

ERIK DE GODOY PERILLO

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EXPERIENCE

Phoenix Team of Robotics

2013 - 2016

Project Manager

University of Campinas, Brazil

- Lead two successful projects with around 8 people each.
- Helped design three autonomous robots and created a Computer Vision framework for robots using OpenCV.
- Leader of project *Piranha* (2015-2016): An autonomous mini-vehicle with trajectory planning/execution and targets/obstacles recognition. We got first place, scoring a new record in a latin-american robotics challenge.
- Leader of project *Baleia* (2014-2015): An autonomous mini-vehicle. We competed in a latin-american robotics challenge being the first newcomers in category to get third place.

Institute of Computing

2016 - Present

Undergraduate Researcher on Artificial Intelligence (CNPQ)

University of Campinas, Brazil

- The project aims at developing a general framework for real-time objects detection/recognition allowing mobile robots to explore unknown environment.
- Created **att**, a visual saliency detection model written in Python that predict where people look on images. Our preliminary results suggest competitive performance when compared to similar mature models in MIT300 benchmark.
- I am currently implementing state-of-the-art techniques for saliency detection using deep learning.

Computational Mechanics Laboratory

2014 - 2015

Undergraduate Researcher on Computer Systems (AMD)

University of Campinas, Brazil

- Analysed multiple memory management techniques by Linux Kernel for NUMA systems. Designed techniques for determining which policy to use via application profiling.

Renato Archer Center of Technology

2013 - 2014

Undergraduate Researcher on mobile robotics (CNPQ)

Campinas, Brazil

- Built a framework for real-time indoors tracking of quadrotors using OpenCV. Compared to the older system, we achieved real-time tracking of twice as much objects and no need for special hardware, only simple webcams.

EDUCATION

University of Campinas (Unicamp), Brazil

2014 - Present

B.S. in Computer Science/Engineering

- T.A. (2016) in *Algorithms and data Structures 2*. I helped teach and design/administer exercises sessions.
- Overall GPA: 3.4 (above 90% of class).
- Unicamp is ranked second best (overall and in Computer Science) in latin america according to QS rankings 2016.

ADDITIONAL INFORMATION

- Computer Languages: Python, C++, C, Java, shell-scripting, Haskell, Scheme.
- Interest in Machine Learning/Computer Vision: built object classifiers with OpenCV, text classifiers for big volumes of data using Apache Spark.
- A wide variety of small projects, such as a TCP/IP chat in C++, Steganography in images with Python, a real time hashtag counter using Twitter streaming API and Apache Spark.