

More Properties

Box Model

· **border**: any element can have a border around it

helps you visualize how much space an element takes up

specifies style, width, & color

- style MUST be specified; width & color have fall-back default values

- border-style values: none

dotted

dashed

solid

double

groove

ridge

inset

outset

hidden

- border-width values: pixels

thin

medium

large

- border-color values: name/keyword

rgb

hex

transparent

→ (eg. border: solid 1px #cc00aa;):

· specifying border-width for individual sides (also works for margin & padding)

→ (eg. border-width: 3px;): 3px on all 4 sides

→ (eg. border-width: 3px 10px;): 3px on top/bottom
10px on right/left

→ (eg. border-width: 3px 10px 20px;): 3px on top
10px on right/left
20px on bottom

→ (eg. border-width: 3px 10px 20px 1px;): 3px on top
10px on right
20px on bottom
1px on left

· **margin** = additional space outside border

between element & element's neighbor

transparent → takes on parent's color

- positive margin = element moves right/down
away from neighbor

- negative margin = element moves left/up
closer to neighbor

· **padding** = additional space between the element and its border

transparent → takes on element's color

- positive padding = border moves outward from element
- CSS doesn't support negative padding
- height & width are additive
- $\text{margin} + \text{border} + \text{padding} + \text{width/height} = \text{actual width/height}$
- horizontally center an element w/ margin
 - format: `margin: 0 auto;`
 - criteria:
 - element must `display: block;`
 - element must not float
 - element must not have a fixed or absolute position
 - element must have a width that isn't auto
- **box-sizing**: takes away the math
 - values: `content-box`
`border-box`
 - `content-box`: default, additive
 - border box considers:
 - content
 - padding
 - border
- measurements: `absolute`
`fluid`
- **absolute** = set to a specific size
 - eg: `px`
`mm`
`cm`
`pt`
- **fluid** = sets size relative to surrounding elements for best viewing
 - eg: `%`
`vw`
`vh`
`em`
`rem`

$\left. \begin{array}{l} \text{em} \\ \text{rem} \end{array} \right\} \text{for font}$

Styling Links & Lists

- **text-decoration**: to style anchor links

→ (eg. `text-decoration: none;`): gets rid of underline that appears on links

- style a link & make it still look like a link
- if it looks like a button → be semantic & use `<button>`

link states

- `a:link` a normal, unvisited link
 - `a:visited` has been visited
 - `a:hover` activated by mouse
 - `a:focus` activated by keyboard
 - `a:active` is being clicked
- ⌋ n/a to touchscreens

must come first
precedence order
↓
must come after

- precedence rules: `a:hover` must come after `a:link` and `a:visited`
`a:active` must come after `a:hover`

- styling lists beyond font, margin, etc: `list-style-type`
`list-style-image`
`list-style-position` ⌋ list-style

`list-style-type`: to style list marker

- defaults: `ol` - numbers
`ul` - bullet point

- `ol` values: `lower-roman`
`upper-roman`
`decimal`
`decimal-leading-zero`
`upper-alpha`
`lower-alpha`
- `ul` values: `circle`
`disc`
`square`

`list-style-image`: use a custom image > traditional marker

- can include multiple values as alternatives/back-ups

→ (eg. `list-style-image: square url("icon.gif");`): square first
picture as back-up

`list-style-position`: where to place list marker

- values: `inside`
`outside`

- coffee
- tea
- cola

- coffee
- tea
- cola

- search & make use of 'developer tools'
- helpful developer tools: chrispederick.com/work/web-developer
css3generator.com

Advanced Selectors

- CSS selectors that follow the DOM: descendant selectors
 - child selectors
 - general sibling selectors
 - adjacent sibling selectors
- **descendant selector**: selects all descendants of a specified element, regardless of position in DOM tree
 - format: parent element descendant that will be styled {...}
 - (eg. nav a {...}): style all the anchor links inside a nav tag
- **child selector**: more constraining than ^
 - selects all children of a specified element, no intermediate tags, must be a direct child
 - format: parent element > child element that will be styled {...}
 - (eg. nav > a {...}): style all anchor links that are direct children of a nav tag
- **general sibling selector**: selects second element when it comes after the first element & they have the same parent
 - format: element ~ element that will be styled {...}
 - (eg. div ~ p {...}): style all p tags that are siblings of div tags
- **adjacent sibling selector**: more constraining than ^
 - selects second element when it comes immediately after the first & they share same parent
 - format: element + element that will be styled {...}
 - (eg. div + p {...}): style all p elements that directly follow div tags
- id vs. class selectors:
 - #id {...}
 - unique id/identify a single element
 - eg. to visually signify the current page in a nav bar
 - .class {...}
 - can be reused/identify a single element w/in a group/class of items
 - eg. format many, but not all, images the same way (as thumbnails)
- narrowing the scope
 - (eg. p.main {...}): paragraphs w/ class="main"
 - (eg. header img.special {...}): paragraphs inside header w/ class="special"

- expanding the scope/combining elements/multiple selectors to be styled
 - format: element, element, element, element, ... {...}
 - multiple rules for the same selector → builds on top of previous rules
 - same property → follows precedence & most recent unless a rule has !important

universal selector: styles every element on the page

- format: * {...}

attribute selector: styles based on attributes inside the tags

- format: type selector [attribute name = 'selector'] {...}

→ (eg. a[href='info.html'] {...})

- eg. all images that use gif files
 all images w/ empty alt text
 all links that are .gov

- operators: ^ match the beginning exactly
 \$ match the end exactly
 * match anywhere exactly

- format: type selector [attribute name operator = 'selector'] {...}

→ (eg. a[href^='http://umich'] {...}): style all links that start w/ http://umich

→ (eg. img[src\$='.png'] {...}): style all png images

→ (eg. a[href*='umich']: style all links including umich

Shorthand Rules

- will switching between background & background-color make a difference? → NO!
- background inputs: background-color
 background-image
 background-repeat
 background-position

→ (eg. background: #000 url("imgs/ocean.jpg") no-repeat fixed center;)

[Q. id & class selectors are part of the DOM]

Thinking Beyond Selectors

Browser Capabilities

- design for consistent appearance!
- **default style sheet**: easiest way to handle/eliminate browser differences
CSS resets in an external style sheet
- handle unsupported CSS3 properties w/ browser prefixes
- **browser prefixes (aka vendor prefixes)**:
 - webkit- android, chrome, ios, safari
 - moz- firefox
 - ms- internet explorer
 - o- opera
- Check which properties need prefixes: <http://caniuse.com>
- often unsupported properties: column-count
gradient
- automated prefix adding: editor add-ons
outside programs that dynamically add appropriate prefix based on browser

Background Images & Opacity

- link images in imgs folder from css file in css folder : ../ "go up" one folder level
→ (eg. background-image: url('../imgs/ocean.jpg'));
- **opacity** = specifies how transparent an element is
 - range: 0 - 1
 - 0 = invisible
 - 1 = opaque/solid

Designing for Accessibility

- content of page should be in HTML → don't add content via colors, images, etc
- follow the POUR guidelines: Perceivable
Operable
Understandable
Robust
- be perceivable: provide alt text for images
provide captions & transcripts for video & audio
use correct semantic markup
use good color contrast
- be operable: all functionality available through the keyboard
provide controls for multimedia
don't flash content / don't cause seizures

help users navigate, find content, and determine where they are

- be understandable: economical & plain use of language
text supplemented w/ images, videos, etc where appropriate → use good Universal Design
navigation & info structure are discernable & consistent
make pages operate in predictable ways
help users avoid & correct mistakes
- be robust: is your site functional across various technologies?
syntax errors might not affect visuals but may hamper assistive tech & accessibility tools
adhere to W3C standards → ensure future compatibility w/ new browsers
validate code
- utilize accessibility tools!!
- cool design/style should not be at the cost of accessibility!!