1. Assume the following declarations have been made

```
private String s;
private int n;
s = "world";
n = 6;
changer(s, n);

public void changer(String x, int y) {
    x = x + "peace";
    y = y * 2;
}
```

What are the values of s and n after the call changer(s, n)?

2. Consider a client program of the Student class that includes the following methods

```
public static void change1(Student stdt1, Student stdt2) {
    stdt1 = stdt2;
}

public static void change2(Student stdt1, Student stdt2) {
    stdt1.setGPA(stdt2.getGPA());
}
```

After the code segment below is executed,

```
Student student1 = new Student("", "", "", 0);
Student student2 = new Student("Joe", "Smith", "111", 3.86);
Student student3 = new Student("Marie", "Jones", "222", 3.52);
change1(student1, student2);
change2(student3, student1);
```

what are the gpas of student1, student2, and, student3?

3. This question refers to the following class:

someMethod(a);

obj.increment();

}

}

}

```
public class IntObject {
       private int myInt;
       public IntObject() {
           myInt = 0;
       public IntObject(int i) {
           myInt = i;
        }
       public void increment() {
           myInt++;
        }
    }
Here is a client program that uses this class:
   public class IntObjectDriver {
       public static void main(String[] args)
           IntObject x = new IntObject(2);
           IntObject y = new IntObject(7);
           IntObject a = x;
           someMethod(x);
           someMethod(y);
```

After running the client, just before exiting, what are the object values of ${\tt x},\ {\tt y},\$ and a, respectively?

public static void someMethod(IntObject obj) {