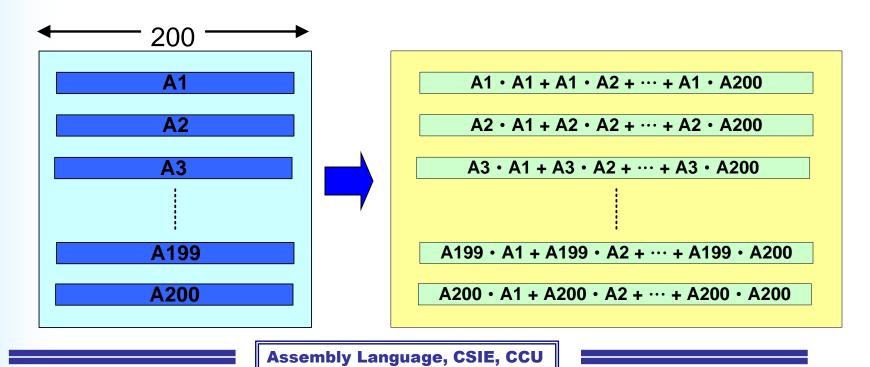
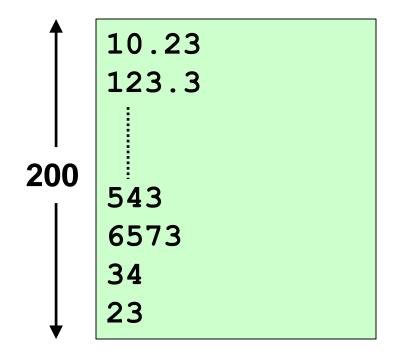
- Write a C program to perform:
  - Read a text file named "data.txt" (200x200 matrix, each element is a float)
  - Do following computation



- Output the result to a file named "output.txt"
- Output file needs to follow the form:



$$1x1 + 2x2 + 3x3 + 4x4 = 1 + 4 + 9 + 16 = 30$$

$$30 + 19$$

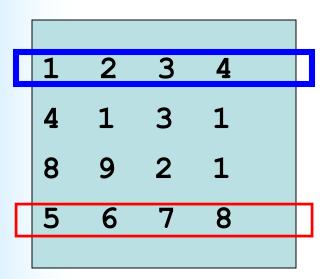
$$1x4 + 2x1 + 3x3 + 4x1 = 4 + 2 + 9 + 4 = 19$$

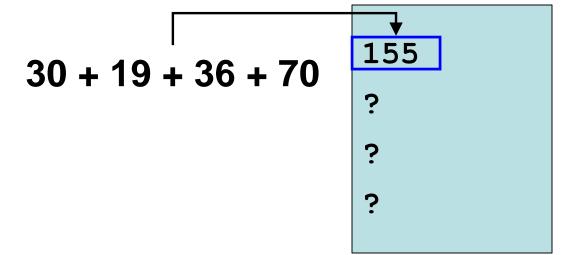
$$30 + 19 + 36$$

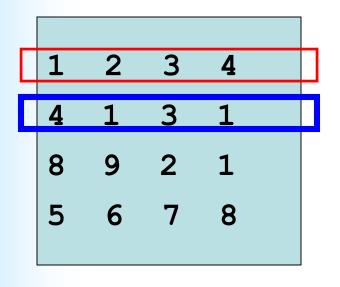
$$1x8 + 2x9 + 3x2 + 4x1 = 8 + 18 + 6 + 4 = 36$$

$$30 + 19 + 36 + 70$$

$$1x5 + 2x6 + 3x7 + 4x8 = 5 + 12 + 21 + 32 = 70$$



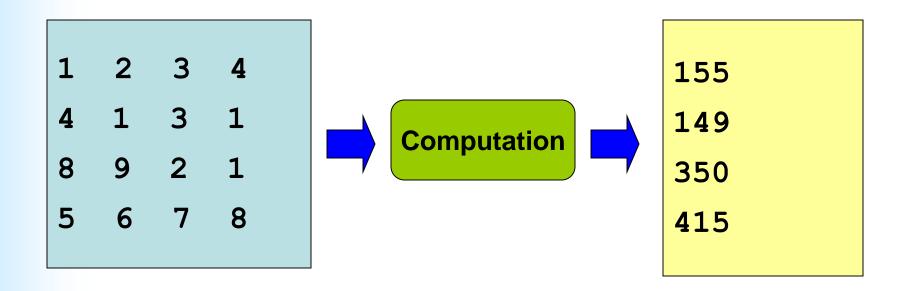




19

155 ? . . .

$$4x1 + 1x2 + 3x3 + 1x4 = 4 + 2 + 9 + 4 = 19$$



- 輸入檔檔名 data.txt (自行產生)
  - 包含200 row的資料
  - 每一row有200個floating point數字,數字與數字間用一個空白隔開
- 輸出檔檔名 output.txt (計算結果)
  - 包含200 row的資料

```
Example
#include <mmintrin.h>
#include <xmmintrin.h>
#include <stdio.h>
                           先对亦
int main(void)
 float A[4] __attribute__ ((aligned(16)));
                                           A[0]
                                                      A[1]
                                                                A[2]
                                                                          A[3]
 float B[4] __attribute__ ((aligned(16)));
 float C[4] __attribute__ ((aligned(16)));
   m128 *a, *b, *c;
                                            B[0]
                                                                B[2]
                                                                          B[3]
                                                      B[1]
 a = (_{m128*}) A;
 b = (\underline{m128*}) B;
 c = (m128*) C;
                                            C[0]
                                                      C[1]
                                                                C[2]
                                                                          C[3]
  *c = _mm_add_ps(*a, *b);
 printf("%f %f %f %f\n", C[0], C[1], C[2], C[3]);
 return 0;
```

# **GCC Options**

- These switches enable or disable the use of built-in functions that allow direct access to the MMX, SSE, SSE2, SSE3, SSE4, AVX, and 3Dnow extensions of the instruction set
  - mavx
  - --msse
  - --msse2
  - --msse3
  - -- msse4
  - -m3dnow

gcc -msse4 test.c

#### **Intrinsic Functions**

- 你可以使用 SSE, SSE2, SSE3, SSE4 相關的 intrinsic functions (請參閱cref\_cls.pdf文件裡 page 88, 124, 168裡面的函式說明)
- 或請至下面的網站查詢有哪些intrinsic functions
- https://software.intel.com/sites/landingpage/IntrinsicsGuide/#

- 使用SIMD intrinsic function來做計算
  - 請使用GCC 3.4以上的版本編譯你的程式
  - 主要評分標準:
    - · 是否使用大量的SIMD intrinsic function?
    - 程式執行速度?
- · 在Linux上進行編譯與測試
  - 請多利用系上工作站
- 程式中應有適當的說明(註解)

- You should turn in to ECOURSE
  - "README.txt" file: 文字檔, 描述你程式的內容、如何編譯程式、如何執行你的程式、在哪個型號的CPU上執行成功等等。
  - 一個可以執行成功的input檔案"data.txt"與相對應的結果 檔案"output.txt"
  - A C program without SIMD intrinsic functions: hw9.c
  - A C program with SIMD intrinsic functions: hw9simd.c
  - Any file needed in your work (ex: Makefile)
- Deadline: January 12, 24:00, 2019

#### 這時間之後,將無法補交這次作業