

MiniZinc Linter

Tool for Static Model Analysis

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Outline

MiniZinc

Linters

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Implementation

Summary

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Summary



What it is

Toolchain for modelling combinatorial optimisation problems



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Toolchain for modelling combinatorial optimisation problems using *decision variables* (e.g. x) and *constraints* (e.g. $x \neq 4$).



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Travelling Salesman Problem

Find an order to visit $n \in \mathbb{N}^+$ cities in to minimise the total distance travelled.

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Many statements can't be proven!

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- ▶ Error-prone constructs
- ▶ Style
- ▶ Performance
- ▶ etc.

Many statements can't be proven!

Have to introduce limitations and approximations.

Rule

A linter performs several checks, also called rules. Each rule can be disabled or enabled individually.


```
$ lzn nsp_1.mzn
```

```
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```

```
/home/erik/Documents/minizinc-benchmarks/nsp/nsp_1.mzn:67.1-67.55: possibly non-functionally defined variable not in search hint [non-func-hint(9)]
|
|   array [period, shifts] of var int:          coverage;
|   ^
|   ^
/home/erik/Documents/minizinc-benchmarks/nsp/nsp_1.mzn:66.1-66.62: possibly non-functionally defined variable not in search hint [non-func-hint(9)]
|
|   array [nurses, period] of var shifts_and_off: nurses_schedule;
|   ^
|   ^
/home/erik/Documents/minizinc-benchmarks/nsp/nsp_1.mzn:67.1-67.55: no explicit domain on variable declaration [unbounded-variable(13)]
|
|   array [period, shifts] of var int:          coverage;
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|   ^
/home/erik/Documents/minizinc-benchmarks/nsp/nsp_1.mzn:68.1-68.60: no explicit domain on variable declaration [unbounded-variable(13)]
|
|   array [shifts] of var int:                  shifts_values;
|   ^
|   ^
/home/erik/Documents/minizinc-benchmarks/nsp/nsp_1.mzn:68.1-68.60: is only constrained to par values, shouldn't be var [constant-variable(4)]
|
|   array [shifts] of var int:                  shifts_values;
|   ^
|   ^
/home/erik/Documents/minizinc-benchmarks/nsp/nsp_1.mzn:88.13-88.28: constrained here
|
|   ^
|   ^
|   shifts_values[j] = j
|   ^
|   ^
```

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Rule: Unused Variables and Functions

Motivation

Unused variables and functions don't contribute to the model and should be removed.

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Unused variables and functions don't contribute to the model and should be removed. Being mentioned inside constraints or other used functions counts as usage.

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Example

```
int: K = 69;  
var 1..K: a;           % uses K  
var int: b;            % unused  
constraint a > 2;      % uses a, and indirectly K  
solve satisfy;
```

Rule: Unused Variables and Functions Cont.

Steps

- 1.** Find all variables and functions and recursively mark nodes as used
- 2.** Calculate dependencies
- 3.** Find all uses

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Steps

1. Find all variables and functions and recursively mark nodes as used
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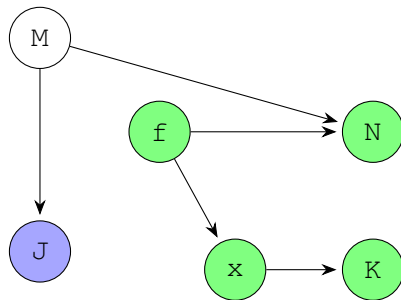
```
int: K = 1;  
int: N = 1;  
int: M = let {int: J = 5} in J+N;  
var 0..K: x;  
function var int: f() = x+N;  
solve minimize f();
```


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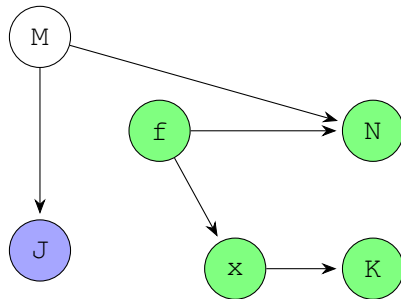


Rule: Unused Variables and Functions Cont.

Steps

1. Find all variables and functions
2. Calculate dependencies
3. Find all uses and recursively mark nodes as used
4. Simplify output

```
int: K = 1;  
int: N = 1;  
int: M = let {int: J = 5} in J+N;  
var 0..K: x;  
function var int: f() = x+N;  
solve minimize f();
```



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Motivation

Decision variables should **always** have tight domain to limit the amount of potential values.

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var int: a;
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Good

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var 1..5: a;
```

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Decision variables should **always** have tight domain to limit the amount of potential values.

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Motivation

Decision variables should **always** have tight domain to limit the amount of potential values.

Bad

```
var int: a;
```

Good

```
var 1..5: a;  
var int: b = a+1;  
constraint b = a+1;
```

Rule: Missing Domain on Decision Variables Cont.

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1. Find all decision variables
2. Search constraints for equalities ($a = \dots$)

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Will *not* always constrain a

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constraint ... -> a=2;  
constraint a=2 \ / ...;
```


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Will *not* always constrain a

```
constraint ... -> a=2;  
constraint a=2 /\ ...;
```

Will always constrain a

```
constraint a=2;  
constraint a=2 /\ ...;  
constraint forall([a=2]);
```

Obfuscate the model

```
constraint a=2 \ / false;
```

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```
constraint a=2 \ / false; % linter won't find
```

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```
constraint a=2 \/ false; % linter won't find  
constraint true /\ a=2;
```

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```
constraint a=2 /\ false; % linter won't find  
constraint true /\ a=2;  
constraint [a] = [2];
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Obfuscate the model

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constraint a=2 \/ false; % linter won't find  
constraint true /\ a=2;  
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```

Not feasible to account for all cases

They are too many ways to obfuscate! Maybe add rules to remove some obfuscation?

No reliance on instance variables (par)

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Determine whether all individual elements have been accessed in an array

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Determine whether all individual elements have been accessed in an array

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int: A = 5;  
array[1..A] of var int: xs;  
constraint forall(i in 1..5) (xs[i] = ...);
```

No reliance on instance variables (par)

Determine whether all individual elements have been accessed in an array

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int: A = 5;  
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```

The index sets have to be exactly the same.

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Reads text and structures it into a data structure that can be processed, AST is a common one.

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Reads text and structures it into a data structure that can be processed, AST is a common one.

MiniZinc's parser was reused

- ▶ Easier to maintain one than two
- ▶ Faster development
- ▶ Use existing functionality like the typechecker

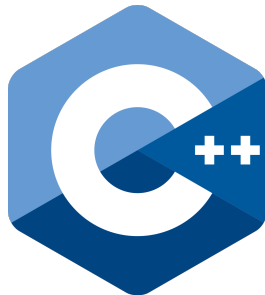
Abstract Syntax Tree

Parser

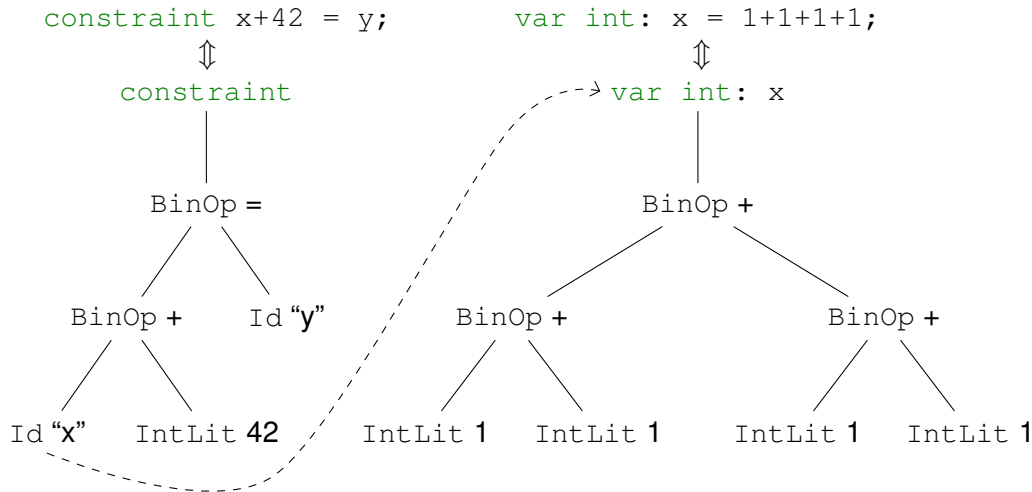
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MiniZinc AST



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Find locations of interest in an AST from a path specification (regex-like).

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- ▶ + >> int
- ▶ Find an addition node
- ▶ Find an addition node with an integer under it

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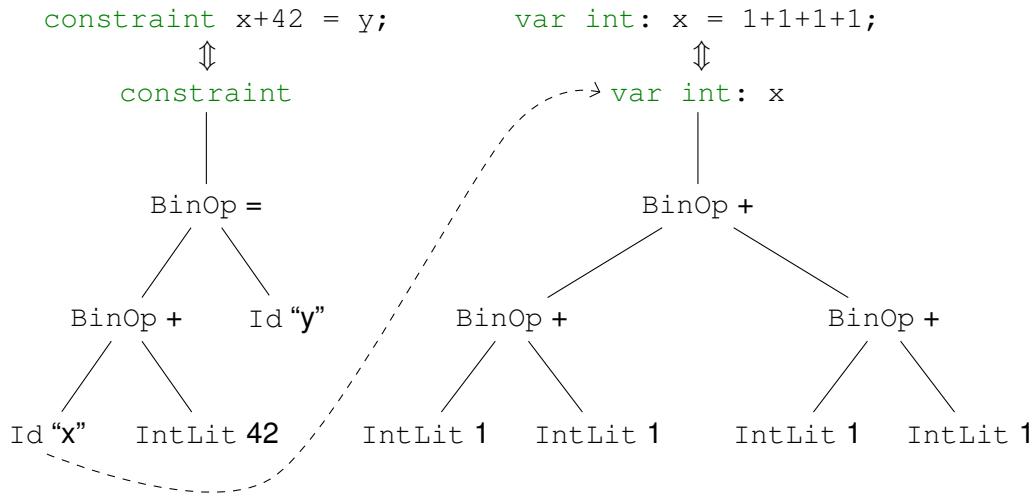
- ▶ +
- ▶ + >> int
- ▶ = > id
- ▶ Find an addition node
- ▶ Find an addition node with an integer under it
- ▶ Find id directly under equals node

How to Search

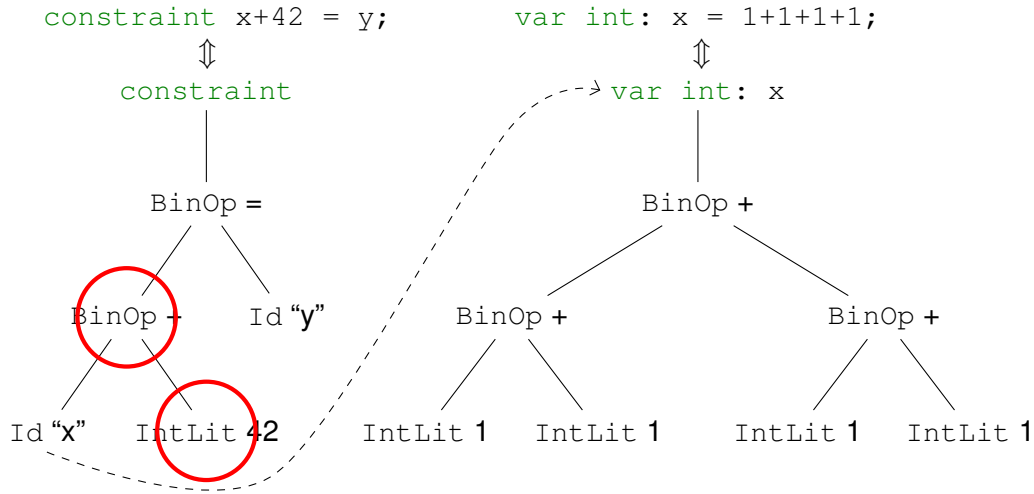
Find locations of interest in an AST from a path specification (regex-like).

- | | |
|---------------------|--|
| ▶ + | ▶ Find an addition node |
| ▶ + >> int | ▶ Find an addition node with an integer under it |
| ▶ = > id | ▶ Find id directly under equals node |
| ▶ let > = >> + > id | ▶ Can be arbitrarily long |

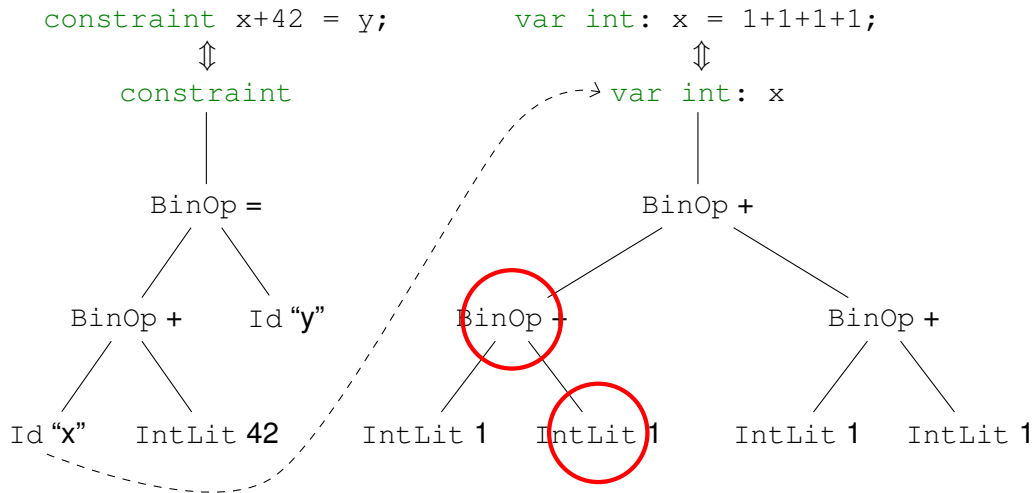
MiniZinc AST



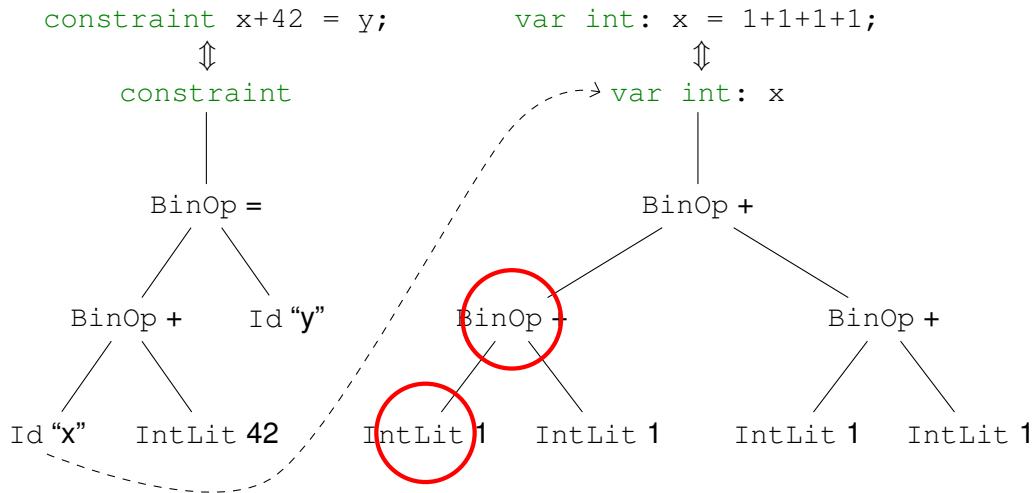
MiniZinc AST



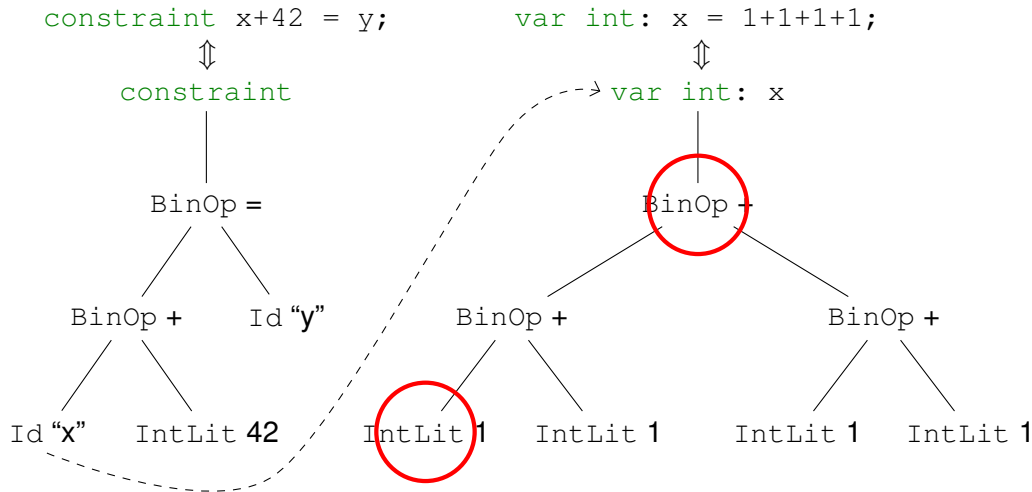
MiniZinc AST



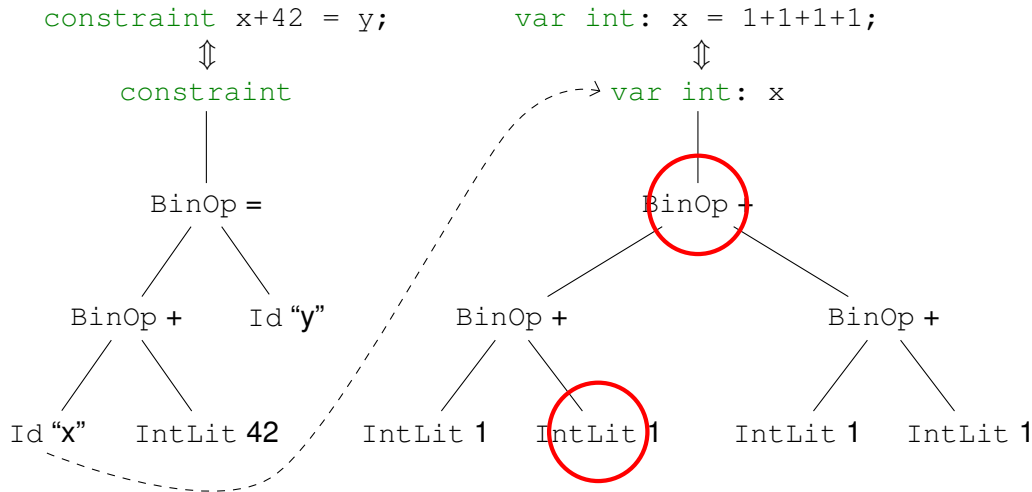
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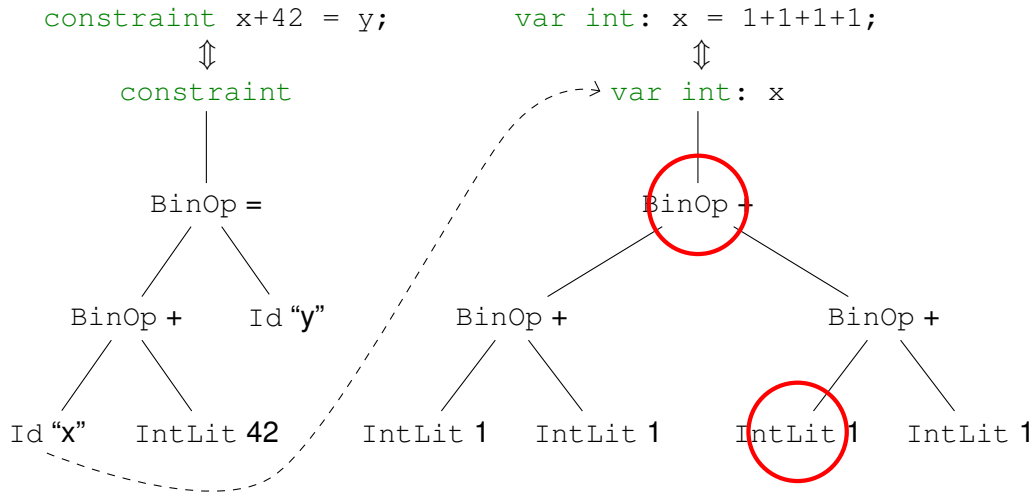
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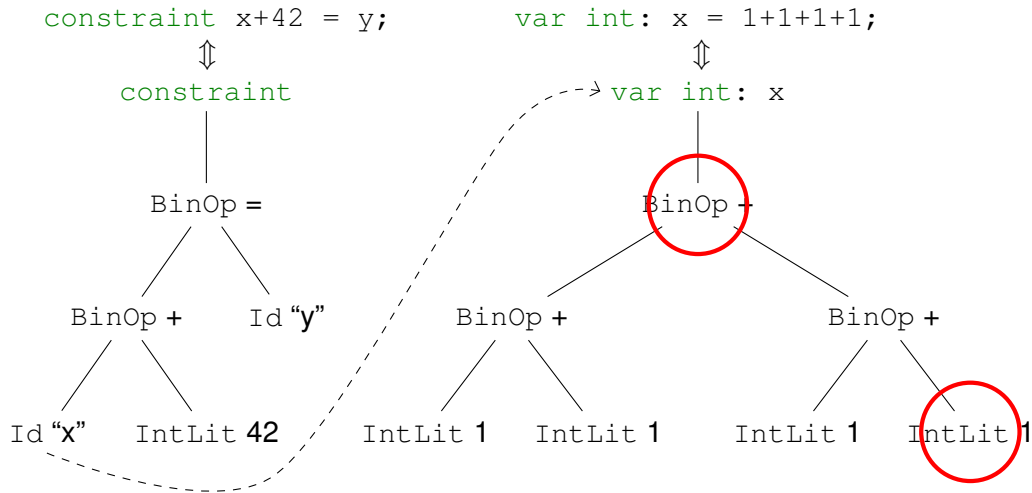
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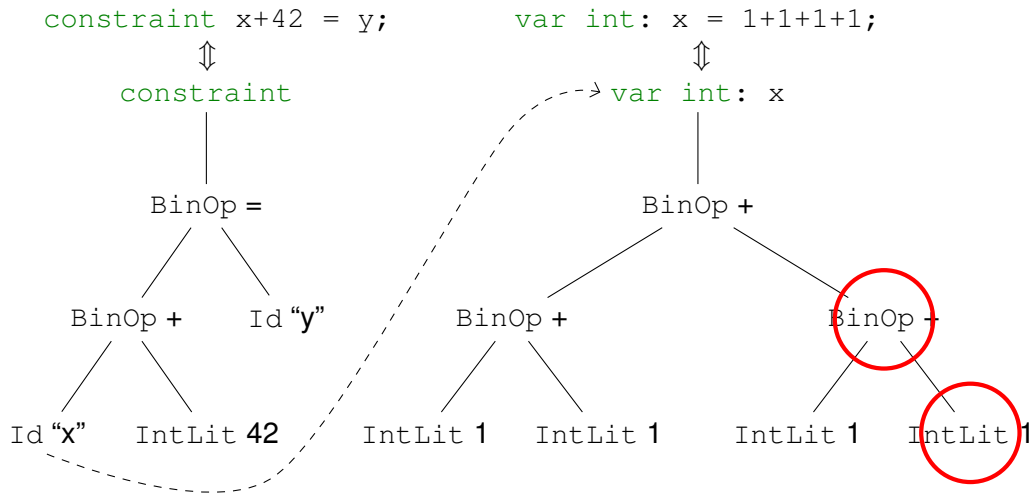
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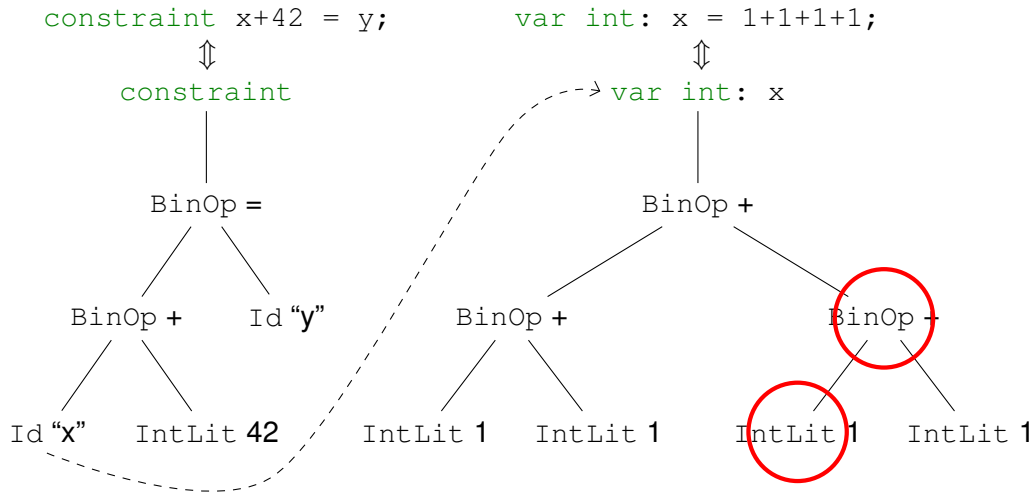
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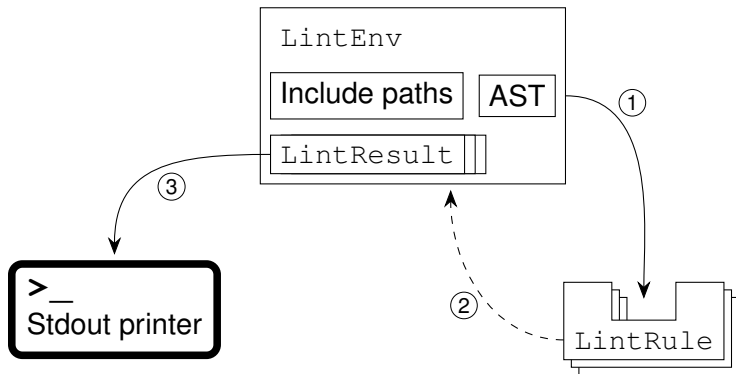
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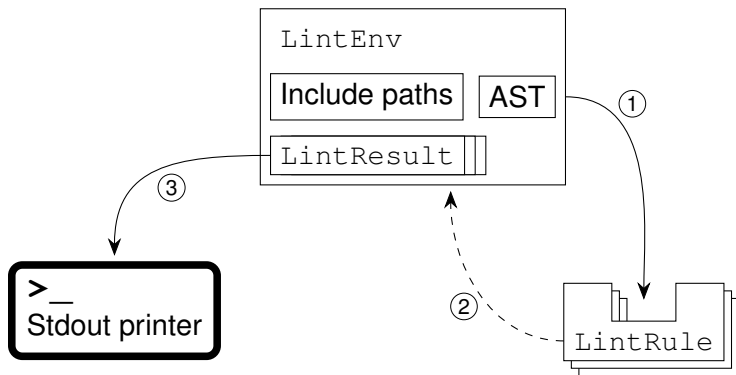
MiniZinc AST



Execution Overview

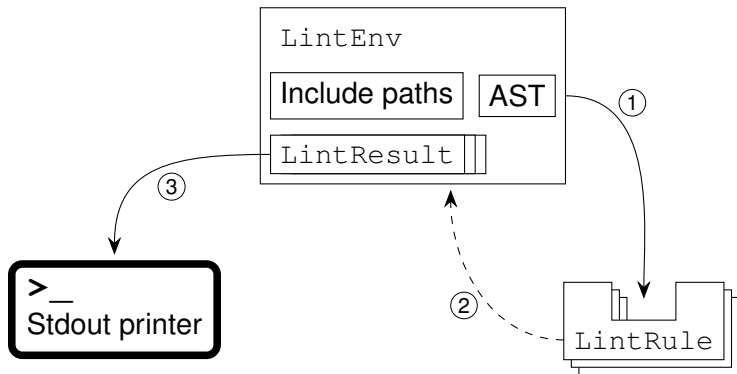


Execution Overview



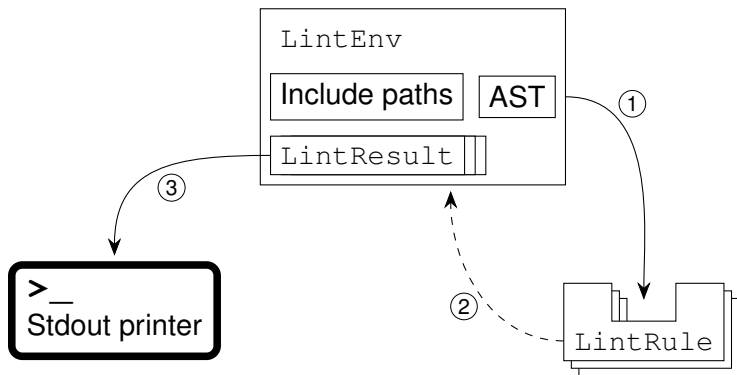
1. Each rule reads the AST from the environment

Execution Overview



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2. They write back results

Execution Overview



1. Each rule reads the AST from the environment
2. They write back results
3. The results are displayed in some way

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Summary

- ▶ MiniZinc is a modelling language that supports several different solvers.
- ▶ Decision variables are unknowns and constraints constrain them.
- ▶ A linter for static analysis of models was created.
- ▶ Some things are impossible to deduce.
- ▶ Written in C++.
- ▶ The MiniZinc parser was reused.
- ▶ An AST searcher searches for locations of interest in models.