

Key

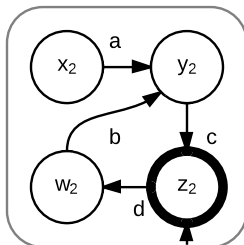


Regular
State

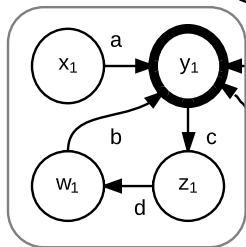


Accept
State

G_Z



G_Y Start State



G_W

