

“DAY 1”, a surviving (horror?) text-based game

INSTRUCTIONS: "Day 1" is a surviving (horror?) text-based game set in a suburban location. Your objective is to survive the situation by discovering a path to safety by gathering objects and/or useful weapons across the different scenarios. You can hold one object at a time, so choose wisely!

CHARACTERISTICS:

- **Multiple paths. Just one solution.**
- **Object recollection implemented.**
- **Immersive story.**
- **Unlockable features.**
- **Hidden secrets.**
- **And more...**

FUTURE UPGRADES:

- **More than one solution.**
- **Music soundtrack.**
- **Play in the perspective of different characters.**
- **Better story.**