```
class Book:
    Library_name = "National Library"
    def __init__(self, bookID, title, price, author, pages, publication_date,
year):
        self.__bookID = bookID
        self.title = title
        self.price = price
        self.author = author
        self.pages = pages
        self.publication_date = publication_date
        self.year = year
    def get_bookID(self):
        return self.__bookID
    def set_bookID(self, new_id):
        self.__bookID = new_id
    def __repr__(self):
        return f"library_name:{self.Library_name}, bookID:{self.__bookID},
title:{self.title}, price:{self.price}, author:{self.author}, pages:{self.pages},
publication_date:{self.publication_date}, year:{self.year}"
    def add_book(self):
        pass
    def book_details(self):
        print(f"Book ID: {self.__bookID}")
        print(f"Title: {self.title}")
        print(f"Author: {self.author}")
        print(f"Price: ${self.price}")
        print(f"Pages: {self.pages}")
        print(f"Publication Date: {self.publication_date}")
        print(f"Year: {self.year}")
    def change_book_id(self, new_id):
        self. bookID = new id
        print(f"Book ID updated to: {new_id}")
```

```
class Ebook(Book):
    def init (self, bookID, title, price, author, pages, publication date,
year, format, size):
        super(). init (bookID, title, price, author, pages, publication date,
year)
        self.format = format
        self.size = size
    def repr (self):
        return f"library_name:{self.Library_name}, bookID:{self.get_bookID()},
title:{self.title}, price:{self.price}, author:{self.author}, pages:{self.pages},
publication date:{self.publication date}, year:{self.year}, format:{self.format},
size:{self.size}"
    def add book(self):
        super().add book()
        self.file_size = float(input("Enter the file size of the book: "))
        self.number of copies = int(input("Enter the number of copies: "))
        self.format = input("Enter the format of the ebook (PDF, EPUB, etc.): ")
    def book details(self):
        print(f"File Size: {self.file size} MB")
        print(f"Format: {self.format}")
        print(f"Total Size: {self.compute file size()} MB")
    def compute file size(self):
        self.total_size = self.file_size * self.number_of_copies
        return self.total size
    def change book id(self, new id):
        super().change_book_id(new_id)
class National Library(Ebook):
   def __init__(self):
        super().__init__(0, "Library Catalog", 0, "System", 0, "01/01", 2023,
"N/A", 0)
        self.books = []
    def add_book(self):
        bookID = int(input("Enter Book ID: "))
```

```
title = input("Enter Title: ")
        price = float(input("Enter Price: "))
        author = input("Enter Author: ")
        pages = int(input("Enter Number of Pages: "))
        publication_date = input("Enter Publication Date (DD/MM): ")
        year = int(input("Enter Year: "))
        new_book = Book(bookID, title, price, author, pages, publication_date,
year)
        self.books.append(new_book)
        print("Book added successfully!\n")
    def display_books(self):
        if not self.books:
            print("No books in the library.\n")
        else:
            for book in self.books:
                print(book)
    def edit_bookid(self):
        new_id = int(input("Enter new book ID: "))
        self.set_bookID(new_id)
        print(f"Library catalog book ID updated to: {new id}")
        return new id
   def menu(self):
        while True:
            print("\nLibrary Management Menu:")
            print("1. Add new book")
            print("2. Display all books")
            print("3. edit book id")
            print("4.exist subsystem")
            print("5. Exist library system")
            option = int(input("Enter your choice (1-5): "))
            if option == 1:
                self.add_book()
            elif option == 2:
                self.display books()
            elif option == 3:
                self.edit bookid()
            elif option == 4:
                print("exist subsystem")
```

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elif option == 5:
                print("Exiting Library Management System\n")
                break
            else:
                print("Invalid option. Please try again.\n")
    def ebook subsystem(self):
        if not hasattr(self, 'file size'):
            self.file size = 0
        if not hasattr(self, 'number_of_copies'):
            self.number of copies = 0
        while True:
            print("""EBOOK SUBSYSTEM MENU:
            1. Add new EBook
            2. Display EBook Details
            Change/Edit file_size
           4. Check file size and format
            5. Compute total file size
            6. Exit the sub-system
            7. Exit the Library Management System
            """)
            option = int(input("Enter your choice (1-7): "))
            if option == 1:
                self.add book()
                self.file_size = float(input("Enter the file size of the book:
 ))
                self.number of copies = int(input("Enter the number of copies:
'))
                self.format = input("Enter the format of the ebook (PDF, EPUB,
etc.): ")
                print("EBook added successfully!")
            elif option == 2:
                self.book_details()
            elif option == 3:
                new_size = float(input("Enter new file size (MB): "))
                self.file size = new size
                print(f"File size updated to {new_size} MB")
            elif option == 4:
                print(f"File Size: {self.file size} MB")
```

```
print(f"Format: {self.format}")
                self.book details()
            elif option == 5:
                copies = int(input("Enter number of copies: "))
                self.number_of_copies = copies
                total = self.compute file size()
                print(f"Total file size for {copies} copies: {total} MB")
            elif option == 6:
                print("Exiting EBook subsystem...")
                return
            elif option == 7:
                print("Exiting Library Management System...")
                break
            else:
                print("Invalid option! Please enter a number between 1-7.")
    def subsystem_menu(self):
        while True:
            print("""
            1. Book
            2. Ebook
            3. Exist
                """)
            option = int(input("Enter your choice (1-3): "))
            if option == 1:
                self.menu()
            elif option == 2:
                self.ebook subsystem()
            elif option == 3:
                print("Exist")
            else:
                print("Invalid option! Please enter a number between 1-
3")
book1=Book(4545, 'cell', 1000, 'Ahmed', 300, "15/7", 2005)
book2=Book(666, 'harry_potter',500, 'Eman',250, "13/12",2004)
book3=Book(363,'Women',100,'omnia',3,"10/9",2005)
book4=Book(8484, 'Tangeld',600, 'Eriny',300, "19/11",2005)
```

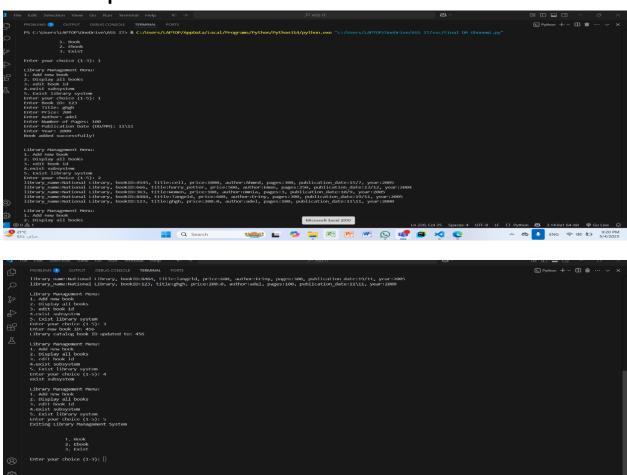
```
book5=Ebook(7777,'Digital World',299,'Daniel',400,"25/5",2022,"PDF",15.5)

library = National_Library()

library.books.append(book1)
library.books.append(book2)
library.books.append(book3)
library.books.append(book4)

library.subsystem_menu()
```

The output:



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| Section Section | County | C
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```
Enter your choice (1-7): 4
File Size: 30.0 PB
File
```

```
from tkinter import*
from tkinter import messagebox
from PIL import Image, ImageTk
top = Tk()
top.title(string='Car Loan')
top.geometry('500x600')
top.configure(background="lightblue")
def clear_inputs():
    job_type_var.set("")
    car_price_entry.delete(0, END)
    down_payment_entry.delete(0, END)
    loan_years_var.set("")
def calculate loan():
        job_type = job_type_var.get()
        car_price = int(car_price_entry.get())
        down payment = int(down payment entry.get())
        loan years = int(loan years var.get())
        if loan_years not in [1, 3, 5, 7]:
            messagebox.showerror("Error", "Please enter a valid loan period: 1,
3, 5, or 7 years.")
            return
        loan amount = car price - down payment
        interest_rates = {1: 5.5, 3: 6.2, 5: 7.0, 7: 7.5}
        yearly_interest = (interest_rates[loan_years] / 100) * loan_amount
        total_interest = yearly_interest * loan_years
        total_loan = loan_amount + total_interest
        monthly payment = total loan / (loan years * 12)
        result_label.config(text=
            f"Loan Amount = {car_price} - {down_payment} = {loan_amount}\n"
            f"Interest per year = {loan_amount} x {interest_rates[loan_years]}% =
{yearly_interest:.2f}\n"
            f"Total Interest = {yearly_interest:.2f} x {loan_years} =
{total_interest:.2f}\n"
            f"Total Loan = {loan_amount} + {total_interest:.2f} =
{total loan:.2f}\n"
            f"Pay/month = {total loan:.2f} ÷ ({loan years} × 12) ≈
{monthly_payment:.2f} EGP"
```

```
if monthly payment < 5000:</pre>
            messagebox.showinfo("Congratulations!", "Your monthly payment is
affordable!")
        elif monthly payment > 15000:
            messagebox.showinfo("Warning", "Your monthly payment is high,
consider adjusting your loan!")
        else:
            messagebox.showinfo("Input Error", "Please enter valid numbers for
Car Price and Down Payment.")
logo_image = Image.open("auto-loan-calculator.png")
logo image = logo image.resize((150, 150))
logo_photo = ImageTk.PhotoImage(logo_image)
logo_label = Label( image=logo_photo, bg="white")
logo label.image = logo photo
logo_label.pack()
Label(top, text="Job Type:", background="lightblue").pack()
job_type_var = StringVar()
job_type_entry = Entry(top, textvariable=job_type_var)
job_type_entry.pack()
Label(top, text="Car Price:", background="lightblue").pack()
car_price_entry =Entry(top)
car price entry.pack()
Label(top, text="Down Payment:", background="lightblue").pack()
down payment entry =Entry(top)
down_payment_entry.pack()
Label(top, text="Loan Years (1,3,5,7):", background="lightblue").pack()
loan years var = StringVar()
loan_years_entry = Entry(top, textvariable=loan_years_var)
loan_years_entry.pack()
calculate_btn =Button(top, text="Calculate", command=calculate_loan,
background="green", fg="white")
calculate_btn.pack()
clear btn =Button(top, text="Clear", command=clear inputs, background="orange",
fg="white")
```

```
clear_btn.pack()
exit_btn =Button(top, text="Exit", command=top.quit, background="red", fg="white"
)
exit_btn.pack()

result_label = Label(top, text="", background="white")
result_label.pack()

top.mainloop()
```

The output:

