ERIC JOHNSON

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EDUCATION

University of Illinois at Urbana-Champaign Bachelor of Science in Computer Engineering Spring 2017

Related Coursework

AlgorithmsData Structures, OOPReal-Time SystemsArtificial IntelligenceComputer ArchitectureOperating SystemsComputer GraphicsRoboticsSignal ProcessingProbability in EngineeringFPGA BoardsLinear Algebra

COMPUTER SKILLS

Languages: C, C++, Java, JavaScript, Python, C#, PHP, SQL, NoSQL, JSON, HTML,

CSS, Ruby, AVR Assembly, x86 Assembly, SystemVerilog

APIs: jQuery, Express.js, .NET, Socket.io, Windows Forms, Angular, WPF,

WebGL, OpenCV

Tools: Node.js, MongoDB(NoSQL), MySQL(RDBMS), Git, MATLAB, Visual Studio,

Android Studio, Eclipse, Linux, Unity, SVN, Microsoft Office, Quartus

WORK EXPERIENCE

University of Illinois at Urbana-Champaign (LAICE Satellite Research)

Summer 2016 Champaign, IL

Research Assistant

Developed a 0

Developed a C# program using .NET, with a Windows Forms UI to communicate with equipment such as power supplies and multimeters to automate satellite battery testing. Tested satellite circuit boards using embedded software written in C. Developed and ran tests for verifying quality of satellite optics systems.

PROJECTS

Neural Network GUI Fall 2017

I made a website for demonstrating simple neural networks using HTML, CSS, JavaScript, jQuery, Three.js, and WebGL. Users can completely configure the network, including how many layers there are and the neuron count in each layer.

Competition Robot 2015 - 2017

Along with two other students, I developed the software for the iRobotics MRDC competition robot. This included an Arduino C program, a C# program using .NET with a Windows Forms GUI, and a communication protocol for XBee radio modules.

Autonomous Robot Fall 2016

With two other students, I developed a multi-threaded C++ program running on a Raspberry Pi to control an iRobot Create® 2 Robot. It can autonomously follow along walls using sensors and scan the environment for specific images, using OpenCV.

LEADERSHIP

University Robotics Organization Controls Technical Lead

2016 - 2017

- Coordinated and taught 12 hrs. of technical workshops for engineering students
- Taught engineering students how to program electronics for controlling robots
- Wrote base code for other teams to build from

University Robotics Organization Programming Captain

2015 - 2017

- Built a robot to complete various tasks in competition
- Led the programming sub-team of one of the MRDC teams
- Won 2nd place in the 28th annual Jerry Sanders Design Competition