AP Computer Science

Chapter 5 Review Problem 2

```
public class Client {
      public static void main(String[] args) {
            // Set up variables
Review r1 = new Review(5, 7);
            Review r2 = new Review(10, 12);
            Review r3 = null;
            Review r4 = r2;
            Review r5 = new Review(10, 12);
            Review r6 = new Review(10, 2);
            int x = 3;
            // Make some changes
            r6 = r5;
            r6.incrYby(4);
            r5.incrYby(2);
            // Pass stuff to a method
            mystery(r1, r2, x);
      public static void mystery(Review a, Review b, int c) {
            a = b;
            c = 20;
            a.incrYby(3);
            b.incrYby(3);
```

```
public class Review {
     private static int x;
     private int y;
      public Review(int x, int y) {
            // code missing
         public void incrXby(int xInc) {
           x+=xInc;
     public void incrYby(int yInc) {
           y+=yInc;
      public int getX() {
                              return x;
      public int getY() {
                              return y;
      public int getSum() {
           return x + y;
      public boolean equals(Review o) {
            if (x == o.getX() &&
y == o.getY())
                   return true;
            else
                   return false;
      }
```

1. Fill in the missing constructor code for the Review class.

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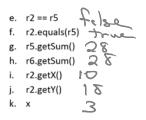
- 2. Examine the code, and use a separate sheet to draw a memory trace of the variables in the main() method. Please note that one of the variables in the Review class is static, and the other is not. Objects do not store individual values for static variables.
- 3. What would the value of these expressions be at the end of the main method.
 - a. r1 == r2
 - b. r1 == r4 felse
 - c. r2 == r4
 - d. r1.getX() + r1.getY()





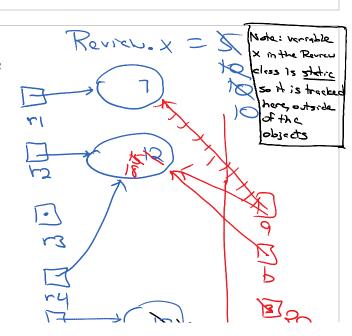
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4. Write a snippet of code that would swap the values for r1 and r2.

5. Which methods in the Review class could be made static?



Static methods connot access (non-static) instance variables.