#### MC 613

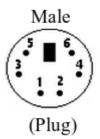
IC/Unicamp 2012s1 Prof Guido Araújo Prof Mario Côrtes

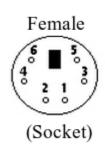
# Tutorial I/O DE1: Mouse, Teclado e Monitor

#### PS/2: Pinos

#### 6 pinos:

- Ground (já incluído na DE1)
- power (VCC já incluído na DE1)
- Keyboard/Mouse data
- Keyboard/Mouse clock
- 2 Pinos não usados na DE1





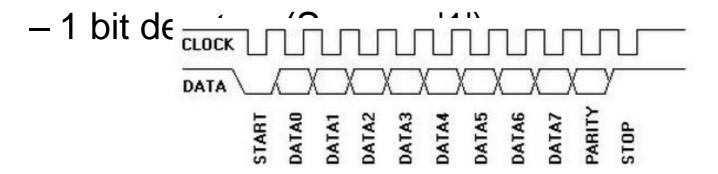
#### 6-pin Mini-DIN (PS/2):

- 1 Data
- 2 Not Implemented
- 3 Ground
- 4 Vcc (+5V)
- 5 Clock
- 6 Not Implemented

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#### Protocolo PS/2

- Protocolo serial com frame de 11 bits
  - 1 bit de start. (Sempre '0')
  - 8 bits de dado
  - 1 bit de paridade (paridade ímpar)



O dispositivo escreve um bit em DATA quando o Clock é alto.

O dado é lido pelo "host" quando Clock é baixo

3

#### Mouse

### Mouse PS/2: Comandos (To Mouse)

Commands Sent to Mouse	Hex Value
Reset Mouse	FF
Mouse returns AA, 00 after self-test	
Resend Message	FE
Set to Default Values	F6
Enable Streaming Mode	F4
Mouse starts sending data packets at default rate	
Disable Streaming Mode	F5
Set sampling rate	F3, XX
XX is number of packets per second	
Read Device Type	F2
Set Remote Mode	EE
Set Wrap Mode	EC
Mouse returns data sent by system	
Read Remote Data	EB
Mouse sends 1 data packet	
Set Stream Mode	EA
Status Request	E9
Mouse returns 3-bytes with current settings	
Set Resolution	E8, XX
XX is 0, 1, 2, 3	
Set Scaling 2 to 1	E7
Reset Scaling	E6

# Mouse PS/2: Comandos (From Mouse)

Messages Sent by Mouse	Hex Value
Resend Message	FE
Two bad messages in a row	FC
Mouse Acknowledge Command	FA
Sent by Mouse after each command byte	
Mouse passed self-test	AA

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#### Mouse PS/2: Formato do Pacote

#### Dados transferidos em pacotes:

	MSB							LSB
Bit	7	6	5	4	3	2	1	0
Byte 1	Yo	Xo	Ys	Xs	1	M	R	L
Byte 2	X7	X6	X5	X4	Х3	X2	X1	X0
Byte 3	Y7	Y6	Y5	Y4	Y3	Y2	Y1	Y0

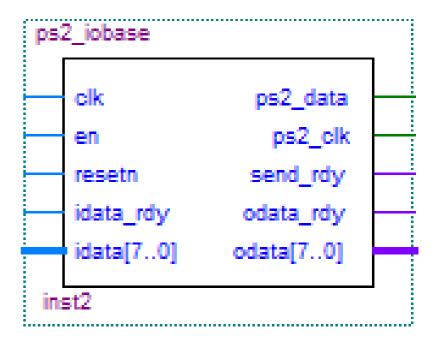
```
L = Left Key Status bit (For buttons 1 = Pressed and 0 = Released)
M = Middle Key Status bit (This bit is reserved in the standard PS/2 mouse protocol, but
                          some three button mice use the bit for middle button status.)
R = Right Key Status bit
X7 - X0 = Moving distance of X in two's complement
                          ( Moving Left = Negative; Moving Right = Positive )
Y7-Y0 = Moving distance of Y in two's complement
                          ( Moving Up = Positive; Moving Down = Negative )
Xo= X Data Overflow bit
                         (1 = Overflow)
Yo= Y Data Overflow bit
                         (1 = Overflow)
Xs = X Data sign bit
                         (1 = Negative)
Ys = Y Data sign bit
                          (1 = Negative)
```

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#### Mouse - Laboratório

# Mouse PS/2: Comunicação PS/2

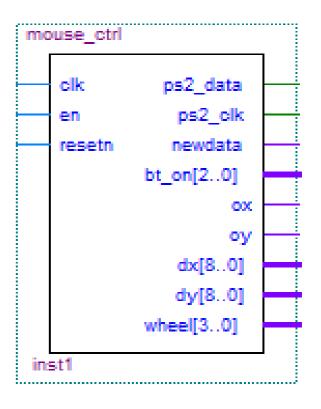
Responsável pela transmissão dos dados através do protocolo PS/2



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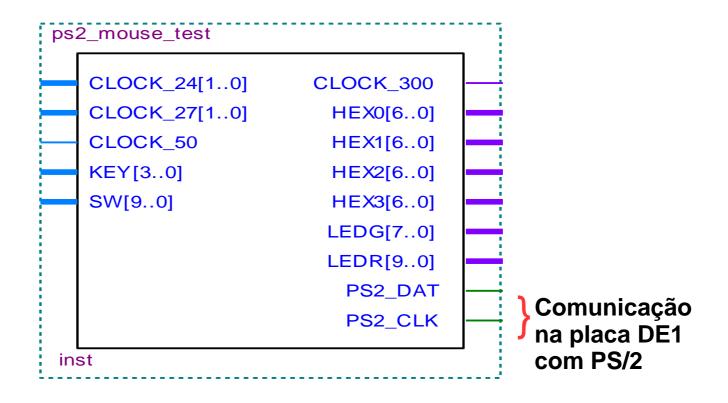
# Mouse PS/2: Interpretação dos comandos PS/2

Interpreta e transmite os pacotes com os comandos utilizados pelo mouse

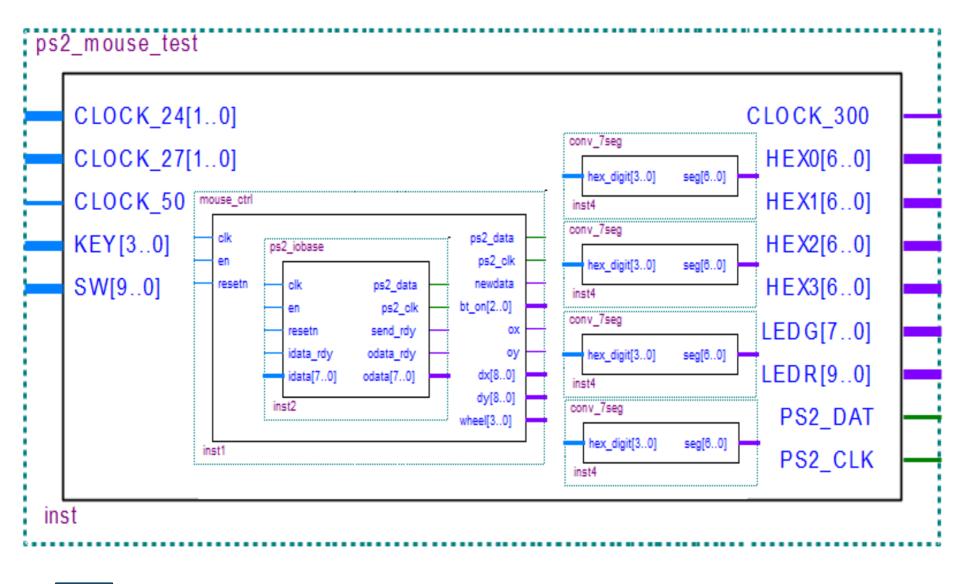


### Mouse PS/2: Entidade Top

- Realiza teste da comunicação com o mouse
- ●Transmite e recebe dados do mouse, exibindo a posição (Display) e o clique dos botões(LED)



#### Mouse PS/2: Estrutura do Lab





### Teclado

#### Teclado

- Matriz de teclas monitoradas por um processador ("keyboard encoder")
- Keyboard Encoder
  - Processador interno do teclado
  - Monitorar as teclas pressionadas / liberadas
  - Enviá-las ao seu destino ("keyboard controller")
  - Uso de scan codes
- Keyboard Controller
  - Decodificar os dados recebidos
  - Repassar os dados para outros

# Teclado PS/2: Comandos para o Teclado

Commands Sent to Keyboard	Hex Value
Reset Keyboard	FF
Keyboard returns AA, 00 after self-test	
Resend Message	FE
Set key typematic (autorepeat)	FB, XX
XX is scan code for key	
Set key make and break	FC, XX
Set key make	FD, XX
Set all key typematic, make and break	FA
Set all keys make	F9
Set all keys make and break	F8
Make all keys typematic (autorepeat)	F7
Set to Default Values	F6
Clear Buffers and start scanning keys	F4
Set typematic (autorepeat) rate and delay	F3, XX
Set typematic (autorepeat) rate and delay	
Bits 6 and 5 are delay (250ms to 1 sec)	
Bits 4 to 0 are rate (all 0's-30x/sec to all 1's 2x/sec)	
Read keyboard ID	F2
Keyboard sends FA, 83, AB	
Set scan code set	F0, XX
XX is 01, 02, or 03	
Echo	EE
Set Keyboard LEDs	ED, XX
XX is 00000 Scroll, Num, and Caps Lock bits	
1 is LED on and 0 is LED off	

# Teclado PS/2: Mensagens do teclado

Messages Sent by Keyboard	Hex Value
Resend Message	FE
Two bad messages in a row	FC
Keyboard Acknowledge Command	FA
Sent by Keyboard after each command byte	ΓΛ
Response to Echo command	EE
Keyboard passed self-test	AA
Keyboard buffer overflow	00

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# Teclado PS/2: Conjunto de scan code



A= 31 B= 50

# Teclado PS/2: Conjunto de scan code

			I			II I		
Key#	Make Code	Break Code	Key#	Make Code	Break Code	Key#	Make Code	Break Code
1	0E	F0 0E	31	1C	F0 1C	90	77	F0 77
2	16	F0 16	32	1B	F0 1B	91	6C	F0 6C
3	1E	F0 1E	33	23	F0 23	92	6B	F0 6B
4	26	F0 26	34	2B	F0 2B	93	69	F0 69
5	25	F0 25	35	34	F0 34	96	75	F0 75
6	2E	F0 2E	36	33	F0 33	97	73	F0 73
7	36	F0 36	37	3B	F0 3B	98	72	F0 72
8	3D	F0 3D	38	42	F0 42	99	70	F0 70
9	3E	F0 3E	39	4B	F0 4B	100	7C	F0 7C
10	46	F0 46	40	4C	F0 4C	101	7D	F0 7D
11	45	F0 45	41	52	F0 52	102	74	F0 74
12	4E	F0 4E	43	5A	F0 5A	103	7A	F0 7A
13	55	F0 55	44	12	F0 12	104	71	F0 71
15	66	F0 66	46	1A	F0 1A	105	7B	F0 7B
16	0D	F0 0D	47	22	F0 22	106	79	F0 79
17	15	F0 15	48	21	F0 21	110	76	F0 76
18	1D	F0 1D	49	2A	F0 2A	112	05	F0 05
19	24	F0 24	50	32	F0 32	113	06	F0 06
20	2D	F0 2P	51	31	F0 31	114	04	F0 04
21	2C	F0 2C	52	3A	F0 3A	115	0c	F0 0C
22	35	F0 35	53	41	F0 41	116	03	F0 03
23	3C	F0 3C	54	49	F0 49	117	0B	F0 0B
24	43	F0 43	55	4A	F0 4A	118	83	F0 83
25	44	F0 44	57	59	F0 59	119	0A	F0 0A
26	4D	F0 4D	58	14	F0 14	120	01	F0 01
27	54	F0 54	60	11	F0 11	121	09	F0 09
28	5B	F0 5B	61	29	F0 29	122	78	F0 78
29	5D	F0 5D	62	E0 11	E0 F0 11	123	07	F0 07

The remaining key codes are a function of the shift, control, alt, or num-lock keys.

# Teclado PS/2: Conjunto de scan code

Key No Shift or Num Lock		Shi	ft*	Num Lock On		
#	Make	Break	Make	Break	Make	Break
76	E0 70	E0 F0 70	E0 F0 12 E0 70	E0 F0 70 E0 12	E0 12 E0 70	E0 F0 70 E0 F0 12
76	E0 71	E0 F0 71	E0 F0 12 E0 71	E0 F0 71 E0 12	E0 12 E0 71	E0 F0 71 E0 T0 12
79	E0 6B	E0 F0 6B	E0 F0 12 E0 6B	E0 F0 6B E0 12	E0 12 E0 6B	E0 F0 6B E0 F0 12
80	E0 6C	E0 F0 6C	E0 F0 12 E0 6C	E0 F0 6C E0 12	E0 12 E0 6C	E0 F0 6C E0 F0 12
81	E0 69	E0 F0 69	E0 F0 12 E0 69	E0 F0 69 E0 12	E0 12 E0 69	E0 F0 69 E0 F0 12
83	E0 75	E0 F0 75	E0 F0 12 E0 75	E0 F0 75 E0 12	E0 12 E0 75	E0 F0 75 E0 F0 12
84	E0 72	E0 F0 72	E0 F0 12 E0 72	E0 F0 72 E0 12	E0 12 E0 72	E0 F0 72 E0 F0 12
85	E0 7D	E0 F0 7D	E0 F0 12 E0 7D	E0 F0 7D E0 12	E0 12 E0 7D	E0 F0 7D E0 F0 12
86	E0 7A	E0 F0 7A	E0 F0 12 E0 7A	E0 F0 7A E0 12	E0 12 E0 7A	E0 F0 7A E0 F0 12
89	E0 74	E0 F0 74	E0 F0 12 E0 74	E0 F0 74 E0 12	E0 12 E0 74	E0 F0 74 E0 F0 12

<sup>\*</sup> When the left Shift Key is held down, the 12 - FO 12 shift make and break is sent with the other scan codes. When the right Shift Key is held down, 59 – FO 59 is sent.

Key	Scan C	ode	Shift Case *		
#	Make	Break	Make	Break	
95	E0 4A	E0 F0 4A	E0 F0 12 E0 4A	E0 12 F0 4A	

<sup>\*</sup> When the left Shift Key is held down, the 12 - FO 12 shift make and break is sent with the other scan codes. When the right Shift Key is held down, 59 - FO 59 is sent. When both Shift Keys are down, both sets of codes are sent with the other scan codes.

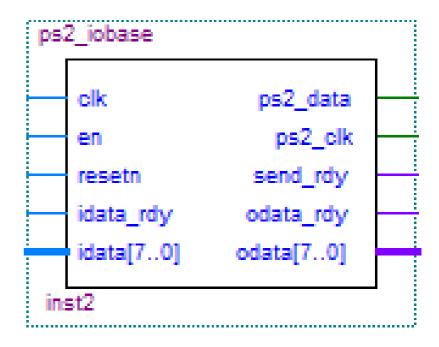
Key	ey Scan Code		Control Cas	e, Shift Case	Alt Case	
#	Make	Break	Make Break		Make	Break
124	E0 12 E0 7C	E0 F0 7C E0 F0 I2	E0 7C	E0 F0 7C	84	F0 84

Key#	Make Code	Control Key Pressed					
126 *	El 14 77 El F0 14 F0 77	E0 7E E0 F0 7E					
* This key does not repeat							

#### Teclado - Laboratório

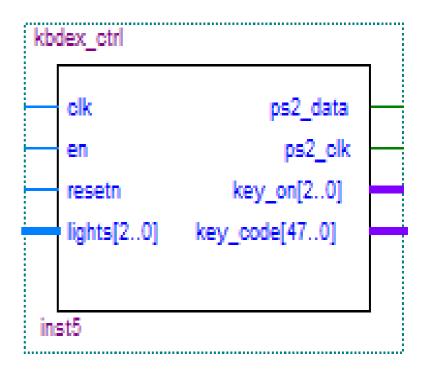
# Teclado PS/2: Comunicação PS/2

Responsável pela transmissão dos dados através do protocolo PS/2



# Teclado PS/2: Interpretação dos comandos PS/2

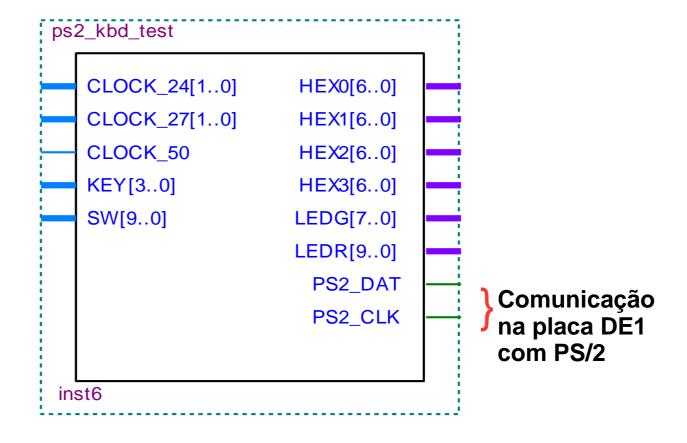
Interpreta e transmite os pacotes com os comandos utilizados pelo teclado



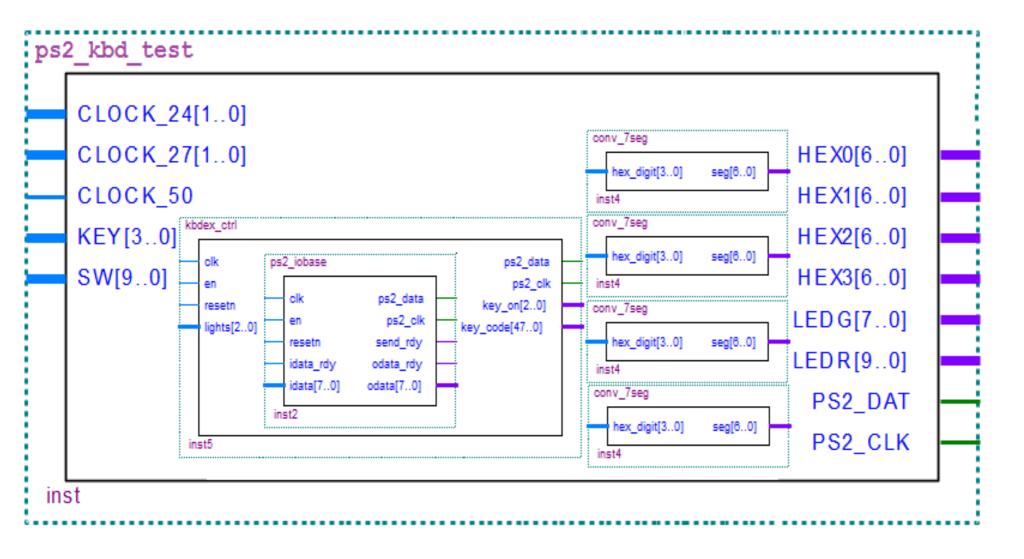
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### Mouse PS/2: Entidade Top

- Realiza teste da comunicação com o teclado
- ●Transmite e recebe dados do teclado, exibindo o scan code (Display) (LED)



#### Mouse PS/2: Estrutura do Lab

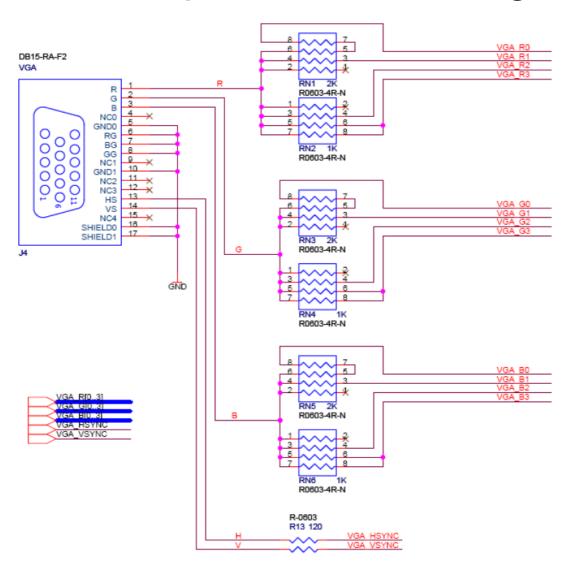




#### Monitor

#### Controlador VGA

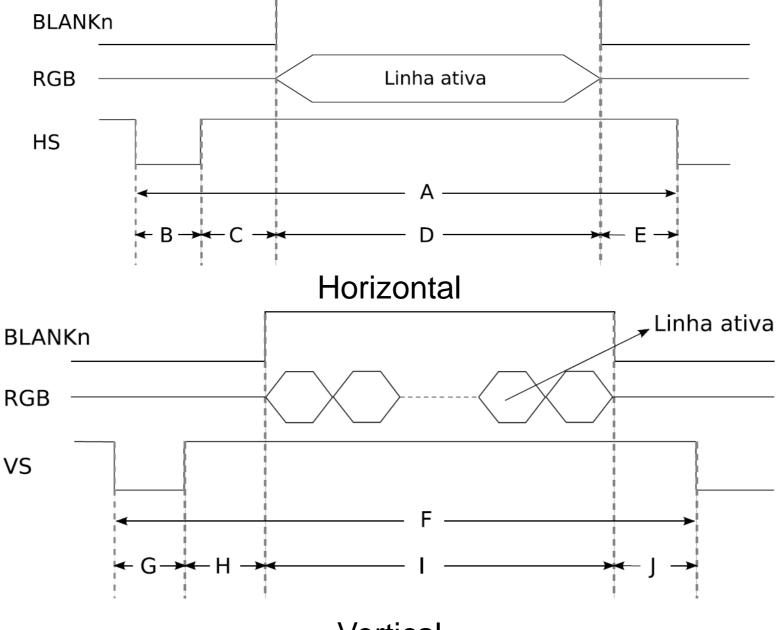
Usado para mostrar imagens no monitor



- 4 bits para R (Vermelho)
- 4 bits para G (Verde)
- 4 bits para B (Azul)
- 1 bit para HSYNC (Sincronização horiz.)
- 1 bit para VSYNC (Sincronização vertical)

# Sincronizações Horizontal e

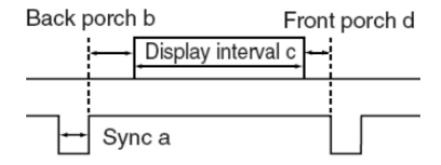




Vertical

# Temporização - 640x480

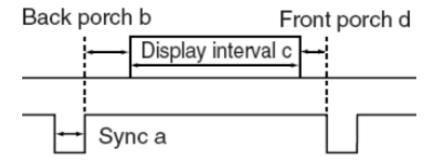
Temporização Horizontal DE1



VGA mode		Horizontal Timing Spec					
Configuration	Resolution(HxV)	a(us)	b(us)	c(us)	d(us)	Pixel clock(Mhz)	
VGA(60Hz)	640x480	3.8	1.9	25.4	0.6	25	(640/c)

# Temporização - 640x480

Temporização Vertical DE1



VG		Vertical Ti	ming Spec		
Configuration	Resolution (HxV)	a(lines)	b(lines)	c(lines)	d(lines)
VGA(60Hz)	640x480	2	33	480	10

#### vgacon.vhd

- Controlador VGA / Memória
- Entradas:
  - Clock 27MHz
  - Resetn sinal para iniciar o sistema
  - write\_enable permite escrita na memória
  - write\_addr endereço de escrita
  - data\_in dado a ser mostrado
- Saídas:
  - vga\_clk: Clock de 25.175 MHz (gerado internamente)

#### Referências

- 1. http://www.computer-engineering.org/ps2protocol/
- 2. http://www.computer-engineering.org/ps2keyboard/