ERIC JOHNSON

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EDUCATION

University of Illinois at Urbana-Champaign Bachelor of Science in Computer Engineering Spring 2017

Related Coursework

AlgorithmsData StructuresReal-Time SystemsArtificial IntelligenceComputer ArchitectureOperating SystemsComputer GraphicsRoboticsSignal ProcessingProbability in EngineeringFPGA BoardsLinear Algebra

COMPUTER SKILLS

Languages:

Proficient: C, C++, Java, Python, JavaScript, C#, HTML, CSS, x86 Assembly, SystemVerilog

Familiar: SQL, PHP, Ruby, AVR Assembly

Software: Git, SVN, MATLAB, Linux, Android Studio, Microsoft Office, Altera Quartus

WORK EXPERIENCE

University of Illinois at Urbana-Champaign

Summer 2016

LAICE (Lower Atmosphere/Ionosphere Coupling Experiment) Research Assistant

- Created software in C# for testing satellite battery packs automatically
 - Debugged satellite circuit boards and electronic components
 - Developed and ran tests for verifying quality of satellite optics systems

PROJECTS

Neural Net GUI Fall 2017

I made a website for demonstrating simple neural networks using HTML, CSS, JavaScript, jQuery, Three.js, and WebGL. Users can completely configure the network, including how many layers there are and the neuron count in each layer.

iRobotics Competition Robot

2015 - 2017

Along with a team of two other people, I developed the software for the MRDC competition robot. This included writing a C program for an Arduino, a C# program using .NET, and creating a serial communication protocol for XBee radios.

Autonomous Robot Fall 2016

Along with two other students, I developed a multi-threaded C++ program running on a Raspberry Pi to control an iRobot Create® 2 Robot to autonomously follow along a wall using sensors and scan the environment for specific images, using OpenCV.

LEADERSHIP

iRobotics Controls Technical Lead 2016 - 2017

- Coordinated and taught 12 hrs of technical workshops for engineering students
- Taught engineering students how to program electronics for controlling robots
- Wrote base code for other teams to build from

iRobotics Midwestern Robotics Design Competition Programming Captain

2015 - 2017

- Built a robot to complete various tasks in competition
- Led the programming sub-team of one of the MRDC teams
- Won 2nd place in the 28th annual Jerry Sanders Design Competition

iRobotics Social Director

2016 - 2017

- Organized team building exercises for iRobotics teams
- Planned and carried out 10 social events to engage members' interests
- Co-hosted social events with students from multiple organizations