# Cleaning and Plotting EK60 Data

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# Background

Reflections. No, I'm not talking about contemplating your existence within the Tidyverse or understanding what that spline did to your data. I'm talking about echoes. Specifically, sound echoes called "backscatter", and how scientists use these to understand the distribution of marine organisms in the ocean.

For many scientists who study the marine environment, especially biological oceanographers and marine ecologists, the goal of using active acoustic technologies is to extract biologically relevant quantities from measures of backscatter. What are "biologically relevant quantities" you ask? Great question. These are data that help us answer the who, what, why, where, when, and how questions. Who/what is in the water column? Why is it there? When is it there? Where is it within the water column or in relation to other physical features? How did it get there?

Since World War II, the use of echosounders has allowed scientists to locate and visualize the distributions, abundance, and behavior of fish and zooplankton. Unlike passive acoustic technologies which only listen and record sound, echosounders produce sound signals (pings) at specific frequencies and durations that are transmitted into the ocean. When these signals encounter something with a different density than the surrounding water, sound is reflected back in the direction it came from. Thus, "backscatter". Backscatter is recorded by the echosounder and useful parameters are calculated from the received signal including the position of the source of the scattering ("where"?) and the intensity of the backscatter in decibels (dB) ("who/what"?). Active acoustic technologies are a unique remote sensing tool that samples aquatic environments at fine temporal and spatial scales and allow scientists to take acoustic "snap-shots" of a 3-dimensional environment.

In this exercise, we are going to load, clean, and plot bathymetric data (depth of the seafloor) to examine the shelf break, and the mean volumetric backscatter ( $S_v$ , dB re 1 m) along a transect in the Mid-Atlantic Bight area of the North Atlantic Ocean.



The red line is the ship's transect across the shelf break in the Mid-Atlantic Bight. But what is a shelf break? A shelf break is the submerged edge of the continental shelf and is characterized by a steep increase in slope gradients. It's "The Big Drop-off". The shelf break region of the Mid-Atlantic Bight is comprised of the outer continental shelf and upper continental slope. It is a highly dynamic and productive area that provides a wide range of habitat for many marine species from the smallest phytoplankton to the some of largest marine mammals and sharks, seabirds, tunas, and sea turtles. Several water masses with distinct temperature and salinity properties converge at the shelf break, creating one of the most oceanographically complex areas off the eastern United States... and we're going to play with some active acoustic data from this amazing region!

#### General Methods

Data were collected in June 2011 and processed using the acoustic processing software, Echoview. Mean volumetric backscatter ( $S_v$ , dB re 1 m) was integrated into 200 meter horizontal bins and 250 meter vertical bins. For this example, we are going to look at backscatter from the 38 kHz transducer that was categorized as scattering from large fish with swim-bladders. If you are interested in learning more about fisheries and zooplankton acoustics, a good place to start is Fisheries Acoustics: Theory and Practice by John Simmonds, David N. MacLennan.

We will be working with two data files.

- 1. Bathymetric point data that describe the depth of the seafloor collected at an unknown resolution.
- 2. Integrated acoustic backscatter measured in decibels ( $S_v$ , dB re 1 m) at a resolution of 200 meters vertically (along the trackline), and 250 meters vertically (through the water column).

This workflow is sectioned into three parts.

In Part 1, we will read in the bathymetric point data collected from the echosounders, check that all the positional data (longitude and latitude) are valid, and calculate ship speed, sampling resolution, and the time difference between samples. We will also plot the bathymetry, calculate and compare the straight line distance between the start and end points of the transect and the cumulative distance the ship traveled.

In Part 2, we will read in the acoustic data exported from Echoview, remove missing or bad positional (longitude and latitude) points, filter the data to get the depth layer we are interested in examining, and plot the mean  $S_v$  in relation to the bathymetry and distance along the trackline.

In Part 3, we will find the shelf break and reorient all the data to shelf break = 0 meters, and re-grid the data into equidistant spacing. Distances heading onshore will be negative. Distances heading offshore will be positive.

#### Part 1

Load the libraries for Part 1.

```
library(tidyverse)
library(lubridate)
library(geosphere)
```

The full data set for this research cruise consists of  $52 \, \mathrm{S_v}$  files (each transect has a fish-like scattering file and a zooplankton-like scattering file), and 26 files of bathymetry data. The workflow is the same for each file, but files are named by date, transect line, and frequency of the transducer (echosounder). Instead of changing the file name every time a data file is read in, let's create variables that represent the date (dt) and transect line (line). In Part 2 we will also create a variable that defines the frequency we are examining. To save us the headache of running each file separately, we could also loop through a list of the files in the directory, but we're only working with one  $\mathrm{S_v}$  file and one bathymetry file today, so we'll keep it simple.

Read in the bathymetry point data and take a glimpse.

```
dt <- '0616'
line <- '21_D_SB'

bot <- read_csv(paste0(dt, "_", line, "_bottom.line.csv"))</pre>
```

```
## Parsed with column specification:
## cols(
     Ping_date = col_date(format = ""),
##
##
     Ping_time = col_time(format = ""),
##
     Ping_milliseconds = col_character(),
##
     Latitude = col_double(),
##
     Longitude = col double(),
##
     Position_status = col_integer(),
##
     Depth = col_double(),
     Line_status = col_integer(),
##
##
     Ping_status = col_integer(),
##
     Altitude = col_double(),
##
     GPS UTC time = col character()
## )
```

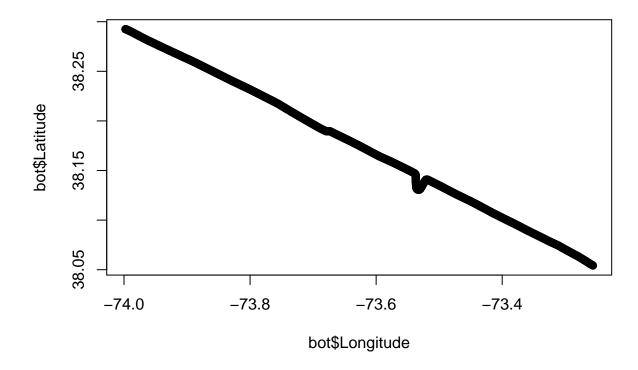
## glimpse(bot)

```
## Observations: 2,766
## Variables: 11
## $ Ping_date
                  <date> 2011-06-16, 2011-06-16, 2011-06-16, 2011-06...
## $ Ping_time
                  <time> 17:14:08, 17:14:13, 17:23:18, 17:23:23, 17:...
## $ Ping_milliseconds <chr> "085.0", "085.0", "319.0", "319.0", "319.0", ...
## $ Latitude
                  <dbl> 999.00000, 38.05556, 38.05411, 38.05425, 38....
## $ Longitude
                  <dbl> 999.00000, -73.24703, -73.25597, -73.25618, ...
                  ## $ Position status
                  <dbl> 2147.355, 2147.355, 2115.710, 2115.098, 2113...
## $ Depth
## $ Line_status
                  ## $ Ping_status
                  <dbl> -9.9e+37, 0.0e+00, 0.0e+00, 0.0e+00, 0.0e+00...
## $ Altitude
## $ GPS_UTC_time
                  <chr> "-1", "17:14:22", "17:23:27", "17:23:32", "1...
```

Bad position points (Position\_status) are common at the beginning and end of these types of files. There are also times the GPS might lose its signal or the data stream might be corrupted. We need to find and remove all the bad positional data points. From the Echoview help files, we know that all good positional data are coded as "1". Let's keep all the good positional data and make a quick plot of the transect to make sure there are no stray bad data points.

```
bot <- bot %>%
  filter(Position_status == 1)

plot(bot$Longitude, bot$Latitude)
```



Don't worry about the little jaunt out and back off the trackline. Sometimes the ship needs to move off the trackline to avoid fishing gear or to identify and count species of interest at the surface.

Now that we have clean positional data, let's create a datetime column (DT), and columns that contain the calculated distance between each consecutive point in meters (dist), the cumulative distance traveled at each point in meters (dstlng), the time difference between each point in seconds (t\_diff), and the speed of the ship in meters per second (m\_per\_sec). We will calculate the distance between points using distHaversine() from the geosphere package. distHaversine() calculates the shortest distance between points on the earth using the 'Haversine method'. This method ignores ellipsoidal effects and assumes a spherical earth and is reasonable for our calculations.

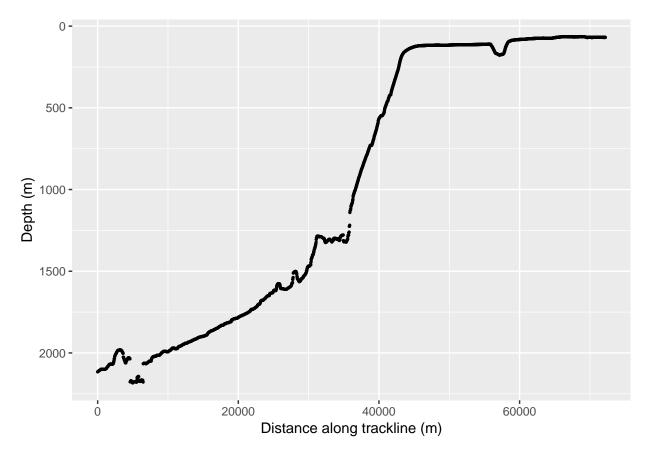
```
## Observations: 2,764
## Variables: 10
## $ Ping_date <date> 2011-06-16, 2011-06-16, 2011-06-16, 2011-06-16, 2011...
## $ Ping_time <time> 17:23:18, 17:23:23, 17:23:28, 17:23:33, 17:23:38, 1...
```

You might have noticed that we dropped the GPS-time column,  $GPS\_UTC\_time$ , and created a new datetime column from  $Ping\_date$  and  $Ping\_time$ . Why the extra work? Well, sometimes people forget to make sure the computer's clock is synced to the ship's GPS system.  $Ping\_date$  and  $Ping\_time$  came from the clock on the computer that recorded the data.  $GPS\_UTC\_time$  came from the NMEA stream sent from the GPS unit. To be consistent with the  $S_v$  data (computer's clock), we created a new time stamp for the bathymetry data from the computer's clock. Now you're probably wondering why Echoview would use the computer's clock instead of the satellite-linked GPS clock. You'll have to ask the software engineers at Echoview about that, but it's probably because some platforms cannot get a GPS signal (e.g. bottom mounted systems, autonomous systems), but the data still need a time stamp.

Always remember to sync your computer's clock to the ship's GPS!

Now let's plot the depth of the seafloor along the transect to see what the bathymetry looks like. We know the ship crossed the shelf break so we should see a steep rise in the bathymetry about halfway along the transect. We're going to reverse the y axis because the surface of the water is 0 meters by convention.

```
ggplot(bot, aes(dstlng, Depth)) +
  geom_point(size = 0.5) +
  scale_y_reverse() +
  labs(x = "Distance along trackline (m)", y = "Depth (m)")
```



Earlier we calculated the the cumulative distance traveled in meters. To compare the distance traveled by the ship to the distance between the start and end points of the transect, we'll use distHaversine() again.

First let's get the cumulative distance.

```
(cumsum_dst <- tail(bot$dstlng, 1))
```

## ## [1] 72188.46

Now let's calculate the straight line distance between the beginning and end of the transect.

```
strt <- cbind(bot$Longitude[1], bot$Latitude[1])
end <- cbind(bot$Longitude[nrow(bot)], bot$Latitude[nrow(bot)])

(strght_ln_dst <- distHaversine(strt, end))</pre>
```

## ## [1] 70131.76

What is the difference between the cumulative distance traveled by the ship and the straight line distance between the start and end points of the transect?

```
cumsum_dst - strght_ln_dst
```

## [1] 2056.703

Just over 2 km!

What is the mean ping rate (pings/sec), and sampling resolution?

#### Part 2

First thing we need to do in Part 2 is load gridExtra for plots later in this section, and then load the  $S_v$  data. If you remember from the General Methods section, there are two types of  $S_v$  files: one for fish-like backscatter (38 kHz) and one for zooplankton-like backscatter (120 kHz). To load the fish-like backscatter file we need to give the file name the correct frequency (frq1) and specify the horizontal resolution (hr\_res).

```
library(gridExtra)
```

```
frq1 <- '038_lgSBF'
hr_res <- '200'

dta_250_sb <- read_csv(paste0(dt, "_", line, "_", frq1, "_", hr_res, "_full.csv"))</pre>
```

```
## Parsed with column specification:
## cols(
##
     .default = col_integer(),
##
     Sv_mean = col_double(),
     NASC = col_double(),
##
     Sv_max = col_double(),
##
     Sv_min = col_double(),
##
     Sv_noise = col_double(),
##
##
     Height_mean = col_double(),
     Depth_mean = col_double(),
##
     Dist_S = col_double(),
##
     Dist_E = col_double(),
##
     Dist_M = col_double(),
##
     VL start = col double(),
##
     VL end = col double(),
##
##
     VL_mid = col_double(),
     Time_S = col_time(format = ""),
##
##
     Time_E = col_time(format = ""),
     Time_M = col_time(format = ""),
##
##
     Lat_S = col_double(),
##
     Lon_S = col_double(),
     Lat_E = col_double(),
##
     Lon_E = col_double()
##
     # ... with 20 more columns
##
## )
```

#### ## See spec(...) for full column specifications.

For data files with many variables that are not too large, it's my personal preference to keep a copy of the original data file in the environment. Although we're not looping through the data files in the directory, renaming the  $S_{\rm v}$  file here makes running through the loop easier.

```
sv_sbf <- dta_250_sb
glimpse(sv_sbf)</pre>
```

```
## Observations: 728
## Variables: 82
                                           <int> 14676, 14676, 14676, 1467...
## $ Process_ID
## $ Interval
                                           <int> 1, 1, 14, 14, 15, 15, 16,...
## $ Layer
                                           <int> 1, 2, 1, 2, 1, 2, 1, 2, 1...
## $ Sv_mean
                                           <dbl> -77.59166, -999.00000, -7...
## $ NASC
                                           <dbl> 90.05477, 0.00000, 77.777...
                                           <dbl> -64.27222, -999.00000, -6...
## $ Sv_max
## $ Sv_min
                                           <dbl> -81.88219, -999.00000, -8...
## $ Sv_noise
                                           <dbl> -967.0823, -999.0000, -96...
## $ NASC_noise
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
                                           <dbl> 120, 3, 120, 3, 240, 6, 2...
## $ Height_mean
## $ Depth mean
                                           <dbl> 130, 253, 130, 253, 130, ...
## $ Good_samples
                                           <int> 240, 6, 240, 6, 1920, 48,...
                                           <int> 0, 250, 0, 250, 0, 250, 0...
## $ Layer_depth_min
## $ Layer_depth_max
                                           <int> 250, 500, 250, 500, 250, ...
## $ Ping_S
                                           <int> 0, 0, 2, 2, 4, 4, 12, 12,...
## $ Ping_E
                                           <int> 1, 1, 3, 3, 11, 11, 19, 1...
## $ Ping M
                                           <int> 0, 0, 2, 2, 7, 7, 15, 15,...
                                           <dbl> 0.000, 0.000, 2769.920, 2...
## $ Dist_S
## $ Dist_E
                                           <dbl> 26.48558, 26.48558, 2794....
## $ Dist_M
                                           <dbl> 0.000, 0.000, 2769.920, 2...
## $ VL_start
                                           <dbl> 0.000, 0.000, 2725.216, 2...
## $ VL end
                                           <dbl> 25.76747, 25.76747, 2749....
## $ VL_mid
                                           <dbl> 0.000, 0.000, 2725.216, 2...
## $ Date_S
                                           <int> 20110616, 20110616, 20110...
## $ Time_S
                                           <time> 17:14:08, 17:14:08, 17:2...
## $ Date E
                                           <int> 20110616, 20110616, 20110...
## $ Time_E
                                           <time> 17:14:13, 17:14:13, 17:2...
## $ Date_M
                                           <int> 20110616, 20110616, 20110...
## $ Time M
                                           <time> 17:14:08, 17:14:08, 17:2...
## $ Lat S
                                           <dbl> 999.00000, 999.00000, 38....
## $ Lon S
                                           <dbl> 999.00000, 999.00000, -73...
## $ Lat E
                                           <dbl> 38.05556, 38.05556, 38.05...
                                           <dbl> -73.24703, -73.24703, -73...
## $ Lon E
## $ Lat_M
                                           <dbl> 999.00000, 999.00000, 38....
## $ Lon_M
                                           <dbl> 999.00000, 999.00000, -73...
## $ Exclude_below_line_depth_mean
                                           <dbl> 2147.355, 2147.355, 2115....
## $ Program_version
                                           <chr> "\"9.0.318.34509\"", "\"9...
## $ Processing_version
                                           <int> 3, 3, 3, 3, 3, 3, 3, 3, 3...
## $ Processing_date
                                           <int> 20180919, 20180919, 20180...
## $ Processing_time
                                           <time> 15:29:20, 15:29:20, 15:2...
## $ Alpha
                                           <dbl> 0.007856, 0.007856, 0.007...
```

```
## $ Gain constant
                                           <int> -9999, -9999, -9999...
                                           <int> -999, -999, -999, -999, -...
## $ Noise_Sv_1m
## $ Minimum Sv threshold applied
                                           <int> 1, 1, 1, 1, 1, 1, 1, 1, 1...
                                           <int> -90, -90, -90, -90, -90, ...
## $ Minimum_integration_threshold
## $ Maximum_Sv_threshold_applied
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
                                           <int> 99, 99, 99, 99, 99, 99, 9...
## $ Maximum integration threshold
## $ Exclude above line applied
                                           <int> 1, 1, 1, 1, 1, 1, 1, 1, 1...
                                           <int> 10, 10, 10, 10, 10, 10, 1...
## $ Exclude_above_line_depth_mean
## $ Exclude_below_line_applied
                                           <int> 1, 1, 1, 1, 1, 1, 1, 1, 1...
## $ Bottom_offset
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
## $ Standard_deviation
                                           <dbl> 5.20938e-08, 0.00000e+00,...
                                           <dbl> 4.182329, 0.000000, 4.029...
## $ Skewness
## $ Kurtosis
                                           <dbl> 19.76388, 0.00000, 20.098...
## $ ABC
                                           <dbl> 2.08937e-06, 0.00000e+00,...
## $ ABC_noise
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
## $ Area_Backscatter_Strength
                                           <dbl> -56.79985, -9999.00000, -...
## $ Thickness_mean
                                           <dbl> 120, 3, 120, 3, 240, 6, 2...
## $ Range mean
                                           <dbl> 124, 247, 124, 247, 124, ...
                                           <dbl> 2141.355, 2141.355, 2109....
## $ Exclude_below_line_range_mean
## $ Exclude above line range mean
                                           <int> 4, 4, 4, 4, 4, 4, 4, 4, 4...
## $ Bad_data_no_data_samples
                                           <int> 240, 6, 240, 6, 0, 0, 0, ...
## $ Beam volume sum
                                           <dbl> 40276.007, 3044.855, 4027...
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
## $ No_data_samples
## $ C good samples
                                           <int> 240, 6, 240, 6, 1920, 48,...
## $ C_bad_data_no_data_samples
                                           <int> 240, 6, 240, 6, 0, 0, 0, ...
## $ C_no_data_samples
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
## $ Frequency
                                           <int> 38, 38, 38, 38, 38, 38, 3...
## $ Grid_reference_line
                                           <chr> "\"Surface (depth of zero...
## $ Layer_top_to_reference_line_depth
                                           <int> 0, 250, 0, 250, 0, 250, 0...
## $ Layer_top_to_reference_line_range
                                           <int> -6, 244, -6, 244, -6, 244...
## $ Layer_bottom_to_reference_line_depth <int> 250, 500, 250, 500, 250, ...
## $ Layer_bottom_to_reference_line_range <int> 244, 494, 244, 494, 244, ...
## $ Exclude_below_line_depth_min
                                           <dbl> 2147.355, 2147.355, 2115....
## $ Exclude_below_line_range_min
                                           <dbl> 2141.355, 2141.355, 2109....
## $ Exclude below line depth max
                                           <dbl> 2147.355, 2147.355, 2115....
                                           <dbl> 2141.355, 2141.355, 2109....
## $ Exclude_below_line_range_max
## $ Samples Below Bottom Exclusion
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
## $ Samples_Above_Surface_Exclusion
                                           <int> 8, 0, 8, 0, 32, 0, 32, 0,...
## $ Samples_In_Domain
                                           <int> 488, 12, 488, 12, 1952, 4...
## $ Bad_data_empty_water_samples
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
## $ C bad data empty water samples
                                           <int> 0, 0, 0, 0, 0, 0, 0, 0, 0...
```

Woah! 728 observations of 83 variables! What is all this??? This is the full data export from Echoview, but remember, we're only interested in the  $S_v$  data ( $Sv_mean$ ). What will we need to combine the  $S_v$  data with the bathymetry data and examine it? My explanation of why we're using the computer's time stamp in Part 1 should have given you a big hint that we'll need the time and date columns. We'll also need the latitude and longitude columns, and the Interval and the Layer columns.

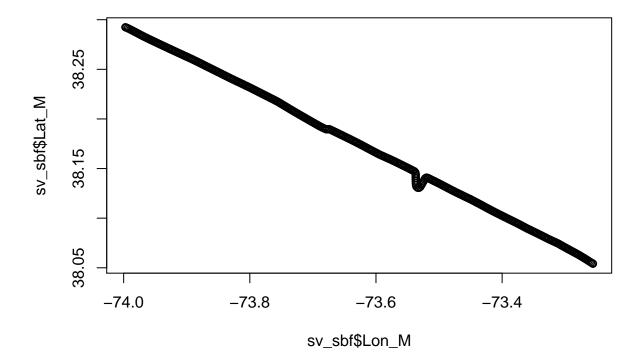
If you would like to explore the other variables in the data file, Echoview's help files provide definitions of all the exported variables. To save you the time of pursuing through the help files, here's the information on the few variables we need. Interval is the horizontal grid number and Layer is the vertical grid number. These backscatter data were integrated (averaged) into grid cells that are 200 meters along the ship's path by 250 meters deep. Layer 1 is the data integrated from the near surface to 250 meters depth. Layer 2 is the data integrated from 250.1 meters to 500 meters depth, and so on. Interval 1 is the first 200 meter grid cell and Interval 2 is the second 200 meter grid cell. As you can imagine, Interval and Layer are used as a

type of coordinate system referenced to the ship's path and depth. For this exercise, we are only interested in the first depth layer and will be removing all the other layers.

There are three date, time, latitude, and longitude columns. The suffix represents the order. For example, the suffix "\_S" is for the start of the grid cell, "\_M" is for the middle of the grid cell, and "\_E" is for the end of the grid cell.

But first thing is first. We've got some bad positional data (999.000) in the latitude and longitude columns. Let's remove the bad grid cells and make a quick plot using the grid midpoints to make sure there are no stray bad data points.

```
sv_sbf <- sv_sbf %>%
filter(Lon_M != 999.0)
plot(sv_sbf$Lon_M, sv_sbf$Lat_M)
```



Looks a lot like the plot from Part 1. That's good!

Now for some data cleaning. We'll select the columns we want, rename Interval to make it less confusing when creating a time interval, create datetime columns for the start, middle, and end datetime stamps, calculate the distance along the transect in meters and the cumulative distance the ship has traveled in meters using distHaversine() again, replace any "-999" with "NA", and finally, create a time interval for each grid cell from the start and end datetime stamp.

```
sv_sbf <- sv_sbf %>%
select(Interval, Layer, Sv_mean, Frequency, Depth_mean, Ping_S, Ping_M, Ping_E, Date_M, Time_S, Time_I
rename(int_along = Interval) %>%
```

Great! All this is coming together nicely. We have bathymetry, bot, with the depth of the seafloor along the transect, distances, and time stamps. We now also have a clean  $S_v$  file,  $sv\_sbf$ , with time stamps, distances, but no depth information. There was a depth column in the raw  $S_v$  file, Layer\_depth\_max, but the resolution was not adequate to capture the shelf break.

How do we combine the depth data with the  $S_v$  data? One way to do this is assign Interval values (int\_along) from  $sv\_sbf$  to bot based on time stamps and join them. This little function helps with the first part.

```
ff <- function(x){
  res <- sv_sbf$int_along[x %within% sv_sbf$intvr]
  # deal with the NA case
  if(length(res)==0) return(NA)
  return(res)
}</pre>
```

Now we'll create a new column in bot called int\_along\_b that will be the Interval value (int\_along) from sv\_sbf based on the time stamp from bot being in a time interval in sv\_sbf.

```
bot$int_along_b <- plyr::ldply(bot$DT, ff)$V1
glimpse(bot)</pre>
```

```
## Observations: 2,764
## Variables: 11
## $ Ping_date
               <date> 2011-06-16, 2011-06-16, 2011-06-16, 2011-06-16, 2...
## $ Ping_time
               <time> 17:23:18, 17:23:23, 17:23:28, 17:23:33, 17:23:38,...
## $ Latitude
               <dbl> 38.05411, 38.05425, 38.05439, 38.05450, 38.05460, ...
## $ Longitude
               <dbl> -73.25597, -73.25618, -73.25640, -73.25663, -73.25...
## $ Depth
               <dbl> 2115.710, 2115.098, 2113.849, 2112.819, 2111.814, ...
## $ DT
               <dttm> 2011-06-16 17:23:18, 2011-06-16 17:23:23, 2011-06...
## $ dist
               <dbl> 0.00000, 24.22069, 24.11925, 24.05192, 23.98324, 2...
## $ dstlng
               <dbl> 0.00000, 24.22069, 48.33993, 72.39185, 96.37510, 1...
               ## $ t_diff
## $ m_per_sec
               <dbl> NA, 4.844137, 4.823850, 4.810384, 4.796649, 4.8282...
## $ int_along_b <int> 14, 14, 15, 15, 15, 15, 15, 15, 15, 15, 16, 16, 16...
```

With the bathymetry data assigned the proper int\_along value, we can group bathymetry by the grid Interval and calculate the mean depth of each grid Interval.

```
( bot_ints <- bot %>%
  group_by(int_along_b) %>%
  summarize(dpth_mean = mean(Depth)) %>%
  ungroup() )
```

```
## # A tibble: 363 x 2
##
       int_along_b dpth_mean
##
              <int>
                         <dbl>
##
    1
                 14
                         2115.
##
    2
                 15
                         2111.
##
    3
                 16
                         2105.
##
    4
                 17
                         2100.
##
    5
                 18
                         2099.
##
    6
                 19
                         2100.
##
    7
                 20
                         2098.
##
    8
                 21
                         2089.
                 22
##
    9
                         2078.
## 10
                 23
                         2069.
## # ... with 353 more rows
```

Now we can join bot\_int to  $sv_sbf$  to add the mean depths to the  $S_v$  data. A word of caution, intervals and periods from lubridate do not play well with joins. Now that we've used the time intervals, we're going to drop them before the join. We're also going to add a column for plotting. Because we're only working with one depth layer, all bathymetry deeper than 250 m will be set to 250 m.

```
dta_sbf <- sv_sbf %>%
  select(-intvr) %>%
  left_join(bot_ints, by = c("int_along" = "int_along_b")) %>%
  mutate(dpth_plot = ifelse(dpth_mean >= 250, 250, dpth_mean))
glimpse(dta_sbf)
```

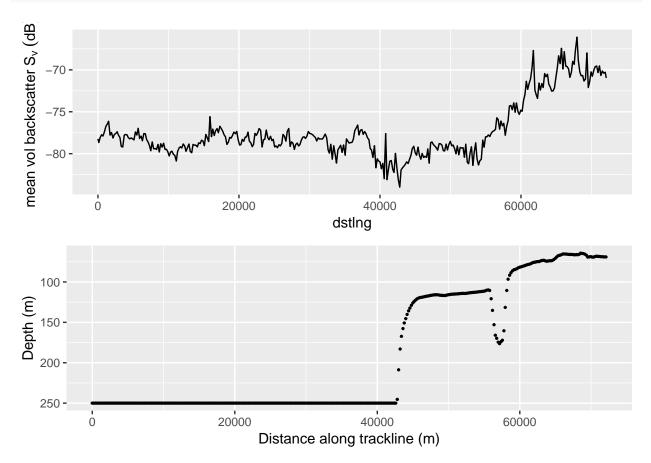
```
## Observations: 363
## Variables: 25
## $ int_along
             <int> 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26,...
## $ Layer
              ## $ Sv mean
              <dbl> -78.22821, -78.67016, -78.07052, -77.74401, -77.894...
## $ Frequency
              <int> 2, 4, 12, 20, 28, 36, 44, 52, 59, 67, 75, 82, 89, 9...
## $ Ping_S
## $ Ping M
              <int> 2, 7, 15, 23, 31, 39, 47, 55, 62, 70, 78, 85, 92, 1...
## $ Ping E
              <int> 3, 11, 19, 27, 35, 43, 51, 58, 66, 74, 81, 88, 96, ...
## $ Date M
              <int> 20110616, 20110616, 20110616, 20110616, 20110616, 2...
              <time> 17:23:18, 17:23:28, 17:24:08, 17:24:48, 17:25:28, ...
## $ Time S
## $ Time_M
              <time> 17:23:18, 17:23:43, 17:24:23, 17:25:03, 17:25:43, ...
## $ Time E
              <time> 17:23:23, 17:24:03, 17:24:43, 17:25:23, 17:26:03, ...
## $ Lat_S
              <dbl> 38.05411, 38.05439, 38.05511, 38.05588, 38.05671, 3...
              <dbl> 38.05411, 38.05469, 38.05538, 38.05619, 38.05703, 3...
## $ Lat_M
## $ Lat_E
              <dbl> 38.05425, 38.05502, 38.05577, 38.05660, 38.05745, 3...
## $ Lon_S
              <dbl> -73.25597, -73.25640, -73.25839, -73.26043, -73.262...
              <dbl> -73.25597, -73.25712, -73.25916, -73.26118, -73.263...
## $ Lon_M
## $ Lon_E
              <dbl> -73.25618, -73.25814, -73.26017, -73.26219, -73.264...
## $ DT_S
              <dttm> 2011-06-16 17:23:18, 2011-06-16 17:23:28, 2011-06-...
## $ DT M
              <dttm> 2011-06-16 17:23:18, 2011-06-16 17:23:43, 2011-06-...
## $ DT_E
              <dttm> 2011-06-16 17:23:23, 2011-06-16 17:24:03, 2011-06-...
## $ dist M
              <dbl> 0.0000, 119.9391, 194.0141, 198.4825, 200.6834, 204...
## $ dstlng
              <dbl> 0.0000, 119.9391, 313.9532, 512.4357, 713.1191, 917...
              <dbl> 2115.404, 2110.868, 2105.078, 2099.904, 2099.134, 2...
## $ dpth_mean
             ## $ dpth plot
```

Plot the  $S_v$  along the trackline in 2 panels. One panel for the bathymetry and one panel for the  $S_v$ .

```
bthy <- ggplot(dta_sbf, aes(dstlng, dpth_plot)) +
    geom_point(size = 0.5) +
    scale_y_reverse() +
    labs(x = "Distance along trackline (m)", y = "Depth (m)")

Sv_mean <- ggplot(dta_sbf, aes(dstlng, Sv_mean)) +
    geom_line() +
    theme(legend.position="none") +
    labs(y=expression(mean~vol~backscatter~S[v]~(dB)))

grid.arrange(Sv_mean, bthy)</pre>
```

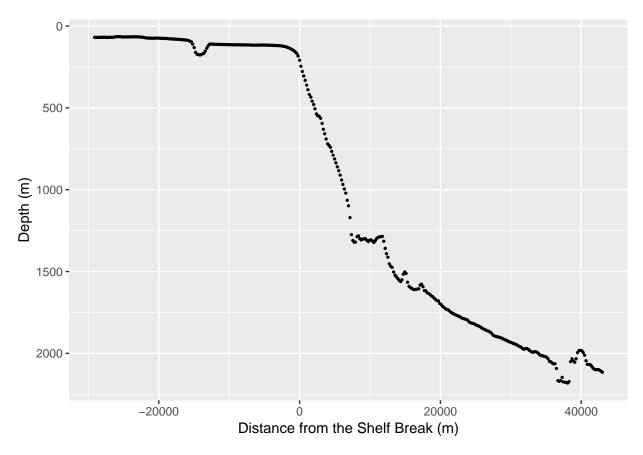


- How does the mean fish-with-swim-bladder-like backscatter change along the trackline?
- Where is it the greatest?
- Where is it the least?
- Anything interesting happen around the shelf break?

## Part 3

Almost to the final plot! We have loaded, cleaned, and plotted the bathymetry data, and loaded, cleaned, and plotted backscatter data representative of fish with swim bladders. Now we are going to find the shelf break and reorient and re-grid all the data to the shelf break. Why? Because the shelf break is a static feature in this area that influences the productivity in the region. Understanding what is happening at distances to and from this position can help us understand the mechanisms that drive species distributions in this region. And also, these little exercises are part of a much larger course of research in this area that require us to do this step.

How do we find the shelf break? Thankfully, many oceanographers have already described the shelf break for us. The area of steepest slope is approximately at 200 meters depth. We will find the closest bathymetric data point to 200 m and get its index. Then we will use the index number to find the distance along the trackline needed to reorient the shelf break to 0 meters along the trackline. Although we are only looking at one transect, the ship made several shelf break crossings, some starting from the shelf, some starting from offshore. Because we are assigning direction to 'onshore' and 'offshore' distances from the shelf break, we need to flip the sign of the distance from the shelf break when starting from offshore (bathymetry greater than 600 m).



Now that we have found the shelf break and reoriented the bathymetry data, we need to re-grid the spacing. Remember that little jaunt off the trackline? All of our distances along the trackline have been slightly skewed because we calculated the distance along the trackline from consecutive position points. To correct this and to make sure the data are equally spaced along the trackline orientated to the shelf break, we are going to split the data into two sections and interpolate onto an equidistant vector.

But before we do that, we need to remember some high school math - logs! Decibels are the logarithmic version of the backscatter. Logs have to be converted to the arithmetic form for interpolation.

```
dta_sbf <- dta_sbf %>%
  mutate(sv_ar = 10^(Sv_mean/10))
```

Now we can split the data into the onshore and offshore components for interpolation. The first step is to pull out the onshore distances from the shelf break and create an equally spaced transect. Remember hr\_res from back in Part 2? It pops up here to set the spacing. It was a character type before, but we need it as an integer now.

The second part is to pull out the offshore distances and create equally spaced transect.

Now we'll put the equally spaced trackline back together and remove the duplicated 0 m point.

```
trk_pts <- (bind_rows(rev(trk_pts_sh), trk_pts_os)) %>%
filter(!duplicated(dst_alng_fn))
```

To interpolate the arithmetic backscatter data and distance along the trackline into the equally spaced trackline we just made, we will use approx() with the default method = "linear". First we will create simple data frames of the arithmetic data and the depth data.

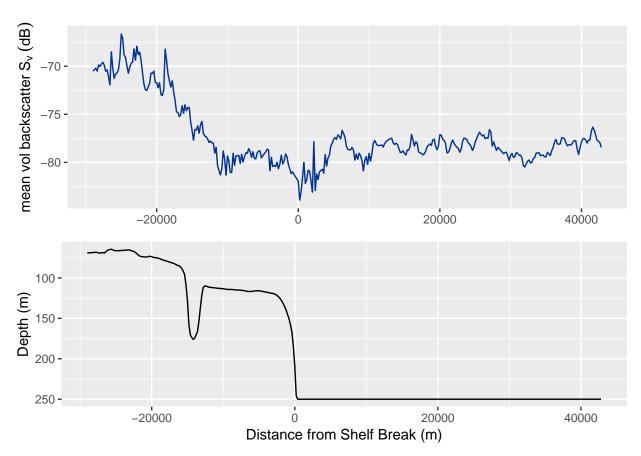
```
dat_sbf <- data.frame(
    x = dta_sbf$dst_alng_fn,
    y = dta_sbf$sv_ar)

dat_dp <- data.frame(
    x = dta_sbf$dst_alng_fn,
    y = dta_sbf$dpth_plot)</pre>
```

Now we will interpolate the arithmetic backscatter data, rename the variables, and convert back to S<sub>v</sub>.

And now for the bathymetric data.

Let's put it all back together now and plot it out.



## Splendid!

From the plot of  $S_v$  along the transect, it looks like scattering associated with fish with swim bladders is greatest in the shallow areas over the shelf, drops to lowest values just before the shelf break, and levels out around -75.25 dB offshore.