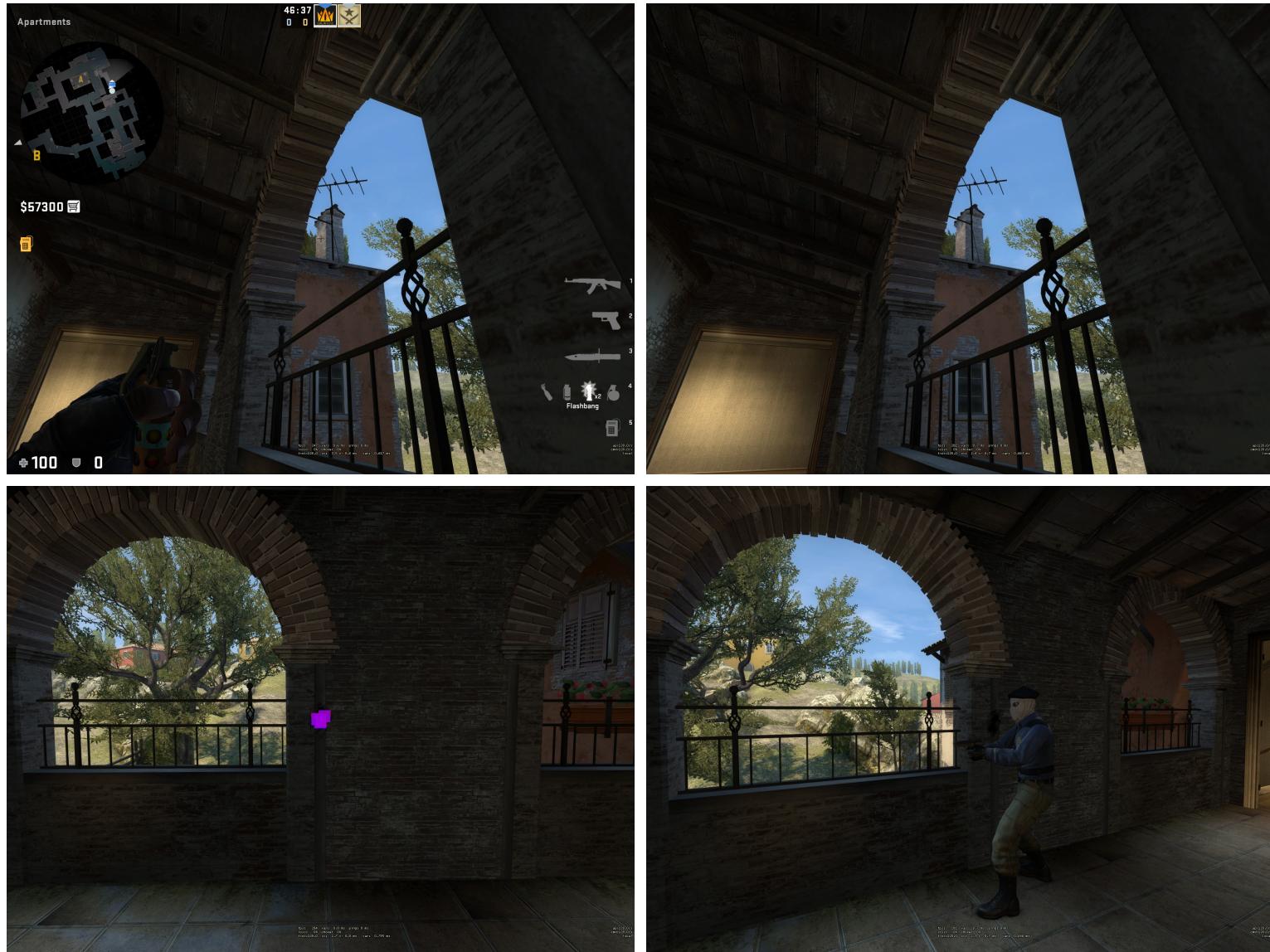
throw

13. TOP BANANA FLASH



throw

14. APPS FLASH



throw

15. B GO ANTI CT PUSH FLASH



run throw

16. TOP MID FLASH



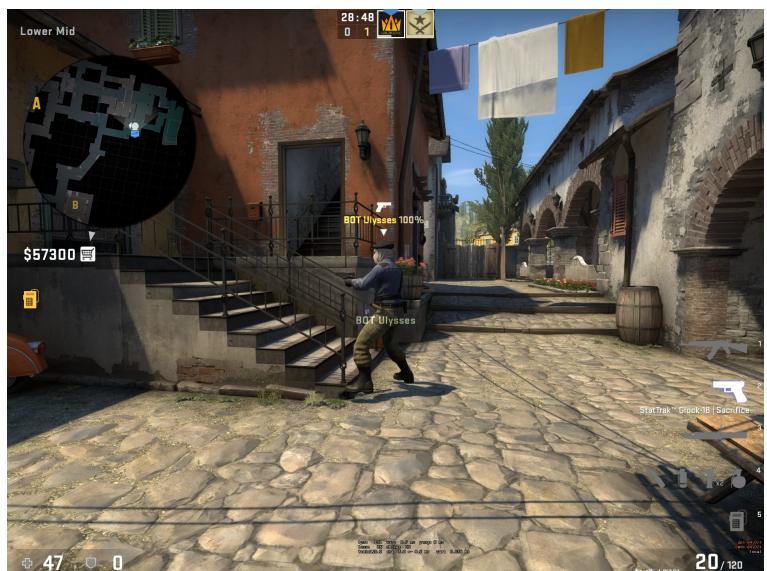
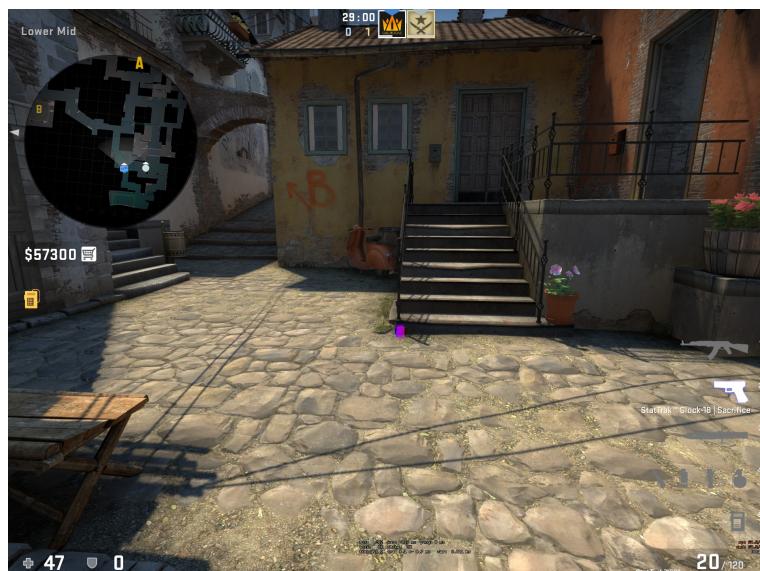
throw

17. TOP MID FLASH FROM BOTTOM MID



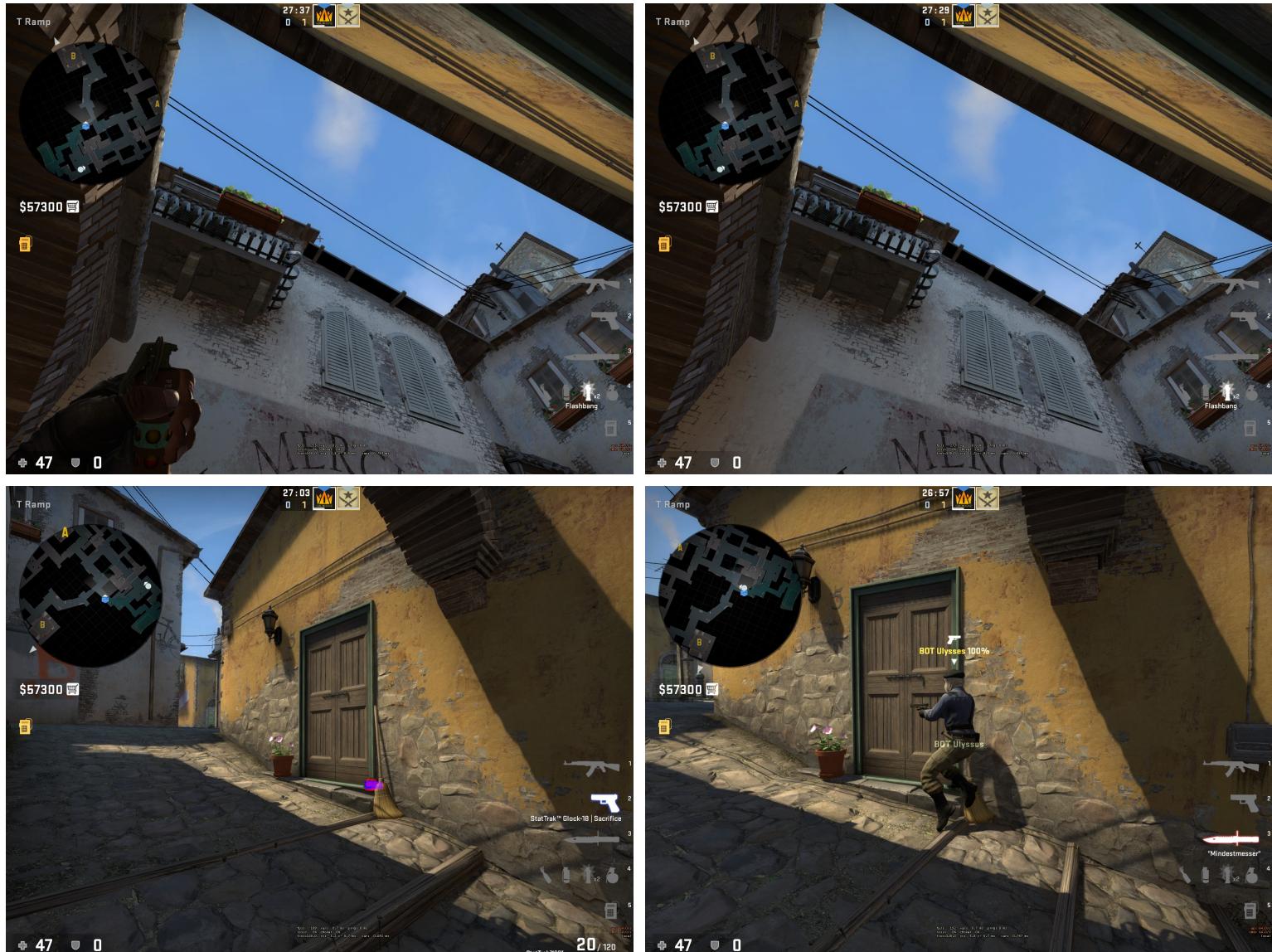
jump throw

18. BANANA FLASH FROM SPAWN



throw

19. BANANA FLASH FROM RAMP



jump throw

20. SIDE FLASH FROM WOOD



throw

21. TOP MID FLASH FROM UNDERGROUND

