

Homework 4 - Solution

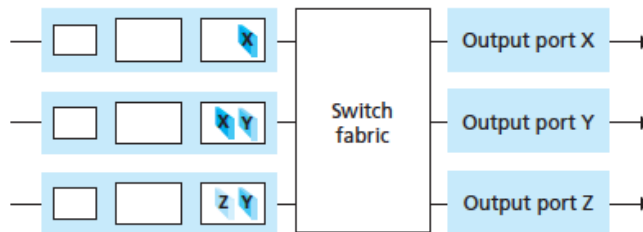
Due 05/02/17 at the beginning of the class

- (6 points) (**switching**) Consider the switch shown below. Suppose that all datagrams have the same fixed length, that the switch operates in a slotted, synchronous manner, and that in one time slot a datagram can be transferred from an input port to an output port. The switch fabric is a crossbar so that at most one datagram can be transferred to a given output port in a time slot, but different output ports can receive datagrams from different input ports in a single time slot. What is the minimal number of time slots needed to transfer the packets shown from input ports to their output ports in the following two cases, respectively?

- packets are served in a first-come-first-served (FCFS) manner
- packets can be served in any order you want (i.e., it need not have HOL blocking)

Solution: (a) Using FCFS, the minimal number of time slots needed is 3. One possible schedule is as follows. Slot 1: send X in top input queue, send Y in middle input queue. Slot 2: send X in middle input queue, send Y in bottom input queue. Slot 3: send Z in bottom input queue.

(b) If one can use any scheduling policy, the minimal number of time slots needed is 2. One possible schedule is as follows. Slot 1: send X in top input queue, send Y in middle input queue, and send Z in the bottom input queue. Slot 2: send X in middle input queue, send Y in bottom input queue.



- (8 points) (**longest prefix matching**)

Consider a datagram network using 32-bit host addresses. Suppose a router has four links, numbered 0 through 3, and packets are to be forwarded to the link interfaces as follows:

Destination Address Range	Link Interface
11000000 00000000 00000000 00000000 through 11000000 00111111 11111111 11111111	0
11000000 01000000 00000000 00000000 through 11000001 01111111 11111111 11111111	1
11000001 10000000 00000000 00000000 through 11000001 11111111 11111111 11111111	2
otherwise	3

Provide a forwarding table that uses longest prefix matching, and forwards packets to the correct link interfaces. You may use more than one entries for a prefix, but try to make the forwarding table as small as possible.

Solution: See the following table for one possible solution.

Prefix Match	Link Interface
11000000 00	0
11000000	1
11000001 1	2
otherwise	3

3. (6 points)(**subnets**)

Consider a router that interconnects three subnets: Subnet 1, Subnet 2, and Subnet 3. Suppose all of the interfaces in each of these three subnets are required to have the prefix 223.1.17/24. Also suppose that Subnet 1 is required to support at least 120 interfaces, Subnet 2 is required to support at least 30 interfaces, and Subnet 3 is required to support at least 60 interfaces. Provide three network addresses (of the form a.b.c.d/x) that satisfy these constraints.

Solution: One possible solution is as follows:

Subnet 1: 223.1.17.0/25

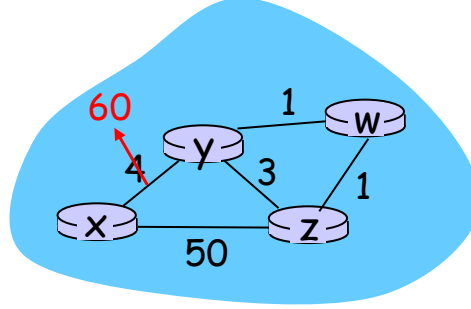
Subnet 2: 223.1.17.128/27

Subnet 3: 223.1.17.192/26

4. (10 points)(**distance-vector routing**)

Consider the following network with 4 routers. The initial costs of all links are given as follows: $c(x, y) = 4$, $c(x, z) = 50$, $c(y, w) = 1$, $c(z, w) = 1$, $c(y, z) = 3$. Suppose that poisoned reverse

is used in the distance-vector routing algorithm. Now suppose that the link cost between x and y increases to 60. Will there be a count-to-infinity problem even if positioned reverse is used? Justify your answer.



Solution: Yes, there will be a count-to-infinity problem. The following table shows the routing converging process. Assume that at time t_0 , link cost change happens. At time t_1 , y updates its distance vector and informs neighbors w and z . In the following table, “ \rightarrow ” stands for “informs”. We see that w, y, z form a loop in their computation of the costs to router x .

	t_0	t_1	t_2	t_3	t_4
z	$\rightarrow w, D_z(x)=\infty$ $\rightarrow y, D_z(x)=6$		No change	$\rightarrow w, D_z(x)=\infty$ $\rightarrow y, D_z(x)=11$	
w	$\rightarrow y, D_w(x)=\infty$ $\rightarrow z, D_w(x)=5$		$\rightarrow y, D_w(x)=\infty$ $\rightarrow z, D_w(x)=10$		No change
y	$\rightarrow w, D_y(x)=4$ $\rightarrow z, D_y(x)=4$	$\rightarrow w, D_y(x)=9$ $\rightarrow z, D_y(x)=\infty$		No change	$\rightarrow w, D_y(x)=14$ $\rightarrow z, D_y(x)=\infty$

If we continue the iterations shown in the above table, then we will see that, at t_{27} , z detects that its least cost to x is 50, via its direct link with x . At t_{29} , w learns its least cost to x is 51 via z . At t_{30} , y updates its least cost to x to be 52 (via w). Finally, at time t_{31} , no updating, and the routing is stabilized.

	t_{27}	t_{28}	t_{29}	t_{30}	t_{31}
z	$\rightarrow w, D_z(x)=50$ $\rightarrow y, D_z(x)=50$				via w, ∞ via $y, 55$ via $z, 50$
w		$\rightarrow y, D_w(x)=\infty$ $\rightarrow z, D_w(x)=50$	$\rightarrow y, D_w(x)=51$ $\rightarrow z, D_w(x)=\infty$		via w, ∞ via y, ∞ via $z, 51$
y		$\rightarrow w, D_y(x)=53$ $\rightarrow z, D_y(x)=\infty$		$\rightarrow w, D_y(x)=\infty$ $\rightarrow z, D_y(x)=52$	via $w, 52$ via $y, 60$ via $z, 53$