

Lecture Materials - Week 4

Responsive Images

- 2 approaches: write your own code
use Bootstrap
- code: use fluid measurements

→ eg.

```
img {  
  width: 100%;  
  height: auto;  
  max-width: 750px;  
  min-width: 200px;  
}
```

Bootstrap

- image classes: `img-responsive`
`img-rounded`
`img-circle`
`img-thumbnail`

Bootstrap Tables

- `<table>` classes: `.table`
`.table-striped`
`.table-bordered`
`.table-hover`
`.table-responsive`
- `table class = foundation` → must be included for other table classes to work
adds padding & horizontal dividers
- `table-striped class =` adds background color to odd rows → zebra stripes
- `table-bordered class =` adds borders to table & individual cells
- `table-hover class =` adds hover state styling
- `table-responsive class =` `<768px` → adds horizontal scroll bar to table
`>768px` → default view
must be declared in parent element
- `<tr>`, `<th>`, `<td>` classes:

<code>.active</code>	grey bg
<code>.success</code>	green bg
<code>.info</code>	blue bg
<code>.warning</code>	yellow bg
<code>.danger</code>	red bg

classes don't have any semantic value

- Bootstrap table styling = very nuanced / subtle
- write own style / overwrite Bootstrap styles for more impactful styling

What Are Templates?

- Bootstrap templates: <http://www.bootstrapzero.com/>
<http://startbootstrap.com/>
- template tutorial: 1) decide on a template that best supports your content
2) download the code
3) modify the HTML & replace w/ own content
4) add / remove HTML & CSS components

Bootstrap 4

- changes: faster (from Less → Sass)
new grid tier
new customization options
moved to rem & em units

Conclusion

- responsive design = key component to web design
- touches on / affects: user experience
graphical design
SEO