

2.5 Arithmetic Operations

1) Operator Precedence

In order of highest to lowest precedence

- ()
- * / %
- + -

2) Numeric Literals

<u>ints</u>	<u>doubles</u>
3 7	3.5 7.2
12 221	5.0 72.6

3) doubles are considered to be wider than ints.

The datatype resulting from a numeric operation will be the datatype of the wider operand.

Examples:	<u>Operation</u>	<u>Result datatype</u>
	$7 * 3$	int
	$7 * 2.7$	double
	$3.5 - 2$	double
	$7.2 + 8.0$	double

4) The int/int problem!

int / int will result in an int. All decimals will be lost.

(over)

5) To fix the int/int problem, make one operand a double by casting.

```
int a = 3;
```

```
int b = 4;
```

```
double c = (double)a/b;
```

```
double -OR- c = a/(double)b;
```

→ cast: Forces a value into a new datatype.

6) It is an error to move a ^(double) ~~double~~ value into a ^(int) ~~double~~ narrower variable. To force it, use a cast.

```
int x = (int)(7.25/3);
```

→ cast: Forces a double into an int (int loses the decimal places).