

Lambda calculus for dummies

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Lambdas today

Everyone has them

// Javascript

`addOne = function(x) { return x+1; }` *// Old style*

`addOne = x => x+1;` *// ES6 style*

Everyone has them

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addOne = **function**(x) { **return** x+1; } *// Old style*

addOne = x => x+1; *// ES6 style*

// Java

boilerplate addOne = x -> **return** x+1;

Everyone has them

// Javascript

addOne = **function**(x) { **return** x+1; } *// Old style*

addOne = x => x+1; *// ES6 style*

// Java

boilerplate addOne = x -> **return** x+1;

// C++

auto addOne = [](int x) { **return** x+1; }

Everyone has them

// Javascript

addOne = **function**(x) { **return** x+1; } *// Old style*

addOne = x => x+1; *// ES6 style*

// Java

boilerplate addOne = x -> **return** x+1;

// C++

auto addOne = [](int x) { **return** x+1; }

-- Haskell

addOne = \x -> x+1

But why?

- ▶ Functions as first class values
- ▶ Long forgotten/ignored, then rediscovered

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```
map (\x -> x+1) [1,2,3] -- [2,3,4]
```


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```
map (\x -> x+1) [1,2,3] -- [2,3,4]
```

```
http.createServer((request, response) => {  
  doStuff(request);  
  response.writeHead(200, {'Content-Type': 'text/plain'});  
  response.end('Hello World\n');  
}).listen(1337, '127.0.0.1');
```

Back a century

Same thing, different views

Researching foundations of mathematics and computation

- ▶ Turing: imperative machine emulates mathematician
- ▶ Church: mathematical construct emulates mathematics

Turing machines

- ▶ Technical and somewhat complicated
- ▶ Powerful
- ▶ Theoretical use: enormous
- ▶ Practical use: saying wrong or useless things on the internet

Definition of a Turing machine

A Turing machine consists of

Q finite set of states

Γ finite set of tape symbols

$b \in \Gamma$ blank symbol

$\Sigma \subseteq \Gamma \setminus \{b\}$ set of input symbols

$q_0 \in Q$ initial state

$F \subseteq Q$ set of final states

$\delta : (Q \setminus F) \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$ transition function

Lambda calculus

- ▶ Extremely simple
- ▶ Just as powerful
- ▶ Theoretical use: enormous
- ▶ Practical use: incrementing lists of numbers

Lambda calculus

Definition of Lambda Calculus

- Terms
- ▶ x
 - ▶ $\lambda x. T$
 - ▶ $T_1 T_2$

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- Terms
- ▶ x
 - ▶ $\lambda x. T$
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- Example terms
- ▶ $\lambda x. x$
 - ▶ $\lambda x. (\lambda f. f (f x))$

Definition of Lambda Calculus

Terms

- ▶ x
- ▶ $\lambda x. T$
- ▶ $T_1 T_2$

Evaluation

- ▶ $\lambda x. T_x \equiv \lambda y. T_y$
- ▶ $(\lambda x. T) y \rightsquigarrow T_{x \rightarrow y}$
- ▶ $\lambda x. (f x) \equiv f$

Evaluation: example 1

$((\lambda x. (\lambda y. x))\ 1)\ 2$

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$$((\lambda x. (\lambda y. x)) 1) 2$$

$$= ((\lambda y. x)_{x \rightarrow 1}) 2$$

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$$= (\lambda y. 1) 2$$

$$= 1_{y \rightarrow 2}$$

Evaluation: example 1

$$((\lambda x. (\lambda y. x)) 1) 2$$

$$= ((\lambda y. x)_{x \rightarrow 1}) 2$$

$$= (\lambda y. 1) 2$$

$$= 1_{y \rightarrow 2}$$

$$= 1$$

Evaluation: example 2

$((\lambda f. (\lambda x. (f\ x))) \text{double})\ 4$

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Evaluation: example 2

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$$= (\text{double}\ x)_{x \rightarrow 4}$$

$$= \text{double}\ 4$$

What do we need to make this practical?

- ▶ numbers
- ▶ booleans
- ▶ tuples
- ▶ lists
- ▶ enums

Numbers

= repeated function application

▶ $0 := \lambda f x. x$

▶ $1 := \lambda f x. f x$

▶ $2 := \lambda f x. f (f x)$

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▶ $1 := \lambda f x. f x$

▶ $2 := \lambda f x. f (f x)$

$\text{succ} := \lambda n. (\lambda f x. f (n f x))$

Numbers

= repeated function application

▶ $0 := \lambda f x. x$

▶ $1 := \lambda f x. f\ x$

▶ $2 := \lambda f x. f\ (f\ x)$

$\text{succ} := \lambda n. (\lambda f x. f\ (n\ f\ x))$

$\text{add} := \lambda m\ n. (\lambda f x. m\ f\ (n\ f\ x))$

Numbers

= repeated function application

► $0 := \lambda f x. x$

► $1 := \lambda f x. f\ x$

► $2 := \lambda f x. f\ (f\ x)$

$$\text{succ} := \lambda n. (\lambda f x. f\ (n\ f\ x))$$
$$\text{add} := \lambda m\ n. (\lambda f x. m\ f\ (n\ f\ x))$$
$$\text{mul} := \lambda m\ n. (\lambda f x. m\ (n\ f)\ x)$$

Booleans

= ignore one branch

true := $\lambda x y. x$

false := $\lambda x y. y$

Booleans

= ignore one branch

$$\text{true} := \lambda x y. x$$
$$\text{false} := \lambda x y. y$$
$$\text{ifThenElse} := \lambda p t f. (p t) f$$
$$\equiv \lambda p t. p t$$
$$\equiv \lambda p. p$$
$$\equiv \text{id}$$

Booleans

= ignore one branch

$$\text{true} := \lambda x y. x$$
$$\text{false} := \lambda x y. y$$
$$\text{ifThenElse} := \lambda p t f. (p\ t)\ f$$
$$\equiv \lambda p t. p\ t$$
$$\equiv \lambda p. p$$
$$\equiv \text{id}$$
$$\text{not} := \lambda p. p\ \text{false}\ \text{true}$$
$$\text{and} := \lambda p q. p\ q\ p$$
$$\text{or} := \lambda p q. p\ p\ q$$

Pairs/lists

= nil/cons like in Lisp

$\text{pair} := \lambda x y f. f x y$

$\text{first} := \lambda p. p \text{ true}$

$\text{second} := \lambda p. p \text{ false}$

$\text{nil} := \lambda x. \text{true}$

$\text{null} := \lambda p. p (\lambda x y. \text{false})$

Includes, modules

```
(λhelper.⟨program⟩)  
  (⟨value for helper⟩)
```

Includes, modules

$(\lambda \text{helper}. \langle \text{program} \rangle)$
 $(\langle \text{value for helper} \rangle)$

$(\lambda \text{add}. \text{add } 3 \ 4)$
 $(\lambda m \ n. (\lambda f \ x. m \ f \ (n \ f \ x)))$

Prettier: let

```
(λlet.  
  (let (λm n. (λf x. m f (n f x))) (λ add.  
    add 3 4))  
) (λvalue body. body value)
```


Recursion

...but how?

```
factorial := λn. ifThenElse (n > 0)  
    (n * recurse (n - 1))  
    1
```

Recursion: fixed point combinator

$$\begin{aligned} Y\ f &= f\ (Y\ f) \\ &= f\ (f\ (Y\ f)) \\ &= f\ (f\ (f\ (\dots))) \end{aligned}$$

Recursion: fixed point combinator

$$\begin{aligned} Y\ f &= f\ (Y\ f) \\ &= f\ (f\ (Y\ f)) \\ &= f\ (f\ (f\ (\dots))) \end{aligned}$$

$$Y = \lambda f. (\lambda x. f\ (x\ x))\ (\lambda x. f\ (x\ x))$$

Y combinator usage

```
factorialStep := λ $rec$   $n$ . ifThenElse ( $n > 0$ )  
                                     ( $n * rec (n - 1)$ )  
                                     1
```

Y combinator usage

[illegible]

Example

factorial 3 = (Y factorialStep) 3
= factorialStep (Y factorialStep) 3
= ($\lambda rec. \text{ifThenElse } (3 > 0) (3 \cdot rec (3 - 1)) 1$) (Y factorialStep)
= ($\lambda rec. (3 \cdot rec 2)$) (Y factorialStep)
= 3 · factorial 2
= 3 · 2 · 1 · factorial 0
= 6 · Y factorialStep 0
= 6 · ($\lambda rec. \text{ifThenElse } (0 > 0) (0 \cdot rec (0 - 1)) 1$) (Y factorialStep)
= 6 · ($\lambda rec. 1$) (Y factorialStep)
= 6 · 1
= 6

What now?

- ▶ Invent Lisp
- ▶ Add types (simply typed LC, Hindley/Milner)
- ▶ CPS transform your whole program to make maintenance a nightmare

Questions?

```
fibonacci :=
  (\let.
    let (\x _. x)                (\ true.
    let (\_ y. y)                 (\ false.
    let (\x. x)                   (\ ifThenElse.
    let (\f. (\x. f (x x)) (\x. f (x x))) (\ Y.
    let (\f x. f x)               (\ 1.
    let (\f x. f (f x))           (\ 2.
    let (\n f x. n (\g h. h (g f)) (\_. x) (\u. u)) (\ pred.
    let (\n. n (\x. false) true)  (\ =0.
    let (\m n f x. n f (m f x))   (\ +.
    let (\m n. n pred m)          (\ -.
    let (\m n. =0 (- m n))        (\ <=.
      Y (\fib n. ifThenElse (<= n 2)
        n
        (+ (fib (- n 1))
          (fib (- n 2)))))
    ))))))))
  ) (\value body. body value)
```


Church-Rosser theorem, evaluation strategies

»Normal forms are unique«

Church-Rosser theorem, evaluation strategies

»Normal forms are unique«

Applicative order

- ▶ Reduce the rightmost-innermost redex first
- ▶ Used by eager languages (Lisps, C, Java, ...)
- ▶ Might not find normal form even though it exists:

$$(\lambda x y. x) 1 \underbrace{((\lambda x. x x) (\lambda x. x x))}_{\Omega} \rightsquigarrow \perp$$

Church-Rosser theorem, evaluation strategies

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Normal order

- ▶ Reduce the leftmost-outermost redex first
- ▶ Used by lazy languages (Haskell, Miranda)
- ▶ If there is a normal form, it will be reached

$$(\lambda x y. x) 1 \underbrace{((\lambda x. x x) (\lambda x. x x))}_{\Omega} \rightsquigarrow 1$$

SKI calculus

»Lambda calculus is too complicated!«

$$K\ x\ y \longrightarrow x$$

$$S\ f\ g\ x \longrightarrow f\ x\ (g\ x)$$

Universal iota

»SK calculus is too complicated!«

$$\iota := \lambda f. f S K = S (S I (K S)) (K K)$$

$$K = (\iota(\iota(\iota)))$$

$$S = (\iota(\iota(\iota(\iota))))$$